#### Online Cryptography Course

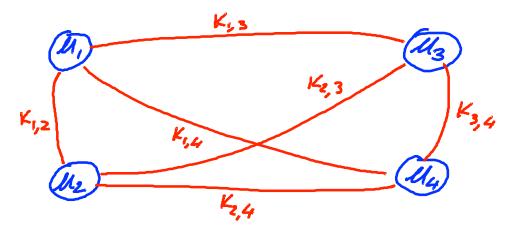


Basic key exchange

Trusted 3<sup>rd</sup> parties

# Key management

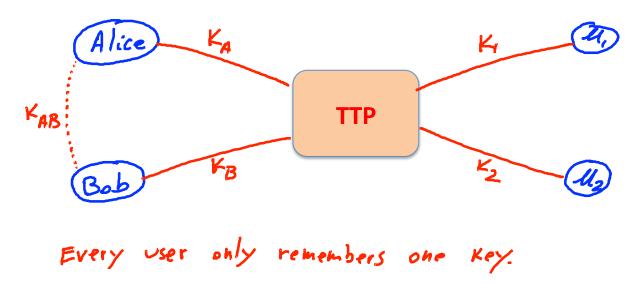
Problem: n users. Storing mutual secret keys is difficult



Total: O(n) keys per user

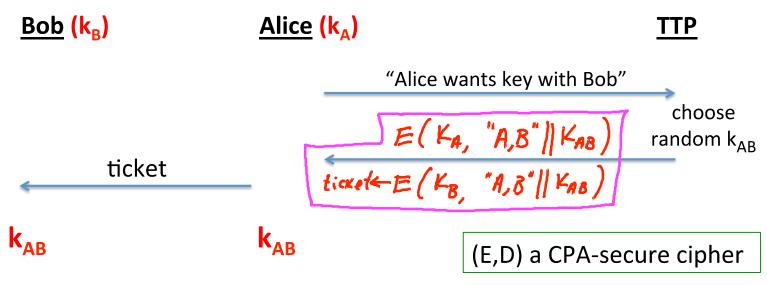
#### A better solution

Online Trusted 3<sup>rd</sup> Party (TTP)



## Generating keys: a toy protocol

Alice wants a shared key with Bob. Eavesdropping security only.



