# **TP1 Roots of Equations**

Name: Ny Chantharith

ID: e20220472

Group: I3-AMS-TP-B

1. Explain and develop a computer program to find roots of the equation,

$$bx + c = 0$$

```
In [12]:
    def solve_linear_eq1(b, c):
        if b == 0:
            return "Infinitive"
        else:
            return "No solution"
        else:
            return -c / b

print("Enter the coefficients of the linear equation ax + b = 0")
    b = float(input("Enter b: "))
    c = float(input("Enter c: "))
    print("Enter b:", b, "\nEnter c:", c)
    print("Result is", solve_linear_eq1(b, c))

Enter the coefficients of the linear equation ax + b = 0
Enter b: 2.0
```

Enter b: 2.0
Enter c: 3.0
Result is -1.5

2. Explain and develop a computer program to find roots of the equation,

$$ax^2 + bx + c = 0$$

```
In [13]:

def solve_quadratic_eq(a, b, c):
    if a == 0:
        return solve_linear_eq1(b, c)
    else:
        d = b**2 - 4*a*c
        if d < 0:
            return "No solution"
        elif d == 0:
            return -b / (2*a), -b / (2*a)
        else:
            return (-b + d**0.5) / (2*a), (-b - d**0.5) / (2*a)

print("Enter the coefficients of the quadratic equation ax^2 + bx + c = 0
a = float(input("Enter a: "))
b = float(input("Enter b: "))
c = float(input("Enter c: "))</pre>
```

```
print("Enter a:", a, "\nEnter b:", b, "\nEnter c:", c)
print("Result is", solve_quadratic_eq(a, b, c))

Enter the coefficients of the quadratic equation ax^2 + bx + c = 0
Enter a: 1.0
Enter b: 4.0
```

3. Develop computer programs to compute the following sums with loops and then with mathematical formula for n=10,20,50.

a. 
$$1+2+\ldots+n=rac{n(n+1)}{2}$$
 b.  $rac{1}{1.2}+rac{1}{2.3}+\ldots+rac{1}{n(n+1)}=1-rac{1}{n+1}$ 

Enter c: 3.0

Result is (-1.0, -3.0)

```
In [14]: def compute_sum_a(n):
    return n * (n + 1) / 2

def compute_sum_b(n):
    return 1-(1/n+1)

print("compute the following sums with loops and then with mathematical f print("\na. 1+2+3+...+n=n(n+1)/2")
print(f"for n=10, the result is {compute_sum_a(10):.2f}")
print(f"for n=20, the result is {compute_sum_a(20):.2f}")
print(f"for n=50, the result is {compute_sum_a(50):.2f}")
print("\nb. 1-1/2+1/3-1/4+...+1/n=1-(1/n+1)")
print(f"for n=10, the result is {compute_sum_b(10):.2f}")
print(f"for n=20, the result is {compute_sum_b(20):.2f}")
print(f"for n=50, the result is {compute_sum_b(50):.2f}")
```

compute the following sums with loops and then with mathematical formula f or n=10,20,50.

```
a. 1+2+3+...+n=n(n+1)/2
for n=10, the result is 55.00
for n=20, the result is 210.00
for n=50, the result is 1275.00

b. 1-1/2+1/3-1/4+...+1/n=1-(1/n+1)
for n=10, the result is -0.10
for n=20, the result is -0.05
for n=50, the result is -0.02
```

4. Develop computer programs to compute the sum  $\sum_{k=1}^{n} \frac{1}{k!}$ .

```
In [15]: def compute_sum(n):
    sum = 0
    factorial = 1
    for i in range(1, n):
        factorial *= i
        sum += 1 / factorial
    return sum

print(f"Compute the sum above")
n = int(input("Enter n: "))
```

```
print("Enter n:", n)
print(f"Result is {compute_sum(n):.4f}")
```

Compute the sum above Enter n: 6
Result is 1.7167

5. Develop a computer program to determine the exponential function which can be written in infinite series form

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \frac{x^4}{4!} + \dots$$

then compute the value of  $e^x$  for x=0.1,0.5,1 with polynomial approximation of degree 5.

```
In [16]: import math

def exp_taylor(x, degree=5):
    result = 0.0
    for n in range(degree + 1):
        result += (x ** n) / math.factorial(n)
    return result

print("Compute the exponential value of x")
x = [0.1, 0.5, 1]
for i in x:
    print(f"for x={i}, the result is {exp_taylor(i):.4f}")
```

Compute the exponential value of x for x=0.1, the result is 1.1052 for x=0.5, the result is 1.6487 for x=1, the result is 2.7167

6. Develop a computer program to compute the value of polnomial  $\sum_{k=0}^n a_k x^k$  at  $x=x_0$ . Use your program to compute p(0.1) if  $p(x)=1-3x^2+2x^3-x^5+4x^6$ .

```
In [17]: def evaluate_polynomial(coefficients, x0):
    result = 0
    for i in range(len(coefficients)):
        result += coefficients[i] * (x0 ** i)
    return result

print("Evaluate the polynomial")
print("p(x)=1 - 3x^2 + 2x^3 - x^5 + 4x^6")
coefficients = [1, 0, -3, 2, 0, -1, 4]
print(f"Since x0 = 0.1, the result is {evaluate_polynomial(coefficients,
```

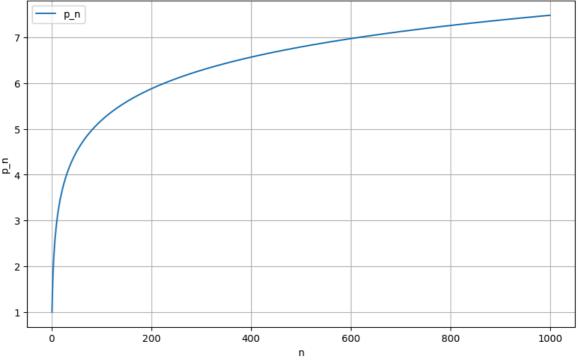
Evaluate the polynomial  $p(x)=1 - 3x^2 + 2x^3 - x^5 + 4x^6$ Since x0 = 0.1, the result is 0.9720

