#### **Praktikum**

## **Geometry Processing**

### **Organization**

Ludwig-Maximilians-Universität München

## **About**



Changkun Ou, M. Sc. changkun.ou@ifi.lmu.de Instructor



Prof. Dr. Andreas Butz butz@ifi.lmu.de Responsible Professor

## Registration & Timetable (tentative)

Register via Uni2Work. Important:

https://uni2work.ifi.lmu.de/course/W21/IfI/PGP

- Time: Monday 14:00 18:00
  - 14:00 16:00 Topics of the Day
  - 16:00 18:00 Discussion & Hacking
- Zoom: https://lmu-munich.zoom.us/j/95163577341
  - Password: <announced-in-presence>

Dates	Title
18.10.2021	Introduction
25.10.2021	Discrete Differential Geometry
08.11.2021	Smoothing
15.11.2021	Parameterization
22.11.2021	Remeshing
29.11.2021	Deformation
06.12.2021	Christmas Special: The Nanite System in Unreal Engine 5
10.01.2022	Data-driven Approach I: Statistical Learning, Representations, and Challenges with 3D Data
24.01.2022	Data-driven Approach II: Geometric Deep Learning and Differentiable Rendering
	Project Presentation (Idea-Pitch)
07.02.2022	Project Presentation (Intermediate)
24.01.2022	Project Presentation (Final)

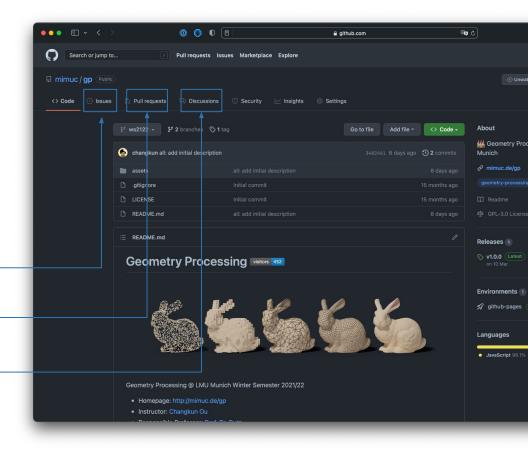
#### **Communications**

- We use **Github** for all communications
  - https://github.com/mimuc/gp/
  - Including skeletons, slides, submissions, ...

**Issues:** report bugs regarding the repository

**Pull request:** submit code, contribute to the course, etc.

**Discussions:** discussion, ask questions, etc.



## **Grading (50%): Homework Projects**

- Project difficulty depends on the actual topics
- (50%) You can decide to do **5 out of 7** given projects (5x10%), or
  - feel free to finish them all (no bonus, but learn more)
- Project will be released as homework after each session
- Coding skeleton will be provided, most likely 100~1000 lines of code
- Solutions will be discussed in a subsequent sessions (hence submission period is 1 week)

## Grading (50%): Individual Project (subject to change)

- (10%) Proposal document, idea-pitch presentation (<5 minute)
- (10%) Intermediate presentation (≈5 minutes)
- (10%) Video submission (< 2 minutes)
- (10%) Final presentation (≈10 minutes)
- (10%) Code submission
- More details: https://github.com/mimuc/gp#individual-project

## **PC (Blender) Support**

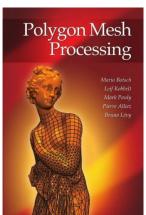
- We may need to use PCs with dedicated GPUs in some of the projects.
- If you need support for a PC, send an email titled by "[GP] PC room request" with your name and matriculation number to me (changkun.ou@ifi.lmu.de) using campus address (@campus.lmu.de) before 30.10.2021.
- You will receive the credentials when the room is ready for you, then
- You *must* make an appointment via email to **changkun.ou@medien.ifi.lmu.de** before your visit
- Room address: Frauenlobstr. 7a Room 352
- Bookable slots: 10:00-13:00 & 13:00-16:00

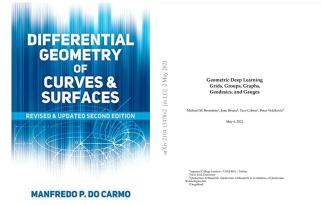
## **Late & Cheat Policy**

- Late submission: We don't accept late submission.
- Cheating: You don't.
  - Coding projects will surround the re-implementation of well-known GP algorithms, workflows, etc.
  - If one sent a pull request, then he/she's the solution will be visible publicly
  - We will discuss the solution anyway
  - If you found someone plagiarize your submission, ask the person to stop privately; if you can't find consensus together, please
    talk to me
  - If you just want a pass, we do not recommend participation in this course
  - Take responsibility for your own study

### **Books**

- Botsch, Mario, et al. Polygon mesh processing. CRC press, 2010.
- Do Carmo, Manfredo P. Differential geometry of curves and surfaces: revised and updated second edition. Courier
  Dover Publications, 2016.
- Bronstein, Michael M., et al. Geometric deep learning: Grids, groups, graphs, geodesics, and gauges. arXiv preprint arXiv:2104.13478, 2021.





# Questions?