## Generating keys: a toy protocol

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```
Eavesdropper sees: E(k_A, "A, B" | I | k_{AB}); E(k_B, "A, B" | I | k_{AB})
```

(E,D) is CPA-secure ⇒ eavesdropper learns nothing about k<sub>AB</sub>

Note: TTP needed for every key exchange, knows all session keys.

(basis of Kerberos system)

#### Toy protocol: insecure against active attacks

Example: insecure against replay attacks

Attacker records session between Alice and merchant Bob

For example a book order

Attacker replays session to Bob

Bob thinks Alice is ordering another copy of book

## Key question

Can we generate shared keys without an **online** trusted 3<sup>rd</sup> party?

Answer: yes!

Starting point of public-key cryptography:

- Merkle (1974), Diffie-Hellman (1976), RSA (1977)
- More recently: ID-based enc. (BF 2001), Functional enc. (BSW 2011)

**End of Segment** 

#### Online Cryptography Course



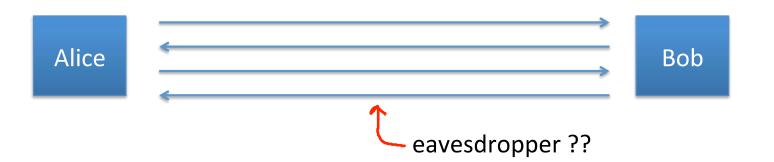
### Basic key exchange

Merkle Puzzles

## Key exchange without an online TTP?

Goal: Alice and Bob want shared key, unknown to eavesdropper

• For now: security against eavesdropping only (no tampering)



Can this be done using generic symmetric crypto?

## Merkle Puzzles (1974)

Answer: yes, but very inefficient

#### **Main tool**: puzzles

- Problems that can be solved with some effort
- Example: E(k,m) a symmetric cipher with  $k \in \{0,1\}^{128}$ 
  - puzzle(P) = E(P, "message") where  $P = 0^{96} \text{ II } b_1 \dots b_{32}$
  - Goal: find P by trying all 2<sup>32</sup> possibilities

## Merkle puzzles

Alice: prepare 2<sup>32</sup> puzzles

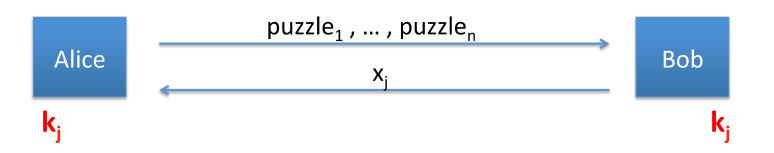
- For i=1, ...,  $2^{32}$  choose random  $P_i \subseteq \{0,1\}^{32}$  and  $x_i, k_i \subseteq \{0,1\}^{128}$  set puzzle<sub>i</sub>  $\leftarrow$  E( $0^{96}$  II  $P_i$ , "Puzzle #  $x_i$ " II  $k_i$ )
- Send puzzle<sub>1</sub>, ..., puzzle<sub>2</sub><sup>32</sup> to Bob

**<u>Bob</u>**: choose a random puzzle<sub>i</sub> and solve it. Obtain  $(x_i, k_i)$ .

Send x<sub>i</sub> to Alice

<u>Alice</u>: lookup puzzle with number  $x_i$ . Use  $k_i$  as shared secret

## In a figure



Alice's work: O(n) (prepare n puzzles)

Bob's work: O(n) (solve one puzzle)

Eavesdropper's work: O( n<sup>2</sup> ) (e.g. 2<sup>64</sup> time)

## Impossibility Result

Can we achieve a better gap using a general symmetric cipher?

Answer: unknown

But: roughly speaking,

quadratic gap is best possible if we treat cipher as
a black box oracle [IR'89, BM'09]

**End of Segment** 

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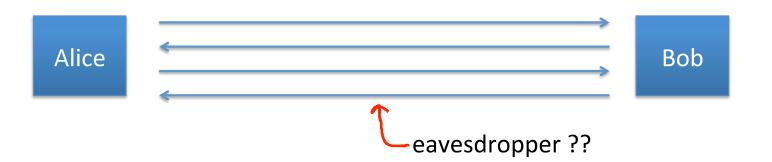
#### Basic key exchange

The Diffie-Hellman protocol

## Key exchange without an online TTP?

Goal: Alice and Bob want shared secret, unknown to eavesdropper

For now: security against eavesdropping only (no tampering)



Can this be done with an exponential gap?

## The Diffie-Hellman protocol (informally)

