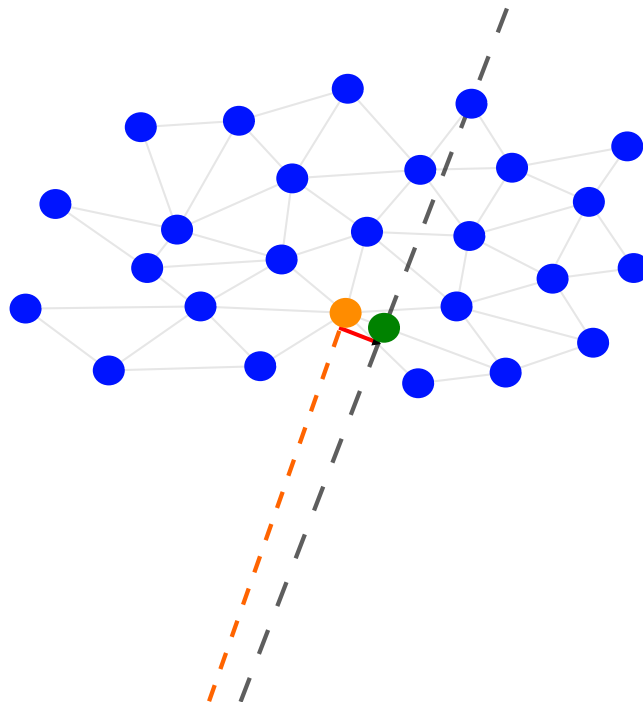
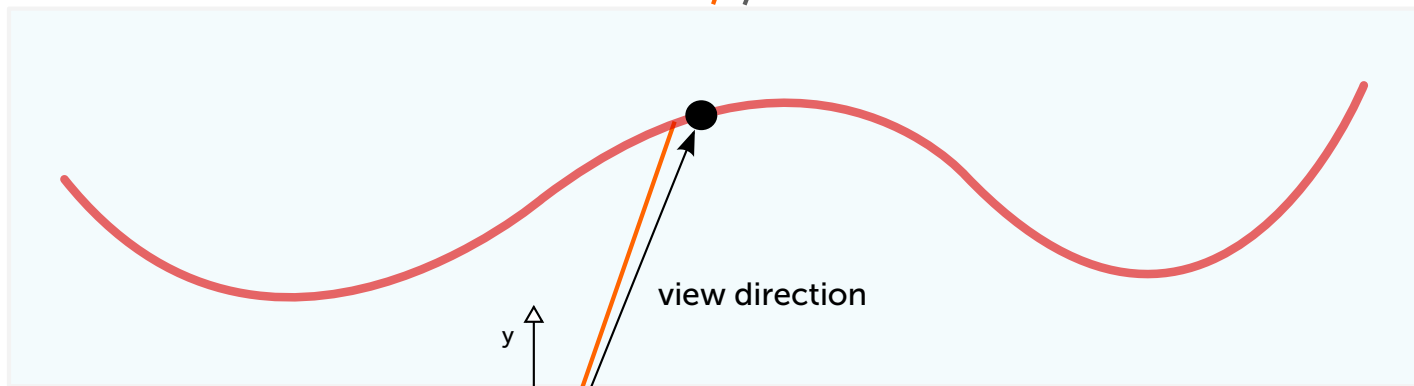


Mesh \mathbb{R}^3



- projected vertex
- nearest vertex to sample direction
- line feature sample point

viewport



view direction

y

z

focal point

x