

Strictly Competitive Games

Definition

A strategic game $\{\{1, 2\}, (A_i), (\succeq_i)\}$ is **strictly competitive** if for any $a \in A$ and $b \in A$ we have $a \succeq_1 b$ if and only if $b \succeq_2 a$.

Example:

		Player 2	
		L	R
Player 1	U	3,4	6,1
	D	5,2	4,3