```
Fix a large prime p (e.g. 600 digits) Fix an integer g in {1, ..., p}
```

<u>Alice</u> <u>Bob</u>

choose random **a** in  $\{1,...,p-1\}$  choose random **b** in  $\{1,...,p-1\}$ 

"Alice", 
$$A \leftarrow g'' \pmod{p}$$
"Bob",  $B \leftarrow g'' \pmod{p}$ 

$$B^{a} \pmod{p} = (g^{b})^{a} = k_{AB} = g^{ab} \pmod{p} = (g^{a})^{b} = A^{b} \pmod{p}$$

Dan Bonel

### **Security** (much more on this later)

Eavesdropper sees:  $p, g, A=g^a \pmod{p}$ , and  $B=g^b \pmod{p}$ 

Can she compute gab (mod p) ??

More generally: define  $DH_g(g^a, g^b) = g^{ab} \pmod{p}$ 

How hard is the DH function mod p?

## How hard is the DH function mod p?

Suppose prime p is n bits long.

Best known algorithm (GNFS): run time  $\exp(\tilde{O}(\sqrt[3]{n}))$ 

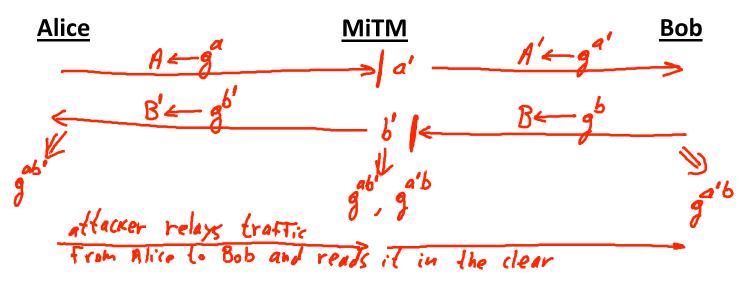
modulus size	Elliptic Curve size
	160 bits
	256 bits
	512 bits
	modulus size 1024 bits 3072 bits 15360 bits

As a result: slow transition away from (mod p) to elliptic curves

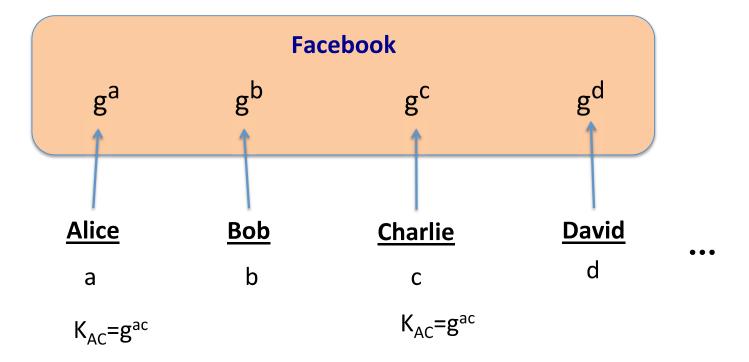


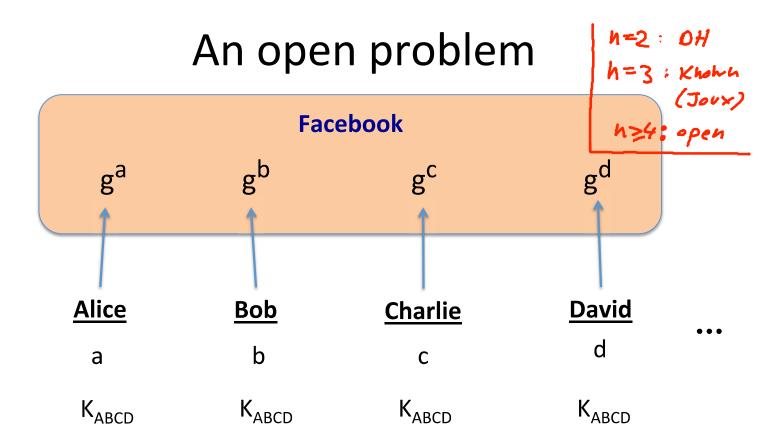
### Insecure against man-in-the-middle

As described, the protocol is insecure against active attacks



## Another look at DH





**End of Segment** 

#### Online Cryptography Course



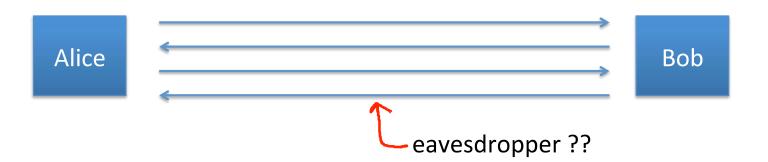
Basic key exchange

Public-key encryption

## Establishing a shared secret

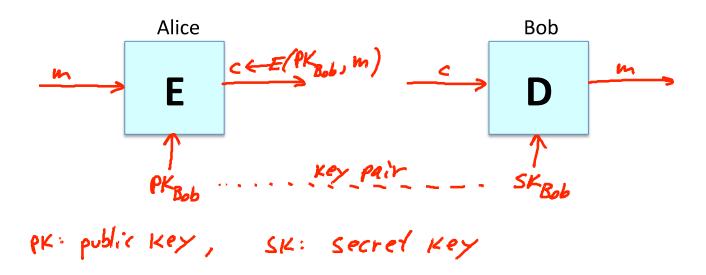
Goal: Alice and Bob want shared secret, unknown to eavesdropper

For now: security against eavesdropping only (no tampering)



This segment: a different approach

## Public key encryption



## Public key encryption

**<u>Def</u>**: a public-key encryption system is a triple of algs. (G, E, D)

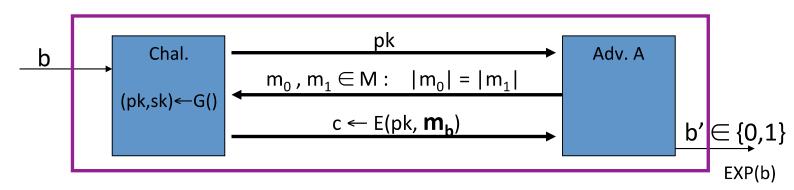
- G(): randomized alg. outputs a key pair (pk, sk)
- E(pk, m): randomized alg. that takes m∈M and outputs c ∈C
- D(sk,c): det. alg. that takes c∈C and outputs m∈M or ⊥

Consistency:  $\forall$  (pk, sk) output by G:

 $\forall m \in M$ : D(sk, E(pk, m)) = m

## Semantic Security

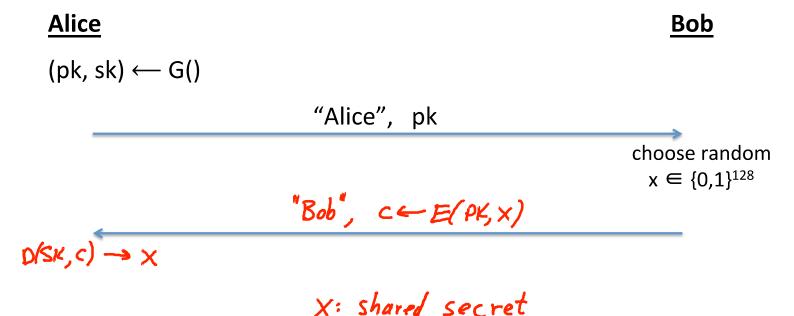
For b=0,1 define experiments EXP(0) and EXP(1) as:



Def: E = (G,E,D) is sem. secure (a.k.a IND-CPA) if for all efficient A:

$$Adv_{SS}[A,E] = |Pr[EXP(0)=1] - Pr[EXP(1)=1]| < negligible$$

# Establishing a shared secret



## Security (eavesdropping)

