

# Deep Person Re-Identification with Camera-Label Based Batch Hard Mining

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### **Direction of Improvements**

#### Adapt the loss function

A. Involve verification loss

Verification loss is often combined with the identity loss to improve the performance. (D. Chen et al., R. R. Varior et al.)

#### ✓ B. Apply informative triplet mining

selected!

- Triplet loss determined by two randomly sampled person IDs
- ightarrow The large proportion of easy triplets dominate the training process resulting in limited discriminability
- Select informative triplets for computing triplet loss (H. Shi et al., A. Hermans et al.)

#### **Topic**

Improving the person re-identification baseline model introduced in "A Strong Baseline and Batch Normalization Neck for Deep Person Re-identification" (Luo et al.,2019)

by adding new triplet mining technique that uses camera-ID label of the training data.

#### **Baseline Model**

"A Strong Baseline and Batch Normalization Neck for Deep Person Re-identification", Hau Luo et al.

- Closed-world, supervised learning
- Use global features of ResNet50
- Combine effective training tricks from literatures
- Propose a novel neck structure named batch normalization neck (BNNeck)
- Introduce center loss

## **Loss Function Design**

"A Strong Baseline and Batch Normalization Neck for Deep Person Re-identification", Hau Luo et al.

- Identity loss
- Triplet loss
  - batch hard mining
- Center loss

$$\mathcal{L}_{id} = -\frac{1}{n} \sum_{i=1}^{n} \log(p(y_i|x_i))$$

$$\mathcal{L}_{tri}(i,j,k) = \max(\rho + d_{ij} - d_{ik}, 0)$$

$$\mathcal{L}_C = rac{1}{2} \sum_{j=1}^B \left\| oldsymbol{f}_{t_j} - oldsymbol{c}_{y_j} 
ight\|_2^2$$

## **Triplet Loss**

"A Strong Baseline and Batch Normalization Neck for Deep Person Re-identification", Hau Luo et al.

•  $L_{Tri} = [d_p - d_n + \alpha]_+$ 

 $d_p(d_n)$  : distance between anchor sample and positive (negative)

sample

α : margin parameter

 $[z]_+ : \max(z, 0)$ 

- The anchor should be closer to the positive sample than to the negative sample by a pre-defined margin.
- However, the large proportion of easy triplets will dominate the training process if we directly optimize above loss function, resulting in limited discriminability.
  - → Triplet mining (select informative triplets)

#### **Batch Hard**

"In defense of the triplet loss for person re-identification", A. Hermans, L. Beyer, and B. Leibe

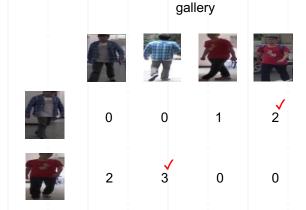
- Triplet mining method
- For each sample in the batch, select the hardest positive and the hardest negative sample within the batch when forming the triplets for computing the loss
  - hardest positive(negative)
     : image sample that belongs to the same(different) person and hardest to correctly classify

$$\mathcal{L}_{\mathrm{BH}}(\theta;X) = \sum_{i=1}^{P} \sum_{a=1}^{K} \left[ m + \max_{p=1...K} D\left(f_{\theta}(x_{a}^{i}), f_{\theta}(x_{p}^{i})\right) \right] - \min_{\substack{j=1...P\\ n=1...K\\ j \neq i}} D\left(f_{\theta}(x_{a}^{i}), f_{\theta}(x_{n}^{j})\right) \right]_{+},$$

#### **Batch Hard**

"In defense of the triplet loss for person re-identification", A. Hermans, L. Beyer, and B. Leibe

- Select hardest sample within a small subset of data (not within the entire dataset)
  - → Moderate, not too hard
- Distance matrix
  - Distance between the most recent embeddings of pairs of images in the batch
  - The image of the maximum(minimum) score is selected as the hardest positive(negative)



- Batch hard (Hermans et al.) is applied in the baseline.
- An improvement on batch hard
  - At initial stages, the embeddings of images are not accurate.
  - → Selecting hardest sample based on the embedding would not work so well.

Could we help selecting hard samples at initial stages with camera labels of the training images?

- 1. Add bias to the distance matrix depending on whether or not the cam-ID of a gallery image is same with that of the query image
  - positive samples
     Those with the **different** cam-ID are harder to classify due to the **different** angle, light, background, etc.
  - negative samples
     Those with the **same** cam-ID are harder to classify due to the **similar** angle, light, background, etc.

#### Positive-masked distance matrix

- Distance matrix in which the entries between different person identities are set zero.
- The image of the maximum score is selected as the hardest positive.
  - → Decrease the distance between the images of same camera.

#### gallery

























0

3-2 = 1













0





#### Negative-masked distance matrix

- Distance matrix in which the entries between same person identities are set zero.
- The image of the minimum score is selected as the hardest positive.
  - → Increase the distance between the images of same camera.

#### gallery























2+2 = 4 3





2. As iteration grows, the image embeddings will get accurate so that it can select hard samples properly by itself.

→ Decay the bias as iteration grows

Bias formula

$$bias = k * std(D)/(1 + mt)$$

k: hyperparameter deciding the size of the bias

*D* : positive/negative-masked distance matrix

m: hyperparameter deciding the decaying speed of bias

t: iteration number



# **Experiment Setting**

Pre-trained model	Resnet50
Tre-trained model	resnetou
Pre-trained dataset	ImageNet
Training Dataset	Market1501
Training Batch size	16
7.59 2.0 0,20	
Training epochs	120

# Result

#### - Validation accuracy with different hyperparameters

Baseline: 85.8%(mAP), 94.5%(Rank-1)

k	m	0.1	0.4	0.7
1		85.9, 94.2	85.7, 93.8	85.6, 93.6
5	 	85.9, 94.6	85.7, 94.1	85.6, 94.1
9	1	85.6, 94.2	85.9, 93.7	85.8, 94.0

#### Result

#### - Validation accuracy with different hyperparameters

Baseline: 85.8%(mAP), 94.5%(Rank-1)

More experiments with k=5, m close to 0.1

k	0.05	0.1	0.2
5	85.6, 93.8	85.9, 94.6	85.6, 94.1

∴ k=5, m=0.1 gives the best performance.

# Result – test accuracy

	mAP	Rank-1
Baseline	94.1%	95.7%
Ours (k=5, m=0.1)	94.0%	95.2%

The baseline generalizes better than our model.

#### **Discussion**

- Camera-label based batch hard didn't always result in better performance.
- However, there was a hyperparameter set which resulted in increased validation mAP and rank-1 accuracy.
- This provides the potential basis for further experiments of hyperparameter tuning and improvement of the method to achieve a better performance.

#### Limitation

- Plotting the loss curve of my model could give a better insight of its effectiveness compared with that of baseline.
  - Failed to find the way to use TensorBoard with the old pytorch-ignite version used in this implementation.
- More experiments could be done with more diverse settings.
  - Adding bias only in the early epochs
  - Non-decaying bias