## **G-RMI Object Detection**

2nd ImageNet and COCO Visual Recognition Challenges Joint Workshop

FCCV 2016, Amsterdam



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with Alireza Fathi, Ian Fischer, Sergio Guadarrama, Anoop Korattikara, Kevin Murphy, Vivek Rathod, Yang Song, Chen Sun, Zbigniew Wojna, Menglong Zhu October 9, 2016

**Google Research and Machine Intelligence** 

### Team Roster



Alireza Fathi



Ian Fischer



Sergio Guadarrama



Jonathan Huang



Anoop Korattikara



Kevin Murphy



Vivek Rathod



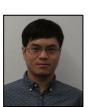
Yang Song



Chen Sun



Zbigniew Wojna



Menglong Zhu

### G-RMI Results (test-challenge)



	AP	AP50	AP75	APS	APM	APL	AR1	AR10	AR100	ARS	ARM	ARL	date
G-RMI	0.415	0.624	0.453	0.239	0.439	0.548	0.343	0.552	0.606	0.428	0.646	0.746	9/18/2016
MSRA_2015	0.373	0.589	0.399	0.183	0.419	0.524	0.321	0.477	0.491	0.273	0.556	0.679	11/26/2015
Trimps-Soushen	0.363	0.583	0.386	0.166	0.417	0.506	0.317	0.482	0.5	0.274	0.564	0.68	9/16/2016
Imagine Lab	0.352	0.533	0.388	0.153	0.38	0.52	0.318	0.501	0.528	0.304	0.587	0.722	9/17/2016
FAIRCNN	0.335	0.526	0.366	0.139	0.378	0.477	0.302	0.462	0.485	0.241	0.561	0.664	11/26/2015
CMU_A2_VGG16	0.324	0.532	0.34	0.151	0.357	0.451	0.296	0.463	0.472	0.251	0.523	0.651	9/19/2016
ION	0.31	0.533	0.318	0.123	0.332	0.447	0.279	0.431	0.457	0.238	0.504	0.628	11/26/2015
ToConcoctPellucid	0.286	0.5	0.295	0.105	0.334	0.423	0.277	0.396	0.404	0.173	0.471	0.595	9/16/2016
Wall	0.284	0.49	0.29	0.06	0.316	0.476	0.268	0.408	0.433	0.185	0.485	0.65	9/17/2016
hust-mclab	0.278	0.485	0.289	0.109	0.308	0.398	0.26	0.371	0.377	0.159	0.425	0.549	9/18/2016
CMU_A2	0.257	0.46	0.261	0.059	0.287	0.417	0.248	0.355	0.365	0.105	0.43	0.582	11/27/2015
UofA	0.255	0.437	0.268	0.08	0.273	0.391	0.251	0.354	0.359	0.147	0.389	0.56	11/27/2015
Decode	0.224	0.414	0.222	0.05	0.239	0.369	0.229	0.33	0.338	0.101	0.388	0.54	11/27/2015
Wall_2015	0.205	0.364	0.21	0.043	0.199	0.339	0.218	0.307	0.318	0.109	0.33	0.497	11/27/2015
SinicaChen	0.19	0.363	0.181	0.042	0.199	0.31	0.209	0.301	0.309	0.095	0.335	0.499	11/19/2015
UCSD	0.188	0.369	0.176	0.035	0.188	0.315	0.206	0.303	0.313	0.09	0.342	0.519	11/27/2015
"1026"	0.179	0.32	0.177	0.026	0.18	0.303	0.177	0.248	0.254	0.051	0.283	0.412	11/27/2015

# Object Detection @ Google







### Object Detection in TensorFlow



32,986 stars, 14,327 forks on Github (as of Sept 29, 2016)













- Deploy models anywhere
- Scalable
- For research and production
- State-of-the-art performance
- Support leading methods Multibox/SSD, Fast/Faster RCNN, etc...



**Datacenters** 

Mobile

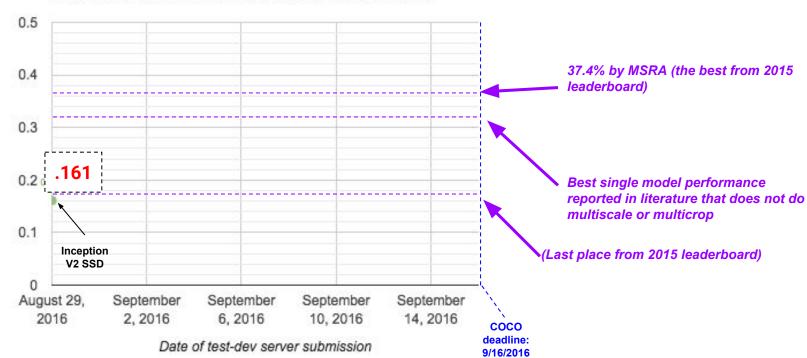
Raspberry

Tensor **Processing Unit** 

First submission to test-dev: Tensorflow implementation of SSD(ish) model with 224x224 input images

