

## ECE 464 / ECE 520

### Tutorial : Verilog Simulation And Synthesis

#### Revision History

July, 2002 : Rewritten from previous version (P. Franzon)  
 December, 2002 : Update for 2003 (P. Franzon)  
 December, 2003 : Update for Simvision (Ma, Franzon)  
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 September,2015: Update for NCSU computing environment (J.Park, P.Franzon)  
 September,2016:Updated for ssh command error and Mac environment(J.Park, P.Franzon)

**PLEASE DO NOT CUT AND PASTE COMMANDS FROM THE TUTORIAL. THESE LEAD TO ERRORS. YOU ARE ADVISED TO TYPE THEM OUT INSTEAD.**

## Part A: VERILOG SIMULATION

### 1. Learning Objectives

- Get familiar with NCSU computing environment
- Get familiar with Mentor Graphic's Modelsim® and the environment setup for simulation
- Learn how to debug a design using waveform invocation, viewing, formatting and storage.

### 2. NCSU Computing Environment

#### On Campus

By using Linux machines, you can run all tools relative this course by accessing EB2 1014 or EB3

For your information, if you load any tools in any linux machine. However, in that case, tools are run on that machine. This could slow down your simulation time. So, if you want faster simulation, we recommend you “log-on” NCSU linux server cluster. Note that you must use -X instead of -x for ssh command.

```
shell> ssh -X UNITY_ID@grendel.ece.ncsu.edu
```

Since we have 18 servers, if you want specify the server, you could do

```
shell> ssh -X UNITY_ID@grendel1.ece.ncsu.edu
```

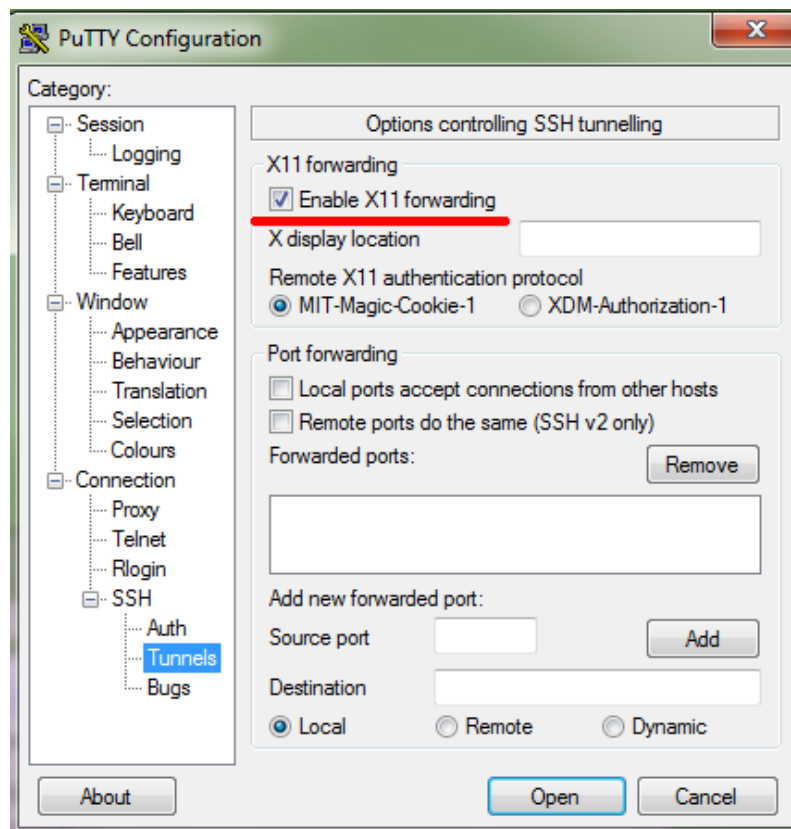
....  
shell> ssh -x UNITY\_ID@grendel18.ece.ncsu.edu

You could check detail server information when you log-on any grendel server.  
For detail information on “ssh” command, put “ssh --help” on the shell

## Home

- First, Run VPN for Windows and Mac OS.  
[http://www.wolftech.ncsu.edu/support/support/Remote\\_Access](http://www.wolftech.ncsu.edu/support/support/Remote_Access)
- Windows machine
  1. Install Putty and Xwin32  
<http://www.eos.ncsu.edu/software/downloads/>
  2. Run Xwin32
  3. Run Putty and connect on campus linux cluster, “grendel.ece.ncsu.edu”  
Please make sure you enable X11 forwarding option as a figure below.

While you do some simulation, leave putty running.



- Mac

Mac is similar to on-campus linux machine. However, you may have to install “X Server” application such as XQuartz. Note that you must use -X instead of -x for ssh command.

<https://www.xquartz.org/>

<http://www.eos.ncsu.edu/remoteaccess/mac.php>

please make sure you put your unity ID as  
shell> ssh -X UNITY\_ID@grendel.ece.ncsu.edu

### 3. ModelSim Set-up

The Cadence environment in which you will run the Modelsim simulator and the waveform viewer is a complex one. I strongly recommend you do each design in a new directory. Let us get started with these two commands in the command prompt:

```
> mkdir lab1  
> cd lab1
```

Before proceeding, copy the `modelsim.ini` file into your `lab1` directory. This file sets up the necessary default environments for the Modelsim. Type the following two commands:

```
> add modelsim10.3b  
> setenv MODELSIM modelsim.ini
```

You must type these commands every time you log in. Next:

```
> vlib mti_lib
```

This command creates the library into which all the design units (i.e. Verilog files) will be compiled. If the compilation crashes for some reason, you are advised to delete the `mti_lib` directory and re-create it as shown above.

*Note: setenv is a tcsh command. If you are on a machine running bash, you need to run “export” instead. i.e.*

➤ *export MODELSIM = modelsim.ini*

### 4. Simulating a sample Verilog file

Download `counter.v` and `test.v` from the web page. Compile these files by typing:

```
> vlog counter.v  
> vlog test.v
```

The result of this compilation is a note that shows `test_fixture` as the top-level module. Note that the vlog compilation is compliant with Verilog2001, which has many advantages over Verilog-95.

Note here that you can compile the source files for simulation in any order that you please. This is an advantage in that you can compile only the files that you modified. They can also be run within a GUI, which will be discussed in the next section.

## 5. Viewing the waveforms

To view the waveform, type `vsim` with the name of your **top-level module**. **`-novopt`** option **turns off the optimization flow**, which can cause some tool conflicts. `&` allows you to use other applications while you are using `vsim`.

```
> vsim -novopt test_fixture &
```

**[ASIDE]:** Another point of note with Modelsim is the ability to do run-time waveform viewing without having to create often HUGE vcd/db files (i.e. you don't need to create the vcd/db files using the `$dumpvars()` `-$dumpfiles()` or `$shm_open()` `-$shm_probe()` commands).