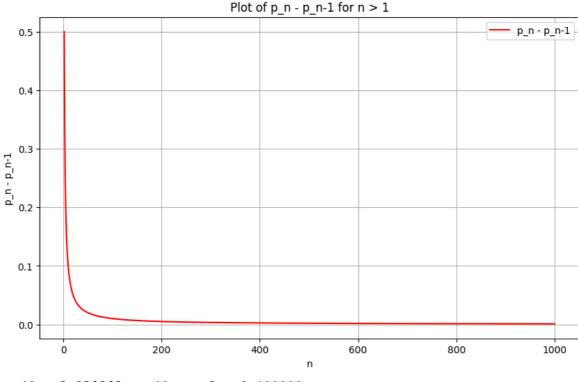
7. Let  $f(x)=(x-1)^{10}, p=1$  and  $p_n=1+\frac{1}{n}.$  Show that  $|f(p_n)<10^{-3}$  whenever n>1 but that  $|p-p_n|<10^{-3}$  requires that n>1000.

```
In [18]: def f(p n):
              """Compute f(p_n) = (p_n - 1)^10."""
              return (p_n - 1) ** 10
         # Condition 1: Check |f(p_n)| < 10^{(-3)} for n > 1
         print("Check |f(p_n)| < 10^{(-3)} for n > 1")
         for n in range(2, 11):
              p_n = 1 + 1/n
              f value = f(p n)
              print(f''n = \{n\}, p_n = \{p_n:.6f\}, |f(p_n)| = \{f_value:.6e\}, Condition\}
         print("\n")
         # Condition 2: Find the smallest n such that |p - p_n| < 10^{(-3)}
         print("Check |p - p_n| < 10^{(-3)} requires that n>1000")
          required_n = 1001
         p_n_required = 1 + 1/required_n
         abs_diff = abs(1 - p_n_required)
         print(f"n = \{required_n\}, p_n = \{p_n_required:.6f\}, |p - p_n| = \{abs_diff\}
        Check |f(p n)| < 10^{(-3)} for n > 1
        n = 2, p_n = 1.500000, |f(p_n)| = 9.765625e-04, Condition Met: True
        n = 3, p_n = 1.333333, |f(p_n)| = 1.693509e-05, Condition Met: True
        n = 4, p_n = 1.250000, |f(p_n)| = 9.536743e-07, Condition Met: True
        n = 5, p_n = 1.200000, |f(p_n)| = 1.024000e-07, Condition Met: True
        n = 6, p_n = 1.166667, |f(p_n)| = 1.653817e-08, Condition Met: True
        n = 7, p_n = 1.142857, |f(p_n)| = 3.540133e-09, Condition Met: True
        n = 8, p_n = 1.125000, |f(p_n)| = 9.313226e-10, Condition Met: True
        n = 9, p_n = 1.111111, |f(p_n)| = 2.867972e-10, Condition Met: True
        n = 10, p_n = 1.100000, |f(p_n)| = 1.000000e-10, Condition Met: True
        Check |p - p_n| < 10^{(-3)} requires that n>1000
        n = 1001, p_n = 1.000999, |p - p_n| = 9.990010e-04, Condition Met: True
           8. Let (p_n) be the sequence defined by p_n = \sum_{k=1}^n \frac{1}{k}. Show that (p_n) diverge
             even though \lim (p_n - p_{n-1}) = 0.
In [19]: import numpy as np
         import matplotlib.pyplot as plt
         # function to compute p_n
         def p_n(n):
              return np.sum(1 / np.arange(1, n + 1))
         # Value of n
         n_{values} = np.arange(1, 1001)
         # compute p_n for each n
         p_n_values = np.array([p_n(n) for n in n_values])
         # compute p_n - p_{-1} for each n
         p_diff_values = np_array([p_n(n) - p_n(n - 1) for n in n_values])
         # plot p_n to show divergence
         plt.figure(figsize=(10, 6))
         plt.plot(n_values, p_n_values, label="p_n")
```

```
plt.xlabel("n")
plt.ylabel("p_n")
plt.title("Plot of p_n = Sum(1/k) for k = 1 to n")
plt.grid(True)
plt.legend()
plt.show()
# plot p_n - p_n-1 to show it approaches 0
plt.figure(figsize=(10, 6))
plt.plot(n_values[1:], p_diff_values[1:], label="p_n - p_n-1", color="red
plt.xlabel("n")
plt.ylabel("p_n - p_n-1")
plt.title("Plot of p_n - p_{-1} for n > 1")
plt.grid(True)
plt.legend()
plt.show()
# Print some values for illustration
for n in [10, 50, 100, 1000]:
    print(f''p_{n} = \{p_n(n):.6f\}, p_{n} - p_{n-1} = \{p_n(n) - p_n(n-1):.6f\}
```

## Plot of $p_n = Sum(1/k)$ for k = 1 to n





```
p_10 = 2.928968, p_10 - p_9 = 0.100000
p_50 = 4.499205, p_50 - p_49 = 0.020000
p_100 = 5.187378, p_100 - p_99 = 0.010000
p_1000 = 7.485471, p_1000 - p_999 = 0.001000
```

9. Use the Bisection method to find  $p_3$  for  $f(x) = \sqrt{x} - \cos x$  on [0,1].

```
In [20]: import math
          def f(x):
              return math.sqrt(x) - math.cos(x)
          def bisection_method(a, b, tol= 1e-6, max_iter= 50):
              iter_count = 0
              while iter_count < max_iter:</pre>
                  m = (a + b) / 2
                  fm = f(m)
                  if abs(fm) < tol:</pre>
                      return m
                  if f(a) * fm < 0:
                      b = m
                  else:
                      a = m
                  iter_count += 1
              return (a+b)/2
          # Define the interval [a, b]
          a = 0
          b = 1
          # Find p3, which is the third approximation
          p3 = bisection_method(a, b, tol=1e-6, max_iter=3)
```

```
Numerical Analysis TP1
          print("Use the Bisection method to find the third approximation for f(x)
          print(f''p3 = \{p3:.6f\}'')
         Use the Bisection method to find the third approximation for f(x) = sqrt
         (x) - cos(x) on [0, 1]
         p3 = 0.687500
           10. Use the Bisection method to find solutions accurate to within 10^{-2}\,\mathrm{for}
              x^3 - 7x^2 + 14x - 6 = 0 on each interval.
              a. [0, 1]
              b. [1, 3.2]
              c. [3.2, 4]
In [21]: \# compute f(x)
          def f(x):
              return x**3 - 7*x**2 + 14*x - 6
          def bisection_method(a, b, tol= 1e-6, max_iter= 50):
               iter count = 0
              while iter_count < max_iter:</pre>
                   m = (a + b) / 2
                   fm = f(m)
                   if abs(fm) < tol:</pre>
                       return m
                   if f(a) * fm < 0:
                       b = m
                   else:
                       a = m
                   iter count += 1
               return (a+b)/2
          intervals = [[0, 1], [1, 3.2], [3.2, 4]]
          print("Use the Bisection method to find the solution accurate to within 1
          for i, (a, b) in enumerate(intervals):
              p = bisection_method(a, b, tol=1e-6)
              print(f"for {a, b}, p{i+1} = {p:.6f}")
         Use the Bisection method to find the solution accurate to within 10^-2 for
         f(x) = x^3 - 7x^2 + 14x - 6 = 0
         for (0, 1), p1 = 0.585786
         for (1, 3.2), p2 = 3.000000
         for (3.2, 4), p3 = 3.414214
           11. Use the Bisection method to find solutions accurate to within 10^{-5} for the
              following problems.
              a. x-2^{-x}=0 for 0\leq x\leq 1
              b. e^x-x^2+3x-2=0 for 0\leq x\leq 1
              c. 2x\cos(2x)-(x+1)^2=0 for -3\leq x\leq -2 and -1\leq x\leq 0
              d. x \cos(x) - 2x^2 + 3x - 1 = 0 for 0.2 \le x \le 0.3 and 1.2 \le x \le 1.3
```

