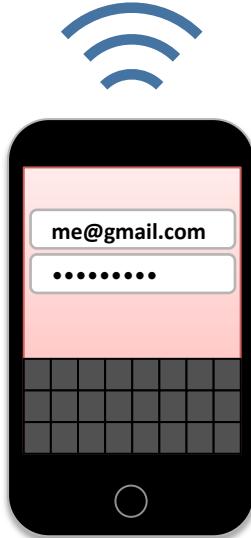


SpanDex: Secure Password Tracking for Android

Landon P. Cox, Peter Gilbert, Geoffrey Lawler,
Valentin Pistol, Ali Razeen, Sai Cheemalapati,
and Bi Wu

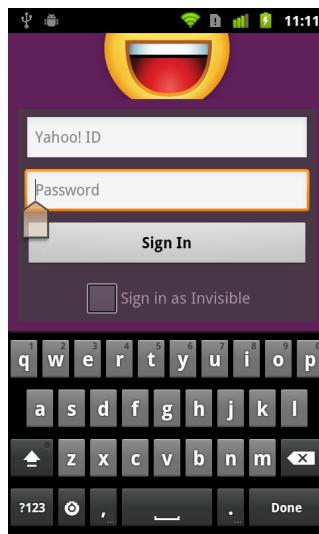
Duke University







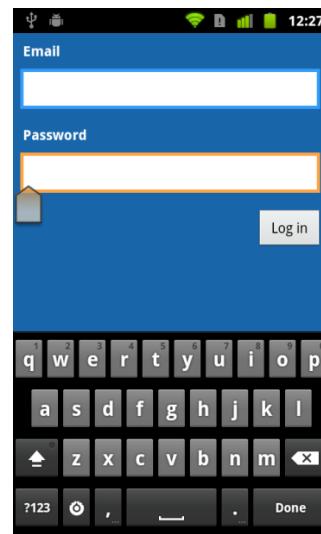
Facebook



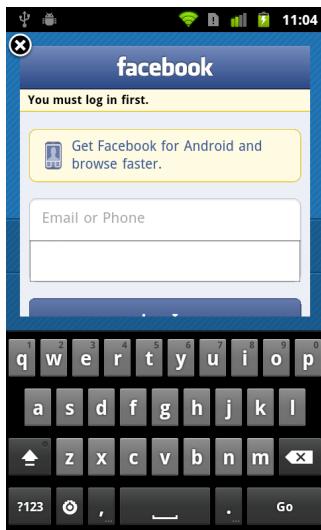
Yahoo!



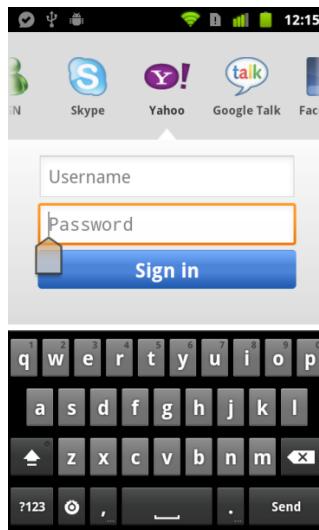
BoA



DropBox



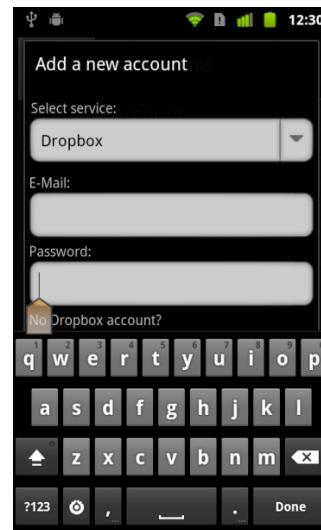
FriendCaster



imo.com



mint.com



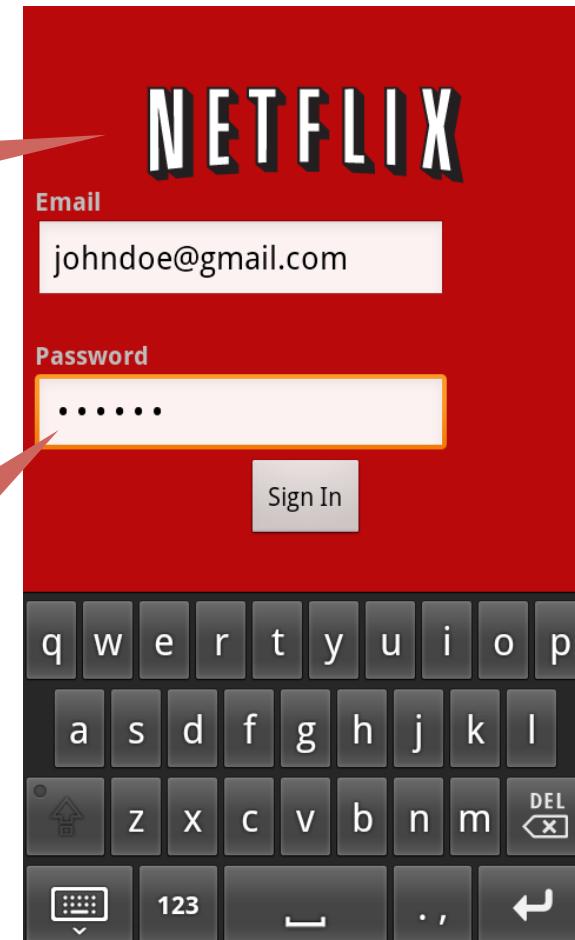
Real Sync

Where do your passwords go?

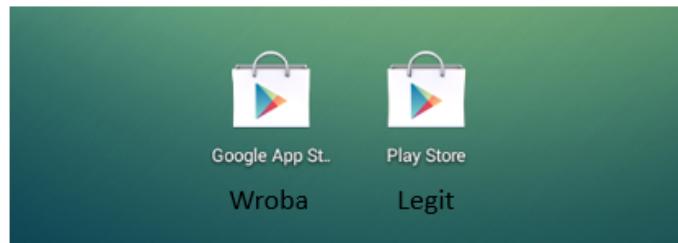
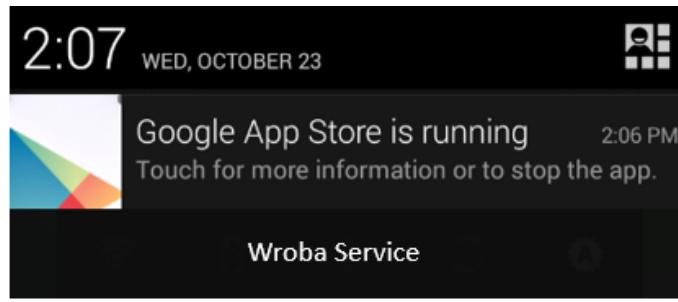
Phishing apps

Fake NetFlix app
From Malware Genome Project

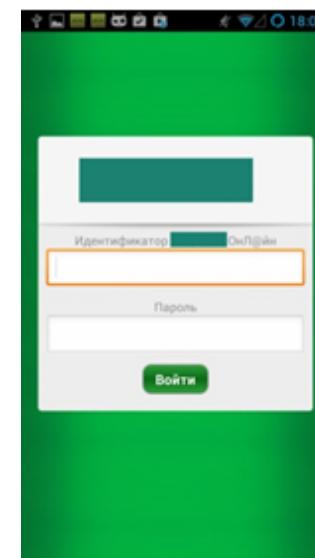
Sends passwords to
<http://erofolio.no-ip.biz/login.php>



