**Usability Inspection Report Template**

Based on Usability Aspect Report (UAR) Template from Brad A. Myers and Bonnie John  
<http://www.cs.cmu.edu/~bam/uicourse/UARTemplate.doc>

Complete this form *for each* problem or good aspect that you observe. An empty form, suitable for use in your actual report, in on the next page.

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| **#:** give a number to each issue you identify (e.g., 1, 2, 3, 4, etc.) | **Problem/Good:** Indicate if problem or good aspect |
| **Name:**  Succinct but descriptive name for problem or good aspect | |
| **Relevant heuristic:**  State the most relevant heuristic | |
| **Evidence of issue:**  Indicate where the issue is within the user interface. In addition to interface facts, pictures are almost always necessary and usually faster to produce than words alone. | |
| **Detailed explanation:**  A detailed explanation of how the relevant heuristic is violated (for problems) or met (for good aspects). If making assumptions about user behavior (e.g. what the user will or will not be familiar with) include evidence to support your assumptions. | |
| **Severity or Benefit (low, medium, high):**  Use a scale of 2 (minor), 3 (major) or 4 (critical)  **Justification:** Justify your numerical severity rating with the factors of frequency, impact, and persistence | |
| **Possible solution and/or Trade-offs:**  If a problem, propose a possible solution. You MUST include usability trade-offs to be credible. If you can’t think of some bad trade-off, say so. If a good aspect, then trade-offs also are appropriate. | |

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| **Severity or Benefit (low, medium, high,):**  **Justification:** | |
| **Possible solution and/or Trade-offs:** | |