In [22]: import math # compute f(x) in a

```
def f a(x):
    return x**3 - 7*x**2 + 14*x - 6
\# compute f(x) in b
def f_b(x):
    return math.exp(x) - x**2 + 3*x - 2
\#compute f(x) in c
def f_c(x):
    return 2*x*math.cos(2*x) - pow((x+1), 2)
\# compute f(x) in d
def f_d(x):
    return x*math.cos(x) -2*x**2 + 3*x - 1
\# bisection method for f(x) in a
def bisection_method_a(a, b, tol= 1e-6, max_iter= 50):
    iter_count = 0
    while iter_count < max_iter:</pre>
        m = (a + b) / 2
        fm = f_a(m)
        if abs(fm) < tol:</pre>
             return m
        if f_a(a) * fm < 0:</pre>
             b = m
        else:
             a = m
        iter_count += 1
    return (a+b)/2
# bisection method for f(x) in b
def bisection_method_b(a, b, tol= 1e-6, max_iter= 50):
    iter_count = 0
    while iter_count < max_iter:</pre>
        m = (a + b) / 2
        fm = f_b(m)
        if abs(fm) < tol:</pre>
             return m
        if f_b(a) * fm < 0:
             b = m
        else:
             a = m
        iter_count += 1
    return (a+b)/2
# bisection method for f(x) in c
def bisection_method_c(a, b, tol= 1e-6, max_iter= 50):
    iter_count = 0
    while iter_count < max_iter:</pre>
        m = (a + b) / 2
        fm = f_c(m)
        if abs(fm) < tol:</pre>
             return m
```

```
if f c(a) * fm < 0:
             b = m
         else:
             a = m
         iter count += 1
     return (a+b)/2
 # bisection method for f(x) in d
 def bisection_method_d(a, b, tol= 1e-6, max_iter= 50):
     iter count = 0
     while iter_count < max_iter:</pre>
         m = (a + b) / 2
         fm = f_d(m)
         if abs(fm) < tol:</pre>
             return m
         if f d(a) * fm < 0:
             b = m
         else:
             a = m
         iter_count += 1
     return (a+b)/2
 print("Use the Bisection method to find the solution accurate to within 1
 print("a. f(x)=x-2^{-}(-x)=0 for 0 <= x <= 1")
 print(f"The root in [0, 1] is: {bisection method a(0, 1, tol=1e-5):.4f}")
 print("\nb. f(x)=e^x-x^2+3x-2=0 for 0 <= x <= 1")
 print(f"The root in [0, 1] is: {bisection_method_b(0, 1, tol=1e-5):.4f}")
 print("\nc. f(x)=2x\cos(2x)-(x+1)^2=0 for -3 <= x <= -2 and -1 <= x <= 0")
 print(f"The root in [-3, -2] is: {bisection_method_c(-3, -2, tol=1e-5):.4
 print(f"The root in [-1, 0] is: {bisection_method_c(-1, 0, tol=1e-5):.4f}
 print("\nd. f(x)=x\cos(x)-2x^2+3x-1=0 for 0.2 <= x <= 0.3 and 1.2 <= x <=
 print(f"The root in [0.2, 0.3] is: {bisection_method_d(0.2, 0.3, tol=1e-5
 print(f"The root in [1.2, 1.3] is: {bisection_method_d(1.2, 1.3, tol=1e-5
Use the Bisection method to find the solution accurate to within 10^-5 for
the following problems
a. f(x)=x-2^{-}(-x)=0 for 0 <= x <= 1
The root in [0, 1] is: 0.5858
b. f(x)=e^x-x^2+3x-2=0 for 0 <= x <= 1
The root in [0, 1] is: 0.2575
c. f(x)=2x\cos(2x)-(x+1)^2=0 for -3 <= x <= -2 and -1 <= x <= 0
The root in [-3, -2] is: -2.1913
The root in [-1, 0] is: -0.7982
d. f(x)=x\cos(x)-2x^2+3x-1=0 for 0.2 <= x <= 0.3 and 1.2 <= x <= 1.3
The root in [0.2, 0.3] is: 0.2975
The root in [1.2, 1.3] is: 1.2566
 12. Use a fixed-point iteration method to determine a solution accurate to within
     10^{-2} for x^4 - 3x^2 - 3 = 0 on [1, 2]. Use p_0 = 1.
```

Convert into Fixed-form

$$x^4 - 3x^2 - 3 = 0$$

$$\Rightarrow x = (3x^2 + 3)^{\frac{1}{4}}$$

```
In [23]: def g(x):
    return (3*x**2+3)**(1/4)

def fixed_point_iteration(p0, tol=1e-2, max_iter=50):
    iter_count = 0
    while iter_count < max_iter:
        p1 = g(p0)
        if abs(p1 - p0) < tol:
            return p1
        p0 = p1
        iter_count += 1
        raise ValueError("Method did not converge")

p0 = 1
    solution = fixed_point_iteration(p0)
    print(f"Use the fixed-point iteration method to find the solution accurat print(f"The solution is: {solution:.4f}")</pre>
```

Use the fixed-point iteration method to find the solution accurate to with in  $10^-2$  for  $x^4-3x^2-3=0$ 

The solution is: 1.9433

13. Use a fixed-point iteration method to determine a solution accurate to within  $10^{-2}$  for  $x^3 - x - 1 = 0$  on [1, 2]. Use  $p_0 = 1$ .

Convert into Fixed-form

$$x^3 - x - 1 = 0$$
$$\Rightarrow x = (x+1)^{\frac{1}{3}}$$

```
In [24]: def g(x):
    return (x+1)**(1/3)

def fixed_point_iteration(p0, tol=1e-2, max_iter=50):
    iter_count = 0
    while iter_count < max_iter:
        p1 = g(p0)
        if abs(p1 - p0) < tol:
            return p1
        p0 = p1
            iter_count += 1
        raise ValueError("Method did not converge")

p0 = 1
    solution = fixed_point_iteration(p0)
    print(f"Use the fixed-point iteration method to find the solution accurat print(f"The solution is: {solution:.4f}")</pre>
```

Use the fixed-point iteration method to find the solution accurate to with in  $10^-2$  for  $x^3-x-1=0$  The solution is: 1.3243

14. For each of the following equations, use the given interval or determine an interval [a,b] on which fixed-point iteration will coverge. Estimate the number of iterations necessary to obtain approximations accurate to within  $10^{-5}$ , and perform the calculations.

```
a. 2+\sin(x)-x=0 use [2,3] b. x^3-2x-5=0 use [2,3] c. 3x^2-e^x=0 d. x-\cos(x)=0
```

```
In [25]: import math
         def g_a(x):
             return 2+math.sin(x)
         def q b(x):
             return math.pow((2*x+5), 1/3)
         def g_c(x):
             return math.log(3*x**2)
         def q d(x):
             return math.cos(x)
         def fixed_point_a(g, p0, tol=1e-5, max_iter=100):
             for _ in range(max_iter):
                 p1 = q(p0)
                 if abs(p1 - p0) < tol:
                     return p1
                 p0 = p1
             return None
         print("Use the fixed-point iteration method to find the solution accurate
         print("\na. 2+\sin(x)-x=0 use [2,3]")
         print(f"The solution is: {fixed_point_a(g_a, 2, tol=1e-5):.4f}")
         print("\nb. x^3-2x-5=0 use [2,3]")
         print(f"The solution is: {fixed_point_a(g_b, 2, tol=1e-5):.4f}")
         print("\nc. 3x^2-e^x=0")
         print(f"The solution is: {fixed_point_a(g_c, 1, tol=1e-5):.4f}")
         print("\nd. x-cos(x)=0")
         print(f"The solution is: {fixed_point_a(g_d, 0.5, tol=1e-5):.4f}")
```

Use the fixed-point iteration method to find the solution accurate to with in  $10^-5$  for the following problems

```
a. 2+\sin(x)-x=0 use [2,3]
The solution is: 2.5542
b. x^3-2x-5=0 use [2,3]
The solution is: 2.0946
c. 3x^2-e^x=0
The solution is: 3.7331
d. x-\cos(x)=0
The solution is: 0.7391
```

15. Let  $f(x) = x^2 - 6$  and  $p_0 = 1$ . Use Newton's method to find  $p_2$ .

```
In [26]: def f(x):
    return x**2 - 6

def f_prime(x):
    return 2*x

def newton_method(p0, tol=1e-5, iteration = 2):
    p = p0
    for _ in range(iteration):
        p = p - f(p) / f_prime(p)
    return p

p2 = newton_method(1, 2)
    print("Use Newton's method to find p_2:")
    print(f"p_2 = {p2:.4f}")
```

Use Newton's method to find p\_2:  $p_2 = 2.6071$ 

16. Let  $f(x) = -x^3 - \cos(x)$  and  $p_0 = -1$ . Use Newton's method to find  $p_2$ .

```
In [27]: import math

def f(x):
    return -1*x**3 - math.cos(x)

def f_prime(x):
    return -3*x**2 + math.sin(x)

def newton_method(p0, iteration = 2):
    p = p0
    for _ in range(iteration):
        p = p - f(p) / f_prime(p)
    return p

p2 = newton_method(-1, 2)
    print("Use Newton's method to find p_2:")
    print(f"p_2 = {p2:.4f}")
```

Use Newton's method to find p\_2:  $p_2 = -0.8657$ 

- 17. Write a general purpose alogorithm for the method of False Position.
  - a. Describe your algorithm objective?
  - b. Describe required input parameter(s)?
  - c. Describe output value(s)?
  - d. Write your algorithm body here.
  - e. Implement your developed algorithm with Python, or any other programming language.

