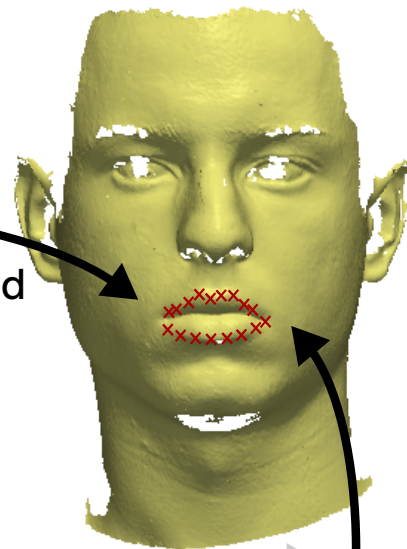
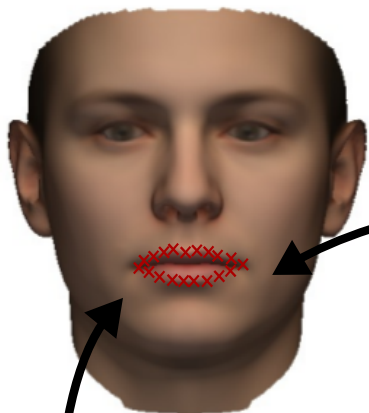


3D
meshes



correspondence approximated
through points

map

camera
parameters

on to mesh



line feature
correspondence



2D
images