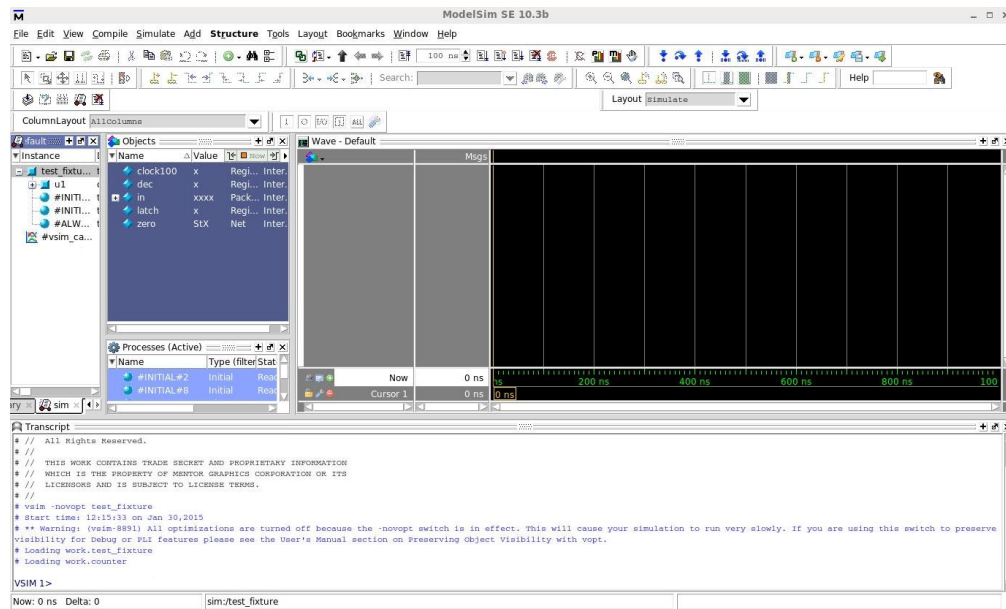
You will see the appearance of the GUI as shown in figure 1. The GUI allows you to select signals for viewing. When you are simulating your own designs, make sure that there are no error messages shown in the transcript.

## 6. Design Hierarchy

Verilog allows you to build modules that contain other modules. You might recall that we instantiated a copy of the module `counter` within the module `test_fixture` (look within `test.v`), to enable us to test it.

Referring to `test.v`:

```
counter u1 (clock, in, latch, dec, zero);
```



**Figure 1: VSIM (ready to simulate)**

You might recall that we had declared the following signals inside `test_fixture`:

```
reg          clock100;
reg          latch, dec;
reg  [3:0]   in;
wire         zero;
```

Thus within the instance `test_fixture`, we should be able to find the signals declared within that module and a reference to the `u1` instance of the module counter.

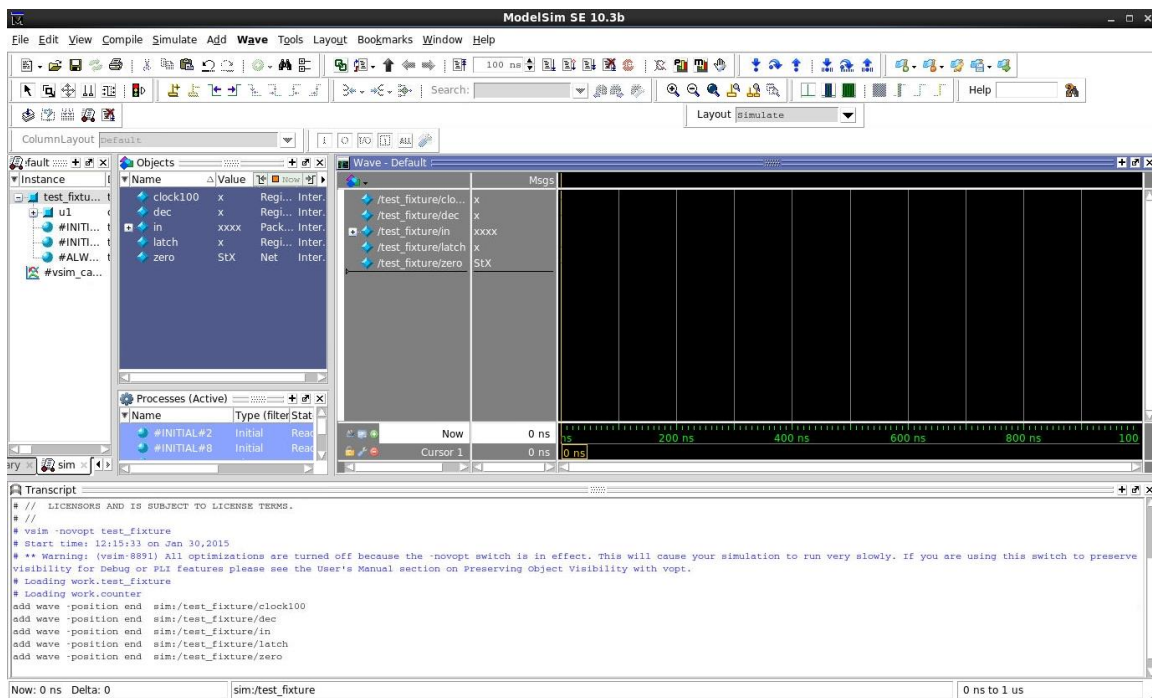
To this end, let us look at the contents of the GUI window. Note the presence of the workspace window and the objects window. The workspace contains all the design units within the `mti_lib` working library. At the top of the workspace window you will see the `test_fixture` design unit. This is the logical top level of the simulation. Given that the counter is instantiated within the `test_fixture` as `u1`, you will notice the presence of the instance `u1` under `test_fixture`. The hierarchy of the design is captured by virtue of a series of buttons with `+` on them. To go down the hierarchy you would need to click on the `+` to expand it and view the contents of the design unit.

The objects window lists the objects (inputs, outputs, internal nets, parameters, etc), corresponding to the design unit that is highlighted in the workspace window. The instance `u1` has been highlighted by clicking on it (see figure 1). It is interesting to note that when `test_fixture` is highlighted we see `clock100`, `latch`, `dec`, `in` and `zero`, while on highlighting `u1` we see `clock`, `latch`, `dec`, `in`, `value` and `zero`. This is along expected lines when it comes to the nets expected within each level of hierarchy.


To view waveforms, you have two options:

- Display all the nets in the objects window by right clicking on the objects window and doing: add to wave → Signals in Region in the list that pops up.
- Highlight all signals that are of relevance to you by keeping the ctrl key pressed and clicking all the signals of interest once. Once this is done, you can drag the selected signals to wave pop-up.

Figure 2 shows the waveform window (with option a) before simulation.



**Figure 2: Just before the simulation**

The window would generally result in a window that would be docked with the rest of the GUI. It is easiest to view the wave in a free moving window for the waves. To do this, “undock” the waveform window by hitting the  button at the top of the waveform window.