#### **False Position Method Algorithm**

#### a. Algorithm objective

The False Position Method (Regula Falsi) is a root-finding algorithm that iteratively refines an approximation of the root of a function f(x)=0. It is similar to the Bisection Method, but instead of using the midpoint, it selects a new approximation using a secant line between two points. The method guarantees convergence if f(x) is continuous in the interval and there is a sign change, i.e., f(a)f(b)<0.

## b. Required Input Parameter(s)

- f(x): The function for which we are finding the root.
- a: The lower bound of the interval where f(a) is defined.
- b: The upper bound of the interval where f(b) is defined.
- *tol*: The tolerance value (stopping criterion).
- $max\_iter$ : Maximum number of iterations to avoid infinite loops.

## c. Output Value(s)

- p: The approximate root of f(x) = 0
- f(p): The function value at p (should be close to zero)
- **Number of iterations** taken to reach the required tolerance.

## d. Algorithm Body

- Check that f(a)f(b) < 0
- Compute the first approximation using the False Position formula:

$$p = \frac{af(b) - bf(a)}{f(b) - f(a)}$$

- Evaluate f(p):
  - If f(p) is close enough to zero (within tolerance), stop.
  - Otherwise, update either a or b depending on the sign of f(p).
- Repeat the process until convergences or max iterations.

#### e. Python Implementation

```
In [28]: def false_position(f, a, b, tol=1e-5, max_iter=100):
    if f(a) * f(b) >= 0:
        raise ValueError("Function values at a and b must have opposite s

for i in range(max_iter):
    p = (a * f(b) - b * f(a)) / (f(b) - f(a))

    if abs(f(p)) < tol:
        return p, i + 1

    if f(a) * f(p) < 0:
        b = p
    else:
        a = p</pre>
```

return p, max\_iter

def f(x):

```
return x**3 - 4*x - 9
          root, iterations = false position(f, 2, 3)
          print(f"Approximate root: {root:.5f} (found in {iterations} iterations)")
         Approximate root: 2.70653 (found in 7 iterations)
          18. Let f(x) = x^2 - 6. With p_0 = 3 and p_1 = 2, find p_3.
             a. Use the secant Method.
             b. Use the method of False Position.
             c. Which of (a) or (b) is closer to \sqrt{6}
In [29]: def f(x):
              return x**2 - 6
          # Secant Method
          def secant_method(p0, p1, iterations=2):
              for _ in range(iterations):
                  p_next = p1 - f(p1) * (p1 - p0) / (f(p1) - f(p0))
                  p0, p1 = p1, p_next
              return p1
          # False Position Method
          def false_position_method(a, b, iterations=2):
              for _ in range(iterations):
                  p = (a * f(b) - b * f(a)) / (f(b) - f(a))
                  if f(p) * f(a) < 0:
                      b = p
                  else:
                      a = p
              return p
          # Compute values
          p3_secant = secant_method(3, 2, 2)
          p3_false_position = false_position_method(2, 3, 2)
          print("p_3:")
          print(f"a. Secant Method p3: {p3_secant:.5f}")
          print(f"b. False Position Method p3: {p3_false_position:.5f}")
          print(f"c. Actual sqrt(6): \{6**0.5:.5f\}. So, (a) Secant Method p3: \{p3\_se
         p_3:
         a. Secant Method p3: 2.45455
         b. False Position Method p3: 2.44444
         c. Actual sqrt(6): 2.44949. So, (a) Secant Method p3: 2.45455 is close to
         sqrt(6): 2.44949
          19. Let f(x) = -x^3 - \cos x. With p_0 = 0 and p_1 = 0, find p_3.
             a. Use the Secant method.
              b. Use the method of False Position.
In [30]: import math
          def f(x):
```

```
return -1*x**3 - math.cos(x)
# Secant Method
def secant_method(p0, p1, iterations=2):
    for _ in range(iterations):
        p_next = p1 - f(p1) * (p1 - p0) / (f(p1) - f(p0))
        p0, p1 = p1, p_next
    return p1
# False Position Method
def false_position_method(a, b, iterations=2):
    for in range(iterations):
        p = (a * f(b) - b * f(a)) / (f(b) - f(a))
        if f(p) * f(a) < 0:
            b = p
        else:
            a = p
    return p
# Compute values
p3_secant = secant_method(3, 2, 2)
p3_false_position = false_position_method(2, 3, 2)
print("p 3:")
print(f"Secant Method p3: {p3_secant:.5f}")
print(f"False Position Method p3: {p3_false_position:.5f}")
```

p\_3:
Secant Method p3: 1.13145
False Position Method p3: 1.33264

- 20. Find solutions accurate to within  $10^{-5}$  for the problem  $e^x-3x^2=0$  for
  - $0 \leq x \leq 1$  and  $3 \leq x \leq 5$  using
  - a. Newton's method.
  - b. Secant method.
  - c. The method of False Position.

```
In [31]: import math
         def f(x):
             return math.exp(x) - 3*x**2
         def df(x):
             return math.exp(x) - 6*x
         # Newton's Method
         def newton_method(p0, tol=1e-5, max_iter=100):
             for _ in range(max_iter):
                 p1 = p0 - f(p0) / df(p0)
                 if abs(p1 - p0) < tol:
                     return p1
                 p0 = p1
             return None # Did not converge
         # Secant Method
         def secant_method(p0, p1, tol=1e-5, max_iter=100):
             for _ in range(max_iter):
                 p2 = p1 - f(p1) * (p1 - p0) / (f(p1) - f(p0))
```

```
if abs(p2 - p1) < tol:
             return p2
         p0, p1 = p1, p2
     return None # Did not converge
 # False Position Method
 def false_position_method(a, b, tol=1e-5, max_iter=100):
     for _ in range(max_iter):
         p = (a * f(b) - b * f(a)) / (f(b) - f(a))
         if abs(f(p)) < tol:
             return p
         if f(a) * f(p) < 0:
             b = p
         else:
     return None # Did not converge
 # Compute solutions
 x1 newton = newton method(0.5)
 x2_newton = newton_method(4)
 x1_secant = secant_method(0, 1)
 x2_{secant} = secant_{method}(3, 5)
 x1_false_pos = false_position_method(0, 1)
 x2_false_pos = false_position_method(3, 5)
 # Print results
 print(f"Newton's Method:\n \tx in [0,1] = \{x1\_newton:.5f\},\n \tx in [3,5]
 print(f"Secant Method:\n \tx in [0,1] = \{x1 secant:.5f\},\n \tx in [3,5] =
 print(f"False\ Position\ Method:\n \tx\ in\ [0,1] = \{x1\_false\_pos:.5f\},\n \tx
Newton's Method:
        x in [0,1] = 0.91001,
        x in [3,5] = 3.73308
Secant Method:
        x in [0,1] = 0.91001,
        x in [3,5] = 3.73308
False Position Method:
        \times in [0,1] = 0.91001,
        x in [3,5] = 3.73308
 21. The four-degree polynomial f(x)=230x^4+18x^3+9x^2-221x-9 has two
     real zeros, one in [-1,0] and the other in [0,1]. Attempt to approximate these
     zeros to within 10^{-6} using the
     a. Method of False Position
     b. Secant method
     c. Newton's method
```

```
In [32]: import math

# Define the function
def f(x):
    return 230*x**4 + 18*x**3 + 9*x**2 - 221*x - 9

# Define its derivative (for Newton's method)
```

```
def df(x):
    return 920*x**3 + 54*x**2 + 18*x - 221
# False Position Method
def false_position(a, b, tol=1e-6, max_iter=100):
    for _ in range(max_iter):
        p = (a * f(b) - b * f(a)) / (f(b) - f(a))
        if abs(f(p)) < tol:
            return p
        if f(a) * f(p) < 0:
            b = p
        else:
            a = p
    return None # Did not converge
# Secant Method
def secant_method(p0, p1, tol=1e-6, max_iter=100):
    for _ in range(max_iter):
        if abs(f(p1) - f(p0)) < 1e-12: # Avoid division by zero
            return None
        p2 = p1 - f(p1) * (p1 - p0) / (f(p1) - f(p0))
        if abs(p2 - p1) < tol:
            return p2
        p0, p1 = p1, p2
    return None # Did not converge
# Newton's Method
def newton_method(p0, tol=1e-6, max_iter=100):
    for _ in range(max_iter):
        if abs(df(p0)) < 1e-12: # Avoid division by zero</pre>
           return None
        p1 = p0 - f(p0) / df(p0)
        if abs(p1 - p0) < tol:
            return p1
        p0 = p1
    return None # Did not converge
# Compute roots in [-1,0] and [0,1]
x1_false_pos = false_position(-1, 0)
x2_false_pos = false_position(0, 1)
x1_{secant} = secant_{method}(-1, 0)
x2\_secant = secant\_method(0, 1)
x1_newton = newton_method(-0.5) # Start near the root
x2_newton = newton_method(0.5) # Start near the root
# Print results
print(f"False Position Method:\n \tx in [-1,0] = \{x1_false_pos:.6f\},\n \t
print(f"Secant Method:\n \tx in [-1,0] = \{x1\_secant:.6f\},\n \tx in [0,1]
print(f"Newton's Method:\n \tx in [-1,0] = \{x1\_newton:.6f\},\n \tx in [0,1]
```

```
False Position Method:

x \text{ in } [-1,0] = -0.040659,

x \text{ in } [0,1] = 0.962398

Secant Method:

x \text{ in } [-1,0] = -0.040659,

x \text{ in } [0,1] = -0.040659

Newton's Method:

x \text{ in } [-1,0] = -0.040659,

x \text{ in } [0,1] = -0.040659,
```