Phishing apps

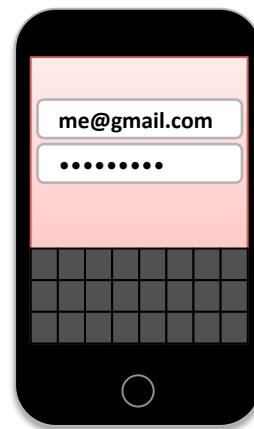


Wroba (Korean malware)



Svpeng (Russian malware)

<https://blog.malwarebytes.org/mobile-2/2013/10/trojan-looks-to-wrob-android-users/>
<http://securelist.com/blog/research/57301/the-android-trojan-svpeng-now-capable-of-mobile-phishing/>

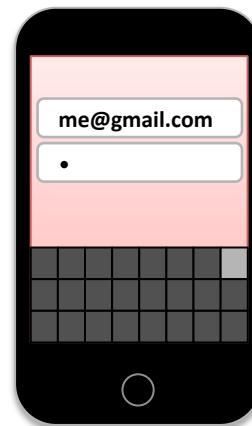


“Let’s use taint tracking!”



General approach

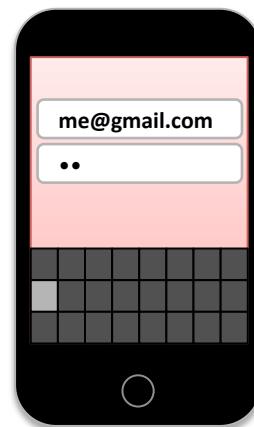
1. Tag password as entered





General approach

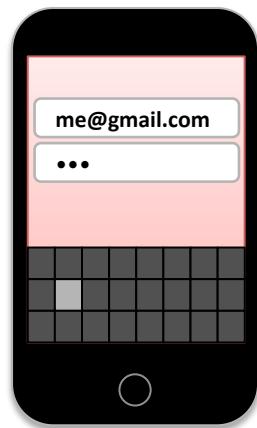
1. Tag password as entered





General approach

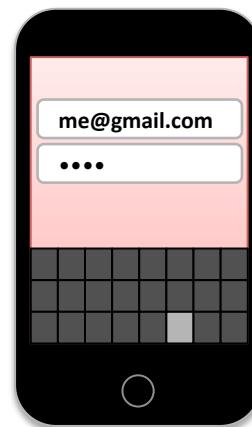
1. Tag password as entered





General approach

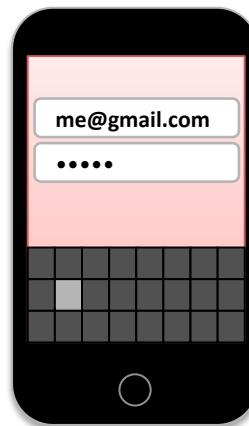
1. Tag password as entered





General approach

1. Tag password as entered



ScreenPass [MobiSys '13]
Spoof-resistant UI for
entering passwords



General approach

1. Tag password as entered
2. Track tags as app runs
3. Inspect output tags

TaintDroid [OSDI '10]
tracks how data flows
through Android apps

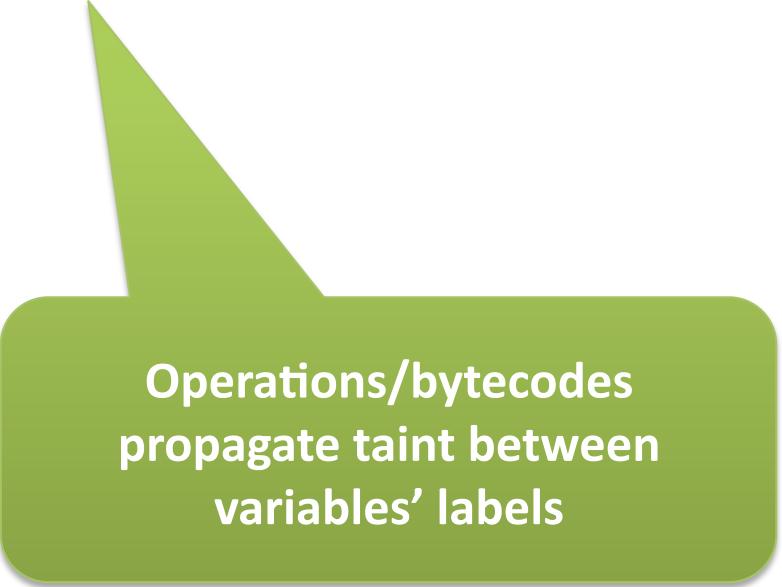
Taint-tracking basics

$$c \leftarrow a \ op \ b \quad taint(c) \leftarrow taint(a) \cup taint(b)$$

Each variable has a label/tag;
Labels reflect data dependencies

Taint-tracking basics

$c \leftarrow a \ op \ b$ $taint(c) \leftarrow taint(a) \cup taint(b)$



Operations/bytewords
propagate taint between
variables' labels

Taint-tracking basics

$c \leftarrow a \ op \ b$ $taint(c) \leftarrow taint(a) \cup taint(b)$

`setTaint(a, t)`

$c = a + b$

$taint(a) \leftarrow \{t\}$

$taint(c) \leftarrow \{t\} \cup \{\} = \{t\}$

Explicit flow

Directly transfers information
from source to destination

Taint-tracking basics

$c \leftarrow a \ op \ b \quad taint(c) \leftarrow taint(a) \cup taint(b)$

`setTaint(a, t)`

$c = a + b$

`if (c == 0)`

$s = 1$

$taint(a) \leftarrow \{t\}$

$taint(c) \leftarrow \{t\} \cup \{\} = \{t\}$

Implicit flow

Information transferred via
control flow

Tracking implicit flows is (really) hard.

Taint the PC

```
→ if (s == 0) {  
    x = a  
} else {  
    y = b  
}  
output x  
output y
```

$taint(PC_{curr}) \leftarrow taint(s) \cup taint(PC_{prev})$

$taint(x) \leftarrow taint(a) \cup taint(PC_{curr})$

$taint(PC_{curr}) \leftarrow taint(PC_{prev})$

Tainting the PC captures
Information flow into x

Taint the PC

```
if (s == 0) {  
    x = a  
} else {  
    y = b  
}  
output x  
output y
```

