Player Strategies
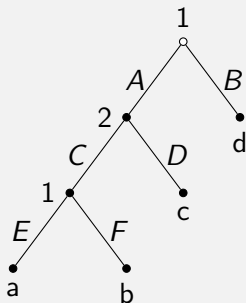
Definition

A strategy of player $i \in N$ in an extensive game with perfect information $\{N, H, P, (\succeq_i)\}$ is a function that assigns an action in $A(h)$ to each nonterminal history $h \in H \backslash Z$ for which $P(h) = i$.

How many strategies does each player have?