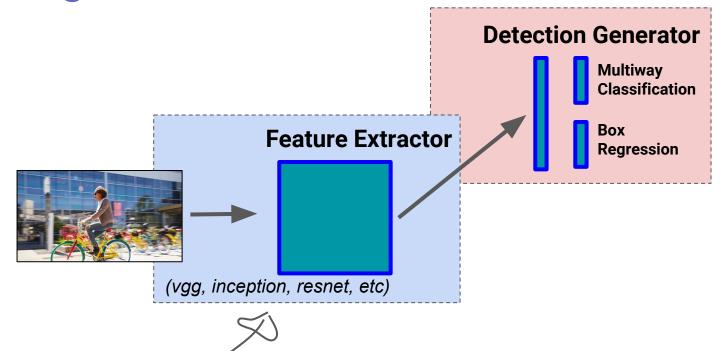
Liu, Wei, et al. "SSD: Single Shot MultiBox Detector." arXiv preprint arXiv:1512.02325 (2015).

#### mAP vs. Date of test-dev server submission



MAP

### Single Shot or Class-wise RPN models



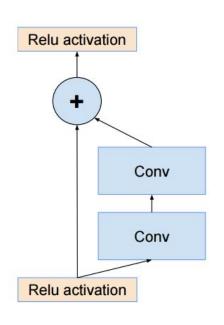
TensorFlow

Liu, Wei, et al. "SSD: Single Shot MultiBox Detector." arXiv preprint arXiv:1512.02325 (2015).

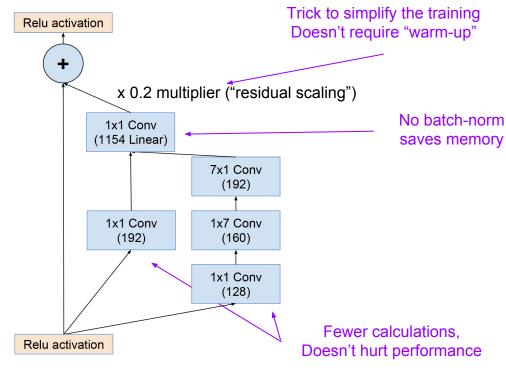
Use <u>TF-slim</u> model zoo to swap in multiple feature extractor architectures

Dai, Jifeng, et al. "R-FCN: Object Detection via Region-based Fully Convolutional Networks." arXiv preprint arXiv:1605.06409 (2016).

### Residual Blocks vs. Inception Resnet Blocks

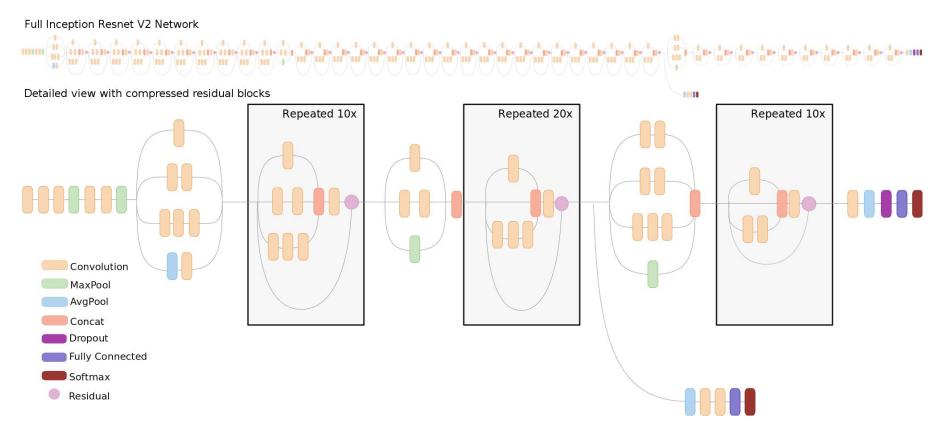


Residual Block



Inception Resnet Block

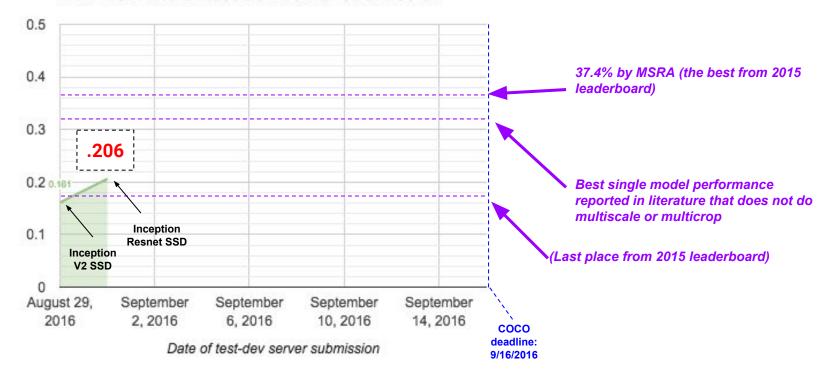
### Inception Resnet (v2) Feature Extractor



Inception-v4, Inception-ResNet and the Impact of Residual Connections on Learning by Szegedy et al.