$taint(PC_{curr}) \leftarrow taint(s) \cup taint(PC_{prev})$

$taint(x) \leftarrow taint(a) \cup taint(PC_{curr})$

$taint(PC_{curr}) \leftarrow taint(PC_{prev})$

Problem: y contains same secret information as x, even though it wasn't updated

Bigger problem: overtainting

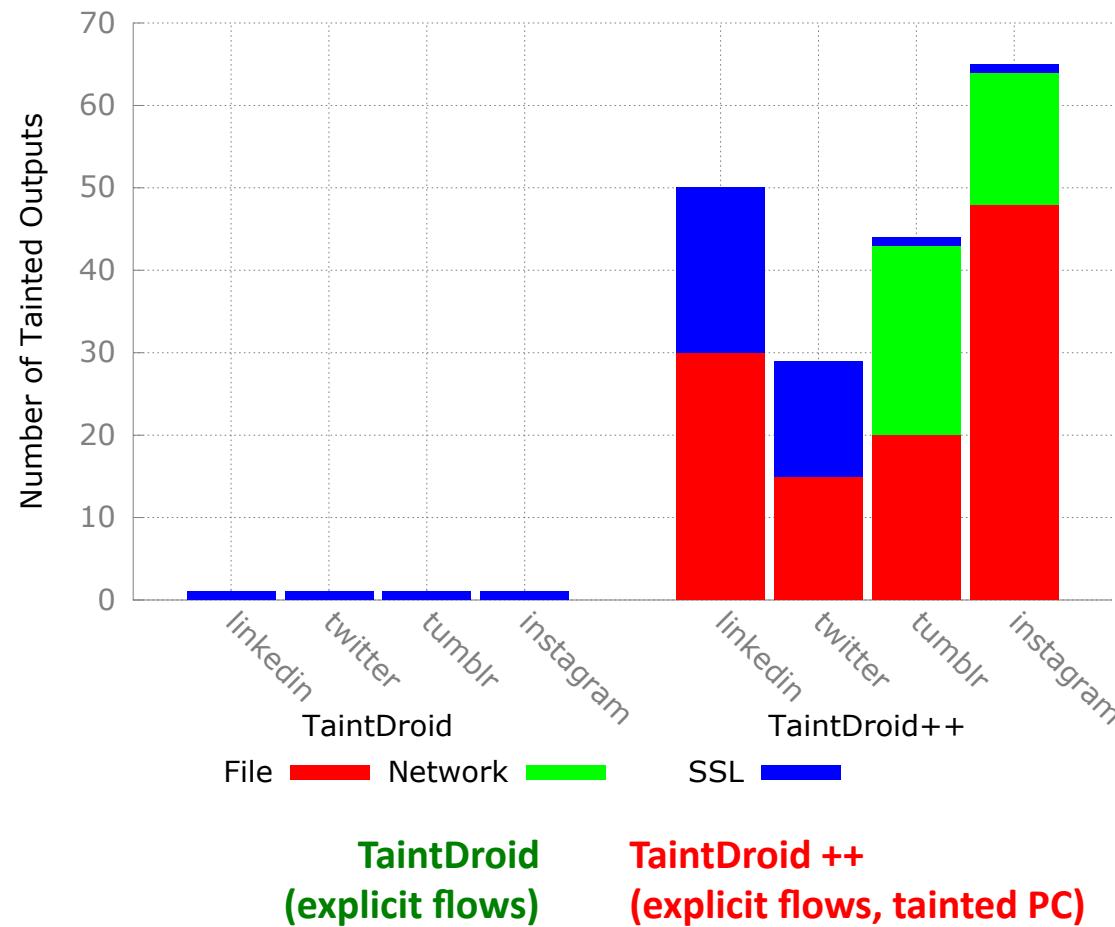
```
if (s == 0) {  
    // complex block of code  
    .  
}
```

Condition may reveal
very little secret
information

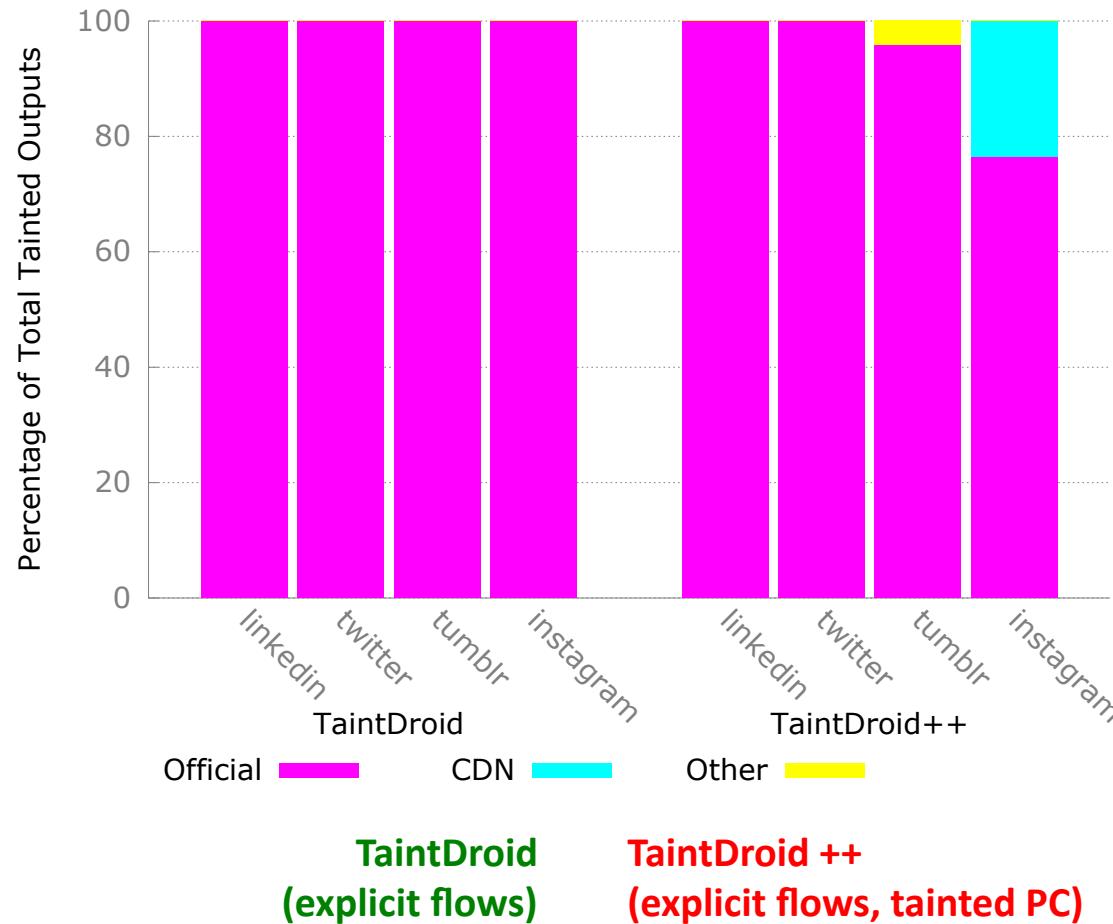
Taint tags updated as
if objects contain all
secret information

**Not much information transferred
to a large number of objects.**

Problem: overtainting



Problem: overtainting



Key observation

```
if (s == 0) {  
    x = a  
    ...  
} else {  
    y = b  
    ...  
}
```

If OK to leak that
 $s \neq 0$, then don't
propagate taint

At most, reveals
whether s is 0

Our solution: SpanDex

- **Tracks implicit flows within Dalvik VM**
 - Can compute a *useful* upper bound on info leaks
- **Leverages key properties of passwords**
 - Short strings
 - Never displayed on screen
 - Limited local processing

