

Neural networks

Sparse coding - inference (ISTA algorithm)

SPARSE CODING

Topics: sparse coding

- For each $\mathbf{x}^{(t)}$ find a latent representation $\mathbf{h}^{(t)}$ such that:

- it is sparse: the vector $\mathbf{h}^{(t)}$ has many zeros
- we can reconstruct the original input $\mathbf{x}^{(t)}$ as much as possible

- More formally:

$$\min_{\mathbf{D}} \frac{1}{T} \sum_{t=1}^T \min_{\mathbf{h}^{(t)}} \underbrace{\frac{1}{2} \|\mathbf{x}^{(t)} - \mathbf{D} \mathbf{h}^{(t)}\|_2^2}_{\text{reconstruction error}} + \lambda \underbrace{\|\mathbf{h}^{(t)}\|_1}_{\text{sparsity penalty}}$$

reconstruction sparsity penalty

$\widehat{\mathbf{x}}^{(t)}$

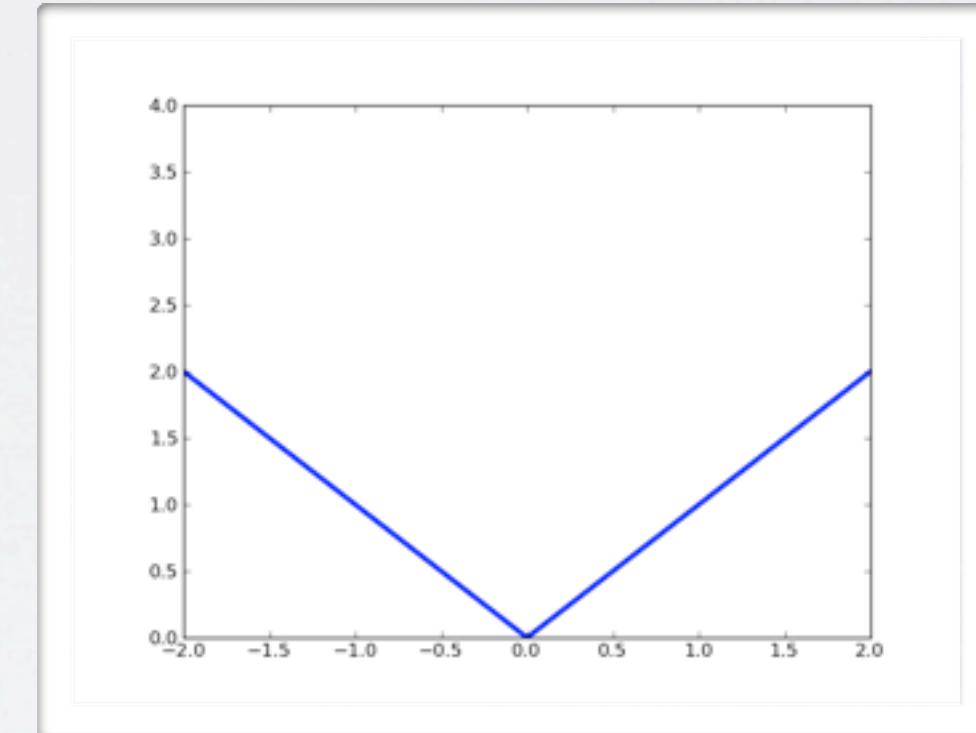
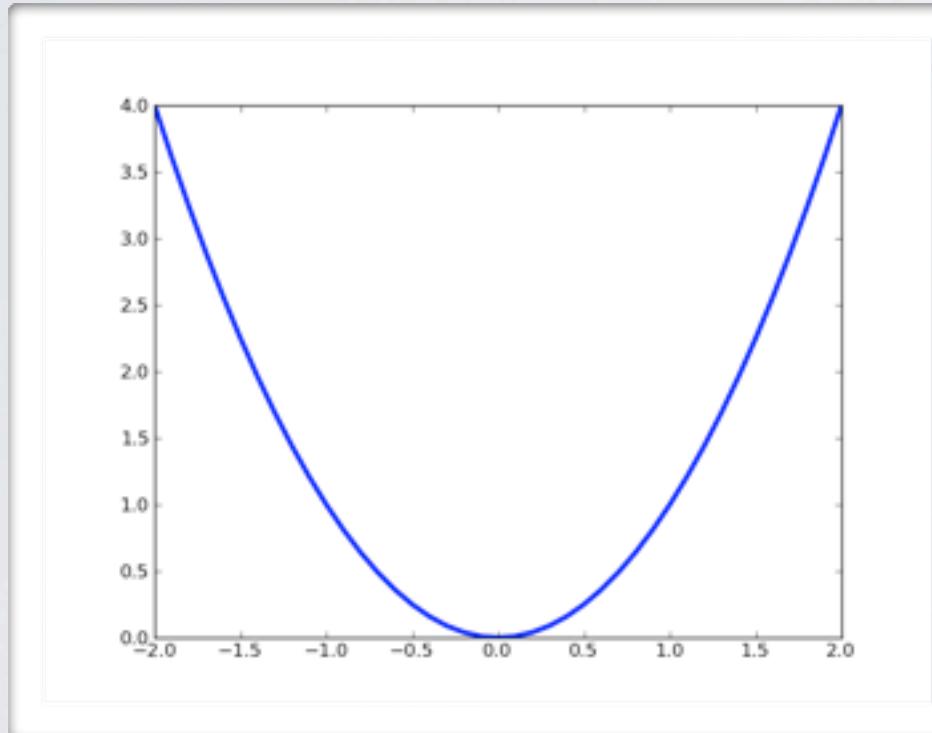
reconstruction vs.
sparsity control