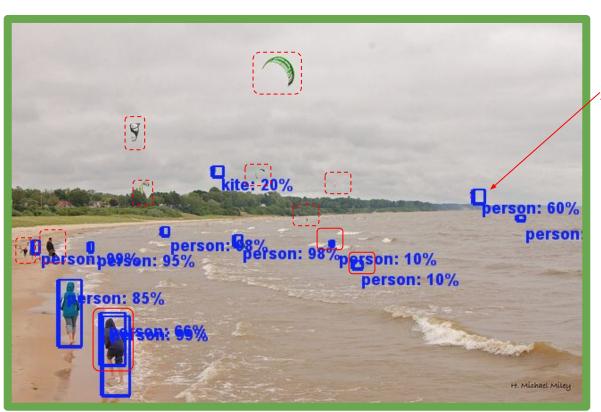


MAP





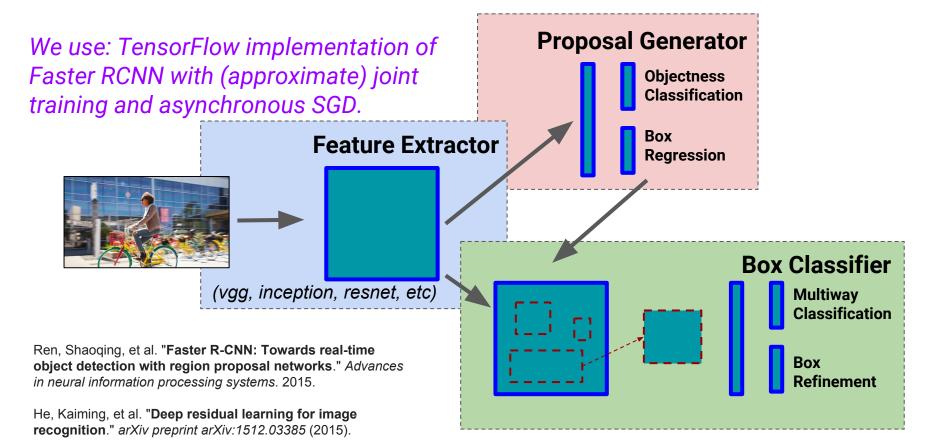
#### **Inception Resnet SSD**



inaccurate localization for small objects

### Faster RCNN based models





# Key TF-ops (now available in open source tensorflow release)

tf.image.non\_max\_suppression(boxes, scores,
max\_output\_size, iou\_threshold=None, name=None)

Greedily selects a subset of bounding boxes in descending order of score,

pruning away boxes that have high intersection-over-union (IOU) overlap with previously selected boxes. Bounding boxes are supplied as [y1, x1, y2, x2], where (y1, x1) and (y2, x2) are the coordinates of any diagonal pair of box corners and the coordinates can be provided as normalized (i.e., lying in the interval [0, 1]) or absolute. Note that this algorithm is agnostic to where the origin is in the coordinate system. Note that this algorithm is invariant to orthogonal transformations and translations of the coordinate system; thus translating or reflections of the coordinate system result in the same boxes being selected by the algorithm.

The output of this operation is a set of integers indexing into the input collection of bounding boxes representing the selected boxes. The bounding box coordinates corresponding to the selected indices can then be obtained using the tf. gather operation. For example:

selected\_indices = tf.image.non\_max\_suppression( boxes, scores, max\_output\_size, iou\_threshold) selected\_boxes = tf.gather(boxes, selected\_indices)

#### Args:

- boxes: A Tensor of type float32. A 2-D float tensor of shape [num boxes, 4].
- scores: A Tensor of type float32. A 1-D float tensor of shape [num\_boxes] representing a single score
  corresponding to each box (each row of boxes).
- max\_output\_size: A Tensor of type int32. A scalar integer tensor representing the maximum number of boxes to be selected by non max suppression.
- iou\_threshold: An optional float. Defaults to 0.5. A float representing the threshold for deciding whether boxes overlap too much with respect to IOU.
- . name: A name for the operation (optional).

tf.image.crop\_and\_resize(image, boxes, box\_ind,
crop\_size, method=None, extrapolation\_value=None,
name=None)

Extracts crops from the input image tensor and bilinearly resizes them (possibly

with aspect ratio change) to a common output size specified by crop\_size. This is more general than the crop\_to\_bounding\_box op which extracts a fixed size slice from the input image and does not allow resizing or aspect ratio change.

