



Integrity ★ Service ★ Excellence

Unmanned Systems Autonomy Services: Use Cases

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Centralized



- **A single instance of UxAS controls all vehicles**
- **Easiest use case to setup, configure, and simulate**
 - **Simple, consistent AMASE interaction**
- **Centralized examples:**
 - **Waterway Search**
 - **Assign Tasks**
- **Research applications**
 - **Play calling**



Human Operator Integration: Play Calling

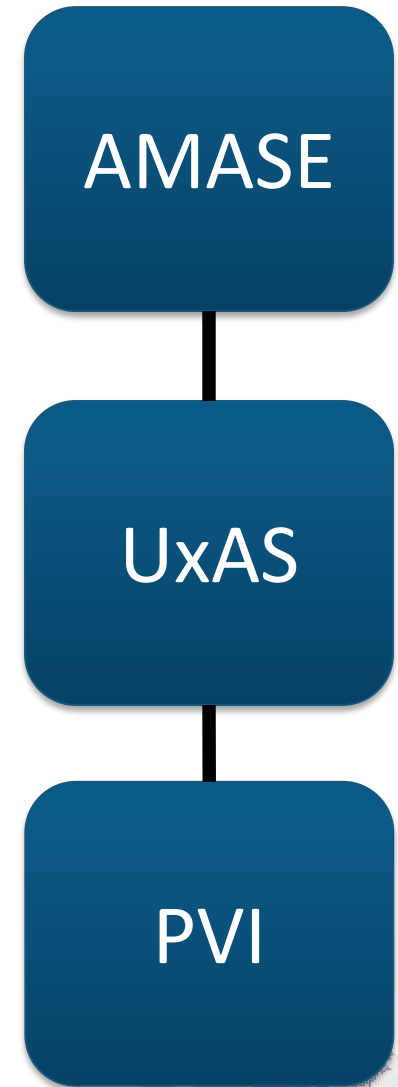
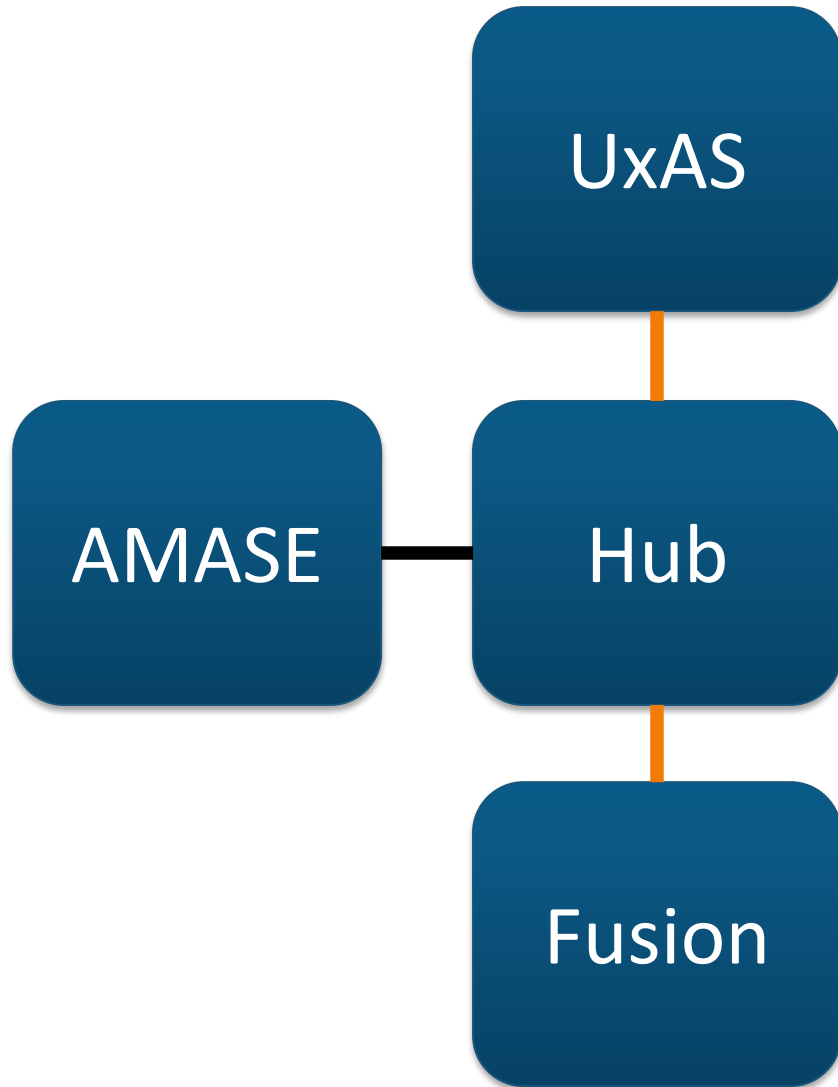


