

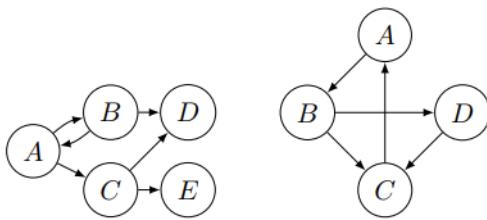
# GT Lab Practical 04 - Transitive Closure in Graph

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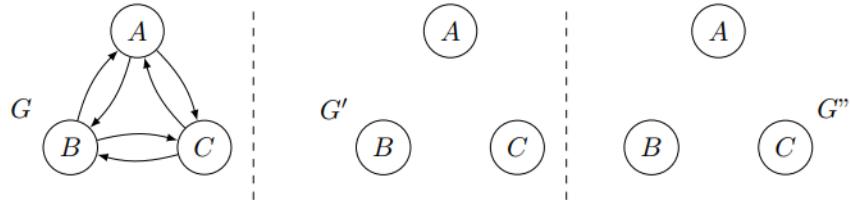
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## 1. Definition and properties of Transitive Closure

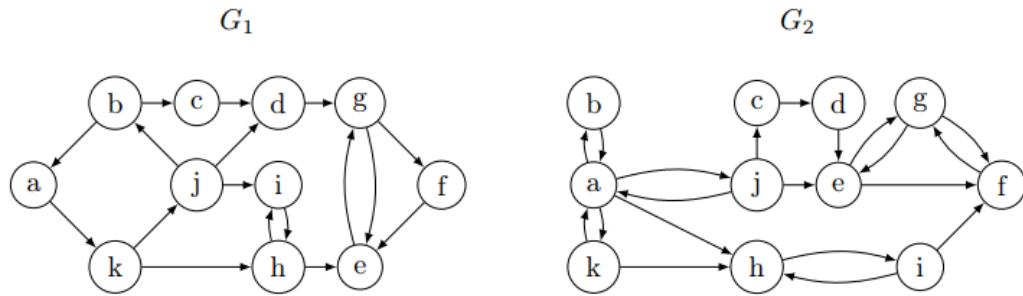
**Question 1.** Draw the transitive closure of the following graphs.



**Question 2.** Add some arcs to  $G'$  and  $G''$  such that  $G'$  and  $G''$  are  $\tau$ -minimal  $\tau$ -equivalent to  $G$ . Note that  $G''$  contains strictly less arcs than  $G'$ .



**Question 3.** Let  $G_1$  and  $G_2$  be the following two graphs :



(3.1). Compute the transitive closures of  $G_1$  and  $G_2$ .

(3.2). Compute the reduced graphs  $G_{1R}$  and  $G_{2R}$  of  $G_1$  and  $G_2$ .

(3.3). Compute the transitive closures of  $G_{1R}$  and  $G_{2R}$ .

(3.4). Remarkable for both graphs.

## 2. Roy Wharshall Algorithm and Matrix

Recall that the Roy Wharshall Algorithm

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**Algorithm 1** Roy Wharshall Algorithm

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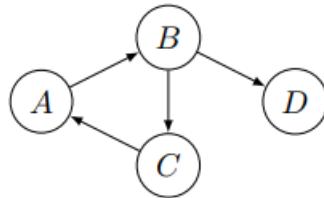
**Require:** A directed graph  $G = (U, A)$

**Ensure:** The transitive closure of  $G$

```
1: for  $w \in U$  do
2:   for  $u \in U$  do
3:     for  $v \in U$  do
4:       if  $(u, w) \in A$  and  $(w, v) \in A$  then
5:         Add  $(u, v)$  to  $A$ 
6:       end if
7:     end for
8:   end for
9: end for
```

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**Question 1.** Run the algorithm on the following graph  $\mathbf{G}$  :



- (1.1). Build graph using any packages in NetworkX.
- (1.2). Check function in NetworkX in order to transform the graph  $\mathbf{G}$  to matrix called  $\mathbf{P}$
- (1.3). Build function called `Roy_Wharshall_Algorithm()` according to the pseudo-code, then apply on graph  $\mathbf{G}$  is given.
- (1.4). Visualization the graph by design a black color on original and blue color for new edges that obtain from transitive closure.

**Question 2.** Relation of Matrix and Graph

$$M = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$

- (2.1). Describe the algorithm using only the adjacency matrix of general directed graph.
- (2.2). Build function called `Roy_Wharshall_Algorithm_Mat()` base on question (2.1), then apply on matrix  $\mathbf{M}$  is given by define a new matrix called  $\mathbf{N}$ .
- (2.3). Check function in NetworkX in order to transform the matrix  $\mathbf{N}$  to graph called  $\mathbf{T}$
- (2.4). Visualization the graph by design a black color on original and blue color for new edges that obtain from transitive closure.

### 3. Problem for equipment of a workshop

Nine machines,  $a, b, \dots, h$  and  $i$ , are installed in a workshop. Mechanical parts are produced by successive machines (drills, polishers, welds, . . .). We want to build conveyor belts at minimum cost in order to move the pieces from a machine to another. The following array gives, for each machine  $M$ , which machines may be used in a next step to build a product. We must link  $M$  to each of those machines by a succession of belts. Model this problem with a graph problem and solve it.

Machine	Next Machines
$a$	$b, c, d, e, f, g, h, i$
$b$	$a, c, d, e, f, g, h, i$
$c$	$d, e$
$d$	$e$
$e$	$d$
$f$	$d, e, g, h, i$
$g$	$d, e, f, h, i$
$h$	$d, e, f, g, i$
$i$	$d, e, f, g, h$

Table 1: Machines and their possible next-step connections

- (Q1). Model the given workshop setup as a **directed graph**, where each node represents a machine and each directed edge represents a possible conveyor connection from one machine to its next-step machines. Clearly define the adjacency list or adjacency matrix corresponding to this graph.
- (Q2). Determine which **graph algorithm** should be applied to minimize the total number of conveyor belts (or the total connection cost) required to connect all machines. Justify your choice of algorithm.
- (Q3). Implement in file named `machine.py`, ensuring that it computes the optimal configuration (minimum-cost connection) for the given network of machines.

#### Note

- Summit only file `machine.py`
- For both files `machine.py` you need created by yourself.