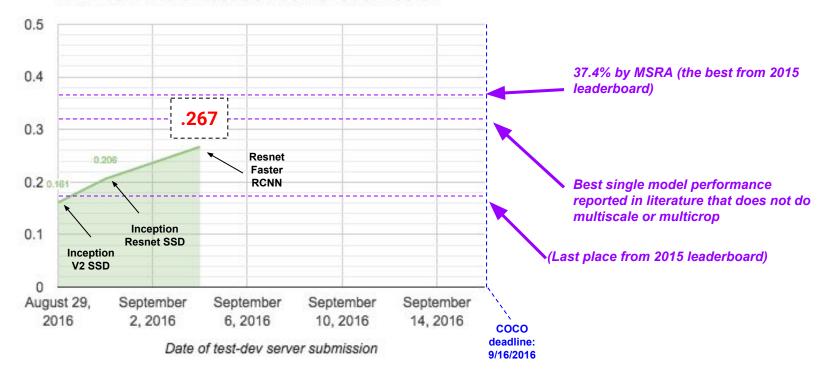
Returns a tensor with crops from the input image at positions defined at the bounding box locations in boxes. The cropped boxes are all resized (with bilinear interpolation) to a fixed size = [crop\_height, crop\_width]. The result is a 4-D tensor [num\_boxes, crop\_height, crop\_width, depth].

#### Args:

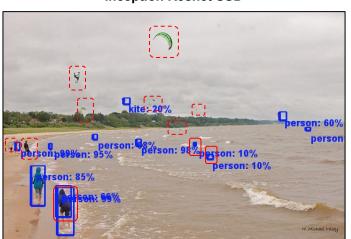
- image: A Tensor. Must be one of the following types: uint8, int8, int16, int32, int64, half, float32, float64. A 4-D tensor of shape [batch, image\_height, image\_width, depth]. Both image\_height and image\_width need to be positive.
- boxes: A Tensor of type float32 A 2-D tensor of shape [num\_boxes, 4]. The 1-th row of the tensor specifies the coordinates of a box in the box\_ind[i] image and is specified in normalized coordinates [y1, x1, y2, x2]. A normalized coordinate value of y is mapped to the image coordinate at y \* (image\_height 1).so as the [0, 1] interval of normalized image height imapped to [0, image\_height 1] in image height coordinates. We do allow y1 > y2, in which case the sampled crop is an up-down flipped version of the original image. The width dimension is treated similarly. Normalized coordinates outside the[D.]|range are allowed, in which case we useextrapolation value to extrapolate the input image values.
- box\_ind: A Tensor of type int32. A 1-D tensor of shape [num\_boxes] with int32 values in [0, batch).
   The value of box\_ind[i] specifies the image that the i-th box refers to.
- crop\_size: A Tensor of type int32. A 1-D tensor of 2 elements, size = [crop\_height, crop\_width]. All cropped image patches are esized to this size. The aspect ratio of the image content is not preserved. Both crop\_height and crop\_width need to be positive.
- method: An optional string from: "bilinear". Defaults to "bilinear". A string specifying the
  interpolation method. Only 'bilinear' is supported for now.
- extrapolation\_value: An optional float. Defaults to 0. Value used for extrapolation, when applicable.
- name: A name for the operation (optional).



