```
1. /* ----
 * Definition & Declaration
* 编译运行以下 C++代码, 哪一个会报错?*/
/* A */
int bar(int x);
int bar(double x);
/* B */
int foo();
int foo(){
 return 0;
}
/* C */
extern string b;
string b = "PPP";
/* D */
int a;
int a = 1;
2. /* ----
* Scope
* 程序运行的结果为?*/
int x = 0;
void foo(){
  int x = 1;
 std::cout << x << std::endl;</pre>
}
int main(){
  int x = 2;
```

```
foo();
  std::cout << x << std::endl;</pre>
 for (int x = 3; x < 4; ++x){
   std::cout << x << std::endl;</pre>
 }
}
A. 103
B. 202
C. 123
D. 0 2 2
3. /* ----
* Call by value/reference/const-reference
* 程序运行的结果为?*/
int foo(int x){
 x += 1;
 return x;
}
int bar(int &y){
 y += 1;
 return y;
}
int main(){
  int x = 0;
  int a = foo(x);
  std::cout << x << std::endl;</pre>
  std::cout << a << std::endl;</pre>
  int y = 10;
  int b = bar(y);
  std::cout << y << std::endl;</pre>
```

```
std::cout << b << std::endl;</pre>
}
A. 0 1 11 11
B. 1 1 11 11
C. 1 1 10 11
D. 0 1 10 11
4.(1)/* ----
* Reference
*程序运行的结果为?*/
int main(){
  int i = 1;
 int &r = i;
  std::cout << r << std::endl;</pre>
  r++;
  std::cout << i << std::endl;</pre>
 const int &cr = i;
  i = 5;
  std::cout << r << std::endl;</pre>
 std::cout << cr << std::endl;</pre>
}
A. 1155
B. 1225
C. 1125
D. 1255
(2)若在结尾处添加:
cr = 10;
std::cout << i << std::endl;</pre>
程序的运行结果为?
```

```
A. 再输出 10
```

- B. 再输出 5
- C. 报错

```
5、请问以下代码的输出结果是什么?
class point {
public:
    point(int a, int b) \{x = a; y = b;\}
    point(const point &p) \{x = 2 * p.x; y = 2 * p.y;\}
    void print() {cout << x << " " << y << endl;}</pre>
private:
    int x;
    int y;
};
int main() {
    point p1(10, 20);
    point p2(p1);
    point p3 = p1;
    point p4(1, 2);
    p1.print();
    p2.print();
    p3.print();
    p4.print();
    p4 = p1;
    p4.print();
}
A. 10 20
    10 20
    20 40
    12
    10 20
```

```
B. 10 20
   20 40
   10 20
   12
   10 20
C. 10 20
   20 40
   20 40
   12
   10 20
D. 10 20
   20 40
   20 40
   12
   20 40
6、以下声明有错的是?
Α.
struct B {
   int **ptr;
   int *pi;
   int a;
};
В.
class A {
   int a;
   int b;
}
```

C.

```
class point {
   int x;
   int y;
   friend ostream & operator << (ostream &output, point & p);
};
D.
struct D {
   int x;
   void print();
};
7、请问哪种组合里的函数都可以使 main()输出正确的结果 5?
(注:比如答案(1)(2)(3)的意思是指用(1)或(2)或(3)的方式都能得到正确结果)
#include <iostream>
using namespace std;
class HaHa {
private:
   int x;
public:
   HaHa(int a) \{x = a;\}
   int get_data() {return x;}
   (1)friend ostream & operator << (ostream &output, HaHa &haha) {output <<
haha.get_data(); return output;};
   (2)ostream & operator << (ostream &output) {output << this->x; return
output;}
   (3)ostream & operator << (ostream &output, const HaHa &haha) {output <<
haha.get_data(); return output;}
};
```

```
(4)ostream & operator << (ostream &output, HaHa &haha) {
    output << haha.get_data();</pre>
    return output;
}
int main() {
    HaHa a(5);
    cout << a << endl;
}
A.(1)(2)(3)
B.(2)(3)(4)
C.(1)(4)
D.(1)(2)(4)
8、以下类的定义中,需要我们自己显式地编写析构函数的是:
Α.
class A {
private:
    int a;
    int b;
public:
    A(int x, int y) \{a = x; b = y;\}
}
В.
class B {
private:
    int *ptr;
    int a;
public:
    B(int x) \{a = x; ptr = new int(4);\}
};
```

```
C.
class C {
private:
    int x;
    int y;
    friend ostream & operator << (ostream &output, point & p);
public:
    C(int &a, int &b) \{x = a; y = b;\}
};
D.
class D {
private:
    int x;
public:
    D(int *pi) \{x = *pi;\}
    void print();
};
```