

Coding Quiz I - DI04 - What to do!

- Complete the implementation of the **insertEven** method of the **SomeList** data collection ADT class
- Before we start, make sure we have a look at the code we have been given:
 - **Event** class – an enhanced version from our Assignment 3 Simulation (no modification required)
 - **Makefile** is ready to be used (no modification required)
 - **simulationShuffled0.in**, **simulationShuffled5.in**, **simulationShuffled9.in** can be used to test our code
and feel free to modify them and/or create more input files as we wish!
 - **SomeList_Test_Driver.cpp** is ready to be used as is
and feel free to modify it as we wish!
 - **SomeList.h** is ready to be used (no modification required)
 - Make sure we read SomeList's public interface
 - Make sure we know what underlying data structure it uses
 - **SomeList.cpp** – to be completed

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- Here is the command to use in order to test our code with the simulation files:

```
./sltd < simulationShuffled0.in
```

Suggestion:

- Incrementally develop the **insertEven** method
 - Let's not concern ourselves with duplicated data
- Compile, execute and submit to CourSys frequently
- **Submit only SomeList.cpp**
 - The CourSys activity to which we need to submit our file is called **Coding Quiz I - DI04**

Good luck!