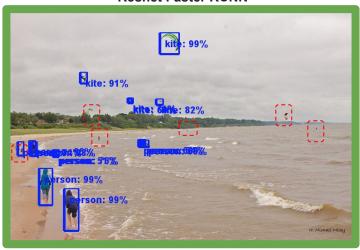
MAP



#### **Inception Resnet SSD**

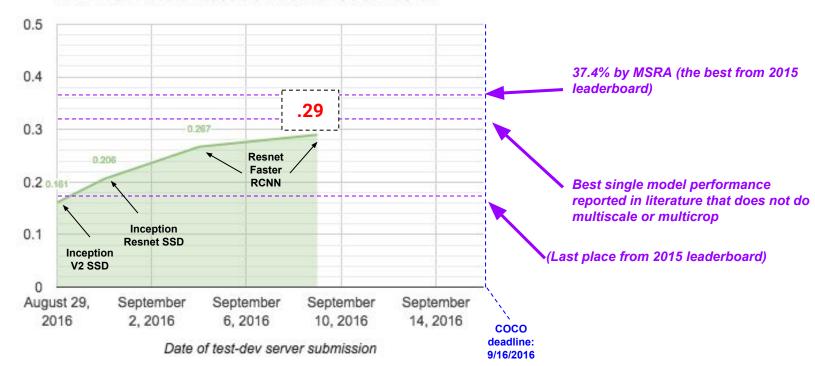


#### **Resnet Faster RCNN**



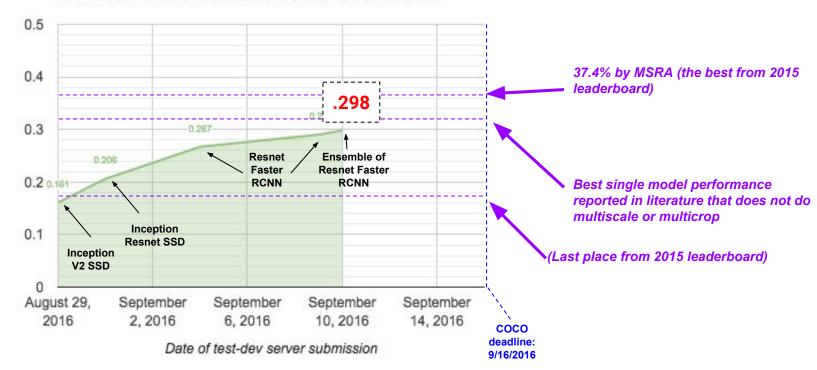


MAP



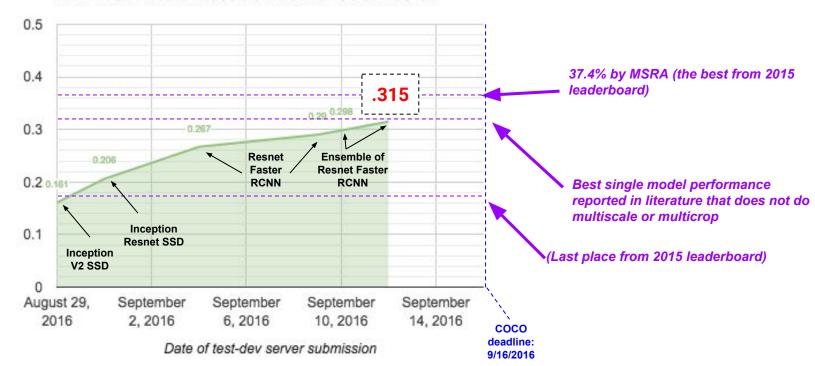


MAP

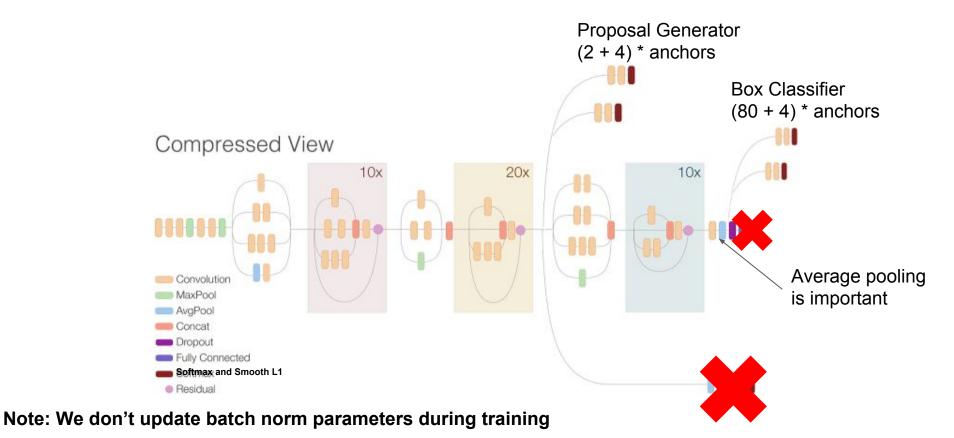




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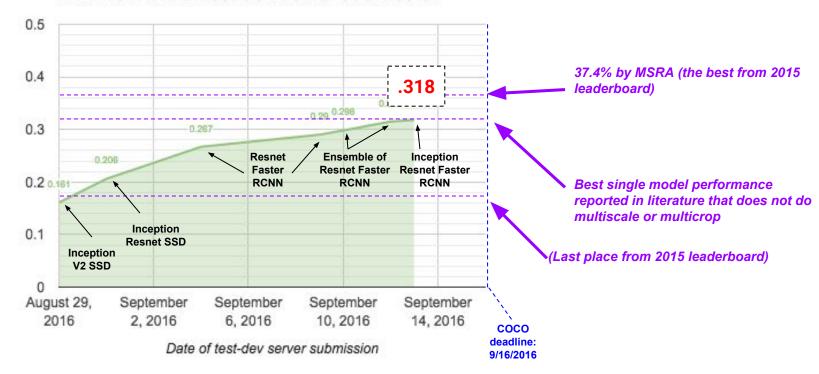