SpanDex overview

- 1. Initialize possibility set (p-set) for taint source**
 - [32, 126] for each password character
- 2. Record operations performed on tainted data**
 - Operations recorded in **Operation DAG (op-DAG)**
- 3. Update p-set when involved in branch condition**
 - op-DAG + branch conditions → CSP
- 4. Guarantee for untainted outputs**
 - Leak at most as much info as reflected in p-sets
 - Allows for rich set of policies for limiting leaks

High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input  
  
if (c >= 'A' &&  
    c <= 'Z')  
    lc = c + 32  
  
if (lc == 'p')  
    output "value was P"
```

High-level example

```
→ // password input 'P'  
initPset(c, PASSWORD)  
// end password input  
  
if (c >= 'A' &&  
    c <= 'Z')  
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High-level example

```
→ // password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

```
if (c >= 'A' &&  
    c <= 'Z')  
lc = c + 32  
  
if (lc == 'p')  
    output "value was P"
```

INIT_PSET(c, [32,126])

p-set: [32, 126]
size: 95

High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

→ if (c >= 'A' &&
 c <= 'Z')
 lc = c + 32

```
if (lc == 'p')  
  output "value was P"
```

INIT_PSET(c, [32, 126])

LOG_CMP(c>=65, T)

p-set: [65, 126]
size: 62

High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

→ if (**c** >= 'A' &&
 c <= 'Z')
 lc = c + 32

```
if (lc == 'p')  
  output "value was P"
```

INIT_PSET(c, [32, 126])

LOG_CMP(c >= 65, T)
LOG_CMP(c <= 90, T)

p-set: [65, 90]
size: 26 (uppercase letters)

High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

```
if (c >= 'A' &&  
    c <= 'Z')  
    lc = c + 32
```

```
if (lc == 'p')  
    output "value was P"
```

INIT_PSET(c, [32,126])

LOG_CMP(c>=65, T)

LOG_CMP(c<=90, T)

LOG_OP(lc=c+32)



p-set: [65, 90]
size: 26 (uppercase letters)

High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

```
if (c >= 'A' &&  
    c <= 'Z')  
    lc = c + 32
```

→ if (lc == 'p')
 output "value was P"

INIT_PSET(c, [32,126])

LOG_CMP(c>=65, T)

LOG_CMP(c<=90, T)

LOG_OP(lc=c+32)

LOG_CMP(lc=='p', T)

p-set: [80]
size: 1 ('P')

High-level example

```
// password input 'P'  
initPset(c, PASSWORD)  
// end password input
```

```
if (c >= 'A' &&  
    c <= 'Z')  
    lc = c + 32  
  
if (lc == 'p')  
    output "value was P"
```

INIT_PSET(c, [32,126])

LOG_CMP(c>=65, T)

LOG_CMP(c<=90, T)

LOG_OP(lc=c+32)

LOG_CMP(lc=='p', T)

p-set: [80]
size: 1 ('P')

Lower-level example

```
0000: mov v1, v0      // v0, v1 label=N0
0002: add v2, v1, 3    // v2's label=N1
0004: add v2, v2, 2    // v2's label=N2
0006: sub v3, 6, v2    // v3's label=N3
0008: add v2, v2, 7    // v2's label=N4
000a: const/16 v4, 122 // v4's label=0
000c: if-le v3, v4, 0016
000e: ...
```

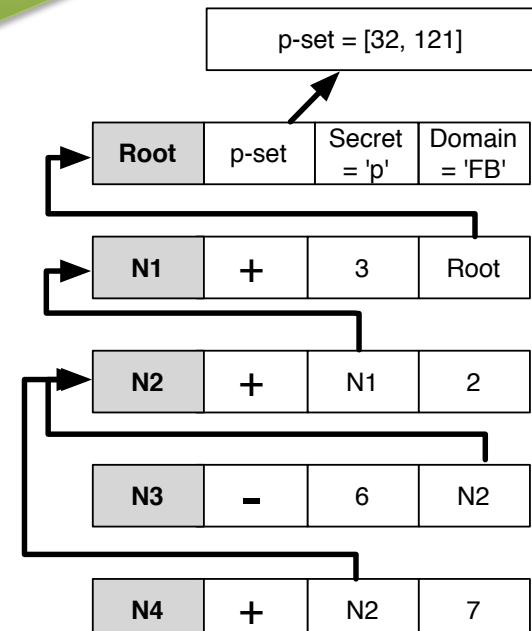
Explicit flows
create new op-
DAG nodes

Conditional branches
require solving CSP to
update p-set(s)

V0
V0 label=Root
V1
V1 label=Root
V2
V2 label=N4
V3
V3 label=N3
V4
V4 label=null

Dalvik internal stack

Labels point
to op-DAG
nodes



Dalvik internal heap

Lower-level example

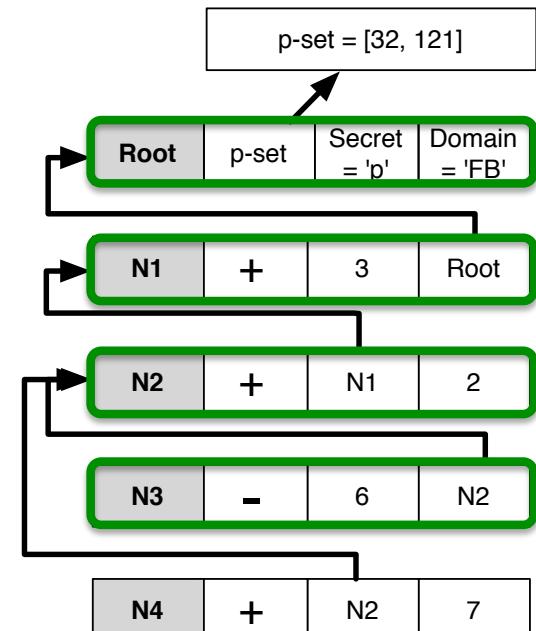
```