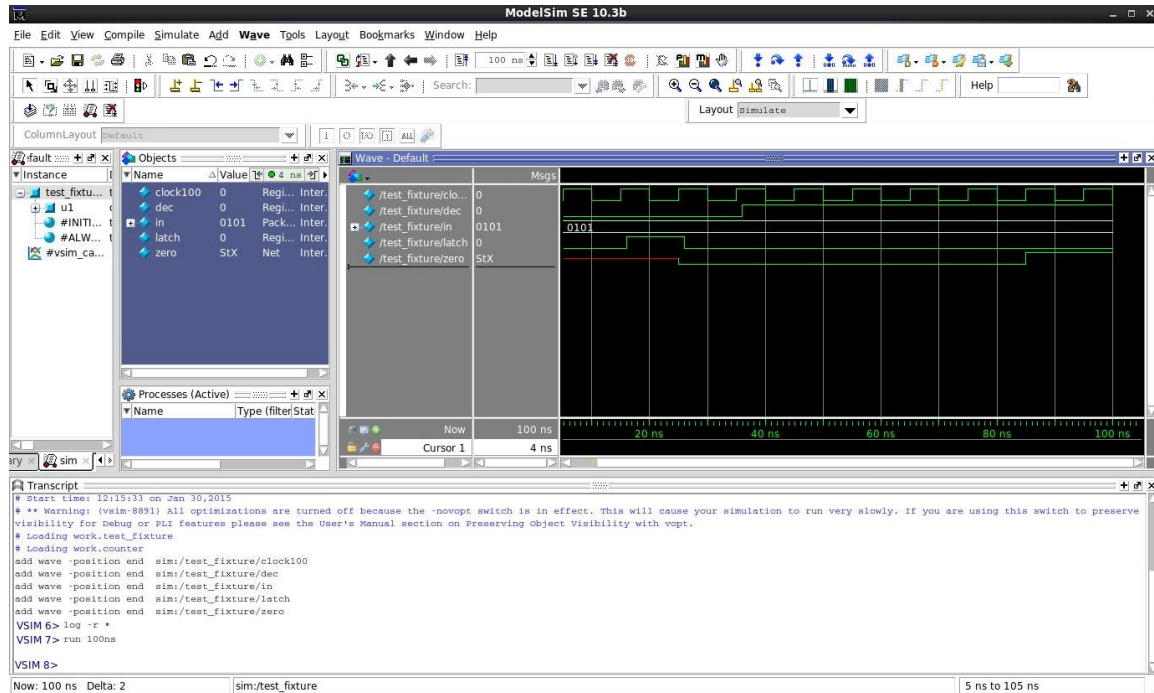
Before running the simulation it would be good to note that, by default, the running of the simulation leads to the logging of only the signals that have been sent to the waveform window. Thus, if you later wanted to view another signal, you would have to re-run the simulation after adding it to the waveform window. If you want to capture all the possible signals in the design, you would be best served by doing the following at the prompt of the GUI

```
VSIM #> log -r *
```


On the flip-side, this would lead to an increase in the time required for simulation.

We are now poised to run the simulation for this design. To this end, we would need to do the following at the GUI command prompt (say we are running only for 100ns). A preview of the waveform is shown in figure 3.

**VSIM #> run 100ns**



**Figure 3: After running 100ns**

To view the waveform in its entirety you would need to fit the waveform in the window by wither hitting the 'f' key on the keyboard or by hitting the  key to zoom to fit the waveform in the window.

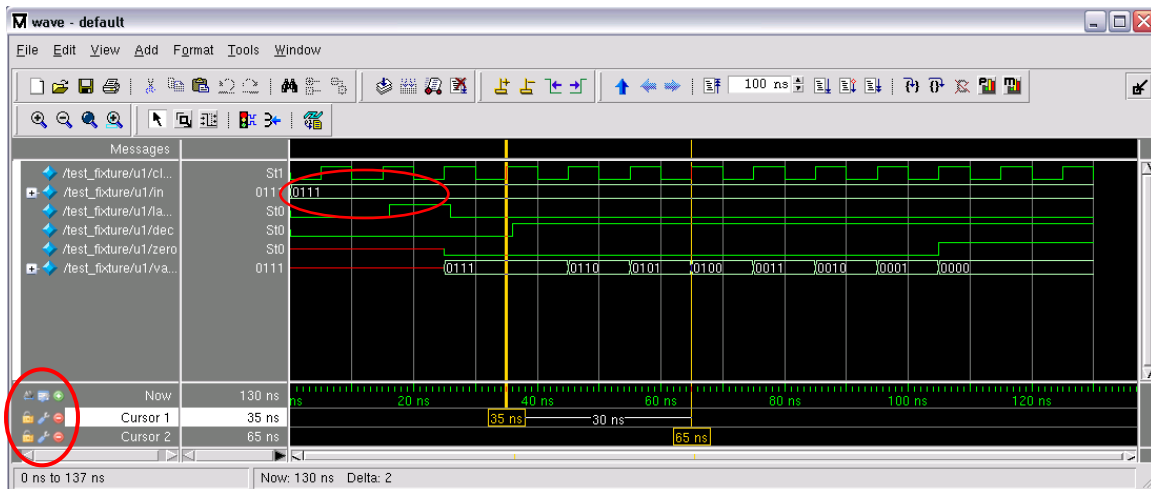
**[ASIDE]:** To run this simulation to its completion we would need to do **VSIM#> run -all** where it will take the simulation onwards till a \$finish is found. When a \$finish is hit, the tool prompts a "Are you sure you want to finish?" to which you hit No. It is always advised to run the simulation to a controlled amount of time.

Let us now attempt to make a change in the testbench to make the initial load of the value register 7 and then re-run the simulation. The idea here is to note that we do not need to leave the GUI based environment to do the necessary compilation. In fact, all of the previous vlog and vlib commands could have been run within the GUI by doing just a **>vsim &** to invoke the GUI and then running all the necessary commands. Coming back to the issue at hand, do the following:

- a. Open test.v and change the value assigned to in from 4'b0101 to 4'b0111 and save the file. This is going to be the value loaded initially into the value register.

- b. In the vsim GUI type the following: **VSIM#> vlog test.v**. This compiles the edited file within the GUI environment.
- c. Restart the simulation that is presently running by doing a
  - > **restart -f**
  - > **run 130ns**

At this point, you should be able to note the modified initial loading of the value register and the time when zero goes high.



**Figure 4: After modifying the value of register 7**

Also note the presence of a set of tools (circled in figure 4), which can be used to create cursors (we have added a cursor in the above figure), lock the cursors, remove them, change the names of the signals from the full path to the short signal name etc.

For more information useful for design simulation, tool usage and work optimization, refer to Appendix A and [http://www.eda.ncsu.edu/wiki/Tutorial:Modelsim\\_Tutorial](http://www.eda.ncsu.edu/wiki/Tutorial:Modelsim_Tutorial).

[ASIDE]: For your information, you can type **>vsim -novopt -c <your top module>** if you wish to run your simulation without using waveforms (i.e. in console mode).