### Faster RCNN w/Inception Resnet (v2)



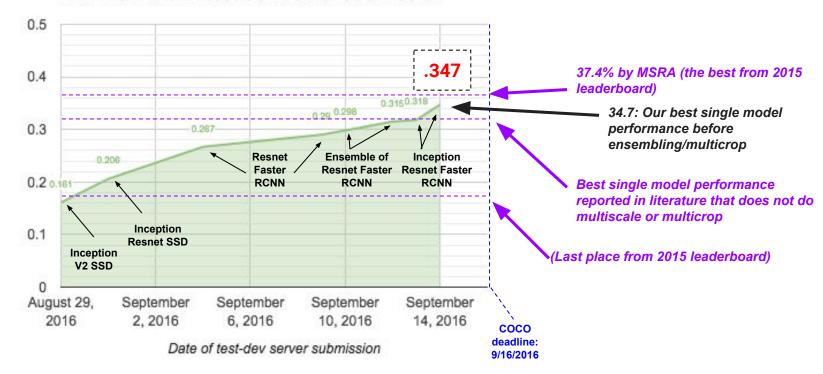


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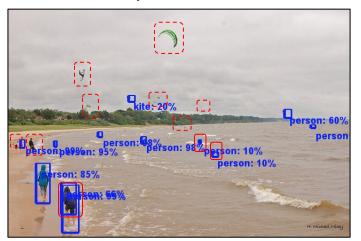




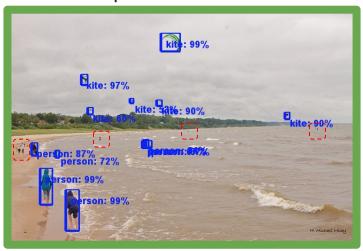
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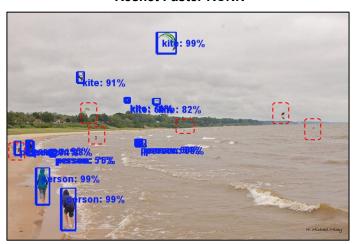
#### **Inception Resnet SSD**



