### Ludwig-Maximilians-Universität at München Department "Institut für Informatik" Lehr- und Forschungseinheit Medieninformatik Prof. Dr. Heinrich Hußmann



#### Masterarbeit

# Automated UI Discovering for Web Application

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## Aufgabenstellung

Problem Statement asdfasdfa Scope of the Thesis asdfasdf Tasks asdfasdf Requirements asdfasdf Keywords asdfasdf Ich erkläre hiermit, dass ich die vorliegende Arbeit selbstständig angefertigt, alle Zitate als solche kenntlich gemacht sowie alle benutzten Quellen und Hilfsmittel angegeben habe. München, September 2, 2018.....

## Acknowledgments

Thansk to everyone.

## **Abstract**

This is a abstract.

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### 1 INTRODUCTION

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Introduction section [1]

### 2 RELATED WORKS

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Related works section

## 2 RELATED WORKS

### 3 LITERATURE REVIEW

## 3 Literature Review

TODO

## 3 LITERATURE REVIEW

### 4 IMPLEMENTATION

# 4 Implementation

#### 4 IMPLEMENTATION

- 5 USER STUDY
- 5 User Study

### 6 CONCLUSIONS

## 6 Conclusions

### 7 FUTURE WORKS

## 7 Future works

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# **Appendix**

All resources relates to the thesis are open source, they can be found publicly in:

- Thesis homepage: https://changkun.us/master-thesis-hci/;
- GitHub repostory: https://github.com/changkun/MasterThesisHCI/.

All related text, picture and video content are licensed under a Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License<sup>1</sup>. The other parts of the thesis (such as program source code) are licensed under a MIT Public License<sup>2</sup>.

#### A Content of enclosed USB

1. /documents/ - TODO

# **Bibliography**

#### References

[1] Xiaojun Bi, Shiri Azenkot, Kurt Partridge, and Shumin Zhai. Octopus: Evaluating touchscreen keyboard correction and recognition algorithms via. In *Proceedings of the SIGCHI Conference on Human Factors in Computing Systems*, CHI '13, pages 543–552, New York, NY, USA, 2013. ACM.

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<sup>&</sup>lt;sup>2</sup>https://github.com/changkun/MasterThesisHCI/blob/master/LICENSE