- \mathbf{D} is equivalent to the autoencoder output weight matrix
- however, $\mathbf{h}(\mathbf{x}^{(t)})$ is now a complicated function of $\mathbf{x}^{(t)}$
 - encoder is the minimization $\mathbf{h}(\mathbf{x}^{(t)}) = \arg \min_{\mathbf{h}^{(t)}} \frac{1}{2} \|\mathbf{x}^{(t)} - \mathbf{D} \mathbf{h}^{(t)}\|_2^2 + \lambda \|\mathbf{h}^{(t)}\|_1$

SPARSE CODING

Topics: inference of sparse codes

- Given \mathbf{D} , how do we compute $\mathbf{h}(\mathbf{x}^{(t)})$
 - we want to optimize $l(\mathbf{x}^{(t)}) = \frac{1}{2} \|\mathbf{x}^{(t)} - \mathbf{D} \mathbf{h}^{(t)}\|_2^2 + \lambda \|\mathbf{h}^{(t)}\|_1$ w.r.t. $\mathbf{h}^{(t)}$



- we could use a gradient descent method:

$$\nabla_{\mathbf{h}^{(t)}} l(\mathbf{x}^{(t)}) = \mathbf{D}^\top (\mathbf{D} \mathbf{h}^{(t)} - \mathbf{x}^{(t)}) + \lambda \text{sign}(\mathbf{h}^{(t)})$$

SPARSE CODING

Topics: inference of sparse codes

- For a single hidden unit:

$$\frac{\partial}{\partial h_k^{(t)}} l(\mathbf{x}^{(t)}) = (\mathbf{D}_{\cdot,k})^\top (\mathbf{D} \mathbf{h}^{(t)} - \mathbf{x}^{(t)}) + \lambda \operatorname{sign}(h_k^{(t)})$$

- ▶ issue: L1 norm not differentiable at 0
 - very unlikely for gradient descent to “land” on $h_k^{(t)} = 0$ (even if it’s the solution)
- ▶ solution: if $h_k^{(t)}$ changes sign because of L1 norm gradient, clamp to 0
- ▶ each hidden unit update would be performed as follows:
 - $h_k^{(t)} \leftarrow h_k^{(t)} - \alpha (\mathbf{D}_{\cdot,k})^\top (\mathbf{D} \mathbf{h}^{(t)} - \mathbf{x}^{(t)})$
 - if $\operatorname{sign}(h_k^{(t)}) \neq \operatorname{sign}(h_k^{(t)} - \alpha \lambda \operatorname{sign}(h_k^{(t)}))$ then: $h_k^{(t)} \leftarrow 0$
 - else: $h_k^{(t)} \leftarrow h_k^{(t)} - \alpha \lambda \operatorname{sign}(h_k^{(t)})$

