

## EmptyProject10 Sample

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### Path

<b>Source</b>	<i>SDK root\Samples\C++\Direct3D10\EmptyProject10</i>
<b>Executable</b>	<i>SDK root\Samples\C++\Direct3D10\Bin\x86 or x64\EmptyProject10.exe</i>

### Sample Overview

This sample is a bare-bones Direct3D application provided as a convenient starting point for your own project.

### How the Sample Works

This sample uses DXUT to initialize and run a basic Direct3D application. Functions are included as stubs with implementation left for the user.

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