

## EmptyProject11 Sample

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### Path

<b>Source</b>	SDK root\Samples\C++\Direct3D11\EmptyProject11
<b>Executable</b>	SDK root\Samples\C++\Direct3D11\Bin\x86 or x64\EmptyProject11.exe

### Sample Overview

This sample is a bare-bones Direct3D application provided as a convenient starting point for your own project.

### How the Sample Works

This sample uses DXUT to initialize and run a basic Direct3D application. Functions are included as stubs with implementation left for the user.

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