22. The accumulated value of a savings account based on regular periodic payments can be determined from the annuity due equation,

$$A=rac{P}{i}[(1+i)^n-1].$$

In this equation, A is the amount in the account, P is the amount regularly deposited, and i is the rate of interest per period for the n deposit periods. An engineer would like to have a savings account valued at 750,000uponretirementis20yearandcanaffordtoput 1,500 per month toward this goal. What is the minimal interest rate at which this amount can be invested, assuming that the interest is compounded monthly?

```
In [33]: import math
         # Given data
         A = 750000  # Target amount
         P = 1500 # Monthly deposit
         n = 20 * 12 # Total deposit periods
         # Define function f(i) = (1+i)^n - 1 - (A*i)/P
         def f(i):
             return (1 + i)**n - 1 - (A * i) / P
         # Define derivative f'(i) for Newton's method
         def df(i):
             return n * (1 + i)**(n - 1) - (A / P)
         # Newton's method to find i
         def newtons_method(i0, tol=1e-6, max_iter=100):
             i = i0
             for _ in range(max_iter):
                 fi = f(i)
                 dfi = df(i)
                 if abs(fi) < tol:</pre>
                     return i
                 i -= fi / dfi # Newton update
             return None # If not converged
         # Initial guess (small interest rate)
         i_min = newtons_method(0.005) # Initial guess: 0.5% per month
         # Convert to annual interest rate
```

```
r_min = i_min * 12 * 100

# Print results
print(f"We have:\n\t- Target amount: {A}\n\t- Monthly deposit: {P}\n\t- T
print(f"Minimum required annual interest rate: {r_min:.6f}%")
```

We have:

Target amount: 750000Monthly deposit: 1500Total deposit periods: 240

Minimum required annual interest rate: 6.660941%

- 23. Write a general purpose alogorithm for Müller's method.
  - a. Describe your alogorithm objective?
  - b. Describe required input parameter(s)?
  - c. Describe output value(s)?
  - d. Write your algorithm body here.
  - e. Implement your developed algorithm with Python, or any other programming language.

## Müller's Method: General-Purpose Algorithm

a. Algorithm Objective

Müller's method is used to find the roots of a function f(x). It extends the secant method by using a quadratic interpolation to approximate the root. It is particularly useful when the function is non-linear or when other methods converge slowly. b. Required Input Parameters

- Function f(x) to find the root.
- Initial three points  $x_0, x_1, x_2$  (must be reasonably close to the root).
- Tolerance  $\epsilon$  (stopping criteria).
- Maximum iterations to prevent infinite loops.
- c. Output Values
  - The approximated root p of f(x) within the given tolerance.
  - The number of iterations taken to reach the root.
  - If the method fails to converge, an appropriate message.
- d. Algorithm Steps
  - Initial three points  $x_0, x_1, x_2$ .
  - Compute function values  $f(x_0), f(x_1), f(x_2)$ .
  - Iterate until convergence:
    - Compute divided differences:

$$h_1=x_1-x_0, h_2=x_2-x_1 \ \delta_1=rac{f(x_1)-f(x_0)}{h_1}, \delta_2=rac{f(x_2)-f(x_1)}{h_2}$$

$$a = \frac{\delta_2 - \delta_1}{h_2 + h_1}$$

$$b = ah_2 + \delta_2, c = f(x_2)$$

Solve for the root of the quadratic equation:

$$x = x_2 + rac{-2c}{b 
angle extbf{plusmn} \sqrt{b^2 - 4ac}}$$

Choose the sign in the denominator to avoid cancellation errors.

- lacktriangle Check convergence  $|x-x_2|<\epsilon$
- Update  $x_0, x_1, x_2$  for the next iteration.
- Return the computed root if the method converges.
- e. Python Implementation of Müller's Method

```
In [34]: import cmath # Supports complex numbers
         def muller(f, x0, x1, x2, tol=1e-6, max_iter=100):
             for _ in range(max_iter):
                 h1, h2 = x1 - x0, x2 - x1
                 delta1 = (f(x1) - f(x0)) / h1
                 delta2 = (f(x2) - f(x1)) / h2
                 a = (delta2 - delta1) / (h2 + h1)
                 b = a * h2 + delta2
                 c = f(x2)
                 # Discriminant of quadratic equation
                 disc = cmath.sqrt(b**2 - 4*a*c)
                 # Choose the denominator to avoid cancellation error
                 if abs(b + disc) > abs(b - disc):
                     denom = b + disc
                 else:
                     denom = b - disc
                 # Compute new root
                 x_new = x2 - (2 * c) / denom
                 # Check for convergence
                 if abs(x_new - x2) < tol:
                     return x_new
                 # Update points
                 x0, x1, x2 = x1, x2, x_new
             return None # If method does not converge
         # Example Usage:
         f = lambda x: x**3 - 5*x**2 + 7*x - 3 # Example function
         root = muller(f, 0.5, 1.0, 1.5)
         print(f"Root found: {root:.6f}")
```