**Inception Resnet Faster RCNN** 

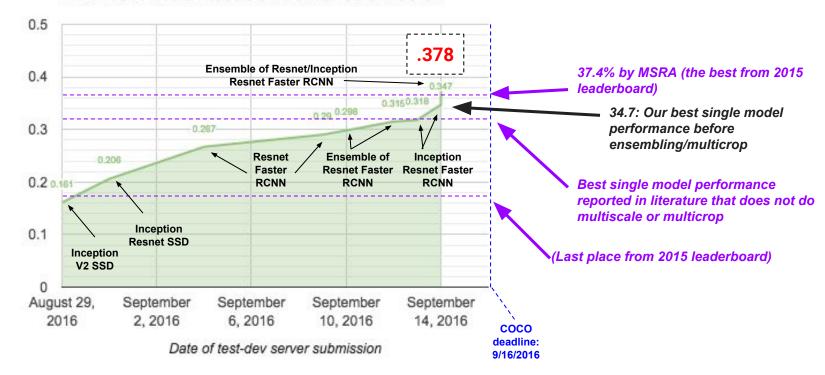


#### **Resnet Faster RCNN**





MAP



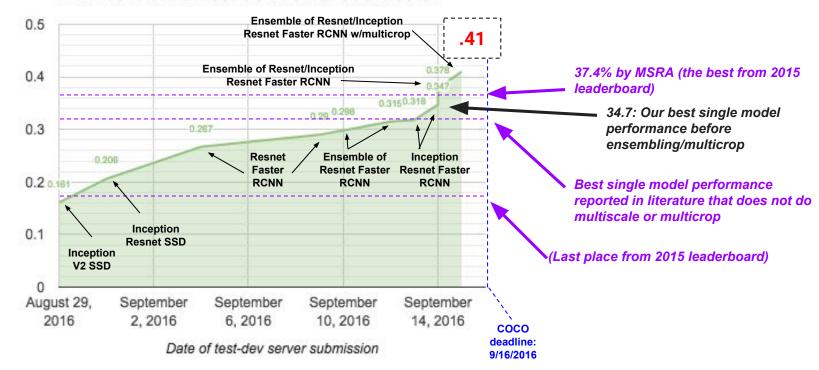
### 10-crop inference

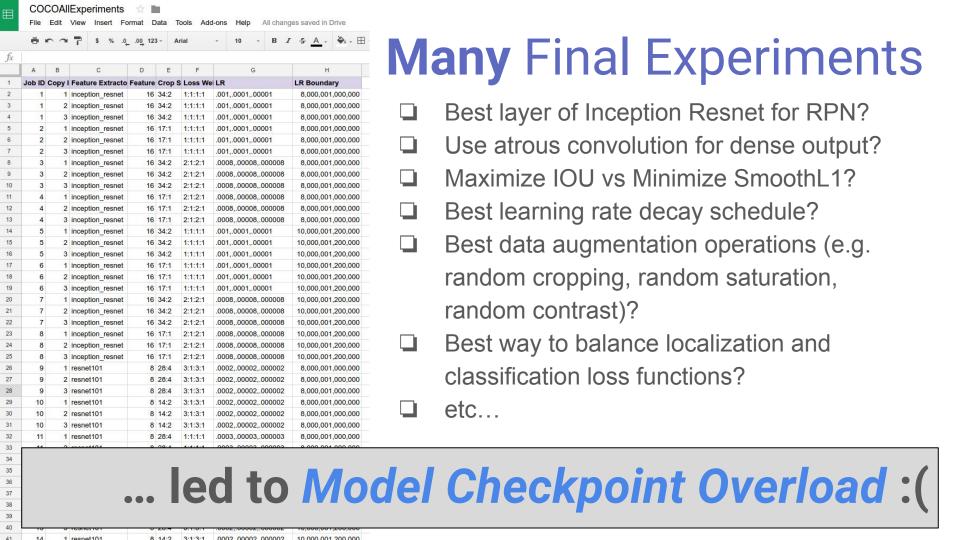


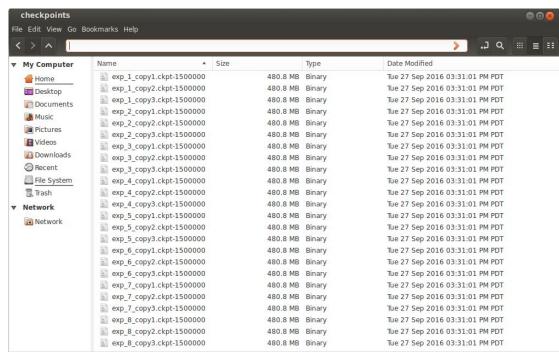
No multiscale training, horizontal flip, box refinement, box voting, global context or ILSVRC detection data



