

Collision resistance

Introduction

Recap: message integrity

So far, four MAC constructions:

PRFs - CMAC : commonly used with AES (e.g. 802.11i)

NMAC : basis of HMAC (this segment)

PMAC: a parallel MAC

randomized Carter-Wegman MAC: built from a fast one-time MAC

This module: MACs from collision resistance.

Collision Resistance

```
Let H: M \to T be a hash function (|M| >> |T|)

A <u>collision</u> for H is a pair m_0, m_1 \in M such that:
H(m_0) = H(m_1) \quad \text{and} \quad m_0 \neq m_1

A function H is <u>collision resistant</u> if for all (explicit) "eff" algs. A:
Adv_{CR}[A,H] = Pr[A \text{ outputs collision for } H]
is "neg".
```

Example: SHA-256 (outputs 256 bits)

MACs from Collision Resistance

```
Let I = (S,V) be a MAC for short messages over (K,M,T) (e.g. AES)
Let H: M^{big} \rightarrow M
```

```
Def: I^{big} = (S^{big}, V^{big}) over (K, M^{big}, T) as: S^{big}(k,m) = S(k,H(m)) ; V^{big}(k,m,t) = V(k,H(m),t)
```

<u>Thm</u>: If I is a secure MAC and H is collision resistant then I^{big} is a secure MAC.

Example: $S(k,m) = AES_{2-block-cbc}(k, SHA-256(m))$ is a secure MAC.

MACs from Collision Resistance

```
S^{big}(k, m) = S(k, H(m)); V^{big}(k, m, t) = V(k, H(m), t)
```

Collision resistance is necessary for security:

Suppose adversary can find $m_0 \neq m_1$ s.t. $H(m_0) = H(m_1)$.

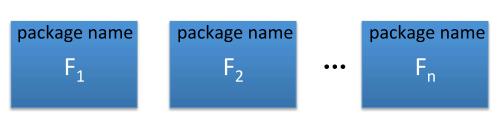
Then: Sbig is insecure under a 1-chosen msg attack

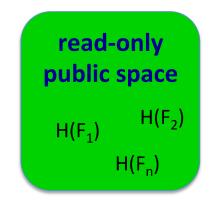
step 1: adversary asks for $t \leftarrow S(k, m_0)$

step 2: output (m₁,t) as forgery

Protecting file integrity using C.R. hash

Software packages:





When user downloads package, can verify that contents are valid

H collision resistant ⇒

attacker cannot modify package without detection

no key needed (public verifiability), but requires read-only space

End of Segment



Collision resistance

Generic birthday attack

Generic attack on C.R. functions

Let H: $M \rightarrow \{0,1\}^n$ be a hash function ($|M| >> 2^n$)

Generic alg. to find a collision in time $O(2^{n/2})$ hashes

Algorithm:

- 1. Choose $2^{n/2}$ random messages in M: $m_1, ..., m_2^{n/2}$ (distinct w.h.p)
- 2. For i = 1, ..., $2^{n/2}$ compute $t_i = H(m_i) \in \{0,1\}^n$
- 3. Look for a collision $(t_i = t_j)$. If not found, got back to step 1.

How well will this work?

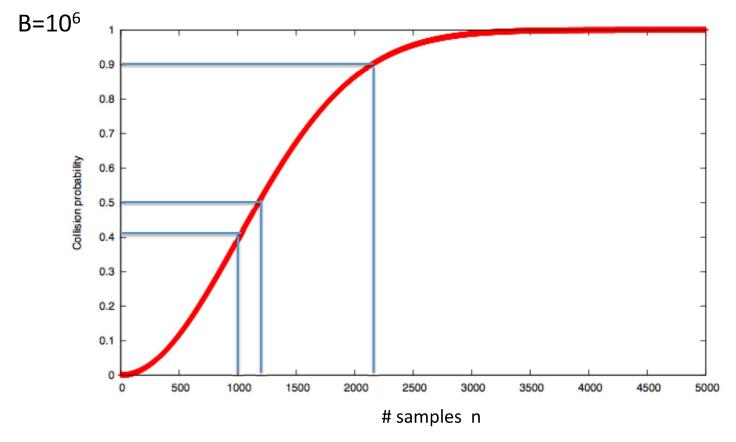
The birthday paradox

Let $r_1, ..., r_n \in \{1,...,B\}$ be indep. identically distributed integers.