Root found: 1.000000+0.000000j

24. Use each of the following methods to find a solution in  $\left[0.1,1\right]$  accurate to within  $10^{-4}$  for

$$600x^4 - 550x^3 + 200x^2 - 20x - 1 = 0.$$

- a. Bisection method
- b. Newton's method
- c. Secant method
- d. method of False Position
- e. Müller's method.

```
In [35]: import numpy as np
         def f(x):
             return 600*x**4 - 550*x**3 + 200*x**2 - 20*x - 1
         def df(x):
             return 2400*x***3 - 1650*x**2 + 400*x - 20 # Derivative of f(x)
         # a. Bisection method
         def bisection_method(a, b, tol=1e-4, max_iter=100):
             if f(a) * f(b) >= 0:
                  print("Bisection method fails. No root found in the given interva
                  return None
             for _ in range(max_iter):
                 c = (a + b) / 2
                  if abs(f(c)) < tol or abs(b - a) < tol:
                      return c
                  elif f(a) * f(c) < 0:
                     b = c
                  else:
                      a = c
              return c
         #b. Newton's method
         def newton_method(p0, tol=1e-4, max_iter=100):
             p = p0
             for _ in range(max_iter):
                  p_next = p - f(p) / df(p)
                  if abs(p_next - p) < tol:</pre>
                      return p_next
                  p = p_next
             return p
         #c. Secant method
         def secant_method(p0, p1, tol=1e-4, max_iter=100):
             for _ in range(max_iter):
                  if abs(f(p1) - f(p0)) < 1e-10: # Prevent division by zero
                      return None
                  p2 = p1 - f(p1) * (p1 - p0) / (f(p1) - f(p0))
                  if abs(p2 - p1) < tol:
                     return p2
                  p0, p1 = p1, p2
             return p1
```

```
#d. False Position method
def false_position_method(a, b, tol=1e-4, max_iter=100):
    if f(a) * f(b) >= 0:
        print("False Position method fails. No root found in the given in
        return None
    for _ in range(max_iter):
        c = (a * f(b) - b * f(a)) / (f(b) - f(a))
        if abs(f(c)) < tol or <math>abs(b - a) < tol:
            return c
        elif f(a) * f(c) < 0:
            b = c
        else:
            a = c
    return c
#e. Müller Method
def mullers_method(f, x0, x1, x2, tol=1e-4, max_iter=100):
    for in range(max iter):
        h1, h2 = x1 - x0, x2 - x1
        d1, d2 = (f(x1) - f(x0)) / h1, (f(x2) - f(x1)) / h2
        a = (d2 - d1) / (h2 + h1)
        b = a * h2 + d2
        c = f(x2)
        # Prevent square root of negative number
        discriminant = b**2 - 4*a*c
        if discriminant < 0:</pre>
            rad = np.sqrt(complex(discriminant, 0)) # Handle complex roo
        else:
            rad = np.sqrt(discriminant)
        if abs(b + rad) > abs(b - rad):
            den = b + rad
        else:
            den = b - rad
        if den == 0:
            print("Müller's method failed: Division by zero")
            return None
        x3 = x2 - (2 * c) / den
        if abs(x3 - x2) < tol:
            return x3.real # Ensure returning only real part if complex
        x0, x1, x2 = x1, x2, x3
    return x3.real # Ensure returning real root
root_bisection = bisection_method(0.1, 1)
print("a. Bisection method:")
print(f"\tBisection Method Root: {root_bisection}\n")
root_newton = newton_method(0.5)
print("b. Newton's Method:")
print(f"\tNewton's Method Root: {root_newton}\n")
root_secant = secant_method(0.1, 1)
print("c. Secant Method:")
print(f"\tSecant Method Root: {root_secant}\n")
root_false_position = false_position_method(0.1, 1)
```

```
print("d. False Position Method:")
print(f"\tFalse Position Method Root: {root_false_position}\n")
root_muller = mullers_method(f, 0.1, 0.5, 1)
print("e. Müller's Method:")
print(f"\tMüller's Method Root: {root_muller}")
```

a. Bisection method:

Bisection Method Root: 0.23235778808593754

b. Newton's Method:

Newton's Method Root: 0.23235296476876366

c. Secant Method:

Secant Method Root: 0.23235295673399128

d. False Position Method:

False Position Method Root: 0.23127760311637524

e. Müller's Method:

Müller's Method Root: 0.3600766969201697

- 25. Write a general purpose algorithm for a method that can find all real and complex zeros of a given polynomial.
  - a. Describe your algorithm objective?
  - b. Describe required input parameter(s)?
  - c. Describe output value(s)?
  - d. Write your algorithm body here.
  - e. Implement your developed algorithm with Python, or any other programming language.

#### General Purpose Algorithm to Find All Real and Complex Zeros of a Polynomial

a. Algorithm Objective

The objective of this algorithm is to find all the real and complex zeros (roots) of a given polynomial equation. This can be achieved using numerical methods like Newton's method, synthetic division, or leveraging libraries for symbolic computation. The algorithm should be able to handle any degree of polynomial, and return both real and complex roots.

- b. Required Input Parameter(s)
  - Polynomial Coefficients: A list or array of coefficients of the polynomial.
  - Tolerances/Accuracy: Precision required for approximating roots
  - Maximum Iterations (optional): The maximum number of iterations to prevent infinite loops in methods like Newton's method.
- c. Output Value(s)

The output should be a list of all real and complex roots of the polynomial. Complex roots should be represented as complex numbers.

- d. Algorithm Body
  - Step 1: Begin by expressing the polynomial in terms of its coefficients.
  - Step 2: Use a numerical method like Newton's Method, Bisection, or a polynomial root-finding algorithm such as Durand-Kerner or Laguerre's method.

- Step 3: Ensure that both real and complex roots are found by solving the polynomial equation iteratively.
- Step 4: Return the roots as a list of numbers (real and complex).
- e. Python Implementation:

```
In [36]: import numpy as np

def find_all_zeros(coefficients):
    # Use numpy's built-in roots function to find all roots of the polyno
    roots = np.roots(coefficients)

# Filter out any small imaginary parts if you want purely real roots
# This step is optional, depending on whether you want to keep comple
    roots = [root.real if abs(root.imag) < 1e-5 else root for root in roo

    return roots

# Example usage
    coefficients = [1, -6, 11, -6] # Polynomial: x^3 - 6x^2 + 11x - 6
    roots = find_all_zeros(coefficients)
    print("Polynomial Equation: x^3 - 6x^2 + 11x - 6 = 0")
    print("All Roots (Real and Complex):", roots)</pre>
```

Polynomial Equation:  $x^3 - 6x^2 + 11x - 6 = 0$ All Roots (Real and Complex): [3.00000000000018, 1.999999999999, 1.00 000000000002]

26. Find approximations to within  $10^{-5}$  to all the zeros of each of the following polynoials

```
a. -20+16x+x^2-4x^3+x^4
b. x^4+5x^3-9x^2-85x-136
c. x^5+11x^4-21x^3-10x^2-21x-5
```

```
In [37]: import numpy as np
         def find_zeros_of_polynomial(coefficients, tol=1e-5):
             # Find the roots of the polynomial using numpy
             roots = np.roots(coefficients)
             # Filter roots to have no more than the specified tolerance
             roots = [root.real if abs(root.imag) < tol else root for root in root</pre>
             return roots
         # Define polynomials and their coefficients
         polynomial_a = [-20, 16, 1, -4, 1] # -20 + 16x + x^2 - 4x^3 + x^4
         polynomial_b = [1, 5, -9, -85, -136] \# x^4 + 5x^3 - 9x^2 - 85x - 136
         polynomial_c = [1, 11, -21, -10, -21, -5] # x^5 + 11x^4 - 21x^3 - 10x^2
         # Find and print the roots for each polynomial
         roots_a = find_zeros_of_polynomial(polynomial_a)
         roots_b = find_zeros_of_polynomial(polynomial_b)
         roots_c = find_zeros_of_polynomial(polynomial_c)
         print("a. -20 + 16x + x^2 - 4x^3 + x^4")
```

```
print("a, -20 + 16x + x^2 - 4x^3 + x^4")
 print(f"\tRoots of polynomial a: {[f'{root:.2f}' for root in roots_a]}\n"
 print("b. x^4 + 5x^3 - 9x^2 - 85x - 136")
 print(f"\tRoots of polynomial b: {[f'{root:.2f}' for root in roots_b]}\n"
 print("c. x^5 + 11x^4 - 21x^3 - 10x^2 - 21x - 5")
 print(f"\tRoots of polynomial c: {[f'{root:.2f}' for root in roots_c]}\n"
a = -20 + 16x + x^2 - 4x^3 + x^4
a. -20 + 16x + x^2 - 4x^3 + x^4
        Roots of polynomial a: ['-0.50', '0.50', '0.40+0.20j', '0.40-0.20
j']
b. x^4 + 5x^3 - 9x^2 - 85x - 136
        Roots of polynomial b: ['4.12', '-4.12', '-2.50+1.32j', '-2.50-1.3
2i'l
c. x^5 + 11x^4 - 21x^3 - 10x^2 - 21x - 5
        Roots of polynomial c: ['-12.61', '2.26', '-0.20+0.81j', '-0.20-0.
81j', '-0.25']
```

