Chan Lee

(314) 857-4662 | chan.11@wustl.edu | www.linkedin.com/in/clee24 | chanlee20.github.io/new_portfolio/

EDUCATION

Washington University in St. Louis, McKelvey Engineering School, St. Louis, MO

Dec 2023

Major in Computer Science Cumulative GPA: 3.85 / 4.0

Relevant Courseworks

Data Structures & Algorithms, Parallel & Concurrent Programming, Systems Software, Artificial Intelligence, Mobile Application Development, Object-Oriented Development, Web Development, Logic and Discrete Mathematics, Rapid Prototype Programming

WORK EXPERIENCE

Tech Analyst Intern | Spectrum | Maryland Heights, MO

May 2023 - Present

Automation & SQL Development - Python

- Develop a Python automation script using Selenium and SQL queries that compares marketing claims in billing statements and system reports to ensure that the data is up to date with user status.
- Analyze conflicts that customers face in Spectrum products and utilize Mocha to send hits to those products to investigate the validity of data transactions.

Teaching Assistant | Washington University in St. Louis | St. Louis, MO

Jan - May 2023

Data Structures & Algorithms - Java

• Taught over 50 students about time complexity, sorting algorithms, hash tables, queues, and other data structures.

Software Engineer Intern | Sobriety Hub 🗘 | St. Louis, MO

Sep 2022 - May 2023

Full Stack - ReactJS, NextJS, AWS

- Utilized ReactJS and ChakraUI to develop software service that allows the owners of sober living houses to manage and record their residents' information regarding their rents, medication, and more.
- Managed to create a user-interactive tutorial using external JS library which led to a decrease of 70% negative feedback of being lost on how to use the software for first time users.

Software Engineer Intern (Team Leader) | Dogugonggan Robotics 🕥 | Seoul, South Korea

Jun - Aug 2022

Full Stack - Javascript, NodeJS, PHP, MySQL

- Developed a user-authenticated web application that allows real time video communication between N to N users by applying SocketIO, Kurento Media Server, and WebRTC API.
- Employed NodeJS to create server pipelines and exchange ICE candidates to ensure users can establish video connections.
- Utilized PHP to store and view recorded videos in a secured MySQL database.

PROJECT EXPERIENCE

Personal Project - SwiftUI, Firebase

• Developed an iOS social app utilizing SwiftUI and Firebase that allows WashU people to enjoy upcycling in a secure environment.

NEAT AI Flappy Bird Dec 2022 - Jan 2023

Personal Project - Python

• Mimicked the flappy bird game using Python and applied NEAT AI to the game in which the AI generates offspring that will teach itself how to play the game over generations until it creates a bird that can perfectly play the game.

WashU Blockchain Society **Q**

Aug 2022 - Jan 2023

Student Organization Project (Lead Developer) - ReactJS

• Create a landing page of the organization which aims to create a transaction system that the WashU community can flexibly use.

Linux File System Nov - Dec 2022

Course Project (CSE 332: Object-Oriented Software Development) - C++

- Developed a file system that mimics linux functionalities which are executed by entering commands (ls, cp, rm etc.) to the terminal.
- Incorporated OOP style by employing visitor & prototype design patterns, interface inheritance, and polymorphic functions.

SKILLS & INTERESTS

Java / JavaScript / ReactJS / NextJS / NodeJS / HTML / CSS / Swift / SwiftUI / Objective-C / Python / C / C++ / MySQL / Linux / PHP