

Fall 2019

Mathematical Optimization – Problem set 8<https://moodle-app2.let.ethz.ch/course/view.php?id=4844>**Problem 1: Flow decomposition**

Let $G = (V, A)$ be a digraph with arc capacities $u: A \rightarrow \mathbb{Z}_{\geq 0}$, and let $s, t \in V$ be distinct. Given an s - t flow $f: A \rightarrow \mathbb{Z}_{\geq 0}$, prove that one can efficiently find s - t paths P_1, \dots, P_k in G and values $\gamma_1, \dots, \gamma_k \in \mathbb{Z}_{\geq 0}$ as well as cycles C_1, \dots, C_ℓ in G and values $\eta_1, \dots, \eta_\ell \in \mathbb{Z}_{\geq 0}$ such that $k + \ell \leq |A|$ and

$$f = \sum_{i=1}^k \gamma_i \chi^{P_i} + \sum_{i=1}^{\ell} \eta_i \chi^{C_i},$$

where, for $S \subseteq A$ and $a \in A$, $\chi^S \in \{0, 1\}^A$ is defined by $\chi^S(a) = 1$ for $a \in S$ and $\chi^S(a) = 0$ for $a \notin S$.

Problem 2: Improving over Edmonds-Karp: Blocking flows and Dinic's algorithm

Let $G = (V, A)$ be a directed graph with edge capacities $u: A \rightarrow \mathbb{Z}_{\geq 0}$, and let $s, t \in V$ be distinct vertices of G . In class, we've seen the Edmonds-Karp algorithm for finding a maximum s - t flow in time $O(m^2n)$, where $m = |E|$ and $n = |V|$, and we assume $n = O(m)$ without loss of generality. Recall that the Edmonds-Karp algorithm is a variation of the algorithm of Ford and Fulkerson, where we always augment along shortest paths. The analysis showed that there are $O(n)$ augmentation phases, each comprising consecutive augmentations with paths of the same length, and we have seen that each phase can be realized in running time $O(m^2)$.

In this problem, we study a more efficient realization of the $O(n)$ many augmentation phases. Assume that we are given an s - t flow $f: A \rightarrow \mathbb{Z}_{\geq 0}$ in G . As an alternative to augmenting along paths in the residual graph $G_f = (V, B)$, we can also augment along an s - t flow $f_0: B \rightarrow \mathbb{Z}_{\geq 0}$ in the network G_f with capacities u_f , with the resulting augmentation of f along f_0 being the s - t flow f' in G defined by

$$f'(a) = f(a) + f_0(a) - f_0(a^R) \quad \text{for all } a \in A.$$

- (a) Prove that the augmentation f' is an s - t flow in G with capacities u . Furthermore, show that $\nu(f') = \nu(f) + \nu(f_0)$.

We will see how to find suitable flows f_0 , so-called *blocking flows*, such that augmenting along one f_0 essentially replaces all augmentations in a phase of the Edmonds-Karp algorithm. An s - t flow f in a capacitated graph G is called a *blocking flow* if every s - t path in G has an edge saturated by f .

- (b) Show that every maximum s - t flow is a blocking flow.
(c) Give an example of a blocking flow that is not a maximum s - t flow.

Recall that the Edmonds-Karp algorithm augments along shortest s - t paths in (V, U_f) , where $U_f := \{b \in B: u_f(b) > 0\}$. Consider the subgraph of (V, U_f) that consists precisely of all vertices and edges that lie on shortest s - t paths in (V, U_f) . We call this subgraph the *s - t layered subgraph* of (V, U_f) . Indeed, the vertex set of the layered graph can be split into layers, each consisting of vertices with equal distance from s , and the graph only contains edges connecting consecutive layers.

- (d) Show every shortest s - t path in (V, U_f) is an s - t path in the s - t layered subgraph of (V, U_f) , and vice versa.

With the definitions given above, we are ready to state Dinic's algorithm.

Algorithm 1 (Dinic's algorithm)

Input: Digraph $G = (V, A)$ with capacities $u: A \rightarrow \mathbb{Z}$, distinct $s, t \in V$.

Output: A maximum s - t flow $f: A \rightarrow \mathbb{Z}_{\geq 0}$ in G .

1. Initialization:

$f(a) = 0$ for all $a \in A$.

2. while ($d_{(V, U_f)}(s, t) < \infty$) **do:**

Find a blocking s - t flow f_0 in the s - t layered subgraph of (V, U_f) .

Augment f along f_0 .

3. return f .

As indicated earlier, we want to prove that augmentations along blocking flows mimic a full phase of the Edmonds-Karp algorithm. This is implied by the following two properties.

- (e) Given a flow f , consider a blocking s - t flow f_0 in the s - t layered subgraph of (V, U_f) . Prove that there exist paths $(P_i)_{i \in [k]}$ and values $(\gamma_i)_{i \in [k]}$ such that the following holds true.
- For every $i \in [k]$, P_i is a shortest s - t path in (V, U_f) .
 - Consecutively augmenting f along P_i with augmentation volume γ_i for all $i \in [k]$ results in the same flow as augmenting f along f_0 .

Hint: Use a flow decomposition of f_0 (see Problem 1 of this problem set).

- (f) Let f be an s - t flow in G , let f_0 be a blocking flow in the s - t layered subgraph of (V, U_f) , and let f' be the augmentation of f along f_0 . Prove that the distance of s and t in $(V, U_{f'})$ is strictly larger than in (V, U_f) .

Hint: Use point (e) to interpret the augmentation along f_0 as consecutive augmentations along shortest s - t paths in (V, U_f) , and exploit that if an arc is used in an augmenting path in a phase of the Edmonds-Karp algorithm, then in the same phase, its reverse arc will not be used (see the proof of Theorem 4.34 in the script).

- (g) Conclude that Dinic's algorithm is correct, i.e., that it terminates and returns a maximum s - t flow in G .

It remains to discuss the running time of Dinic's algorithm. To this end, recall that without loss of generality, we assumed $n = O(m)$.

- (h) Show that the s - t layered subgraph of (V, U_f) can be constructed in time $O(m)$.
- (i) Assume that you are given access to an algorithm that finds a blocking flow in a layered graph with at most m edges and at most n vertices in running time $\beta(m, n)$. Prove that using this procedure, Dinic's algorithm can be implemented with running time $O(n(\beta(m, n) + m))$.
- (j) Show that there is an algorithm for finding blocking flows in s - t layered graphs with running time $O(mn)$, and conclude that Dinic's algorithm can be implemented with running time $O(mn^2)$.

Remark: Note that the running time bound achieved in (j) is indeed better than the one proved in class for the Edmonds-Karp algorithm. Using more involved data structures (so-called dynamic trees), it turns out that the running time needed for finding a blocking flow can be improved to $O(m \log n)$, thus implying a bound of $O(mn \log n)$ when implementing Dinic's algorithm with dynamic trees.

Programming exercises

- (a) Work through the notebook `08_extremalMinCuts.ipynb`, where you prove uniqueness of inclusion-wise maximal and minimal minimum s - t cuts, characterize them in terms of components of the residual graph, and implement algorithms for finding these cuts.

- (b) Work through the notebook `08_winningPossibilities.ipynb`, where you implement an algorithm for deciding whether a handball team still has the chance to become the sole leader at the end of the season, and test this algorithm on real-world data.