<u>Thm</u>: when $n = 1.2 \times B^{1/2}$ then Pr[∃i≠j: $r_i = r_j$] ≥ ½

Proof: (for uniform indep.
$$r_1, ..., r_n$$
)
$$\begin{cases} \{r_1 \neq j: r_1 = r_j\} = 1 - f_1 \text{ if } j: r_1 \neq r_j \} = 1 - f_2 \text{ if } j: r_1 \neq r_j \} = 1 - f_3 \text{ if } j: r_2 \neq r_j \} = 1 - f_4 \text{ if } j: r_2 \neq r_j \} = 1 - f_4 \text{ if } j: r_2 \neq r_j \} = 1 - f_4 \text{ if } j: r_3 \neq r_j \} = 1 - f_4 \text{ if } j: r_4 \neq r_3 \neq r_4$$

$$\begin{cases} 1 - f_4 = r_4 \text{ if } j: r_2 \neq r_3 \neq r_4 \\ \text{if } j: r_4 \neq r_5 \neq r_4 \neq r_5 \end{cases} = 1 - f_4 \text{ if } j: r_4 \neq r_5 \neq r_5 \neq r_5 \neq r_6 \neq r_6$$



Generic attack

```
H: M \rightarrow \{0,1\}^n . Collision finding algorithm:
```

- 1. Choose $2^{n/2}$ random elements in M: $m_1, ..., m_2^{n/2}$
- 2. For i = 1, ..., $2^{n/2}$ compute $t_i = H(m_i) \in \{0,1\}^n$
- 3. Look for a collision $(t_i = t_i)$. If not found, got back to step 1.

Expected number of iteration ≈ 2

Running time: $O(2^{n/2})$ (space $O(2^{n/2})$)

Sample C.R. hash functions: Crypto++ 5.6.0 [Wei Dai]

AMD Opteron, 2.2 GHz (Linux)

| NIST s | <u>function</u> | digest <u>size (bits)</u> | Speed (MB/sec) | generic attack time |
|-----------|-----------------|------------------------------|----------------|-------------------------|
| | SHA-1 | 160 | 153 | 2 ⁸⁰ |
| stano | SHA-256 | 256 | 111 | 2^{128} |
| standards | SHA-512 | 512 | 99 | 2 ²⁵⁶ |
| 0, | Whirlpool | 512 | 57 | 2 ²⁵⁶ |

^{*} best known collision finder for SHA-1 requires 2⁵¹ hash evaluations

Quantum Collision Finder

| | Classical algorithms | Quantum algorithms |
|---|-------------------------|-------------------------|
| Block cipher E: K × X → X exhaustive search | o(K) | O(K ^{1/2}) |
| Hash function H: M → T collision finder | O(T ^{1/2}) | O(T ^{1/3}) |

End of Segment



Collision resistance

The Merkle-Damgard Paradigm

Collision resistance: review

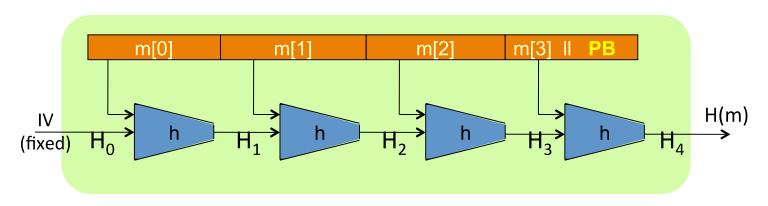
Let H: M \rightarrow T be a hash function (|M| >> |T|)

A <u>collision</u> for H is a pair m_0 , $m_1 \in M$ such that: $H(m_0) = H(m_1)$ and $m_0 \neq m_1$

Goal: collision resistant (C.R.) hash functions

Step 1: given C.R. function for **short** messages, construct C.R. function for **long** messages

The Merkle-Damgard iterated construction



Given $h: T \times X \longrightarrow T$ (compression function)

we obtain $H: X^{\leq L} \longrightarrow T$. H_i - chaining variables

PB: padding block

1000...0 | msg len

64 bits

If no space for PB add another block

MD collision resistance

Thm: if h is collision resistant then so is H.

