

- ภาษาซีสามารถดำเนินการกับข้อมูลในระดับของบิต (Bit manipulation)ได้
- ตัวดำเนินการระดับบิตใช้กับตัวถูกดำเนินการ(operand) ประเภท `char, short, int, long int, unsigned` เท่านั้น
- The bitwise operators act on integral expressions represented as string of binary digits.
- These operators are explicitly system-dependent.

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## Bitwise Complement

- The operator `~` is unary.
- It inverts the bit string representation of its argument;
  - the 0s become 1s
  - the 1s become 0s
- using format : `~ integral operand`
- Example :

```
int a = 9;
the binary representation of a is 00000000 00001001
the binary representation of ~a is 11111111 11110110
the integer value of expression ~a is -10
```

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# Bitwise Operators

## Bitwise Operators and Expressions

### Bitwise Complement

### Bitwise Binary Logical Operators

### Left and Right Shift Operators

### Masks

### Packing and Unpacking



## Bitwise operations

- (Unary) Bitwise Complement : `~`
- Logical operators
  - bitwise and : `&`
  - bitwise exclusive or : `^`
  - bitwise inclusive or : `|`
- Shift Operators
  - left shift : `<<`
  - right shift : `>>`
- Operation Priorities

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## Bitwise Binary Logical Operators

- These operators are binary.
- The two operand are operated on bit-position by bit-position.

a	b	a & b	a ^ b	a   b
0	0	0	0	0
1	0	0	1	1
0	1	0	1	1
1	1	1	0	1

## Declaration and initialization

int a = 15, b= -255;

Expression	Binary Representation
a	0000 0000 0000 1111
b	1111 1111 0000 0001
a & b	0000 0000 0000 0001
a ^ b	1111 1111 0000 1110
a   b	1111 1111 0000 1111

## Left and Right Shift Operators

- These operators are binary.
- The two operands of shift operator must be integral expressions.
  - expr1 >> expr2
  - expr1 << expr2
- The bit representation of expr1 to be shifted by the number of places specified by expr2.
- For the left shift operator, on the low-order end, 0s are shifted in.
- For the right shift operator, on the high-order end, 0s are shifted in.

## Declaration and initializations

unsigned a = 13, b= -255, c = 5;

Expression	Binary Representation	Action
a	0000 0000 0000 1101	unshifted
a << 1	0000 0000 0001 1010	left-shifted 1
a << c	0000 0001 1010 0000	left-shifted 5
b	1111 1111 0000 0001	unshifted
b >> 1	0111 1111 1000 0000	right-shifted 1
b >> c	0000 0111 1111 1000	right-shifted 5

## Declaration and initializations

```
unsigned a = 1, b= 2;
```

Expression	Binary Representation	Value
a << b >> 1	0000 0000 0000 0010	
a << 1 + 2 << 3		
a+b<<12*a>>b		
~b >> a		
~a + b << 3		

/\* BITWISE.C : Demonstrate bitwise operator \*/

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
printf("255 & 15 = %d\n", 255 & 15);
```

```
printf("255 | 15 = %d\n", 255 | 15);
```

```
printf("255 ^ 15 = %d\n", 255 ^ 15);
```

```
printf("2 << 2 = %d\n", 2<<2);
```

```
printf("16 >> 2 = %d\n", 16 >> 2);
```

```
printf("~2 = %d\n", ~2);
```

```
}
```

255 & 15 = 15

255 | 15 = 255

255 ^ 15 = 240

2 << 2 = 8

16 >> 2 = 4

~2 = -3

## Masks

A mask is a constant or variable that used to extract desired bits from another variable or expression.

- int i, mask = 1;  
for (i=0; i<10; i++)  
printf("%d", i & mask);
- int v;  
:  
if (v & (1<<2))  
/\*This statement is executed when the 3<sup>rd</sup> bit of v is 1.\*/  
else  
:

/\* Bit print of an integral expression\*/

```
#include <stdio.h>
```

```
#include <limits.h>
```

```
int main()
```

```
int i, c = -15;
```

```
int n = sizeof(int)*CHAR_BIT;
```

```
int mask = 1 << (n-1);
```

```
for (i=1; i<=n; ++i) {
```

```
putchar((c & mask) == 0)? '0':'1');
```

```
c <<= 1;
```

```
if (i% CHAR_BIT == 0 && i < n)  
putchar(' ');\n}
```

```
}
```

## จงเขียนฟังก์ชัน bit\_print() ซึ่งมีพารามิเตอร์เป็นข้อมูลชนิดจำนวนเต็ม เพื่อทำการแสดงค่าแต่ละบิตของพารามิเตอร์นั้น