## Part B: SYNTHESIS WITH SYNOPSYS

### 1. Learning Objectives

- Learn how to use the basics of the Synopsys synthesis tools (Design Compiler®/ Design Vision™)
- Learn how Synopsys can be used to identify common coding problems
- Practice the complete design cycle, from specification through synthesis

### 2. Establishing the Correct Environment and Launching Design Vision



I strongly recommend that you do each lab or design in a new directory (different from the directory you used for Part A). First, **copy .synopsys\_dc.setup to this directory** from the class website. This file is the basic setup file (as the name suggests) that setups up environment, tool and user variables for a given synthesis run. **It is very important to create a copy of .synopsys\_dc.setup in every directory from which you plan to run synopsys.** Otherwise, it will not be able to find the libraries needed for compilation. **Additionally, please make sure that there is no .synopsys\_dc.setup file in your home directory. This is important given that this file is called along with the file in the present directory. Finally, you will see that .synopsys\_dc.setup is renamed into synopsys\_dc.setup (without .) if you copied the file from Windows PC. Choose your favorite text editor and rename the file correctly.** Now type:

```
> add synopsys2015
> design_vision (Or > design_vision -64bit)
```

At the time of tool invocation, this file is sourced to setup. Therefore, if you copy the setup file to the directory after invocation of the synthesis tool, you will have to exit and restart Design Vision. (the '-64bit' option would give you to run appropriate design\_vision on 64bit machines)

You should see the Design Vision GUI appear on the screen. You will also note that the prompt changes to `design_vision>` on the command prompt (see figure 5).

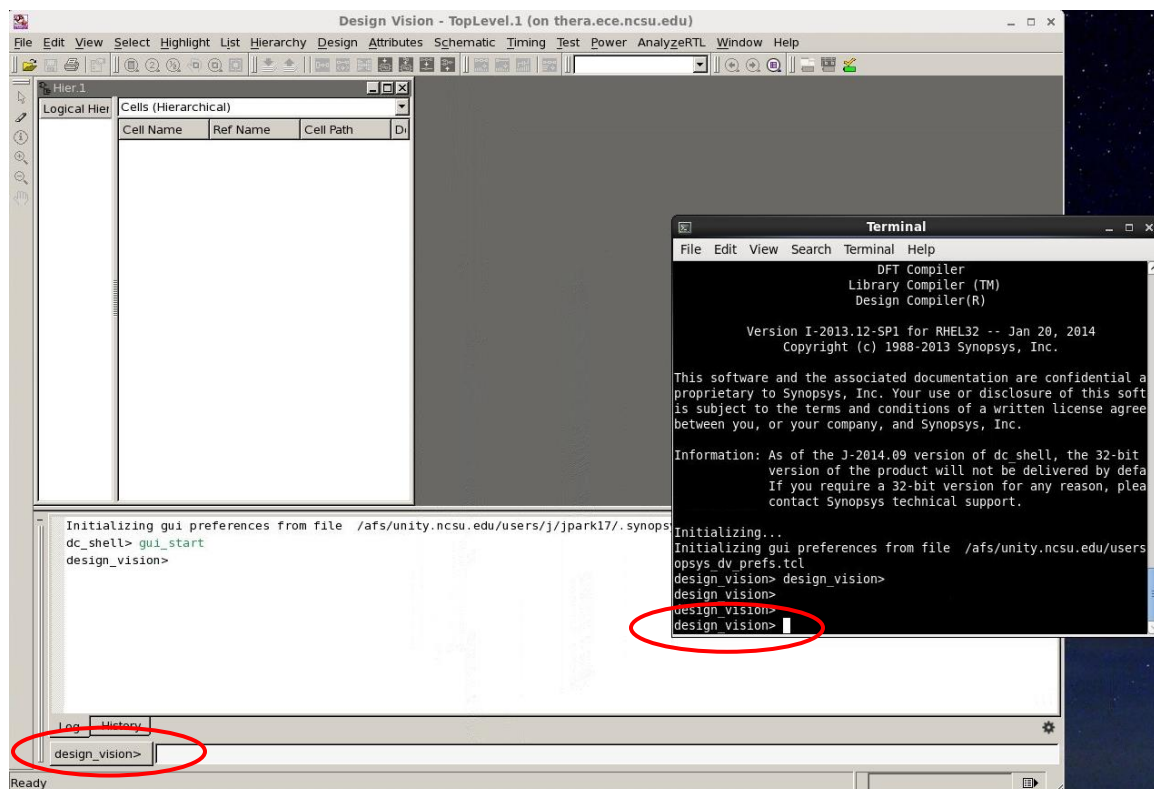


Figure 5: GUI of Synopsys Design Vision

### 3. Synthesizing a sample Verilog file

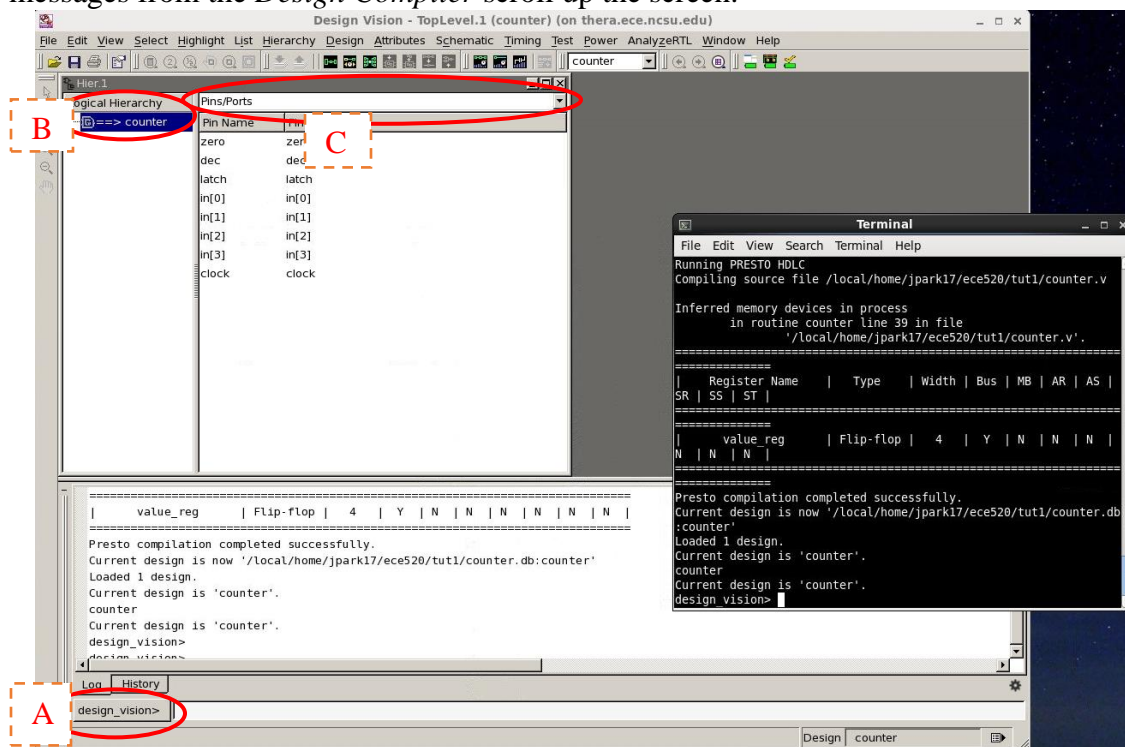
Download `counter.v`, `setup.tcl`, `read.tcl`, `Constraints.tcl` and `CompileAnalyze.tcl` from the web page. Open `counter.v`, `setup.tcl`, `read.tcl`, `Constraints.tcl` and `CompileAnalyze.tcl` in your favorite editor. Review what is written there, especially in the comments. Then in the command line, enter the following:

```
design_vision> source setup.tcl
design_vision> source read.tcl
```

