



## OVP Guide to Using Processor Models

### Model Specific Information for variant ARM\_ARMv5TxM

#### Imperas Software Limited

Imperas Buildings, North Weston  
Thame, Oxfordshire, OX9 2HA, UK  
docs@imperas.com



|          |   |
|----------|---|
| Author   | Imperas Software Limited                        |
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## 1.0 Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance.

Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners.

There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

### 1.1 Description

ARM Processor Model

### 1.2 Licensing

Usage of binary model under license governing simulator usage.

Note that for models of ARM CPUs the license includes the following terms:

Licensee is granted a non-exclusive, worldwide, non-transferable, revocable licence to:

If no source is being provided to the Licensee: use and copy only (no modifications rights are granted) the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used to emulate an ARM based system to run application software in a production or live environment.

If source code is being provided to the Licensee: use, copy and modify the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used to emulate an ARM based system to run application software in a production or live environment.

In the case of any Licensee who is either or both an academic or educational institution the purposes shall be limited to internal use.

Except to the extent that such activity is permitted by applicable law, Licensee shall not reverse engineer, decompile, or disassemble this model. If this model was provided to Licensee in Europe, Licensee shall not reverse engineer, decompile or disassemble the Model for the purposes of error correction.

The License agreement does not entitle Licensee to manufacture in silicon any product based on this model.

The License agreement does not entitle Licensee to use this model for evaluating the validity of any ARM patent.

Source of model available under separate Imperas Software License Agreement.

### ***1.3 Limitations***

Instruction pipelines are not modeled in any way. All instructions are assumed to complete immediately. This means that instruction barrier instructions (e.g. ISB, CP15ISB) are treated as NOPs, with the exception of any undefined instruction behavior, which is modeled. The model does not implement speculative fetch behavior. The branch cache is not modeled.

Caches and write buffers are not modeled in any way. All loads, fetches and stores complete immediately and in order, and are fully synchronous (as if the memory was of Strongly Ordered or Device-nGnRnE type). Data barrier instructions (e.g. DSB, CP15DSB) are treated as NOPs, with the exception of any undefined instruction behavior, which is modeled. Cache manipulation instructions are implemented as NOPs, with the exception of any undefined instruction behavior, which is modeled.

Real-world timing effects are not modeled: all instructions are assumed to complete in a single cycle.

### ***1.4 Verification***

Models have been extensively tested by Imperas.

### ***1.5 Features***

Thumb instructions are supported.

## **2.0 Configuration**

### ***2.1 Location***

The model source and object file is found in the VLNV tree at:

[arm.ovpworld.org/processor/arm/1.0](http://arm.ovpworld.org/processor/arm/1.0)

### ***2.2 GDB Path***

The default GDB for this model is found at:

`$IMPERAS_HOME/lib/$IMPERAS_ARCH/gdb/arm-none-eabi-gdb`

### ***2.3 Semi-Host Library***

The default semi-host library file is found in the VLNV tree at :

[arm.ovpworld.org/semihosting/armNewlib/1.0](http://arm.ovpworld.org/semihosting/armNewlib/1.0)

### ***2.4 Processor Endian-ness***

This model can be set to either endian-ness (normally by a pin, or the ELF code).

### ***2.5 QuantumLeap Support***

This processor is qualified to run in a QuantumLeap enabled simulator.

### ***2.6 Processor ELF Code***

The ELF code supported by this model is: 0x28

## **3.0 Other Variants in this Model**

Table 1.

| Variant       |
|---------------|
| ARMv4T        |
| ARMv4xM       |
| ARMv4         |
| ARMv4TxM      |
| ARMv5xM       |
| ARMv5         |
| ARMv5TxM      |
| ARMv5T        |
| ARMv5TExP     |
| ARMv5TE       |
| ARMv5TEJ      |
| ARMv6         |
| ARMv6K        |
| ARMv6T2       |
| ARMv6KZ       |
| ARMv7         |
| ARM7TDMI      |
| ARM7EJ-S      |
| ARM720T       |
| ARM920T       |
| ARM922T       |
| ARM926EJ-S    |
| ARM940T       |
| ARM946E       |
| ARM966E       |
| ARM968E-S     |
| ARM1020E      |
| ARM1022E      |
| ARM1026EJ-S   |
| ARM1136J-S    |
| ARM1156T2-S   |
| ARM1176JZ-S   |
| Cortex-R4     |
| Cortex-R4F    |
| Cortex-A5UP   |
| Cortex-A5MPx1 |
| Cortex-A5MPx2 |
| Cortex-A5MPx3 |
| Cortex-A5MPx4 |
| Cortex-A8     |

|                |
|----------------|
| Cortex-A9UP    |
| Cortex-A9MPx1  |
| Cortex-A9MPx2  |
| Cortex-A9MPx3  |
| Cortex-A9MPx4  |
| Cortex-A7UP    |
| Cortex-A7MPx1  |
| Cortex-A7MPx2  |
| Cortex-A7MPx3  |
| Cortex-A7MPx4  |
| Cortex-A15UP   |
| Cortex-A15MPx1 |
| Cortex-A15MPx2 |
| Cortex-A15MPx3 |
| Cortex-A15MPx4 |
| Cortex-A17MPx1 |
| Cortex-A17MPx2 |
| Cortex-A17MPx3 |
| Cortex-A17MPx4 |
| AArch32        |
| AArch64        |
| Cortex-A53MPx1 |
| Cortex-A53MPx2 |
| Cortex-A53MPx3 |
| Cortex-A53MPx4 |
| Cortex-A57MPx1 |
| Cortex-A57MPx2 |
| Cortex-A57MPx3 |
| Cortex-A57MPx4 |

