

# Computer vision

Exercise session 2      Local Features

# Assignment

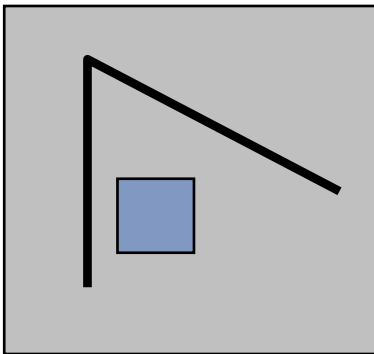
- Task 1: Harris corner detection
- Task 2: Description & Matching

# Harris corner detection

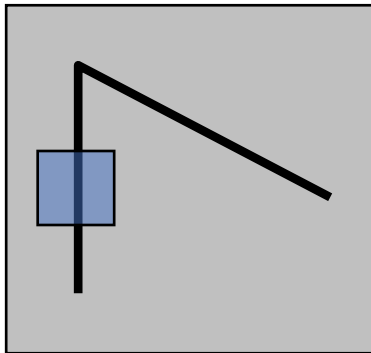
- Compute intensity gradients in x and y direction
- Blur images to get rid of noise
- Compute Harris response
- Threshold the response image
- Apply non-maximum suppression

# Harris corner detection

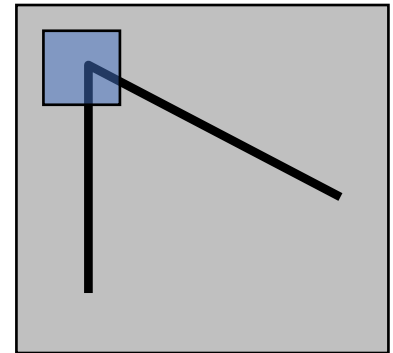
- Corners: area of large intensity changes



flat area: no change  
in all directions

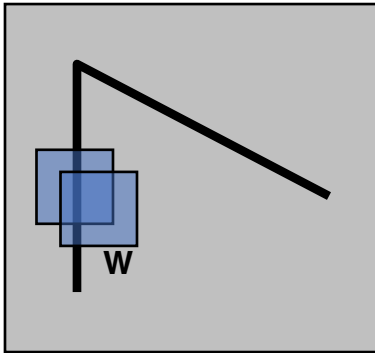


edge area: no change  
along edge direction



corner area: large  
change in all directions

# Harris corner detection



Shift the window  $W$  by  $(\Delta x, \Delta y)$ ,  
how to pixel values in  $W$  change?

Define “error”:

$$E(\Delta x, \Delta y) = \sum_{(x,y) \in W} [I(x + \Delta x, y + \Delta y) - I(x, y)]^2 \quad (1)$$

# Harris corner detection

$$E(\Delta x, \Delta y) = \sum_{(x,y) \in W} [I(x + \Delta x, y + \Delta y) - I(x, y)]^2 \quad (1)$$



$$\begin{aligned} I(x + \Delta x, y + \Delta y) &= I(x, y) + I_x(x, y)\Delta x + I_y(x, y)\Delta y + O(\Delta x^2, \Delta y^2) \\ &\approx I(x, y) + I_x(x, y)\Delta x + I_y(x, y)\Delta y \end{aligned} \quad (2)$$

$$\begin{aligned} E(\Delta x, \Delta y) &\approx \sum_{(x,y) \in W} [I_x(x, y)\Delta x + I_y(x, y)\Delta y]^2 \\ &= [\Delta x \quad \Delta y] M \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} \end{aligned}$$

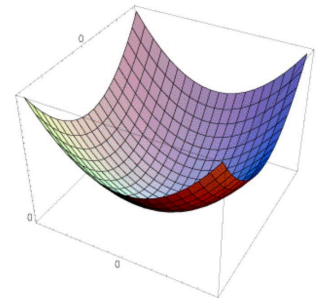
$$\text{Where } M = \sum_{(x,y) \in W} \begin{bmatrix} I_x^2(x, y) & I_x(x, y)I_y(x, y) \\ I_x(x, y)I_y(x, y) & I_y^2(x, y) \end{bmatrix}$$