0000: mov v1, v0      // v0, v1 label=N0
0002: add v2, v1, 3   // v2's label=N1
0004: add v2, v2, 2   // v2's label=N2
0006: sub v3, 6, v2   // v3's label=N3
0008: add v2, v2, 7   // v2's label=N4
000a: const/16 v4, 122 // v4's label=0
000c: if-le v3, v4, 0016
000e: ...
  
```

CSP solver traverses op-DAG
back to root →
 $v0 + 6 - 2 - 3 \leq 122$

V0
V0 label=Root
V1
V1 label=Root
V2
V2 label=N4
V3
V3 label=N3
V4
V4 label=null

Dalvik internal stack



Dalvik internal heap

Other considerations

- **CSPs may hard to solve**
 - CSP may involve multiple sources (e.g., pw chars)
 - CSP may involve complex operations (e.g., bitwise)
 - We see this in crypto and string-encoding libraries
- **Solution**
 - Define a set of trusted runtime libraries
 - No CSP-solving internally
 - Taint all trusted-lib outputs
 - Ban complex operations in untrusted code
- **More details in paper**



Constrains how apps
operate on secret data
(e.g., must use trusted crypto lib)

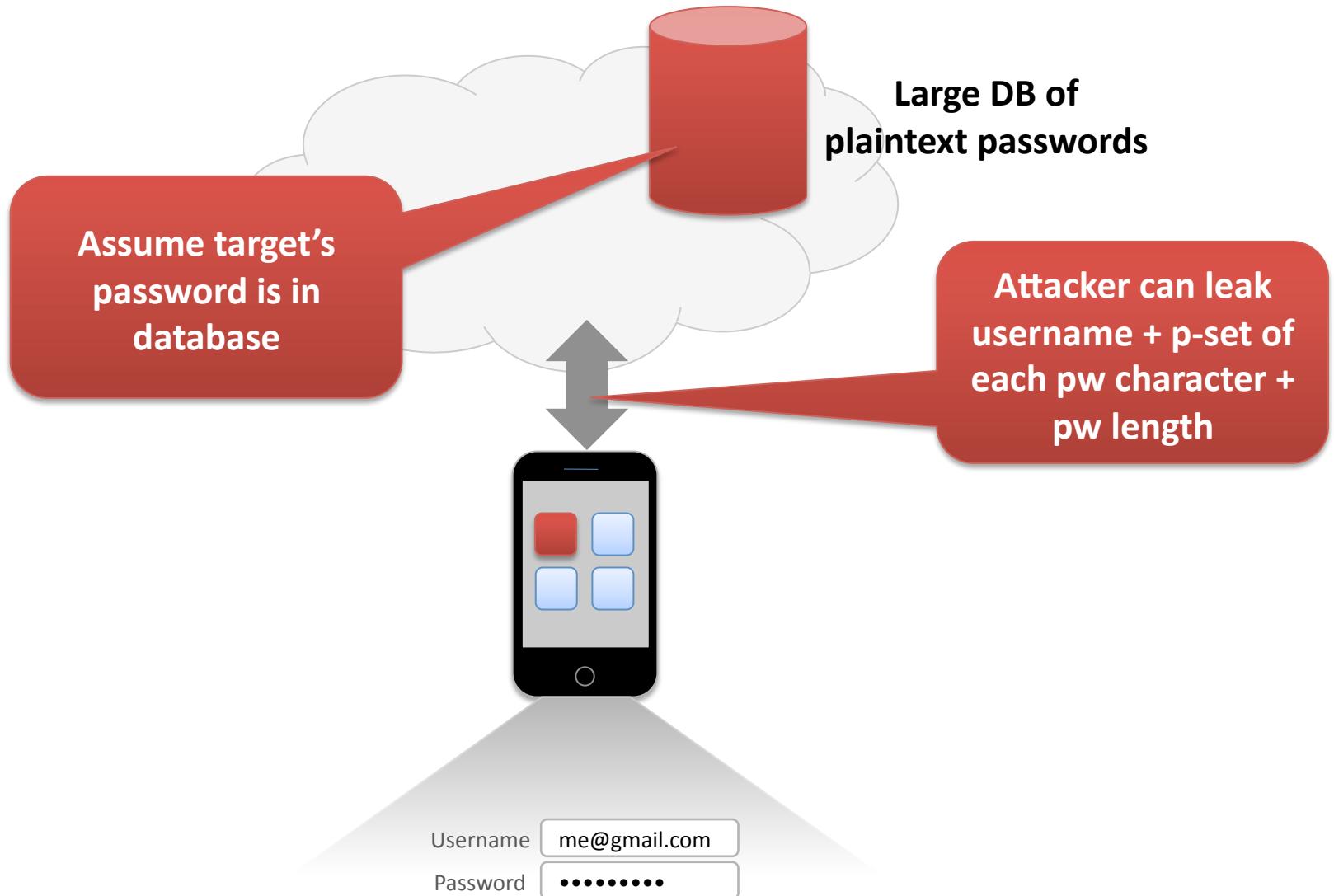
SpanDex evaluation

- What is SpanDex's runtime overhead?
- What p-sets do we observe in real apps?
- How well does SpanDex protect passwords?

SpanDex evaluation

- What is SpanDex's runtime overhead?
- How do apps update p-sets?
- How well does SpanDex protect passwords?

Attacker model



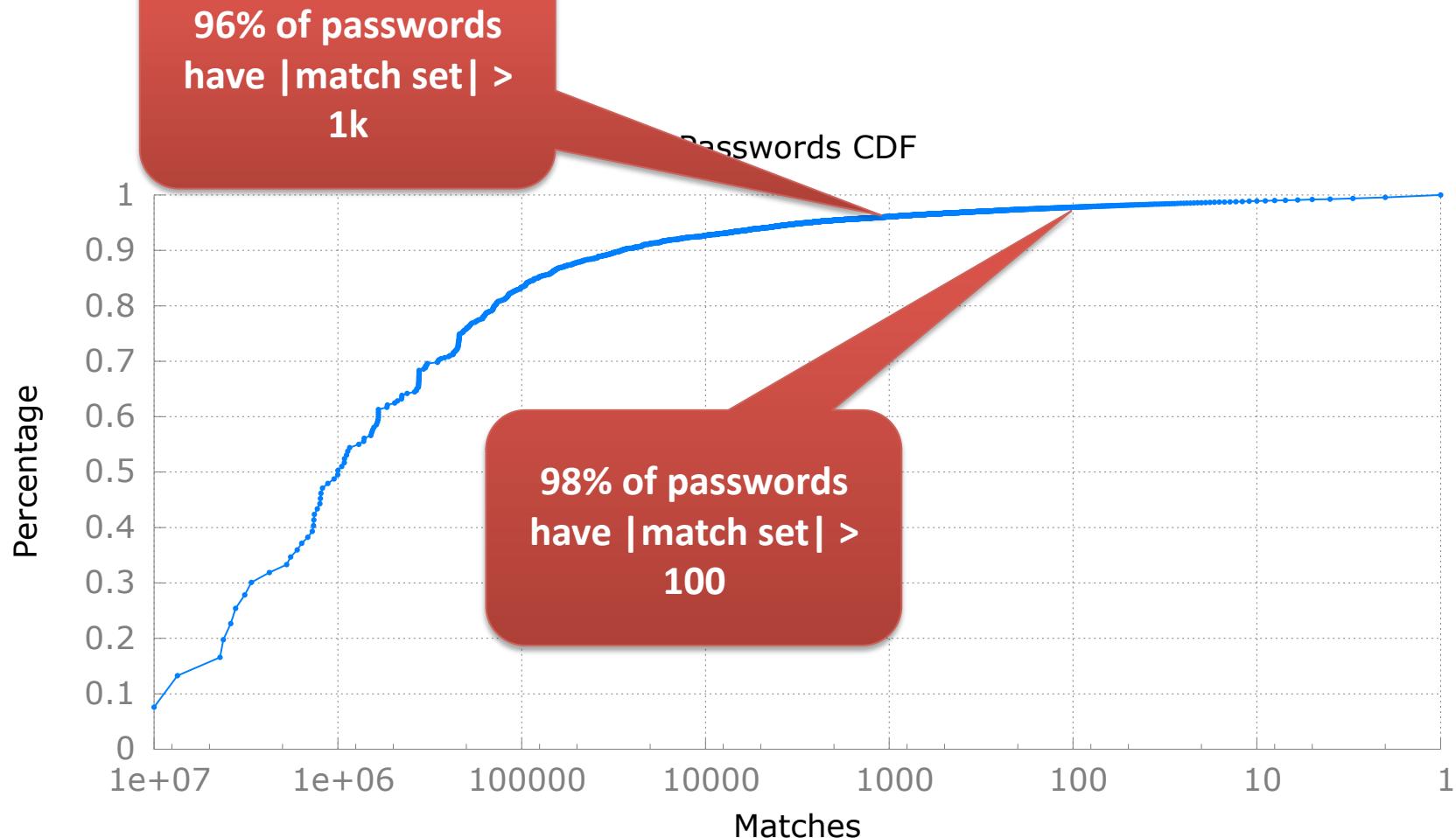
Attack simulation

- **Assume attacker learns each character's type**
 - Lower case (a-z) or
 - Upper case (A-Z) or
 - Numeric (0-9) or
 - Special (!@#\$...)
- **How many guesses would attacker need?**
 - Assume online querying
 - Hope that number of guesses is large

Attack simulation

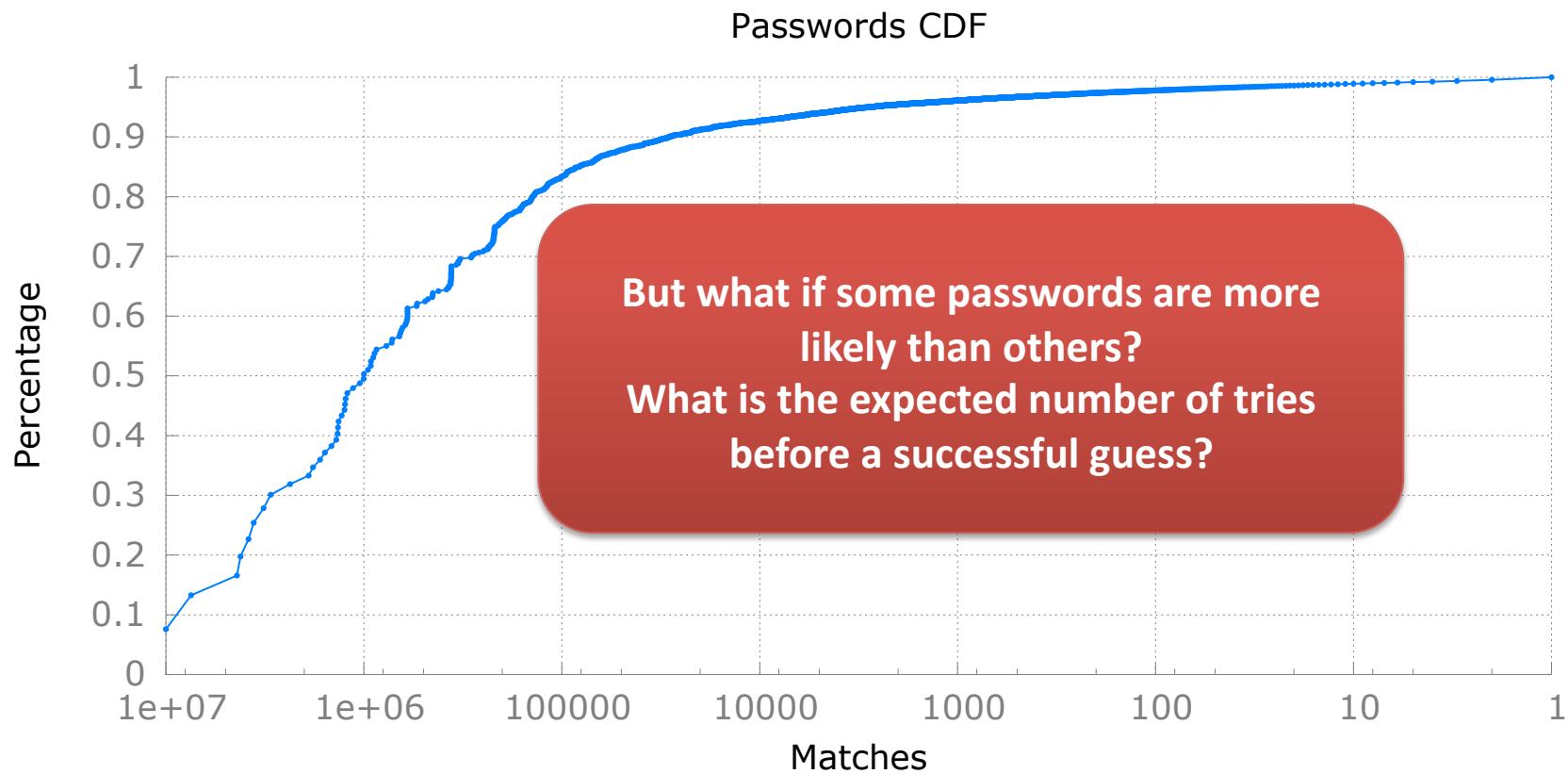
- **Dataset**
 - DB of 131 million unique passwords
