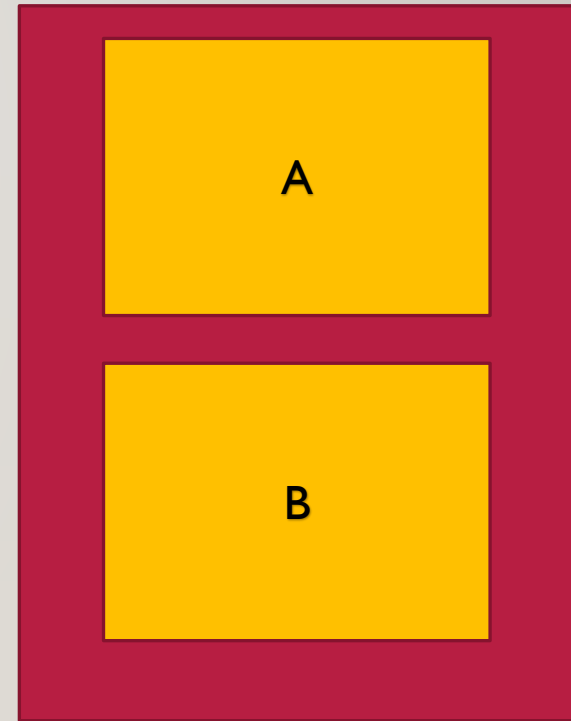

INTRODUCTION TO FRAGMENTS

OUTLINE

- Intro Fragments in androids
- Fragment Life cycle
- Adding Fragment
- Activity – Fragment communication
- Examples

INTRODUCTION

- Activity contains >> view and View Group
 - views .e.g. Text View , Image View ..
 - View Group .e.g. Linear Layout, Relative Layout ..



INTRO TO FRAGMENTS

- Represents a behavior or a portion of user interface in an Activity
- must always be embedded in an activity
- We can add or remove while the activity is running
- An Activity may contain more than one fragment

FRAGMENTS

- Modular section of an activity
- flexible UI designs
- Has its own lifecycle
- Directly affected by host activity's lifecycle
- Receives its own input events
- Can be added or removed while the activity is running
- Can be declared in layout XML using `<fragment>` element