## 4.0 Bus Ports

Table 2.

| Type               | Name        | Bits |
|--------------------|-------------|------|
| master (initiator) | INSTRUCTION | 32   |
| master (initiator) | DATA        | 32   |

## 5.0 Net Ports

Table 3.

| Name  | Type  | Description                  |
|-------|-------|------------------------------|
| reset | input | Processor reset, active high |

|     |       |   |
|-----|-------|---|
| fiq | input | FIQ interrupt, active high (negation of nFIQ) |
| irq | input | IRQ interrupt, active high (negation of nIRQ) |

## 6.0 FIFO Ports

No FIFO Ports in this model.

## 7.0 Parameters

Table 4.

| Name                           | Type        | Description  |
|--------------------------------|-------------|--|
| verbose                        | Boolean     | Specify verbosity of output  |
| showHiddenRegs                 | Boolean     | Show hidden registers during register tracing  |
| UAL                            | Boolean     | Disassemble using UAL syntax   |
| compatibility                  | Enumeration | Specify compatibility mode ISA=0 gdb=1 nopSVC=2  |
| override_debugMask             | Uns32       | Specifies debug mask, enabling debug output for model components   |
| override_fcsePresent           | Boolean     | Specifies that FCSE is present (if true)   |
| override_SCTLR_V               | Boolean     | Override SCTLR.V with the passed value (enables high vectors)  |
| override_SCTLR_CP15BEN_Present | Boolean     | Enable ARMv7 SCTLR.CP15BEN bit (CP15 barrier enable)   |
| override_MIDR                  | Uns32       | Override MIDR register   |
| override_CTR                   | Uns32       | Override CTR register  |
| override_CLIDR                 | Uns32       | Override CLIDR register  |
| override_AIDR                  | Uns32       | Override AIDR register   |
| override_ERG                   | Uns32       | Specifies exclusive reservation granule  |
| override_STRoffsetPC12         | Boolean     | Specifies that STR/STR of PC should do so with 12:byte offset from the current instruction (if true), otherwise an 8:byte offset is used |
| override_ignoreBadCp15         | Boolean     | Specifies whether invalid coprocessor 15 access should be ignored (if true) or cause Invalid Instruction exceptions (if false)           |
| override_SGIDisable            | Boolean     | Override whether GIC SGIs may be disabled (if true) or are permanently enabled (if false)  |
| override_condUndefined         | Boolean     | Force undefined instructions to take Undefined Instruction exception even if they are conditional  |
| override_deviceStrongAligned   | Boolean     | Force accesses to Device and Strongly Ordered regions to be aligned  |
| override_Control_V             | Boolean     | Override SCTLR.V with the passed value (deprecated, use override_SCTLR_V)  |
| override_MainId                | Uns32       | Override MIDR register (deprecated, use override_MIDR)   |



|                    |       |  |
|--------------------|-------|--|
| override_CacheType | Uns32 | Override CTR register (deprecated, use override_CTR) |
|--------------------|-------|--|

## 8.0 Execution Modes

Table 5.

| Name       | Code |
|------------|------|
| User       | 16   |
| FIQ        | 17   |
| IRQ        | 18   |
| Supervisor | 19   |
| Abort      | 23   |
| Undefined  | 27   |
| System     | 31   |

## 9.0 Exceptions

Table 6.

| Name           | Code |
|----------------|------|
| Reset          | 0    |
| Undefined      | 1    |
| SupervisorCall | 2    |
| PrefetchAbort  | 5    |
| DataAbort      | 6    |
| IRQ            | 8    |
| FIQ            | 9    |

## 10.0 Hierarchy of the model

A CPU core may allow the user to configure it to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy.

Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

### 10.1 Level 1: CPU

This level in the model hierarchy has 4 commands.

This level in the model hierarchy has 10 register groups:

Table 7.

| Group name          | Registers |
|---------------------|-----------|
| Core                | 16        |
| Control             | 3         |
| User                | 7         |
| FIQ                 | 8         |
| IRQ                 | 3         |
| Supervisor          | 3         |
| Undefined           | 3         |
| Abort               | 3         |
| Coprocessor_32_bit  | 2         |
| Integration_support | 2         |

This level in the model hierarchy has no children.

