

# OVP Guide to Using Processor Models Model Specific Information for variant openCores

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## 1.0 Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms. The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the

Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners.

There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

#### 1.1 Description

OR1K 32Bit processor model.

#### 1.2 Licensing

Open Source Apache 2.0

#### 1.3 Limitations

Core instruction set only. Does not support MMU & TLB.

## 2.0 Configuration

#### 2.1 Location

The model source and object file is found in the VLNV tree at: ovpworld.org/processor/or1k/1.0

#### 2.2 GDB Path

The default GDB for this model is found at: \$IMPERAS HOME/lib/\$IMPERAS ARCH/CrossCompiler/or32-elf/bin/or32-elf-gdb

#### 2.3 Semi-Host Library

The default semi-host library file is found in the VLNV tree at : ovpworld.org/semihosting/or1kNewlib/1.0

#### 2.4 Processor Endian-ness

This is a BIG endian model.

## 2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

## 2.6 Processor ELF Code

The ELF code supported by this model is: 0x8472

## 3.0 Other Variants in this Model

There are no different variants in this model.

## 4.0 Bus Ports

#### Table 1.

| Туре               | Name        | Bits | Description                      |
|--------------------|-------------|------|----------------------------------|
| master (initiator) | INSTRUCTION | 32   | Used to fetch code for execution |
| master (initiator) | DATA        | 32   | Used to read & write data        |

## **5.0 Net Ports**

#### Table 2.

| Name  | Туре  |
|-------|-------|
| intr0 | input |
| intr1 | input |
| intr2 | input |
| intr3 | input |
| reset | input |

## **6.0 FIFO Ports**

No FIFO Ports in this model.

## 7.0 Parameters

## Table 3.

| Name                 | Туре    | Description            |
|----------------------|---------|------------------------|
| fifos                | Boolean | Turn on FIFO feature   |
| verbose Boolean Turn |         | Turn on model messages |

## 8.0 Execution Modes

#### Table 4.

| Code |
|------|
|------|

| SUPERVISOR | 0 |
|------------|---|
| USER       | 1 |

# 9.0 Exceptions

Table 5.

| Name | Code | Description           |
|------|------|-----------------------|
| RST  | 256  | Reset                 |
| BUS  | 512  | Bus error             |
| DPF  | 768  | Data privilege        |
| IPF  | 1024 | Instruction privilege |
| TTI  | 1280 | Tick timer            |
| ILL  | 1792 | Illegal instruction   |
| EXI  | 2048 | External interrupt    |
| SYS  | 3072 | System call           |

## 10.0 Hierarchy of the model

A CPU core may allow the user to configure it to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy.

Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

#### 10.1 Level 1:

This level in the model hierarchy has 2 commands.

This level in the model hierarchy has 3 register groups:

Table 6.

| Group name          | Registers |
|---------------------|-----------|
| GPR                 | 32        |
| System              | 9         |
| Integration_Support | 1         |

This level in the model hierarchy has no children.

## 11.0 Model Commands

## 11.1 Level 1:

## Table 7.

| Name   | Arguments   |
|--------|---|
| isync  | specify instruction address range for synchronous execution |
| itrace | enable or disable instruction tracing                       |

## 12.0 Registers

## 12.1 Level 1:

## 12.1.1 GPR

## Table 8.

| Name | Bits | Initial value (Hex) |    | Description   |
|------|------|---------------------|----|---------------|
| R0   | 32   | 0                   | r- | constant zero |
| R1   | 32   | 0                   | rw | stack pointer |
| R2   | 32   | deadbeef            | rw | frame pointer |
| R3   | 32   | deadbeef            | rw |               |
| R4   | 32   | deadbeef            | rw |               |
| R5   | 32   | deadbeef            | rw |               |
| R6   | 32   | deadbeef            | rw |               |
| R7   | 32   | deadbeef            | rw |               |
| R8   | 32   | deadbeef            | rw |               |
| R9   | 32   | deadbeef            | rw |               |
| R10  | 32   | deadbeef            | rw |               |
| R11  | 32   | deadbeef            | rw |               |
| R12  | 32   | deadbeef            | rw |               |
| R13  | 32   | deadbeef            | rw |               |
| R14  | 32   | deadbeef            | rw |               |
| R15  | 32   | deadbeef            | rw |               |
| R16  | 32   | deadbeef            | rw |               |
| R17  | 32   | deadbeef            | rw |               |
| R18  | 32   | deadbeef            | rw |               |
| R19  | 32   | deadbeef            | rw |               |
| R20  | 32   | deadbeef            | rw |               |
| R21  | 32   | deadbeef            | rw |               |
| R22  | 32   | deadbeef            | rw |               |
| R23  | 32   | deadbeef            | rw |               |

| R24 | 32 | deadbeef | rw |  |
|-----|----|----------|----|--|
| R25 | 32 | deadbeef | rw |  |
| R26 | 32 | deadbeef | rw |  |
| R27 | 32 | deadbeef | rw |  |
| R28 | 32 | deadbeef | rw |  |
| R29 | 32 | deadbeef | rw |  |
| R30 | 32 | deadbeef | rw |  |
| R31 | 32 | deadbeef | rw |  |

## 12.1.2 System

## Table 9.

| Name  | Bits | Initial     |    | Description                 |
|-------|------|-------------|----|-----------------------------|
|       |      | value (Hex) |    |                             |
| PC    | 32   | 0           | rw | program counter             |
| SR    | 32   | 8001        | rw | status register             |
| EPCR  | 32   | deadbeef    | rw | exception PC                |
| EEAR  | 32   | deadbeef    | rw | exception effective address |
| ESR   | 32   | deadbeef    | rw | exception status register   |
| PICMR | 32   | 0           | rw | PIC mask register           |
| PICSR | 32   | 0           | rw | PIC status register         |
| TTCR  | 32   | 0           | rw | tick timer count register   |
| TTMR  | 32   | 0           | rw | tick timer mode register    |

## 12.1.3 Integration\_Support

## Table 10.

| Name  |    | Initial<br>value (Hex) |    | Description       |
|-------|----|------------------------|----|-------------------|
| EXCPT | 32 | 0                      | rw | current exception |

#