FRAGMENTS :- FLEXIBLE UI DESIGNS

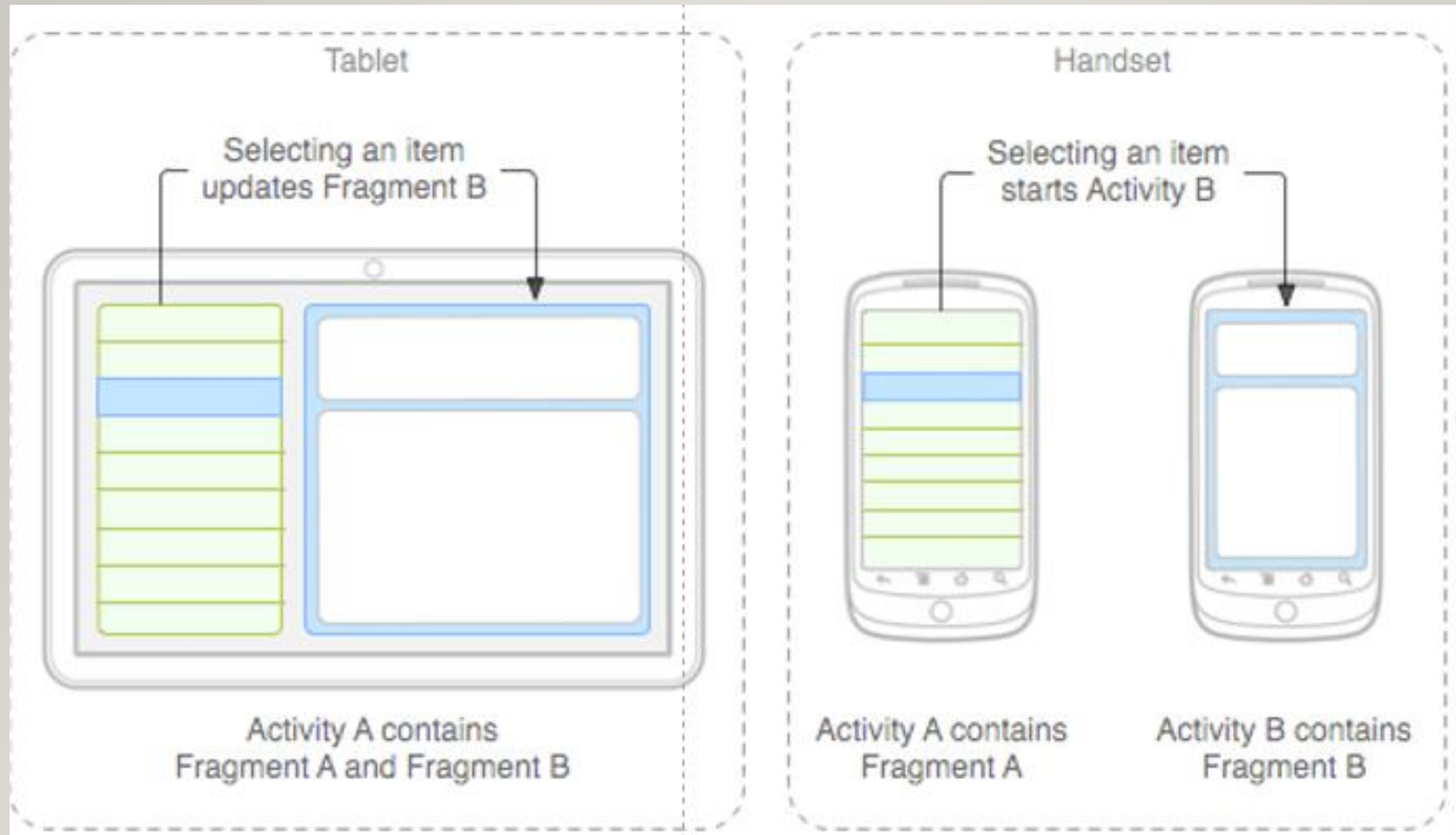