## 11.0 Model Commands

### 11.1 Level 1: CPU

Table 8.

| Name       | Arguments   |
|------------|---|
| debugflags |   |
| dumpTLB    |   |
| isync      | specify instruction address range for synchronous execution |
| itrace     | enable or disable instruction tracing                       |

## 12.0 Registers

### 12.1 Level 1: CPU

#### 12.1.1 Core

Table 9.

| Name | Bits | Initial value (Hex) |    | Description     |
|------|------|---------------------|----|-----------------|
| r0   | 32   | 0                   | rw |                 |
| r1   | 32   | 0                   | rw |                 |
| r2   | 32   | 0                   | rw |                 |
| r3   | 32   | 0                   | rw |                 |
| r4   | 32   | 0                   | rw |                 |
| r5   | 32   | 0                   | rw |                 |
| r6   | 32   | 0                   | rw |                 |
| r7   | 32   | 0                   | rw |                 |
| r8   | 32   | 0                   | rw |                 |
| r9   | 32   | 0                   | rw |                 |
| r10  | 32   | 0                   | rw |                 |
| r11  | 32   | 0                   | rw | frame pointer   |
| r12  | 32   | 0                   | rw |                 |
| sp   | 32   | 0                   | rw | stack pointer   |
| lr   | 32   | 0                   | rw |                 |
| pc   | 32   | 0                   | rw | program counter |

#### 12.1.2 Control

Table 10.

| Name | Bits | Initial value (Hex) |  | Description |
|------|------|---------------------|--|-------------|
|------|------|---------------------|--|-------------|

|      |    |    |    |                              |
|------|----|----|----|------------------------------|
| fps  | 32 | 0  | rw | archaic FPSCR view (for gdb) |
| cpsr | 32 | d3 | rw |                              |
| spsr | 32 | 0  | rw |                              |

### ***12.1.3 User***

Table 11.

| Name    | Bits | Initial value (Hex) |    | Description |
|---------|------|---------------------|----|-------------|
| r8_usr  | 32   | 0                   | rw |             |
| r9_usr  | 32   | 0                   | rw |             |
| r10_usr | 32   | 0                   | rw |             |
| r11_usr | 32   | 0                   | rw |             |
| r12_usr | 32   | 0                   | rw |             |
| sp_usr  | 32   | 0                   | rw |             |
| lr_usr  | 32   | 0                   | rw |             |

### ***12.1.4 FIQ***

Table 12.

| Name     | Bits | Initial value (Hex) |    | Description |
|----------|------|---------------------|----|-------------|
| r8_fiq   | 32   | 0                   | rw |             |
| r9_fiq   | 32   | 0                   | rw |             |
| r10_fiq  | 32   | 0                   | rw |             |
| r11_fiq  | 32   | 0                   | rw |             |
| r12_fiq  | 32   | 0                   | rw |             |
| sp_fiq   | 32   | 0                   | rw |             |
| lr_fiq   | 32   | 0                   | rw |             |
| spsr_fiq | 32   | 0                   | rw |             |

### ***12.1.5 IRQ***

Table 13.

| Name     | Bits | Initial value (Hex) |    | Description |
|----------|------|---------------------|----|-------------|
| sp_irq   | 32   | 0                   | rw |             |
| lr_irq   | 32   | 0                   | rw |             |
| spsr_irq | 32   | 0                   | rw |             |

### ***12.1.6 Supervisor***

Table 14.

| Name     | Bits | Initial value (Hex) |    | Description |
|----------|------|---------------------|----|-------------|
| sp_svc   | 32   | 0                   | rw |             |
| lr_svc   | 32   | 0                   | rw |             |
| spsr_svc | 32   | 0                   | rw |             |

### *12.1.7 Undefined*

Table 15.

| Name       | Bits | Initial value (Hex) |    | Description |
|------------|------|---------------------|----|-------------|
| sp_undef   | 32   | 0                   | rw |             |
| lr_undef   | 32   | 0                   | rw |             |
| spsr_undef | 32   | 0                   | rw |             |

### *12.1.8 Abort*

Table 16.

| Name     | Bits | Initial value (Hex) |    | Description |
|----------|------|---------------------|----|-------------|
| sp_abt   | 32   | 0                   | rw |             |
| lr_abt   | 32   | 0                   | rw |             |
| spsr_abt | 32   | 0                   | rw |             |

### *12.1.9 Coprocessor\_32\_bit*

Table 17.

| Name  | Bits | Initial value (Hex) |    | Description    |
|-------|------|---------------------|----|----------------|
| MIDR  | 32   | 0                   | r- | Main ID        |
| SCTLR | 32   | 0                   | rw | System Control |

### *12.1.10 Integration\_support*

Table 18.

| Name       | Bits | Initial value (Hex) |    | Description                                   |
|------------|------|---------------------|----|---|
| transactPL | 32   | 1                   | r- | privilege level of current memory transaction |
| transactAT | 32   | 0                   | r- | current memory transaction type: PA=1, VA=0   |

#