```
Adversary sees pk, E(pk, x) and wants x \in M
```

Semantic security ⇒ adversary cannot distinguish

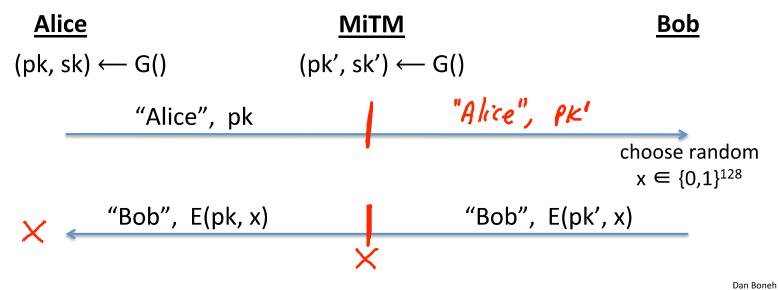
{ pk, E(pk, x), x } from { pk, E(pk, x), rand 
$$\in$$
 M }

 $\Rightarrow$  can derive session key from x.

Note: protocol is vulnerable to man-in-the-middle

## Insecure against man in the middle

As described, the protocol is insecure against active attacks



Dall Bolle

#### Public key encryption: constructions

Constructions generally rely on hard problems from number theory and algebra

#### Next module:

Brief detour to catch up on the relevant background

## Further readings

- Merkle Puzzles are Optimal,
   B. Barak, M. Mahmoody-Ghidary, Crypto '09
- On formal models of key exchange (sections 7-9)
   V. Shoup, 1999

**End of Segment**