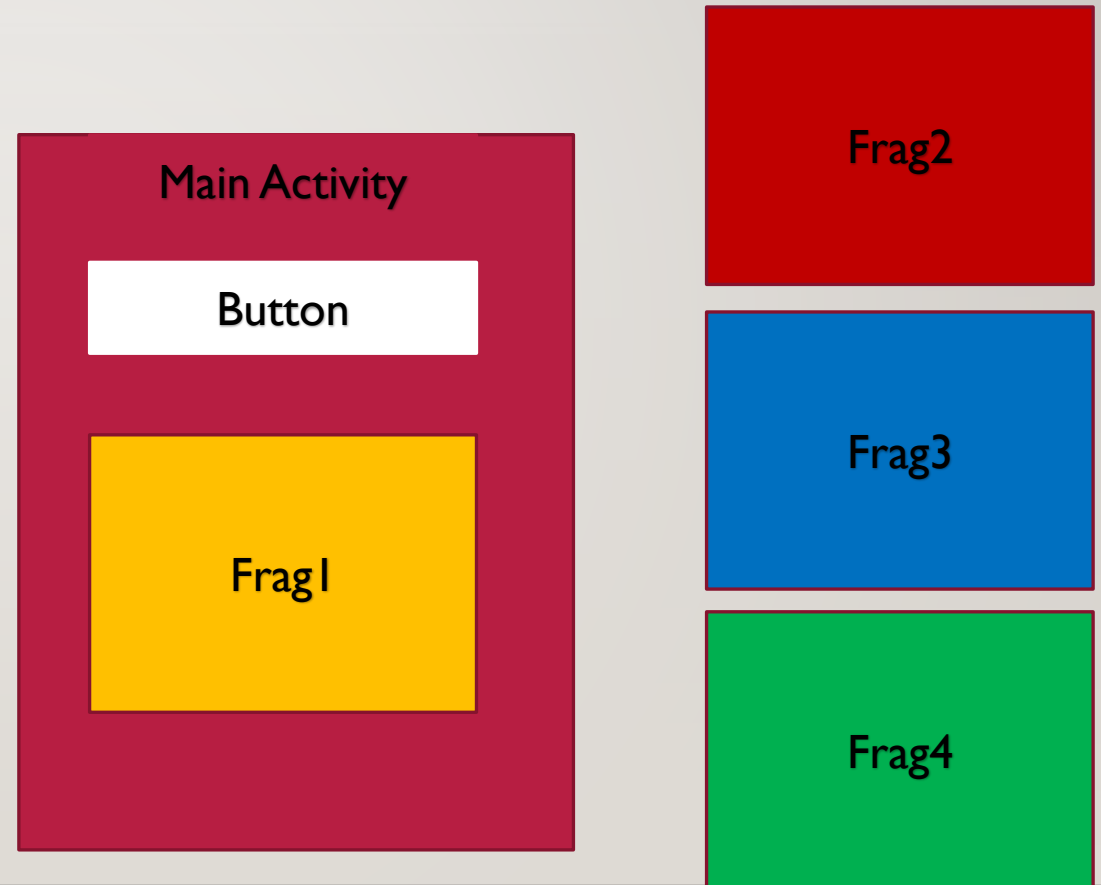


