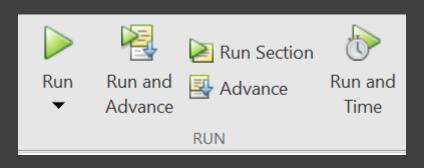
3감 - MATLAB Programming

목차

- Primitive data type handling
- Running MATLAB code
- How to debug
- Variable / Function naming conventions
- Matrix data handling
- Boolean and conditional operations
- Iterations and For loops
- While loops
- Plotting and data visualization

Running MATLAB code

- How to run a program
 - Run execute all the code!
 - Run and Advance execute codes in 1 section, and then pause before starting the next one!
 - Run Section execute the code in 1 section, and exit.
 - Advance (we don't use it often)
 - Run and Time Measuring time! (but if you need fast time measurement... use C++)



Running MATLAB code

- How to make a section
 - Use %%
- How to comment
 - Use %

```
if-statement and all of the elseif statements are not satisfied, then
26
           the code under else-statement is executed.
27
28 -
       clc; clear;
29
       %% Example of if-statement
30
31
32 -
       conditionA = true;
       conditionB = false;
33 -
34 -
       conditionC = true;
35
       if (conditionA == true) % correct expression
36 -
37 -
           disp('conditionA is true');
38 -
       end
39
```

How to debug

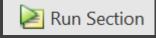
- Red dot Pauses code execution for debugging
 - You can check the values of all variables in the workspace
 - You can add more code during debugging
 - How? -> Because MATLAB uses interpreter, not compiler. C++ cannot do this.

```
%% Example of if-statement
30
31
32 -
       conditionA = true;
33 -
       conditionB = false;
34 -
       conditionC = true;
35
       if (conditionA == true) % correct expression
36 -
37 ● ⇒
           disp('conditionA is true');
38 -
       end
39
       if (conditionB == false) % correct expression
40 -
           disp('conditionB is false');
41 -
42 -
       end
43
       if (conditionC == false) % wrong expression
44 -
           disp('conditionC = is false')
45 -
       end
```

Workspace - if_elseif_else_end		9
Name *	Value	Class
✓ conditionA✓ conditionB✓ conditionC	1 0 1	logical logical logical

How to debug

- Make use of clc; clear;
 - clc clears the Command Window
 - clear clears the workspace
 - Be careful when using this! Hours of work and data can be wiped ©
- A good tip
 - Make a section in the beginning using %%
 - Write clc; clear; in the section.
 - Experiment with rest of the code using 'Run Section'



- There are two ways to name a variable / function :
 - numberOfPeople
 - number_of_people
- Always write a unambiguous name for a variable / function
 - vec1, mat1... (X)
 - vNumOfPeople, mInputImage (0)

- No spaces in a variable / function name
 - addNumbers() (0)
 - add numbers() (X)
- A number cannot go as the first letter of a variable
 - num1 (0)
 - firstNum (0)
 - Inum (X)

- For variables, we commonly use these terms
 - k~ suffix for constant values
 - kPI = 3.141592654...
 - kSpeedConstant = 3.0;
 - is~ suffix for Boolean values
 - isBirthday = true;
 - (MATLAB) v~ suffix for vector variables
 - (MATLAB) m~ suffix for matrix variables
 - (C++) m~ for class member variables

- For functions, we commonly use these terms
 - get~ suffix for a getter function
 - set~ suffix for a setter function
 - identity() for getting identity matrix
- We start with a verb for function names
 - filterData()
 - addNumber()
 - multiplyMatrix()

- In MATLAB, making a vector / Matrix requires filling in values at initialization.
- How to make a vector
 - Vec = [1 2 3 4];
 - Vec = [1, 2, 3, 4];
 - Vec = 1:4; (we don't use this often)
 - Vec = 1:2:100 (Only in MATLAB)
 - Vec = linspace(1,100,2) (Only in MATLAB)
 - **V**ec = zeros(5,1) (Use this!)
 - Vec = NaN(5,1) (Or use this!)

- How to make a matrix
 - Mat = [1,2,3; 4,5,6; 7,8,9];
 - Mat = zeros(3,3)
 - Mat = NaN(3,3)

- Accessing data in a vector / matrix
 - data Vec(element)
 - data = Mat(row,column)
- What happens when you do Mat(10,10) on a 3x3 matrix?
 - Most common mistake in MATLAB appears... (77)

Index in position 1 exceeds array bounds (must not exceed 3).

- Matrix addition / subtraction
 - mat3 = mat1 + mat2;
- Matrix multiplication
 - mat3 = mat1 * mat2;
- Element-wise operations
 - mat3 = mat1.* mat2;
- Scalar multiplication on a matrix
 - mat2 = val * mat1;

- Reshape(mat, [row col])
 - Changes shape of matrix
- mat'
 - transpose

Other maths functions

```
determinant = det(mat2); % Determinant
pinvMat1 = pinv(mat1); % Pseudo-inverse of matrix
invMat2 = inv(mat2); % Inverse matrix
normMat2 = norm(mat2); % Matrix norm
rankMat2 = rank(mat2); % Matrix rank
[V_eigen, D_eigen] = eig(mat2); % Eigenvector

[U_svd, S_svd, V_svd] = svd(mat2); % Singular value decomposition
[Q_QR, R_QR, P_QR] = qr(mat2); % QR decomposition
% LU decomposition, Cholesky decomposition are also available.
```

- Matrix merging
 - Concat
 - vertConcat
 - horzConcat...
 - Or...

```
%% Matrix merging

mat3x3 = zeros(3,3);
mat3x1 = ones(3,1);
mat1x4 = NaN(1,4);

mat = [mat3x3 mat3x1];
mat = [mat; mat1x4];
```

Boolean and conditional statements

Boolean = true / false

- Conditional operations
 - == is equal to
 - </>
 is less / greater than
 - $\langle = / \rangle =$ is less or equal to / is greater or equal to

Boolean and conditional statements

- Conditional statements (if-statement)
 - Executes code only when the condition is satisfied.

```
conditionA = true:
conditionB = false;
conditionC = true;
if (conditionA == true) % correct expression
    disp('conditionA is true');
end
if (conditionB == false) % correct expression
    disp('conditionB is false');
end
if (conditionC == false) % wrong expression
    disp('conditionC = is false')
end
```

Boolean and conditional statements

• if-statement

If-else statement

• If-elseif-else statement

... Refer to the matlab code.

Iterations and for-loops

• For-loops use an iterator value

- (MATLAB) for i = 1:10
 - ...means the iterator value starts at 1, and increases by 1 every iteration, until it reaches 10.
- (C++) for (int i = 0; i < 10 ; i++)
 - ... means the iterator value starts at 0, and performs i++ at the end of every iteration, and escapes the loop when i < 10 is no longer satisfied.

Iterations and for-loops

- With for-loop we can...
 - Easily automate repetitive operations
 - e.g. vector indexing, matrix indexing
 - Easily load / save data
 - Easily log data

While loops

 While loops execute codes repetitively, as long as the condition is satisfied.

- In most cases, we use while loops for
 - Optimization
 - Manual user-in-loop control