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SPARSE CODING

Topics: ISTA (Iterative Shrinkage and Thresholding Algorithm)

- This process corresponds to the ISTA algorithm:

```
▶ initialize  $\mathbf{h}^{(t)}$  (for instance to 0)  
▶ while  $\mathbf{h}^{(t)}$  has not converged  
    -  $\mathbf{h}^{(t)} \leftarrow \mathbf{h}^{(t)} - \alpha \mathbf{D}^\top (\mathbf{D} \mathbf{h}^{(t)} - \mathbf{x}^{(t)})$   
    -  $\mathbf{h}^{(t)} \leftarrow \text{shrink}(\mathbf{h}^{(t)}, \alpha \lambda)$   
▶ return  $\mathbf{h}^{(t)}$ 
```

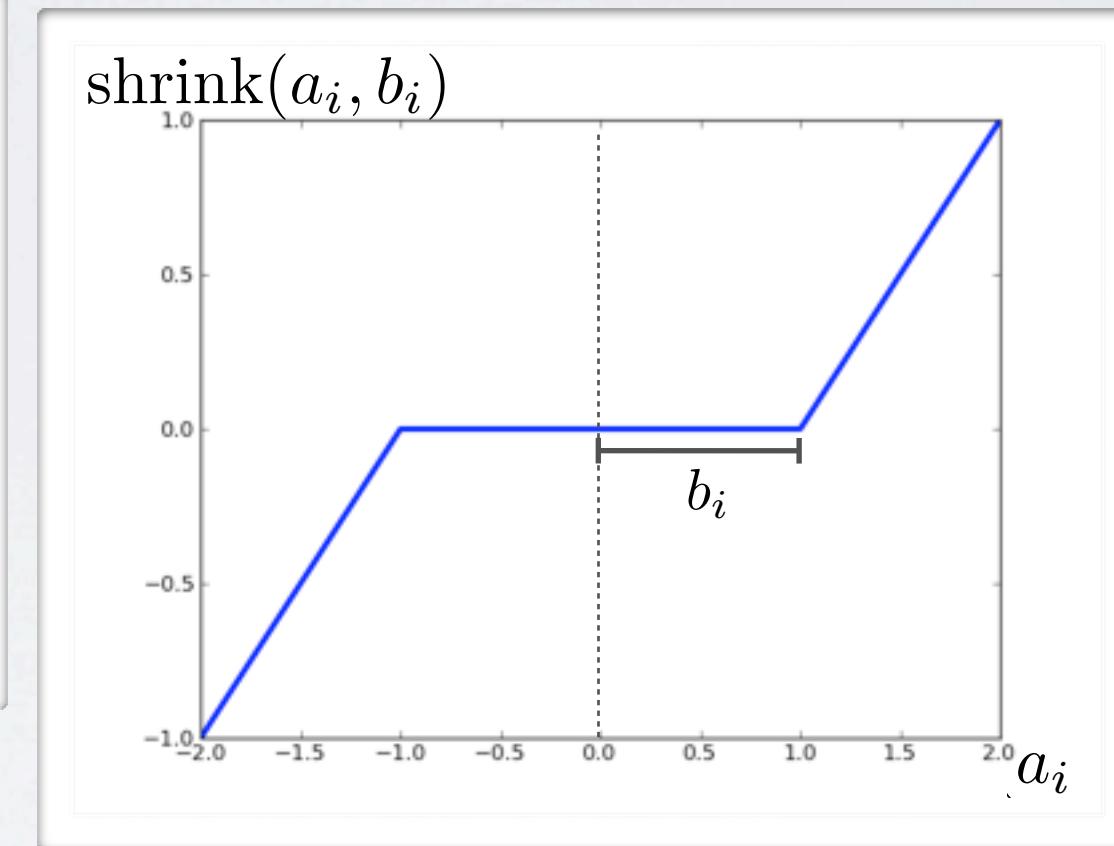
- Here $\text{shrink}(\mathbf{a}, \mathbf{b}) = [\dots, \text{sign}(a_i) \max(|a_i| - b_i, 0), \dots]$
- Will converge if $\frac{1}{\alpha}$ is bigger than the largest eigenvalue of $\mathbf{D}^\top \mathbf{D}$