Image src: <https://developer.android.com/guide/components/fragments.html>

INTRODUCTION TO FRAGMENTS

Fragments

Allow us to add /replace
and remove “activity’s sub views”
dynamically



FRAGMENT LIFE CYCLE

- Fragment has its own life cycle
- Fragment life cycle is affected by the hosting Activity life cycle

THE LIFECYCLE OF A FRAGMENT

Fragment lifecycle
callback methods

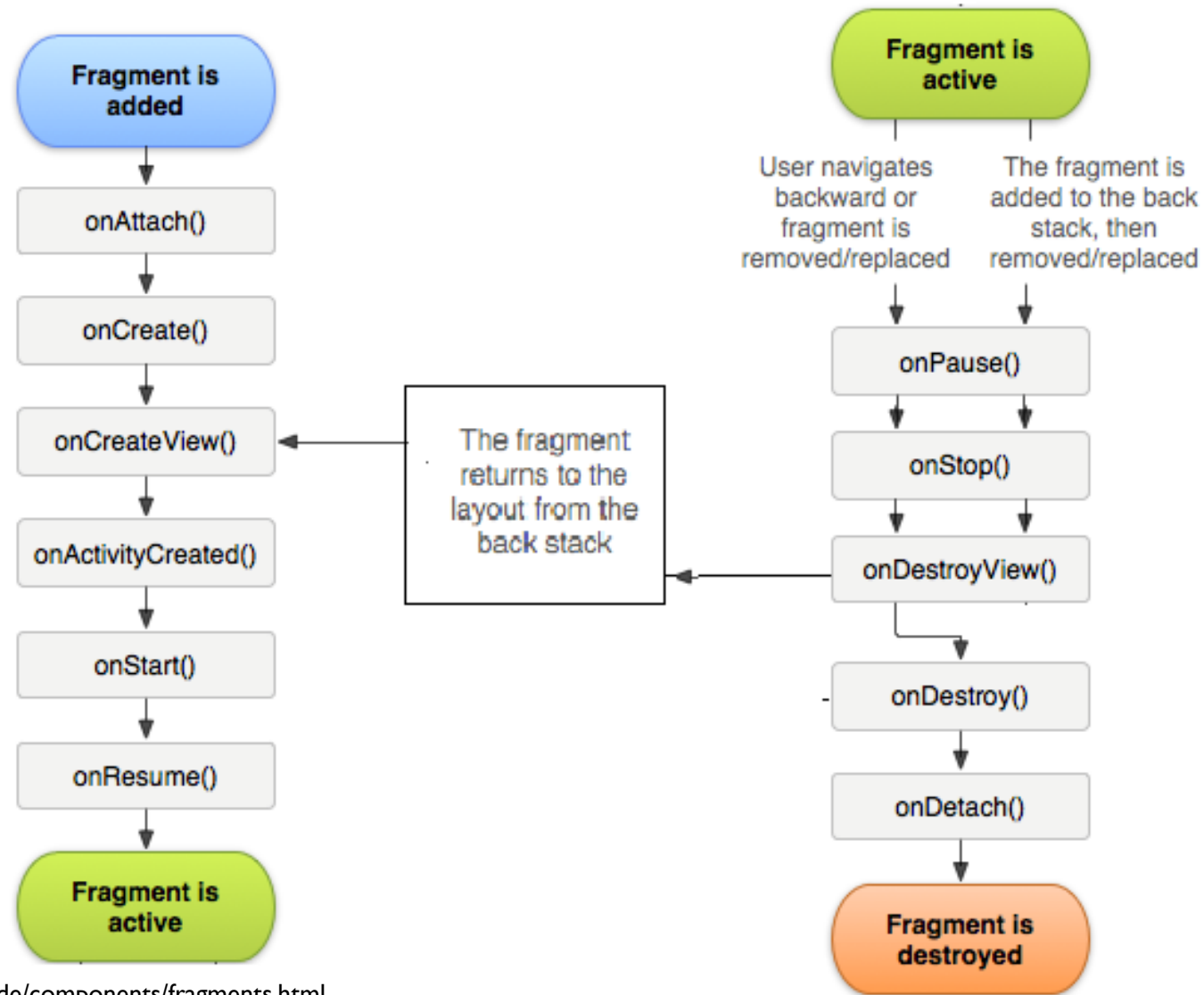
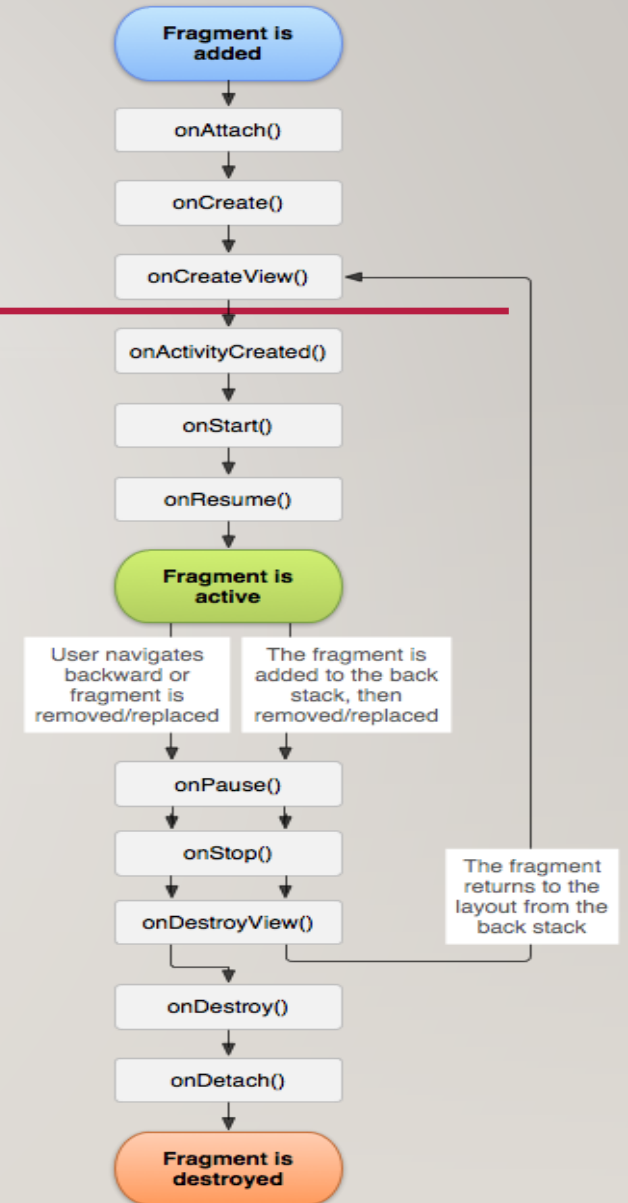


