

# Kin-Chung Chan, Alfred

PH.D. CANDIDATE · ELECTRICAL AND ELECTRONIC ENGINEERING

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## Research Interests

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**Efficient 3D Scene Representation:** Neural spatial computing, Nerial rendering (NeRF, 3DGS).

**Dynamic Scene Understanding:** Optical flow estimation, SLAM.

**3D Face Modeling:** Head avatars.

## Education

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### The Hong Kong Polytechnic University

PH.D. CANDIDATE, DEPARTMENT OF ELECTRICAL AND ELECTRONIC ENGINEERING

Hong Kong

Sept 2021 – Present

- Supervisor: Prof. Kin-Man Lam.
- Research areas: computer vision and deep learning, with emphasis on efficient 3D scene representation, dynamic scene understanding, and 3D face modeling.

### The Hong Kong Polytechnic University

M.SC. IN OPERATIONAL RESEARCH AND RISK ANALYSIS

Hong Kong

Sept 2015 – Apr 2017

- Department of Applied Mathematics.

### Guangzhou University

B.SC. IN MATHEMATICS AND APPLIED MATHEMATICS

Guangzhou, China

Sept 2008 – June 2012

- Department of Mathematics and Information Science.

## Research & Professional Experience

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### AI Sense Limited

Hong Kong

R&D ENGINEER

Nov 2024 – Present

- Lead research into deep learning-based object detection methods for automatic recognition of personal protective equipment (PPE) in omnidirectional workplace imagery.
- Design and develop an end-to-end, real-time detection pipeline for multi-class PPE monitoring using omnidirectional cameras in industrial environments.
- Lead a research project applying vision–language models (VLMs) to lifting posture assessment in industrial environments.

### The Hong Kong Polytechnic University

Hong Kong

PROJECT ASSISTANT, DEPARTMENT OF ELECTRICAL AND ELECTRONIC ENGINEERING

Aug 2022 – Oct 2024

- Contributed to a research project on deep learning-based algorithms for old-movie restoration.
- Implemented optical flow and feature matching models to support high-quality restoration of degraded video content in an old-movie restoration pipeline.

### The Hong Kong Polytechnic University

Hong Kong

RESEARCH ASSISTANT, DEPARTMENT OF INDUSTRIAL AND SYSTEMS ENGINEERING

Apr 2022 – Feb 2023

- Led a research project on algorithms for an interactive simulation platform with multi-axis motion for VR-enhanced bicycle games.
- Led the development of a VR-enhanced bicycle game in Unity, integrating motion control and real-time feedback.

### ITTA Technology (H.K.) Ltd

Hong Kong

SENIOR SOFTWARE ENGINEER

Sept 2019 – Aug 2022

- Led the design and implementation of industrial nesting algorithms for optimal material usage.

## The Hong Kong Polytechnic University

RESEARCH ASSISTANT, DEPARTMENT OF INDUSTRIAL AND SYSTEMS ENGINEERING

Hong Kong

Jan 2018 – Aug 2019

- Led a research project on industrial nesting algorithms for optimal material usage.
- Contributed to a research project on an interactive bicycle simulation platform for VR applications.

## SAS Software (Beijing) Co. Ltd

ANALYTICAL CONSULTANT

Guangzhou, China

Jan 2017 – Dec 2017

- Led the development of a simulation model to analyze and visualize supply chain performance.
- Contributed to the development of an optimization model for supply chain improvement using SAS tools.

## Publications

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Zongqi He, Zhe Xiao, **Kin-Chung Chan**, Yushen Zuo, Jun Xiao, and Kin-Man Lam. 2025. “Enhancing Sparse-View 3D Gaussian Splatting with Local Depth and Semantic Regularization.” In *Proceedings of the IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP 2025)*.

**Kin-Chung Chan**, Jun Xiao, Hana Lebeta Goshu, and Kin-Man Lam. 2024. “Point Cloud Densification for 3D Gaussian Splatting from Sparse Input Views.” In *Proceedings of the 32nd ACM International Conference on Multimedia (ACM MM 2024)*.

Hana Lebeta Goshu, Jun Xiao, **Kin-Chung Chan**, Cong Zhang, Mulugeta Tegegn Gemedu, and Kin-Man Lam. 2024. “NeRF-FCM: Feature Calibration Mechanisms for NeRF-Based 3D Object Detection.” In *Proceedings of the Asia-Pacific Signal and Information Processing Association Annual Summit and Conference (APSIPA ASC 2024)*.

Yushen Zuo, Jun Xiao, **Kin-Chung Chan**, Rongkang Dong, Cuixin Yang, Zongqi He, Hao Xie, and Kin-Man Lam. 2024. “Towards Multi-View Consistent Style Transfer with One-Step Diffusion via Vision Conditioning.” In *Proceedings of the European Conference on Computer Vision Workshops (ECCV 2024 Workshops)*.

**Kin-Chung Chan** and Kin-Man Lam. 2024. “SMART: Stratified Matching and Recurrent Transformer for Optical Flow Estimation.” In *Proceedings of the International Workshop on Advanced Imaging Technology (IWAIT 2024)*.

## Awards

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Mar 2025    **5th Place, NTIRE 2025 Challenge on Night Photography Rendering**, New Trends in Image Restoration and Enhancement (NTIRE) Workshop, CVPR 2025

## Presentations

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**Kin-Chung Chan**, Zongqi He, Zhe Xiao, Jun Xiao, and Kin-Man Lam. 2025. “Novel View Synthesis under Sparse-View Constraints: Challenges and Approaches.” Hong Kong 3DGS Workshop, Huawei Inc., Hong Kong Science Park, Hong Kong.

## Skills

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**Programming & Tools:** Python (PyTorch, TensorFlow), Unity, MATLAB, C++, SAS, etc.

**Languages:** Mandarin (native), Cantonese (native), English (professional proficiency).