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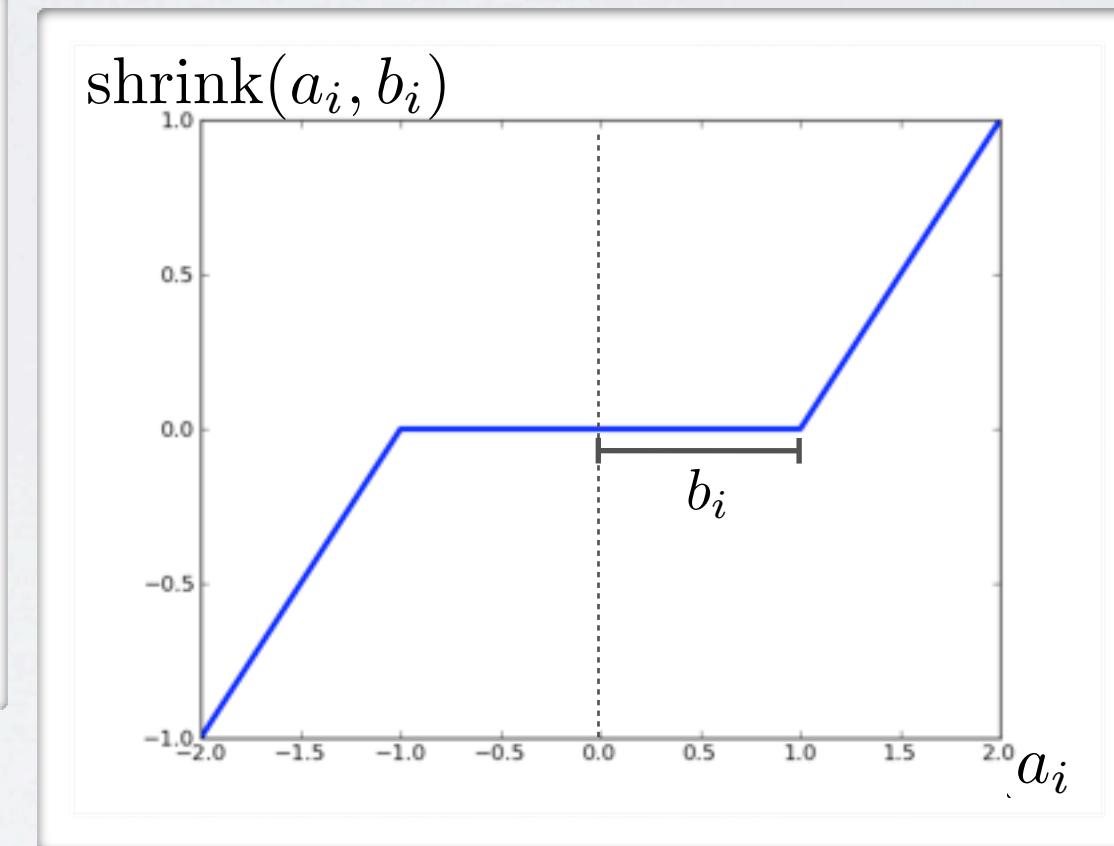
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this is $\mathbf{h}(\mathbf{x}^{(t)})$



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SPARSE CODING

Topics: coordinate descent for sparse coding inference

- ISTA updates all hidden units simultaneously
 - ▶ this is wasteful if many hidden units have already converged
- Idea: update only the “most promising” hidden unit
 - ▶ see coordinate descent algorithm in
 - Learning Fast Approximations of Sparse Coding.
Gregor and Lecun, 2010.
 - ▶ this algorithm has the advantage of not requiring a learning rate α