```
#include <stdio.h>
#include <limits.h>
void bit_print(int );
void main() {
    int c;
    printf("Integer to be displayed its bit representation:");
    scanf("%d", &c); BitPrint(c);
}
/* Bit print of an integral expression*/
```

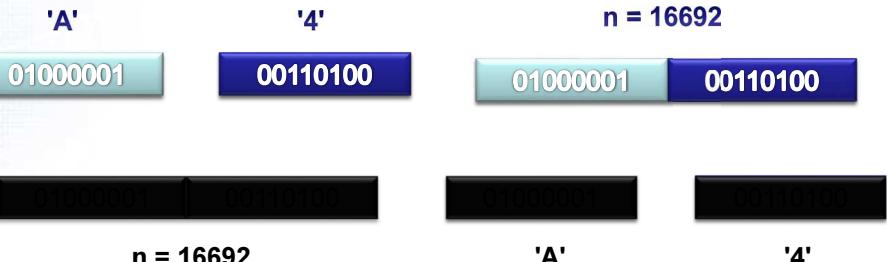
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## Packing and Unpacking

- The use of bitwise expressions allows for data compression/decompression across byte boundaries.



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## ตัวอย่างการรับเข้าข้อมูล (binary -> decimal)

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 32

int main ()
{
    char curr;
    unsigned int sum = 0;
    int i = 0;

    while (((curr = getchar()) != '\n') && (i < MAX)) {
        sum = sum << 1;
        if (curr == '1') {
            sum = sum | 1;
        }
        i++;
    }
    printf("Decimal = %d\n", sum );
}
```

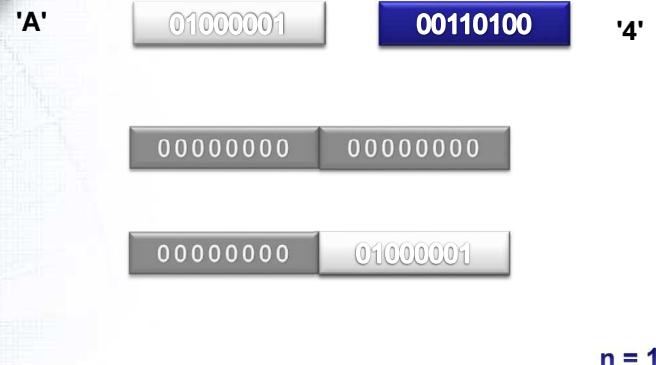
101  
Decimal = 5

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## Packing



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## Packing

The use of bitwise expressions allows for data compression across byte boundaries.

```
/*Pack 2 characters into an int.*/
#include <limits.h>
int pack (char a, char b) {
    int p = a; /* p will be packed with a and b*/
    p = (p << CHAR_BIT) | b;
    return (p);
}
printf("Packing of \'x\' and \'y\' is %X\n", pack( 'x', 'y'));
printf("Bit representation of packed \'x\', \'y\' is ", BitPrint(pack('x', 'y')));
```

Function Definition

Function Invocation

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```
/* tbitwise.c : to illustrate bitwise operation
*/
#include <stdio.h>
#include <limits.h>
int pack(char, char);
void BitPrint(int);
char unpack(int, int);
void main (void) {
    int i;
    i = pack('A', '4');
    printf("Packing of \'A\' and \'4\', hexadecimal is %X\n", i);
    printf("Bit representation of %d is: ", i);
    BitPrint(i); /* BitPrint(pack('A', '4'))*/
    printf("Unpack low byte of %d is: %c\n", i, unpack(i, 0));
    printf("    High byte of %d is: %c\n", i, unpack(i, 1));
//putchar(unpack(i, 1));
}
```

```
int pack(char a, char b) {
    int p=a;
    p = (p << CHAR_BIT) | b;
    return (p);
}
char unpack (int p, int k) {
    int n = k * CHAR_BIT; /* k=0,
1 so n = 0, 8 */
    unsigned mask = 255;
    mask <= n;
    return ((p & mask) >> n);
}
void BitPrint(int c) {
    int n = sizeof(int)*CHAR_BIT;
    int i, mask= 1<< n-1;
    for (i=1; i<=n; ++i) {
        putchar((c & mask)==0 ? '0':
'1');
        c <<= 1;
        if (i%CHAR_BIT ==0 && i<n)
            putchar(' ');
    }
    putchar('\n');
}
```



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/\*Unpack 2 characters from an int.\*/

```
#include <limits.h>
char unpack (int p, int k) {
    int n = k * CHAR_BIT; /* k=0, 1 so n = 0, 8 */
    unsigned mask = 255;

    mask <= n;
    return ((p & mask) >> n);
}
```

low byte

high byte

'a'	'b'
บิตที่ 15	..... 0

```
int p;
p = pack('a', 'b');
putchar(unpack(p, 1)); /* a is printed.*/
putchar('\n');
putchar(unpack(p, 0)); /* b is printed.*/

```

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บทส่งท้าย ๗ จว

จิตใจ จดจ่อ จึงจะ

เจ้อะเจ้อ

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