- Human-autonomy systems to maximize system agility
- Human as coach; manage teams of autonomous agents
- Tri-Service effort with shared Virtual Lab
- Explore increases in agility through:
 - Dynamic & adaptive task allocation
 - Joint human-automation problem solving
 - Task sharing to complete the mission



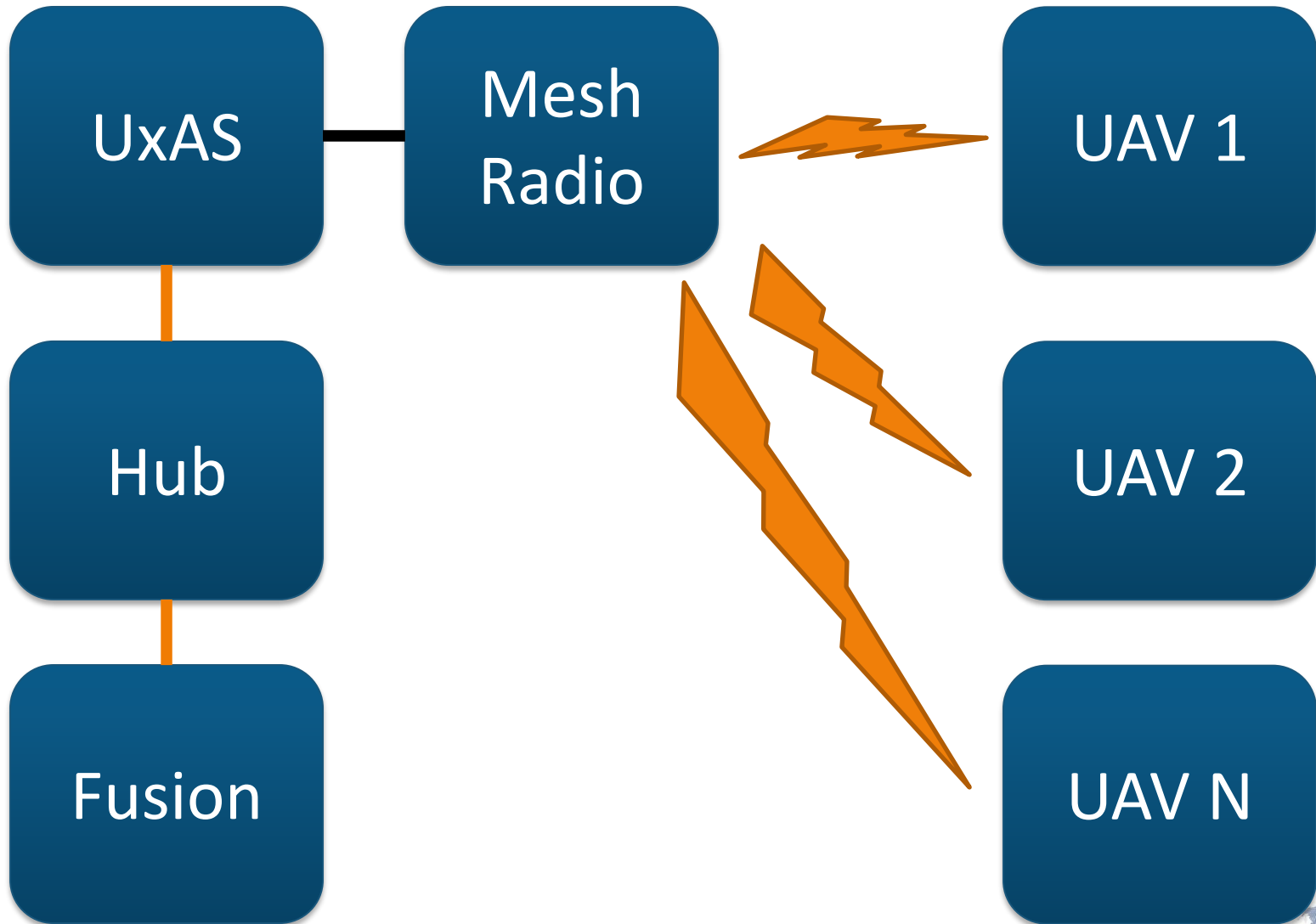


Centralized





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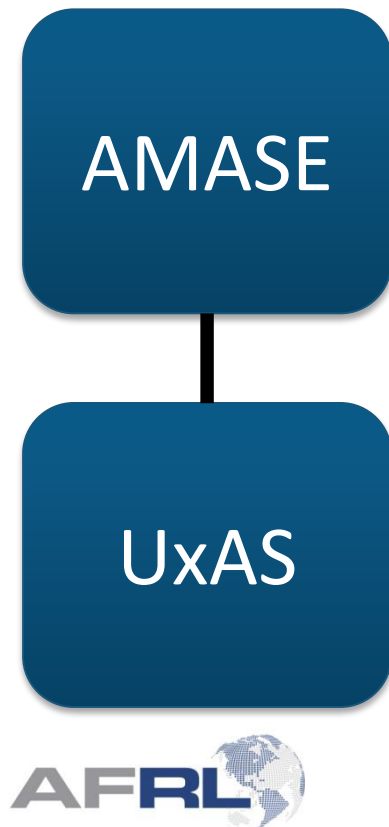
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```
1 |<?xml version="1.0" encoding="UTF-8" standalone="yes" ?>
2 ▼ <UxAS EntityID="100" FormatVersion="1.0" EntityType="None">
3
4     <Service Type="HelloWorld" StringToSend="Hello from #1" SendPeriod_ms="1000"/>
5     <Service Type="HelloWorld" StringToSend="Hello from #2" SendPeriod_ms="5001"/>
6
7 </UxAS>
```

- Configuration for 'Hello World'
 - Two copies of the same service
 - Single instance of UxAS

```
*** RECEIVED:: Received Id[49] Sent Id[48] Message[Hello from #1] ***
*** RECEIVED:: Received Id[48] Sent Id[49] Message[Hello from #2] ***
*** RECEIVED:: Received Id[49] Sent Id[48] Message[Hello from #1] ***
*** RECEIVED:: Received Id[49] Sent