 - Collected from a variety of well known leaks
- **Procedure**
 - For each password, P, in DB
 - Generate rule describing each char's type
 - **Match set** := set of passwords that match P's length, char types
 - Match set is set of all possible passwords that could be P
 - Want to know, for each P, how large is its match set?

Match-set size distribution

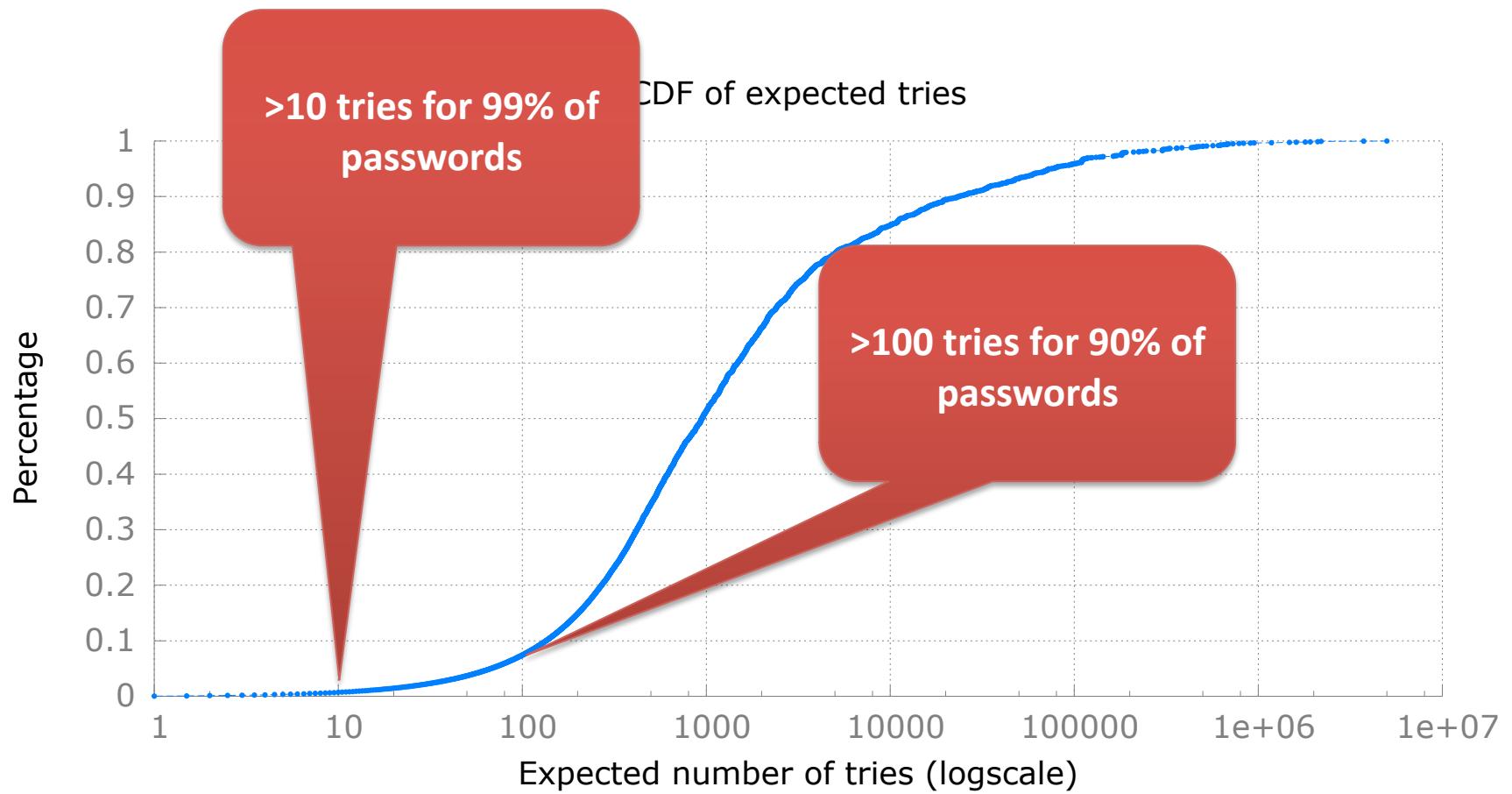


Interesting implication of attacker model: longer passwords are less secure

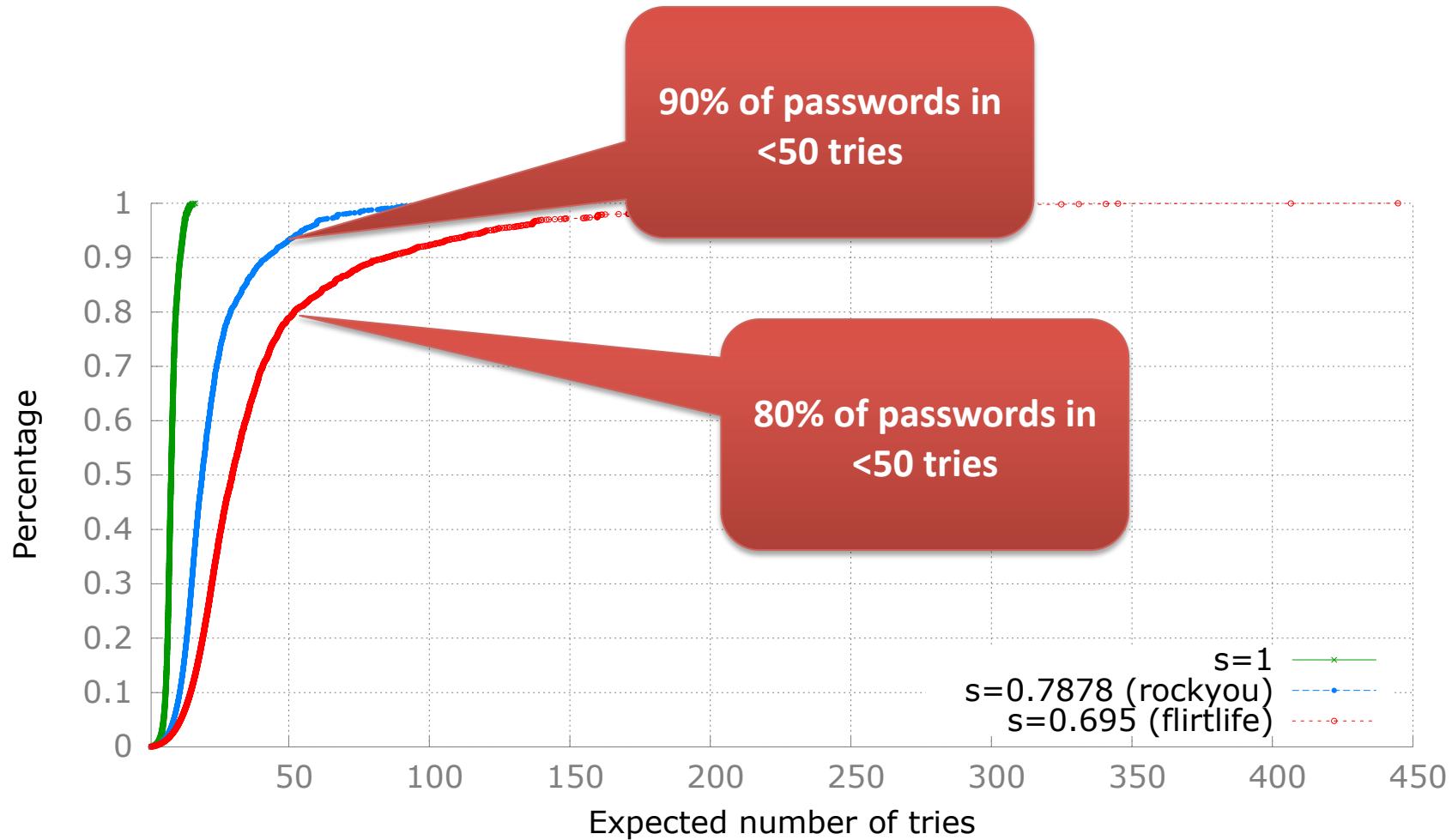
Match-set size distribution



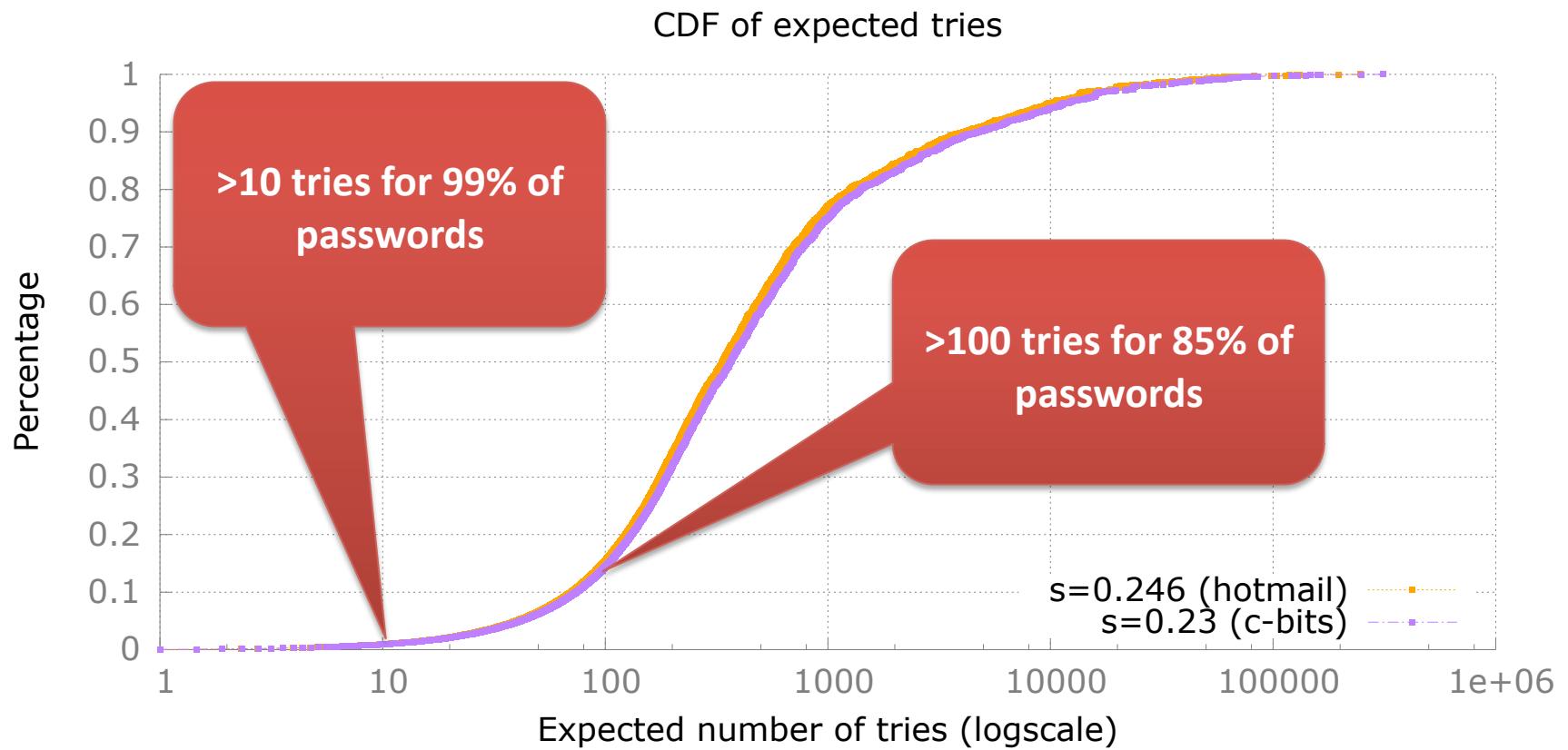
Uniform password usage



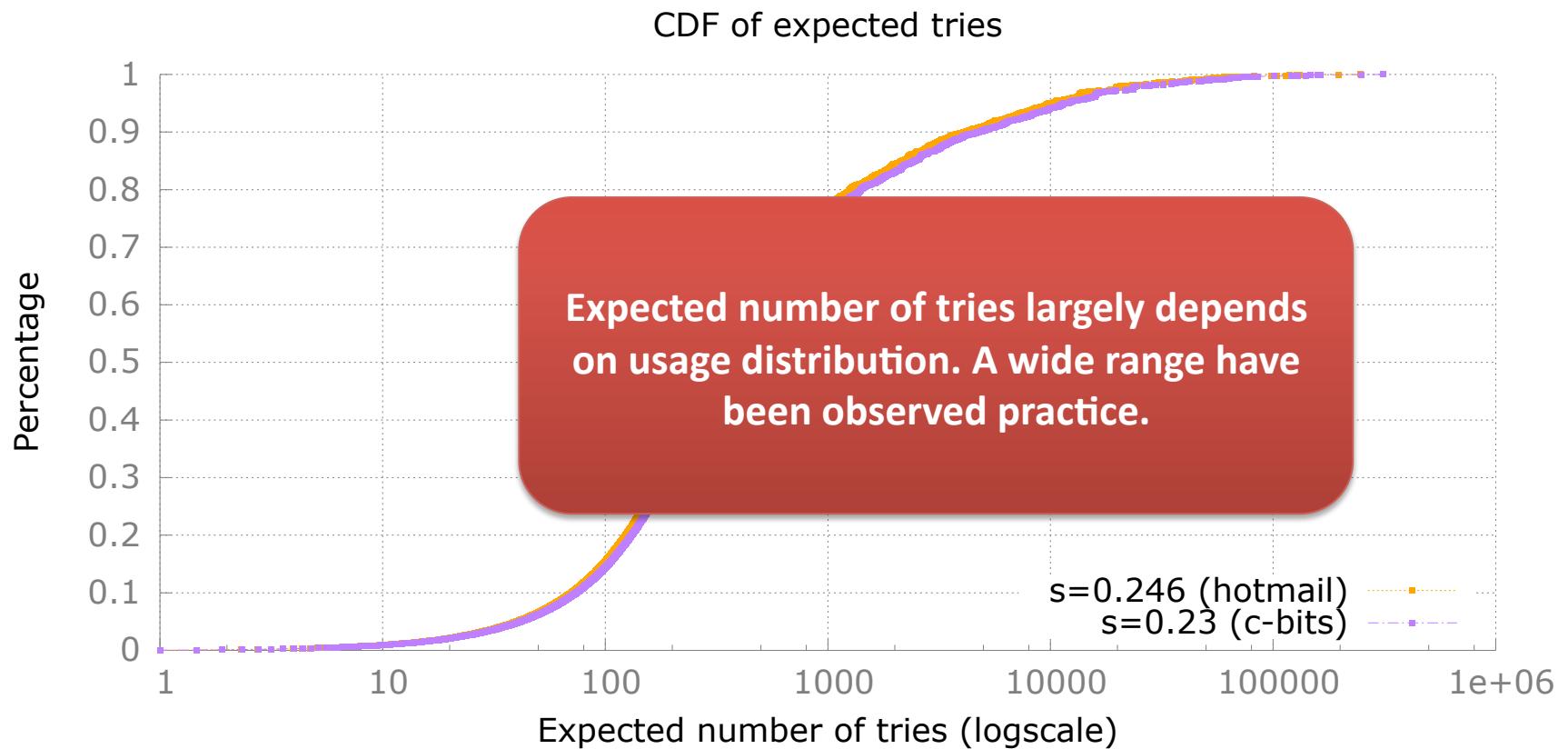
Bad Zipf-like password usage



Better Zipf-like password usage



Better Zipf-like password usage



Related work

- **Dynamic tracking for implicit flows**
 - Dytan [Clause '07], DTA++ [Kang '11]
- **Quantifying revealed info**
 - FlowCheck [McCamant '08]
- **Process-level tracking**
 - Asbestos [Efstathopoulos '05],
HiStar [Zeldovich '06], Flume [Krohn '07]
- **Symbolic execution**

SpanDex

- **p-sets give upper bound on implicit leaks**
 - Can track in real-time
 - Rich policy possibilities
- **Useful under specific conditions**
 - We haven't “solved” the implicit-flow problem
 - Requires simple processing of secret data
- **Future**
 - Can look at other types (e.g., CCNs, SSNs)
 - Runtime CSPs limitations may be useful

Runtime performance

- **Runtime overhead, no sensitive data:**
 - **16% vs 10% for TaintDroid**
- **Time to handle branch on sensitive data:**
 - < 0.1ms for logs up to 100 arith. Ops
 - Log length in practice: avg: 2 ops, max: 93 ops
 - Rate of tainted branches: ~100s/min
 - **Expect to spend a few ms per sec updating p-sets**

Summary: can track p-sets in real-time