- 1) `setup.tcl`: Sets up variables that will be used to distinguish different runs of synthesis.
- 2) `read.tcl`: Reads and compiles all verilog files to load the design. Now:

**Q1. According to the Verilog code, what flip-flops are specified in this design? (Put these in your Homework Answer Sheet)**

Figure 6 shows the result of the above two commands. You should see your command echoed in the large message frame of log window. After a moment, you will see messages from the *Design Compiler* scroll up the screen.



**Figure 6: After sourcing `setup.tcl` and `read.tcl`**

At this time would good to note the presence of the `History` and `Log` tabs (Point A: circled in the figure above). The `History` tab would enumerate all the previous commands executed and provides the ability to re-execute any of them using the "Execute" tab that appears above the `History` tab when it is clicked.

Also note the presence of the top level instance `counter` at top left corner which corresponds to the hierarchy window(Point B: circled in the figure above). Finally, note the window corresponding to Point C. The options in the list at the top of this window allow you to look at the different objects (nets, ports, pins, instances, etc) of interest within for the object highlighted in the hierarchy window. In this case, we have enabled the viewing of the ports/pins of the counter.

Make sure to note the type of information that appears on the screen. Please play around with the tool and the information given to you. It makes issues much easier to debug down the line. **Any problems or unintended latches should be fixed before proceeding. These should also appear in the Log window.**

Next, let us run the synthesis on this design by typing:

```
design_vision> source Constraints.tcl
design_vision> source CompileAnalyze.tcl
```

1) Constraints.tcl: sets up the necessary constraints (input and output loads, clock period and skew, area constraint etc) on the design for valid synthesis.

2) CompileAnalyze.tcl: runs the compilation for synthesis, fix hold issues if any and generates all the necessary area and timing reports for this design.

You might encounter warnings (i.e. OPT-106 etc.). You should also check and take care of these warnings or errors in this stage. Click the blue colored link at the end of warning message at the Log message. The `design_vision` will show a pop-up message window explains the warning or the error. You could ignore OPT-106 and UID-401 warnings, since the tool can handle these within current design flow. (see appendix A)

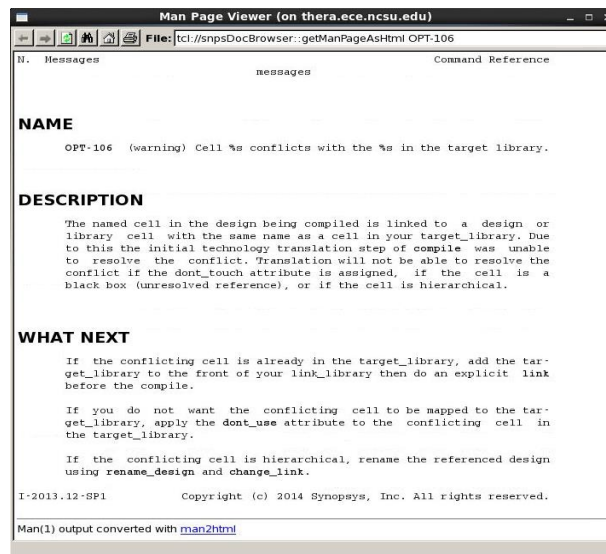


Figure 7: Warning Pop-up (OPT-106)

**Pay special attention to the timing reports generated and check that there are no timing problems:**

- timing\_max\_slow.rpt: the critical path delay of the circuit for the slowest process corner after the first compilation.
- timing\_min\_fast\_holdcheck\_tut1.rpt: The minimum delay through the circuit after the hold problems are fixed. The slack has to be met at the fastest corner of the design.
- timing\_max\_slow\_holdfixed\_tut1.rpt: The critical path delay of the circuit at the slowest process corner after hold problems have been fixed. This is of importance because there is a remote possibility of the logic inserted to fix the hold issues in the circuit actually changing the critical path delay of the circuit.
- cell\_report\_final.rpt: Contains all the top-level modules of your design and their respective area contributions in  $\mu m^2$  along with the total area of your design.

The timing report timing\_max\_slow\_holdfixed\_tut1.rpt would look something like this:

Point	Incr	Path
-----		
clock clock (rise edge)	0.0000	0.0000
clock network delay (ideal)	0.0000	0.0000
value_reg[2]/CK (DFF_X1)	0.0000	0.0000 r
value_reg[2]/Q (DFF_X1)	0.6185	0.6185 f
U17/ZN (NOR4_X2)	1.1363	1.7547 r
U16/ZN (NOR3_X2)	0.2291	1.9838 f
U21/ZN (INV_X4)	0.1361	2.1199 r
U14/ZN (NOR2_X2)	0.0676	2.1875 f
U30/ZN (AOI22_X2)	0.3008	2.4883 r
U20/ZN (INV_X4)	0.0419	2.5303 f
U29/ZN (AOI21_X2)	0.3224	2.8527 r
U19/ZN (INV_X4)	0.0409	2.8936 f
value_reg[2]/D (DFF_X1)	0.0000	2.8936 f
<b>data arrival time</b>		<b>2.8936</b>
clock clock (rise edge)	10.0000	10.0000
clock network delay (ideal)	0.0000	10.0000
clock uncertainty	-0.0500	9.9500
value_reg[2]/CK (DFF_X1)	0.0000	9.9500 r
library setup time	-0.3114	9.6386
data required time		9.6386
-----		
data required time		9.6386
data arrival time		-2.8936
-----		
<b>slack (MET)</b>		<b>6.7450</b>

The values of importance in this case is the data arrival time (2.8936) and the slack available. The slack is the delay available after the setup time (if applicable), the clock uncertainty, external delays and the data delay is subtracted from the clock signal. **IT MUST BE MET.** Note that the setup time would come into the picture if both the start and end points of the critical path are on registers.

**[NOTE]** You should not synthesize two designs in succession without exiting and restarting Synopsys between designs (two different synthesis runs of the `counter` design for example). It is allowed to read in multiple modules at the same time corresponding to hierarchy, if any, in a given design.

#### 4. Using Synopsys to discover common coding problems

The Synopsys `read_verilog` command does more than just parse the Verilog file. It checks the file for existence of flip-flops, latches, and common coding problems. Please refer to the class notes for more information. Common problems are identified by Synopsys as follows:

- **Unintentional latches.** Synopsys identifies all latches synthesized. E.g.

```
=====
| Register Name | Type  |
=====
| D_reg         | Latch | ...
```

Remove the latch as described in class and the text.