Proof: collision on $H \Rightarrow$ collision on h

Suppose H(M) = H(M'). We build collision for h.

$$|V = H_{0} , H_{1} , ... , H_{t} , H_{t+1} = H(M)$$

$$|V = H_{0}' , H_{1}' , ... , H'_{r}, H'_{r+1} = H(M')$$

$$|V = H_{0}' , H_{1}' , ... , H'_{r}, H'_{r+1} = H(M')$$

$$|V = H_{0}' , H_{1}' , ... , H'_{r}, H'_{r+1} = H(M')$$

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$$|V = H_{0}' , H_{1}' , ... , H'_{r}, H'_{r+1} = H(M')$$

$$h(H_t, M_t \parallel PB) = H_{t+1} = H'_{r+1} = h(H'_r, M'_r \parallel PB')$$

```
Suppose H_t = H'_r and M_t = M'_r and PB = PB'

Then: h(H_{t-1}, M_{t-1}) = H_t = H'_t = h(H'_{t-1}, M'_{t-1})

If H_{t-1} \neq H'_{t-1} then we have a collision on h. Stop.

Sharmise, H_{t-1} = H'_{t-1}, and M_t = M'_t and M_{t-1} = M'_{t-1}.

Therefore all the way to beginning and either:

Ci) Find collision on h or cannot happen because h M'_t = M'_t.

(2) \forall i : M_i = M'_t. \Rightarrow M = M_t are collision on H_t.
```

⇒ To construct C.R. function,
suffices to construct compression function

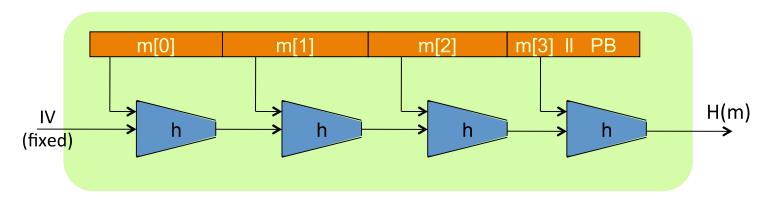
End of Segment



Collision resistance

Constructing Compression Functions

The Merkle-Damgard iterated construction



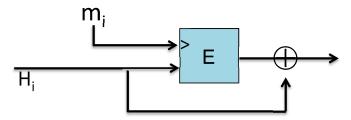
Thm: h collision resistant ⇒ H collision resistant

Goal: construct compression function $h: T \times X \longrightarrow T$

Compr. func. from a block cipher

E: $K \times \{0,1\}^n \longrightarrow \{0,1\}^n$ a block cipher.

The **Davies-Meyer** compression function: $h(H, m) = E(m, H) \oplus H$



<u>Thm</u>: Suppose E is an ideal cipher (collection of |K| random perms.). Finding a collision h(H,m)=h(H',m') takes $O(2^{n/2})$ evaluations of (E,D).

Best possible!!

Suppose we define h(H, m) = E(m, H)

Then the resulting h(.,.) is not collision resistant:

to build a collision (H,m) and (H',m') choose random (H,m,m') and construct H' as follows:

- O H'=D(m', E(m,H)) = E(m',H') E(m,H)
- \bigcirc H'=E(m', D(m,H))
- \bigcirc H'=E(m', E(m,H))
- \bigcirc H'=D(m', D(m,H))

Other block cipher constructions

Let $E: \{0,1\}^n \times \{0,1\}^n \longrightarrow \{0,1\}^n$ for simplicity

Miyaguchi-Preneel: $h(H, m) = E(m, H) \oplus H \oplus m$ (Whirlpool)

 $h(H, m) = E(H \oplus m, m) \oplus m$

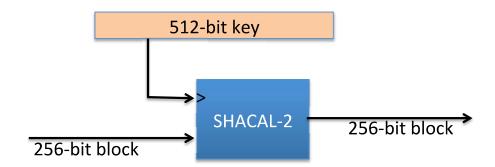
total of 12 variants like this

Other natural variants are insecure:

$$h(H, m) = E(m, H) \oplus m$$
 (HW)

Case study: SHA-256

- Merkle-Damgard function
- Davies-Meyer compression function
- Block cipher: SHACAL-2



Provable compression functions

Choose a random 2000-bit prime p and random $1 \le u, v \le p$.

For m,h
$$\subseteq$$
 {0,...,p-1} define $h(H,m) = u^H \cdot v^m \pmod{p}$

Fact: finding collision for h(.,.) is as hard as

solving "discrete-log" modulo p.

Problem: slow.