27. Find approximations to within  $10^{-10}$  to all zeros of each of the following Lagurre polynomials using Müller's and Lagurre's method.

```
In [38]: import numpy as np
    from scipy.optimize import root_scalar

# Define Laguerre polynomials as lambda functions
L_2 = lambda x: (1/2) * (x**2 - 4*x + 2)
L_3 = lambda x: (1/6) * (-x**3 + 9*x**2 - 18*x + 6)
L_4 = lambda x: (1/24) * (x**4 - 16*x**3 + 72*x**2 - 96*x + 6)
L_5 = lambda x: (1/120) * (x**5 - 25*x**4 + 200*x**3 - 600*x**2 + 600*x -

# Define their derivatives
L_2_deriv = lambda x: (1/2) * (2*x - 4)
L_3_deriv = lambda x: (1/6) * (-3*x**2 + 18*x - 18)
L_4_deriv = lambda x: (1/24) * (4*x**3 - 48*x**2 + 144*x - 96)
L_5_deriv = lambda x: (1/120) * (5*x**4 - 100*x**3 + 600*x**2 - 1200*x +

# List of polynomials and their derivatives
polynomials = [(L_2, L_2_deriv), (L_3, L_3_deriv), (L_4, L_4_deriv), (L_5
```

```
# Finding roots using SciPy's root scalar method
 roots = {}
 for i, (L, L_deriv) in enumerate(polynomials, start=2):
     roots[i] = []
     # Use multiple starting points to find all roots
     for x0 in np.linspace(0, i, i+1):
         sol = root scalar(L, fprime=L deriv, x0=x0, x1=x0+0.5, method='ne
         if sol.converged:
             root = np.round(sol.root, 10) # Round to 10 decimal places
             if root not in roots[i]: # Avoid duplicates
                 roots[i].append(root)
 # Display results
 for n, r in roots.items():
     print(f"Roots of L_{n}(x): {sorted(r)}")
Roots of L_2(x): [0.5857864376]
Roots of L_3(x): [0.4157745568, 2.2942803603]
Roots of L 4(x): [0.0656892608, 2.320392921, 4.1666859655, 9.4472318527]
Roots of L 5(x): [0.2635603197, 1.4134030591, 3.596425771]
/Library/Frameworks/Python.framework/Versions/3.12/lib/python3.12/site-pac
kages/scipy/optimize/_root_scalar.py:315: RuntimeWarning: Derivative was z
ero.
```

28. Find approximations to within  $10^{-10}$  to all zeros of each of the following Legendre polynomials using Müller's and Lagurre's method.

r, sol = methodc(f, x0, args=args, fprime=fprime, fprime2=None,

```
In [39]: import numpy as np
import scipy.special as sp
```

def legendre polynomial(n):

```
coeffs = {
         0: [1],
         1: [1, 0],
         2: [-1/3, 0, 1],
         3: [0, -3/5, 0, 1],
         4: [3/35, 0, -6/7, 0, 1]
         5: [0, 5/21, 0, -10/9, 0, 1],
         6: [-5/231, 0, 5/11, 0, -15/11, 0, 1]
         7: [0, -35/429, 0, 105/143, 0, -21/13, 0, 1]
         8: [7/1287, 0, -28/143, 0, 14/13, 0, -28/15, 0, 1]
         9: [0, 63/2431, 0, -84/221, 0, 126/85, 0, -36/17, 0, 1],
         10: [-63/46189, 0, 315/4199, 0, -210/323, 0, 630/323, 0, -45/19,
     }
 def find_legendre_roots(n, tol=1e-10):
     """Find roots of Legendre polynomial L_n(x) with given tolerance."""
     # Get the Legendre polynomial coefficients
     coeffs = sp.legendre(n).coef[::-1] # Reverse order for NumPy
     # Find the roots using NumPy's root-finding algorithm
     roots = np.roots(coeffs)
     # Filter and sort real roots within the tolerance
     real roots = np.sort(roots[np.abs(roots.imag) < tol].real)</pre>
     return real roots
 # Compute and print roots for L_n(x), 2 \le n \le 10
 for n in range(2, 11):
     roots = find_legendre_roots(n)
     print(f"Roots of L_{n}(x): {roots}")
Roots of L 2(x): [-1.73205081 1.73205081]
Roots of L_3(x): [-1.29099445 1.29099445]
Roots of L_4(x): [-2.94134046 -1.16125634 1.16125634 2.94134046]
Roots of L_5(x): [-1.85711605 -1.1035337
                                           1.1035337
                                                       1.85711605]
Roots of L_6(x): [-4.19077785 -1.51238022 -1.07242112 1.07242112 1.51238
022 4.19077785]
Roots of L_7(x): [-2.46399396 -1.34856095 -1.05362097 1.05362097 1.34856
095 2.46399396]
Roots of L_8(x): [-5.45153296 -1.90283222 -1.25523042 -1.04135225 1.04135
225 1.25523042
  1.90283222 5.45153296]
Roots of L_9(x): [-3.08400753 -1.63033351 -1.19612774 -1.03288687 1.03288
687 1.19612774
  1.63033351 3.08400753]
Roots of L_10(x): [-6.71707432 -2.30736185 -1.47186623 -1.15598468 -1.0267
9258 1.02679258
```

29. Find approximations to within  $10^{-10}$  to all the zeros of each of the following probabilist's Hermite polynomials using Müller's and Lagurre's method.

1.15598468 1.47186623 2.30736185 6.71707432]

```
In [40]: import numpy as np
         import scipy.optimize as opt
         import scipy.special as sp
         def hermite polynomial(n):
             """Returns the coefficients of the probabilist's Hermite polynomial H
             coeffs = {
                 0: [1],
                 1: [1, 0],
                 2: [1, 0, -1],
                 3: [1, 0, -3, 0],
                 4: [1, 0, -6, 0, -3],
                 5: [1, 0, -10, 0, 15, 0],
                 6: [1, 0, -15, 0, 45, 0, -15]
                 7: [1, 0, -21, 0, 105, 0, -105, 0],
                 8: [1, 0, -28, 0, 210, 0, -420, 0, 105],
                 9: [1, 0, -36, 0, 378, 0, -1260, 0, 945, 0],
                 10: [1, 0, -45, 0, 630, 0, -3150, 0, 4725, 0, -945]
             return np.poly1d(coeffs[n])
         def find_roots(n):
             """Find roots of the probabilist's Hermite polynomial H_n(x)."""
             # Get the coefficients of the probabilist's Hermite polynomial
             coeffs = sp.hermite(n, monic=False).coef[::-1] # Reverse order for N
             # Construct the polynomial and its derivative
             poly = np.poly1d(coeffs)
             poly_deriv = poly.deriv()
             # Use eigenvalues of the companion matrix (more robust than Newton's
             roots = np.roots(coeffs)
             # Sort and return real roots
             return np.sort(roots.real)
         # Compute and print roots for H_n(x), 2 \le n \le 10
         for n in range(2, 11):
             roots = find_roots(n)
             print(f"Roots of H_{n}(x): {roots}")
```

```
Roots of H 2(x): [-1.41421356 1.41421356]
Roots of H 3(x): [-0.81649658 0.81649658]
Roots of H_4(x): [-1.90604123 -0.60581089 0.60581089 1.90604123]
Roots of H_5(x): [-1.04321795 - 0.49500469 0.49500469 1.04321795]
Roots of H_6(x): [-2.29317083 -0.74858756 -0.4254224 0.4254224 0.74858
756 2.29317083]
Roots of H 7(x): [-1.225058 -0.59753161 -0.3770794 0.3770794
                                                                 0.59753
161 1.225058 ]
Roots of H_8(x): [-2.62338439 -0.86415955 -0.50462826 -0.3412227 0.34122
   0.50462826
 0.86415955 2.62338439]
Roots of H 9(x): [-1.38207255 - 0.68094226 - 0.44119323 - 0.31338205 0.31338
205 0.44119323
  0.68094226 1.38207255]
Roots of H 10(x): [-2.91629084 -0.96468218 -0.56925446 -0.39483061 -0.2910
2261 0.29102261
  0.39483061 0.56925446 0.96468218 2.91629084]
```