- **Incomplete Sensitivity Lists.** Synopsys identifies incomplete sensitivity lists, referring to them as “Timing Control Blocks”. E.g.

```
Warning: Variable 'D' is being read in routine counter line 24
in file 'counter.v', but does not occur in the timing control
of the block that begins there. (HDL-180).
```


Complete the sensitivity list. If you use Verilog2001 and start all combinational logic with `always@(*)`, then this problem does not occur.

- **Unintentional Wired-OR logic.** Synopsys identifies situations where the same variable is assigned in two separate procedural blocks or continuous assign statements. E.g.

```
Warning: Variable 'foo' is driven in more than one process or
block in file 'counter.v'. This may cause mismatch between
simulation and synthesis. (HDL-220)
```

This warning identifies unintentional wired-OR logic.

#### 5. Plotting schematic of the synthesized design

We can now preview the circuit that has resulted from synthesis. Right click on the `counter` instance in the hierarchy window and hit Schematic View on the list that pops up. Alternatively you can hit the Create Design Schematic button  in the toolbar. When you double click “Counter” box in figure 8, you can see the inside of the box as figure 9. You can look into it more detail by clicking

This results in the appearance of preview of the schematic in another window, which can be maximized to a full window. To fit in the window, you can zoom either by hitting “f” on the keyboard or by using the zoom icons in the top toolbar.