End of Segment

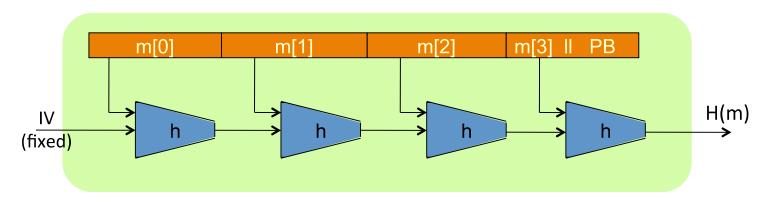
Online Cryptography Course



Collision resistance

HMAC: a MAC from SHA-256

The Merkle-Damgard iterated construction



Thm: h collision resistant ⇒ H collision resistant

Can we use H(.) to directly build a MAC?

MAC from a Merkle-Damgard Hash Function

H: X^{≤L} → **T** a C.R. Merkle-Damgard Hash Function

Attempt #1: $S(k, m) = H(k \parallel m)$

This MAC is insecure because:

- Given H(k | m) can compute H(w | k | m | l PB) for any w.
- Given H(k||m) can compute H(k||m||w) for any w.
- ⇒ Given H(k∥m) can compute H(k∥m ll PB ll w) for any w.
 - \bigcirc Anyone can compute $H(k \parallel m)$ for any m.

Standardized method: HMAC (Hash-MAC)

Most widely used MAC on the Internet.

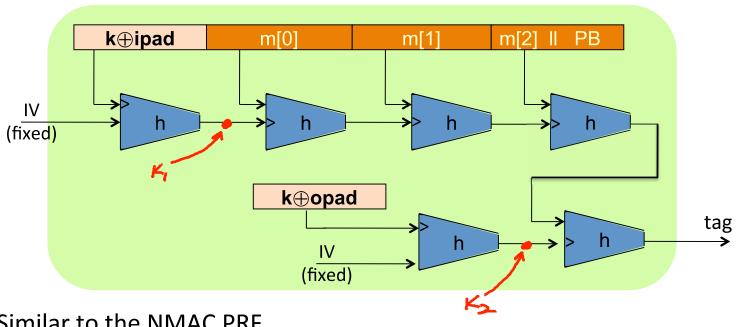
H: hash function.

example: SHA-256; output is 256 bits

Building a MAC out of a hash function:

HMAC: $S(k, m) = H(k \oplus \text{opad } || H(k \oplus \text{ipad } || m))$

HMAC in pictures



Similar to the NMAC PRF.

main difference: the two keys k_1 , k_2 are dependent

HMAC properties

Built from a black-box implementation of SHA-256.

HMAC is assumed to be a secure PRF

- Can be proven under certain PRF assumptions about h(.,.)
- Security bounds similar to NMAC
 - Need $q^2/|T|$ to be negligible ($q \ll |T|^{\frac{1}{2}}$)

In TLS: must support HMAC-SHA1-96

End of Segment



Collision resistance

Timing attacks on MAC verification

Warning: verification timing attacks [L'09]

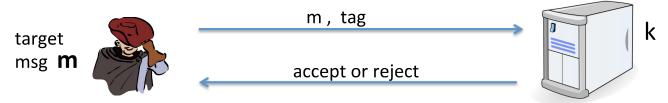
Example: Keyczar crypto library (Python) [simplified]

```
def Verify(key, msg, sig_bytes):
    return HMAC(key, msg) == sig_bytes
```

The problem: '==' implemented as a byte-by-byte comparison

Comparator returns false when first inequality found

Warning: verification timing attacks [L'09]



Timing attack: to compute tag for target message m do:

Step 1: Query server with random tag

Step 2: Loop over all possible first bytes and query server.

stop when verification takes a little longer than in step 1

Step 3: repeat for all tag bytes until valid tag found



Defense #1

Make string comparator always take same time (Python):

```
return false if sig_bytes has wrong length
result = 0
for x, y in zip( HMAC(key,msg) , sig_bytes):
    result |= ord(x) ^ ord(y)
return result == 0
```

Can be difficult to ensure due to optimizing compiler.

Defense #2

Make string comparator always take same time (Python):

```
def Verify(key, msg, sig_bytes):
    mac = HMAC(key, msg)
    return HMAC(key, mac) == HMAC(key, sig_bytes)
```

Attacker doesn't know values being compared

Lesson

Don't implement crypto yourself!

End of Segment