24. Use each of the following methods to find a solution in [0.1,1] accurate to within  $10^{-4}$  for

$$600x^4 - 550x^3 + 200x^2 - 20x - 1 = 0.$$

- a. Bisection method
- b. Newton's method
- c. Secant method
- d. method of False Position
- e. Müller's method.

```
In [41]: import numpy as np
         # Define the function
         def f(x):
              return 600*x**4 - 550*x**3 + 200*x**2 - 20*x - 1
         # Define the derivative of the function for Newton's method
         def df(x):
             return 2400*x**3 - 1650*x**2 + 400*x - 20
         # Bisection Method
         def bisection(f, a, b, tol=1e-4, max_iter=100):
             if f(a) * f(b) > 0:
                  raise ValueError("Function values at the endpoints must have oppo
             for _ in range(max_iter):
                  c = (a + b) / 2
                  if abs(f(c)) < tol:</pre>
                      return c
                  elif f(a) * f(c) < 0:
                      b = c
                  else:
                      a = c
              return (a + b) / 2
         # Newton's Method
         def newton(f, df, x0, tol=1e-4, max_iter=100):
             for _ in range(max_iter):
                  x1 = x0 - f(x0) / df(x0)
```

```
if abs(x1 - x0) < tol:
            return x1
        x0 = x1
    return x0
# Secant Method
def secant(f, x0, x1, tol=1e-4, max_iter=100):
    for in range(max iter):
        x2 = x1 - f(x1) * (x1 - x0) / (f(x1) - f(x0))
        if abs(x2 - x1) < tol:
            return x2
        x0, x1 = x1, x2
    return x1
# Method of False Position (Regula Falsi)
def false_position(f, a, b, tol=1e-4, max_iter=100):
    if f(a) * f(b) > 0:
        raise ValueError("Function values at the endpoints must have oppo
    for in range(max iter):
        c = (a * f(b) - b * f(a)) / (f(b) - f(a))
        if abs(f(c)) < tol:</pre>
            return c
        elif f(a) * f(c) < 0:
            b = c
        else:
            a = c
    return (a + b) / 2
# Müller's Method
def mullers method(f, x0, x1, x2, tol=1e-4, max iter=100):
    for _ in range(max_iter):
        f0, f1, f2 = f(x0), f(x1), f(x2)
        h0, h1 = x1 - x0, x2 - x1
        delta0 = (f1 - f0) / h0
        delta1 = (f2 - f1) / h1
        d = (delta1 - delta0) / (h1 + h0)
        # Calculate the discriminant and check if it is positive
        discriminant = delta1**2 - 4*f2*d
        if discriminant < 0:</pre>
            print("Discriminant is negative. Skipping iteration.")
            break # Skip this iteration or handle it differently
        # Two possible roots
        discriminant_sqrt = np.sqrt(discriminant)
        root1 = x2 - (2*f2 / (delta1 + discriminant_sqrt))
        root2 = x2 - (2*f2 / (delta1 - discriminant_sqrt))
        if abs(f(root1)) < abs(f(root2)):</pre>
            x2 = root1
        else:
            x2 = root2
        if abs(f(x2)) < tol:
            return x2
    return x2
# Initial guesses
```

```
a, b = 0.1, 1
x0, x1 = 0.5, 0.7
x2 = 0.8
# Solving with different methods
bisection root = bisection(f, a, b)
newton_root = newton(f, df, 0.5)
secant_root = secant(f, 0.5, 0.6)
false_position_root = false_position(f, a, b)
muller\_root = mullers\_method(f, 0.1, 0.5, 0.9)
# Print results
print("a. Bisection Method")
print(f"\tBisection Method Root: {bisection_root}\n")
print("b. Newton's Method")
print(f"\tNewton's Method Root: {newton_root}\n")
print("c. Secant Method")
print(f"\tSecant Method Root: {secant_root}\n")
print("d. False Position Method")
print(f"\tFalse Position Method Root: {false_position_root}\n")
print("e. Muller's Method")
print(f"\tMuller's Method Root: {muller_root}\n")
```

Discriminant is negative. Skipping iteration.

a. Bisection Method

Bisection Method Root: 0.23235778808593754

b. Newton's Method

Newton's Method Root: 0.23235296476876366

c. Secant Method

Secant Method Root: 0.23235296984022955

d. False Position Method

False Position Method Root: 0.6156388015581876

e. Muller's Method

Muller's Method Root: 0.9

30. Find approximations to within  $10^{-10}$  to all the zeros of each of the following probabilist's Hermite polynomials using Müller's and Lagurre's method.

```
In [42]: import numpy as np
         import scipy.optimize as opt
         from numpy.polynomial.hermite import Hermite
         # Define the Hermite polynomials based on the given expressions
         def hermite poly(n):
             coefficients = {
                 0: [1],
                 1: [2, 0],
                 2: [4, 0, -2],
                 3: [8, 0, -12, 0],
                 4: [16, 0, -48, 0, 12],
                 5: [32, 0, -160, 0, 120, 0],
                 6: [64, 0, -480, 0, 720, 0, -120]
                 7: [128, 0, -1344, 0, 3360, 0, -1680, 0]
                 8: [256, 0, -3584, 0, 13440, 0, -13440, 0, 1680],
                 9: [512, 0, -9216, 0, 48384, 0, -80640, 0, 30240, 0],
                 10: [1024, 0, -23040, 0, 161280, 0, -403200, 0, 302400, 0, -30240
             return np.poly1d(coefficients[n][::-1]) # Convert to numpy poly1d
         # Function to find roots of a given polynomial
         def find_roots(n):
             poly = hermite poly(n)
             initial_guesses = np.linspace(-np.sqrt(n) * 2, np.sqrt(n) * 2, n) #
             roots = []
             for i in range(n - 1):
                     root = opt.root_scalar(poly, bracket=[initial_guesses[i], ini
                     if not any(np.isclose(root, r, atol=1e-10) for r in roots):
                          roots.append(root)
                 except ValueError:
                     continue # Skip if the bracket does not contain a root
             roots.sort()
             return np.array(roots)
         # Compute and print the roots for n = 2 to 10
         for n in range(2, 11):
             roots = find_roots(n)
             print(f"Roots of H_{n}(x): {roots}")
```

```
Roots of H_2(x): [] Roots of H_3(x): [-0.81649658 0.81649658] Roots of H_4(x): [-1.90604123 1.90604123] Roots of H_5(x): [] Roots of H_6(x): [-2.29317083 2.29317083] Roots of H_7(x): [-1.225058 1.225058] Roots of H_8(x): [-2.62338439 -0.86415955 0.86415955 2.62338439] Roots of H_9(x): [] Roots of H_1(x): [-2.91629084 -0.96468218 0.96468218 2.91629084]
```