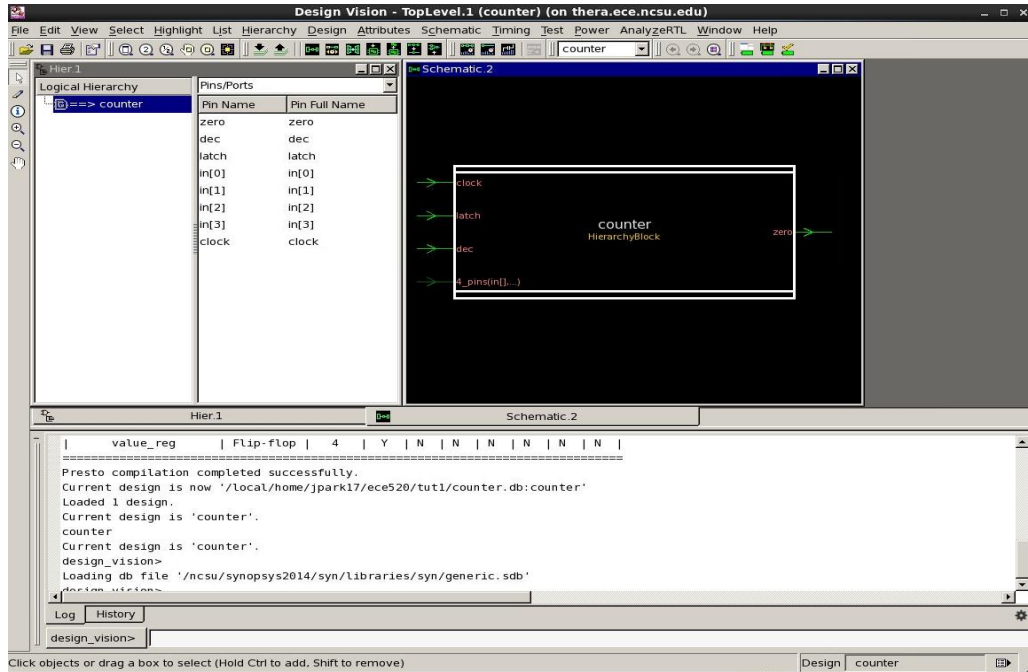


Figure 8: Schematic of the synthesized design

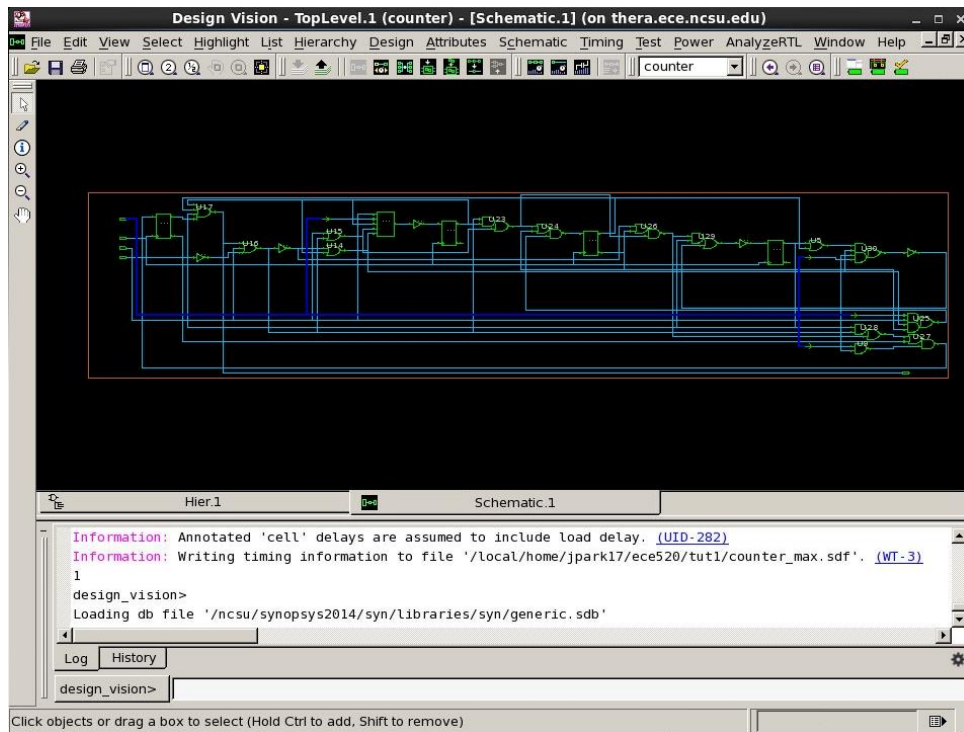


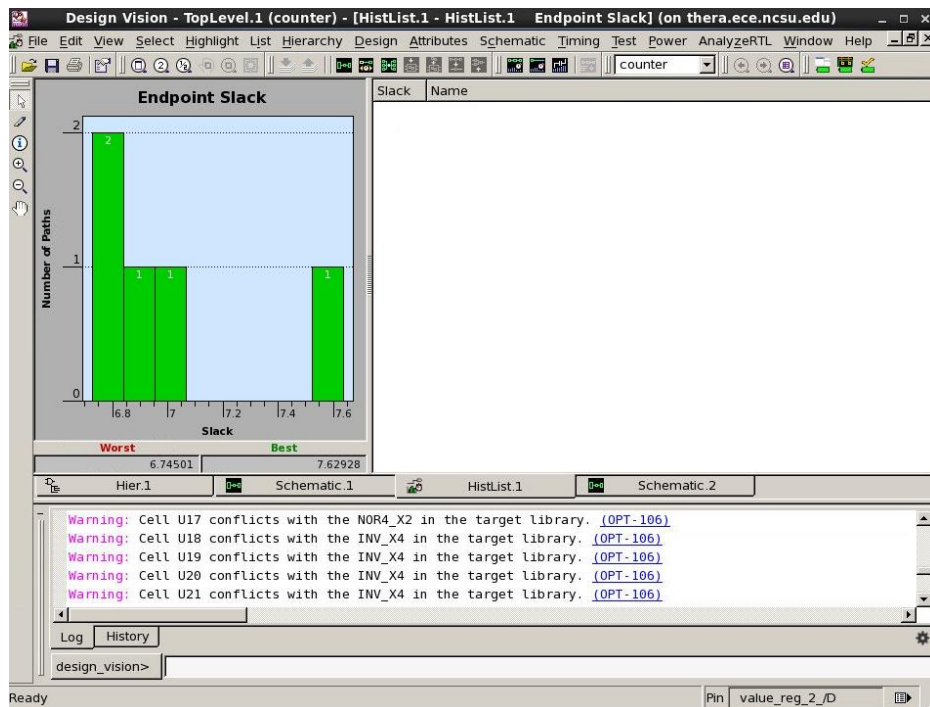
Figure 9: Detailed Schematic of the synthesized design



You must experiment a bit with this tool at this point. In particular, it is suggested that you familiarize yourself with the toolbar available to explore your design which is shown below. These can be used to determine the worst case path, the distribution of delay along a path, the distribution of capacitance and load along a path etc. The results can be seen diagrammatically and/or in a histogram fashion.

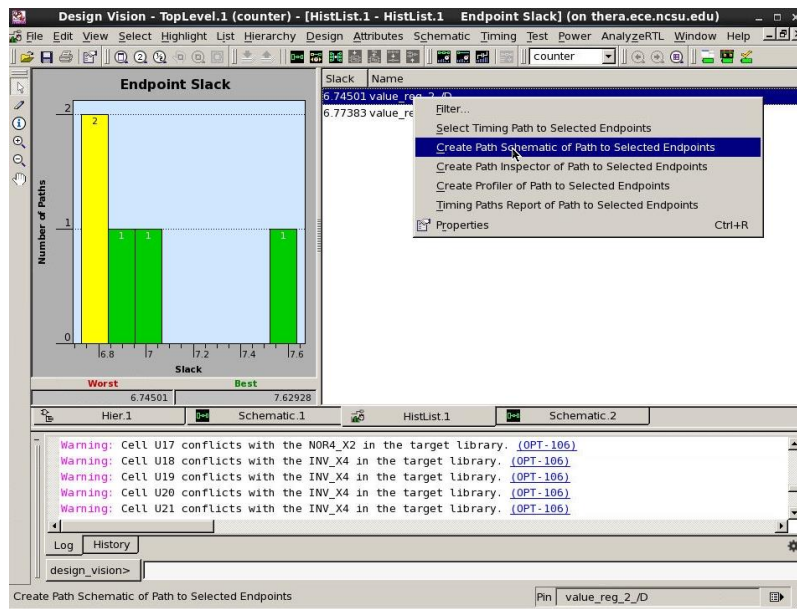


Of particular use is the worst case path tool (the middle icon in the above toolbar). This tool helps to determine if there is a possibility of further optimization in your design, determine benefits of pipelining, the un-even nature of pipelining, the disparity between the top X number of worst-case paths, etc. When no values are input into the menu that pops up (just click OK), the result is seen below, figure 10. You will see the bar graph which is shown worst to best slack paths.



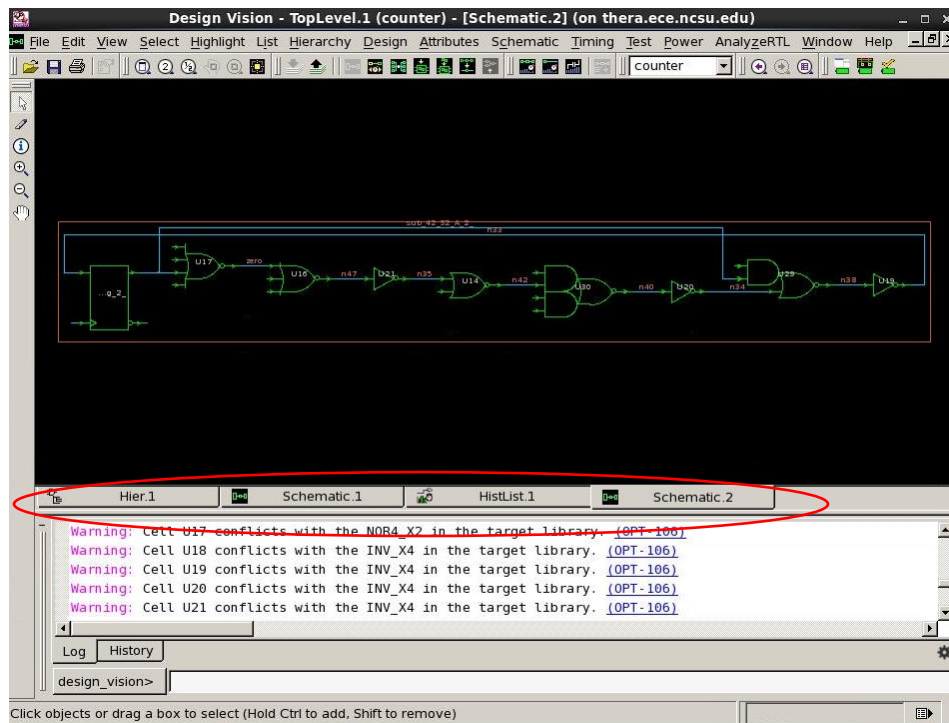
**Figure 10: End Point Slack**

Once you select the most left side bar (the worst case), you will see the two candidates. Let's right click the most top sided one and select the third option("Create Path Schematic of Path to Selected Endpoints").



**Figure 11: End Point Slack**

You will see that the path shown in the figure corresponds with the previously generated timing report (holdfixed timing). Please note that all the previous windows can still be reached using the tabs at the bottom of the schematic window (circled in figure 12).



**Figure 12: Worst case path of the design**

To plot the full design schematic, you would first need to go to the full schematic from the worst case path view using the tabs at the bottom of the schematic window. Then, do the following:



- a. Go to the file menu and do: `File → Print Schematic`.
- b. In the printer view menu, choose the print to file option. You could print schematic as a file (ps or pdf format) that will be written to in your home directory. It is best if you save it in a file and space of your choice using the browse button.
- c. The options (color v/s black and white; layout options etc) can be catered to your choice. Then hit OK.
- d. You can view the resulting ps file by doing `> gv <filename>.ps`. Note, you have to do this from a linux prompt, not from within synopsys. You will note that the schematic created will have empty fields for Designer and Company. This can be modified using the `.synopsys_dc.setup` file.