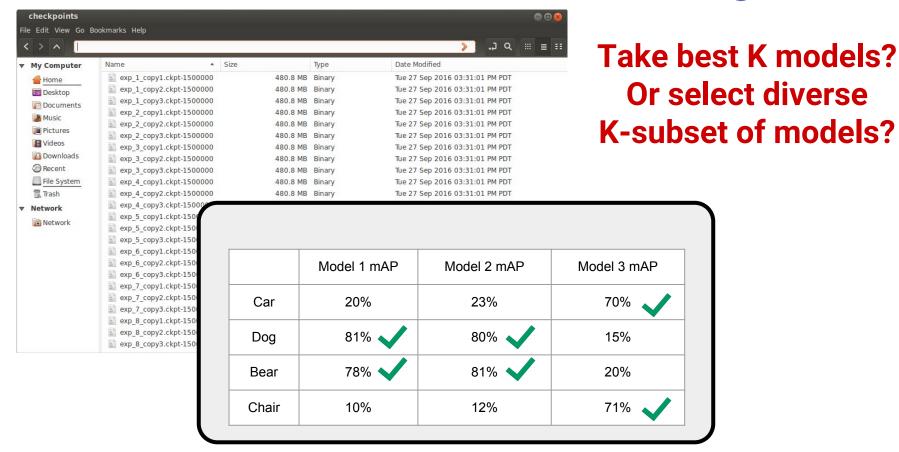
MAP

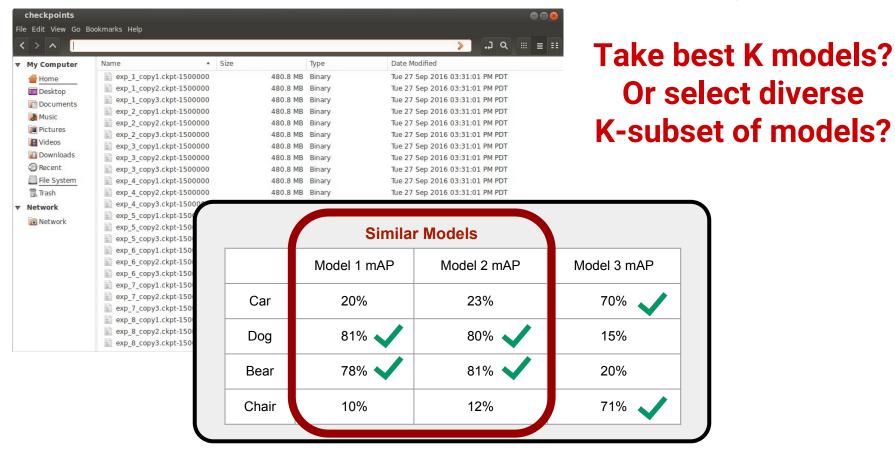


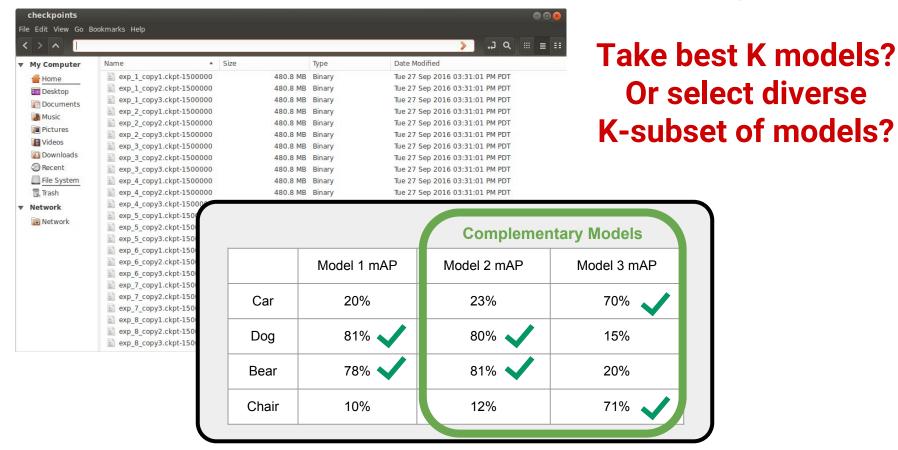




Take best K models?
Or select diverse
K-subset of models?







### Diversity Matters

**Model NMS for diverse ensembling**: Greedily select diverse model collection for ensembling, pruning away models too similar to already selected models.

Final ensemble selected for challenge submission							
Individual mean AP (on minival)	Feature Extractor	Output Stride	Location:Classification loss ratio	Location Loss function			
32.93	Resnet 101	8	3:1	SmoothL1			
33.3	Resnet 101	8	1:1	SmoothL1			
34.75	Inception Resnet	16	1:1	SmoothL1			
35	Inception Resnet	16	2:1	SmoothL1+IOU			
35.64	Inception Resnet	8	1:1	SmoothL1			

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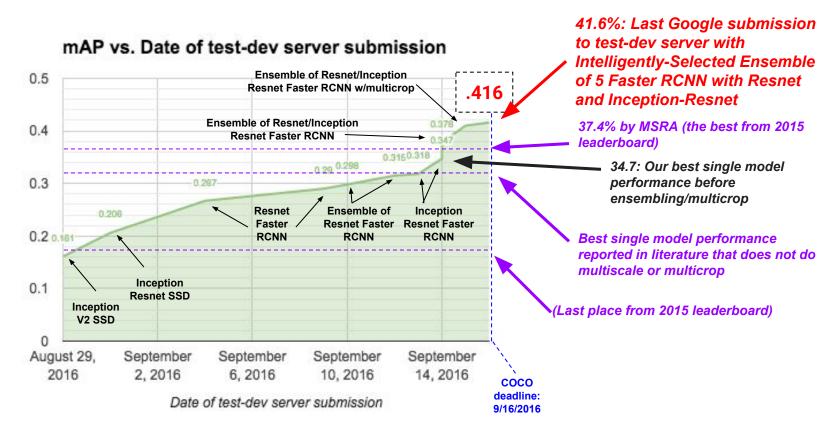
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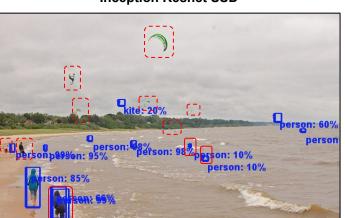
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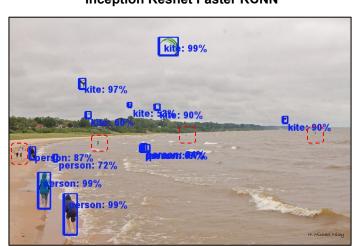
MAP



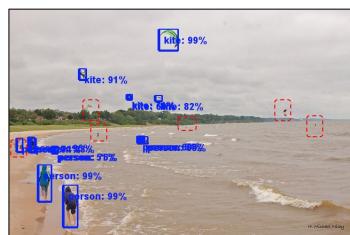
#### **Inception Resnet SSD**

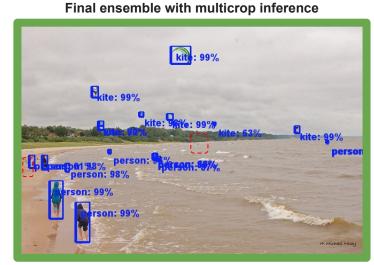


**Inception Resnet Faster RCNN** 



**Resnet Faster RCNN** 





# Natural Language Processing Natural Canada Angel Residence Reside

Speech Processing

Algorithms

**SPEAKER** 

Jonathan Huang (ionathanhuang@google.com)

General

Information Retrieval

Object Detection Team

Alireza Fathi, lan Fischer, Sergio Guadarrama, Jonathan Huang, Anoop Korattikara, Kevin Murphy, Vivek Rathod, Yang Song, Chen Sun, Zbigniew Wojna, Menglong Zhu

**And Special Thanks to** 

Tom Duerig, Dumitru Erhan, Jitendra Malik, George Papandreou, Dominik Roblek, Chuck Rosenberg, Nathan Silberman, Abhinav Srivastava, Rahul Sukthankar, Christian Szegedy, Jasper Uijlings, Jay Yagnik, Xiangxin Zhu

Figure sources (links):

- Raspberry pi image
- 2. Black and white kites
- 3. <u>Kitesurfing on the beach</u>