# Harris corner detection

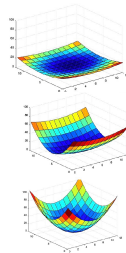
- Direction of largest changes in the intensity: eigen vector of  $\lambda_{max}$
- Direction of smallest changes in the intensity: eigen vector of  $\lambda_{min}$

$$E(\Delta x, \Delta y) \approx [\Delta x \quad \Delta y] M \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$$

$$M = \sum \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$



- $\lambda_1, \lambda_2$  both small: flat areas
- $\lambda_1 \gg \lambda_2$  or  $\lambda_1 \ll \lambda_2$  : edge
- $\lambda_1, \lambda_2$  both large: corner



# Harris corner detection

- Step 1: compute image gradients  $I_x$ ,  $I_y$

$$I_x = \frac{I(x+1, y) - I(x-1, y)}{2}$$

$$I_y = \frac{I(x, y+1) - I(x, y-1)}{2}$$

$$M = \sum \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

Use `conv2()` in MATLAB



# Harris corner detection

- Step 2: blur the image

$$M = \sum_{(x,y) \in W} w(x,y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

Window function  $w$ : gaussian with standard deviation  $\sigma$

use `imgaussfilt()` in MATLAB

# Harris corner detection

$\lambda_1, \lambda_2$  both large: corner

$$M = \sum_{(x,y) \in W} w(x,y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

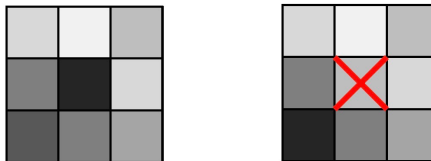
- Step 3: compute Harris response, and threshold to select corners

$$R = \det(M) - k \operatorname{trace}^2(M) \quad k=0.04 \sim 0.06$$

- $\det(H)$  = product of eigenvalues
- $\operatorname{trace}(H)$  = sum eigenvalues
- related to eigenvalues but cheaper to compute

# Harris corner detection

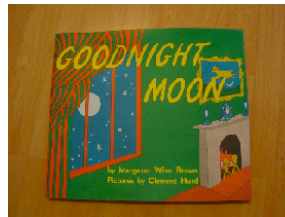
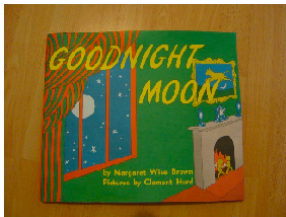
- Step 4: non-maximum suppression
  - For every pixel above the threshold, check the surrounding pixels inside a window for the maximum response intensity
  - If the center pixel response is smaller than a pixel inside the window, remove the center pixel from the corner candidates



# Description & Matching

- Input: 2 images
- Convert to grey image → Harris corner detection
- Extract local patch descriptors:
  - filter out the keypoints
  - extract 9x9 patches around the detected keypoints as descriptor

Use provided extractPatches() function



# Description & Matching

- Feature distance:  $SSD(p, q) = \sum_i (p_i - q_i)^2$
- Use `pdist()` in MATLAB to compute the SSD between the descriptors between two images

# Description & Matching

- One-way nearest neighbors matching
  - each feature from the img1 is matched to its closest feature from img2
- Mutual nearest neighbors matching
  - for each one-way match, check if it's also valid if switch img1 and img2
- Ratio test matching
  - in one-way match, if the ratio between the 1st and the 2nd nearest neighbor is lower than a threshold

Mutual nearest neighbors / Ratio test: 10% bonus if implement both

# Hand-in

- Complete code
- Write up a short report explaining the main steps of your implementation
- Include images showing the final results