Figure source: <http://developer.android.com/guide/components/fragments.html>

LIFECYCLE OF FRAGMENT

- It is recommended that the following 3 callback should be implemented:
 - onCreate()
 - onCreateView()
 - onPause()



FRAGMENT LIFECYCLE CALLBACKS

onCreate()

- Called when creating the fragment.
- Initialize essential components of the fragment that you want to retain when the fragment is paused or stopped, then resumed

onCreateView()

- Called when it's time for the fragment to draw its user interface for the first time.
- Must return a View from this method that is the root of your fragment's layout. You can return null if the fragment does not provide a UI.

onPause()

- Called as the first indication that the user is leaving the fragment
- At this point, you should commit any changes that should be persisted beyond the current user session

CREATING FRAGMENT

- Steps required to create fragment
- 1- create subclass that extends Fragment class
 class MyFragment extends Fragment{ ... }
- 2- create fragment layout XML File

```
public class Fragment2 extends Fragment {

    @Override
    public void onCreate(@Nullable Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
    }

    @Nullable
    @Override
    public View onCreateView(@NonNull LayoutInflater inflater, @Nullable
    ViewGroup container, @Nullable Bundle savedInstanceState) {

        return inflater.inflate(R.layout.fragment1_layout, container ,
        false);
    }
}
```


ADDING FRAGMENT TAG TO THE ACTIVITY XML

```
<fragment  
    android:name="packageName.FragmentI"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:id="@+id/fragment"  
>
```

ADDING FRAGMENT PROGRAMMATICALLY

```
private void addFragment(){  
  
    FragmentManager manager = getSupportFragmentManager();  
    FragmentTransaction transaction = manager.beginTransaction();  
    Fragment fragment2 = Fragment2();  
    transaction.add(R.id.fragment, fragment2);  
    transaction.commit();  
}
```

ADDING FRAGMENT PROGRAMMATICALLY

- To make fragment transactions in your activity (such as add, remove, or replace a fragment), you must use APIs from **FragmentManager**.
- Then, you can use the **beginTransaction()** method to add a fragment.
- The first argument passed to **beginTransaction()** is the ViewGroup id in which the fragment should be placed, and the second parameter is the fragment to add.
- You must call **commit()** with **FragmentManager** for the changes to take effect.

FRAGMENT MANAGER

- Use `supportFragmentManager`
 - ❖ to manage fragments in activity.
 - ❖ obtain the fragments with `findFragmentById()` or `findFragmentByTag()`
 - ❖ Pop fragments off the back stack, with `popBackStack()` (simulating a Back command by the user).

FRAGMENT TRANSACTIONS

- **FragmentManager** API can be used to
 - ❖ Add fragment
 - ❖ Remove fragment
 - ❖ Replace fragment
 - ❖ You call `addToBackStack()`, in order to add the transaction to a back stack of fragment transactions.
 - ❖ You must call `commit()` in the end in order to save all changes.

EXAMPLE

- Create activity that contain fragment container
- Create two/ three fragment classes along with its xml file
- Add and replace fragment dynamically

ACTIVITY TO FRAGMENT COMMUNICATION

- Activity can get reference to fragment using `FragmentManager`
- `Fragment myFrag = supportFragmentManager.findFragmentById(R.id.fragment);`
- Then invoke any method in the fragment
- `myFrag.doSomething();`

```
FragmentManager manager = getSupportFragmentManager();  
Fragment fragment =  
manager.findFragmentById(R.id.fragment);  
if(fragment instanceof Fragment2){  
    ((Fragment2) fragment).displayMessage(" message from  
Activity");  
}
```

REFERENCES

1. <https://developer.android.com/guide>
2. <https://developer.android.com/training/basics/fragments/communicating.html#DefineInterface>