## 6. Synopsys Help

The necessary help for design\_vision can be invoked using the Help tab. There are some excellent user guides and tutorials there. You might need to do an "add acroread" to be able to view some of the pdf manuals that come with the tool. I suggest becoming familiar with them. If you want to access the pdf documents directly you can do so invoking "sold" (Synopsys OnLine Documentation) on the command prompt.

## APPENDIX A: ADDITIONAL TOOL INFORMATION

### *Working with Modelsim:*

**1. Working on the command prompt:** It is useful to note that, if the GUI is to be avoided (debug using only text commands/generation of files/checking for compilation correctness.), the simulation can be invoked in the non-GUI mode by doing a `vsim -c`. This is sometimes a good alternative when X-windows proves troublesome or you do not have a connection strong enough to support a GUI based operation.

**2. Compiling selectively:** If you make a modification in just a few files, then you can compile just those files with a `vlog` (instead of the entire set of files you are working with), and just do a `VSIM#> restart -f` to restart the simulation. There is no need to quit the GUI.

**3. Using .do files:** An extremely useful feature in Modelsim is the presence of `do` files. These are the equivalent of shell scripts for Modelsim. All the necessary compilation commands, simulation commands, waveforms etc can be stored within a `.do` file. An example `.do` file is provided on the EDA page. This allows you to avoid typing in all the commands manually. Instead, you can call this file within the `vsim` environment (GUI / no GUI) by doing a `VSIM #> do <filename>.do`. Of particular importance in working with `do` files is working with waveforms.

a. Saving Waveforms: Once you have set up all the relevant waves on the waveform window, it is feasible in Modelsim to store the format of these waves in a `.do` file and restore the same set of waves the next time you come back to the simulator. This is done

by saving all the waveforms by doing a File→Save → and saving the format as a .do file. The next time you invoke the simulator, MAKE SURE THAT THE DESIGN HAS BEEN LOADED using a vsim <modulename> for eg, vsim -novopt test\_fixture, after which you can open the waveform window and do a File → Load → <filename>.do to get the same set of waveforms as before.

**4. Modesim Help:** /afs/bp.ncsu.edu/dist/modelsim/docs where a choice of pdf or html documentation exists

## 5. Student Version Setup:

- a) Download the student version Modelsim SE at <http://model.com/content/modelsim-pe-student-edition-hdl-simulation>
- b) Install it on your local machine.
- c) Follow the instructions on website and provide your email address, license will be sent to you via email.
- d) Copy the modelsim.ini file into the following directory:  
“Installation directory”/examples  
This is the default directory when you run modelsim. If you change the running directory, please remember to save modelsim.ini file in your running directory.
- e) Copy all your design files and testbench into the same directory:  
“Installation directory”/examples  
Again, you can change working directory if needed.
- f) Launch modelsim, type exact same commands as on linux machine:  
setenv MODELSIM modelsim.ini  
vlib mti\_lib
- g) Compile design and testbench files with “vlog”
- h) Looking for the top level testbench module at subwindow “library → mti\_lib”  
Double click the top level testbench module there. Modelsim is all set and ready to run simulation

### *Working with design\_vision:*

**1. Reading and Writing intermediate designs:** To be able to store the design with constraints at any given time it is a good idea to store it as a ddc file. This can be done by doing the following for reads and writes of the design

- a. Write: > write -f ddc -hierarchy -o counter.ddc
- b. Read: > read\_ddc counter.ddc

Remember: you must set current\_design to the top level module by doing (in this case): > current\_design counter

**2. Auto-completion:** An excellent feature available in design\_vision is the availability of command completion. Assume you are in the process of typing a command, say report\_timing, and you are not too sure what the command is. You can type report\_ and hit a tab and the command options for this beginning are listed. Moreover, if you want to know the options that come with this command, like report\_timing -to <> - from <>, you can type “report\_timing -” and hit the tab button and the options like from, to, through etc, would appear.

### 3. Ignorable Synthesis Warnings:

Warning: Design rule attributes from the driving cell will be set on the port. (UID-401)

Warning: Cell xxxx conflicts with xxxx in the target library. (OPT-106)

**4. Man pages:** All the necessary documentation needed for understanding the various commands that are used in the .tcl scripts can be found by

```
design_vision-xg-t> man <command> for example
```

```
design_vision-xg-t> man read_verilog
```

Help → Man Pages on the GUI and searching for the command of interest

## APPENDIX B: FREQUENTLY ENCOUNTERED Q & As

### Problem #1:

I get the following two errors/warnings when I run "source Constraints.tcl":

Error: Could not read the following target libraries:

NangateOpenCellLibrary\_PDKv1\_2\_v2008\_10\_slow\_nldm.db (UIO-3)

Warning: Can't read link\_library file

'NangateOpenCellLibrary\_PDKv1\_2\_v2008\_10\_slow\_nldm.db'. (UID-3)

#### Solution:

.synopsys\_dc.setup file not present in the directory that you are synthesizing in. Make sure that there is a "." at the beginning of the file.

### Problem #2:

When I type the command >gv .ps (with the filename I specified) into the prompt in design\_vision as shown in the tutorial, it tells me that 'gv' is not a recognized command. I also could not find 'gv' in the man pages.

#### Solution:

The gv command needs to be run on the UNIX/Linux terminal/prompt and not on the design\_vision prompt.

### Problem #3:

I have the .synopsys\_dc.setup file in the synthesis directory but on calling design\_vision, I get

Error: unknown command 'designer' (CMD-005)

Error: unknown command 'company' (CMD-005)

..

...

..

Error: unknown command 'edifout\_netlist\_only' (CMD-005)

Error: unknown command 'edifout\_target\_system' (CMD-005)

Error: unknown command 'edifout\_instantiate\_ports' (CMD-005)

..

#### Solution:

There is a `.synopsys_dc.setup` file in your home (K:/) directory that is over-riding the file present in the current directory. Please remove it.

*Problem #4:*

No matter which server I'm using, after I type the "> add synopsys" and "> design\_vision" as the tutorial said, the command line just show "Initializing...", then "design\_vision-xg-t> design\_vision-xg-t>" and "+ Suspended (tty input) design\_vision". And the design\_vision does not start all the time.

*Solution:*

The reason you are getting the error is because you are invoking the tool by doing ">design\_vision &". Please remove the "&" at the end.

*Problem #5:*

While doing the iterative compilation with different values of clock period, should we create each design in a separate directory? (Which implies that one has to restart design\_vision in each directory. ). If running each iteration in the same directory do we have to shut down and restart design\_vision between iterations in the same directory?

*Solution:*

There is no need to do either. You must remain in the same directory and in the same session of design\_vision while working on an incremental compilation with modified clocks. This is because the base design does not change. You attempt to compile with increasingly greater constraints on the compilation tool in an attempt to improve the performance of the synthesized netlist. This is done best by carrying over optimizations from one incremental compile to the next, which requires you to keep the same session going until you are satisfied with your results or see no further improvement.