Id[48] Message[Hello from #1] ***
*** RECEIVED:: Received Id[49] Sent Id[48] Message[Hello from #1] ***
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*** RECEIVED:: Received Id[48] Sent Id[49] Message[Hello from #2] ***
*** RECEIVED:: Received Id[49] Sent Id[48] Message[Hello from #1] ***
*** RECEIVED:: Received Id[49] Sent Id[48] Message[Hello from #1] ***
```





Centralized



- **Waterways example**
 - Complete “task assignment pipeline”
 - Waypoint manager services for each vehicle

```
<Bridge Type="LmcpObjectNetworkTcpBridge" TcpAddress="tcp://127.0.0.1:5555"
Server="FALSE">
  <SubscribeToMessage MessageType="afrl.cmasi.MissionCommand" />
  <SubscribeToMessage MessageType="afrl.cmasi.LineSearchTask" />
  <SubscribeToMessage MessageType="afrl.cmasi.VehicleActionCommand" />
</Bridge>
```

AMASE
Connection

```
<Service Type="TaskManagerService"/>
<Service Type="AutomationRequestValidatorService"/>
<Service Type="RoutePlannerVisibilityService" />
<Service Type="RouteAggregatorService" />
<Service Type="AssignmentTreeBranchBoundService" CostFunction="MINMAX" />
<Service Type="PlanBuilderService"/>
<Service Type="AutomationDiagramDataService"/>
```

Task
Assignment
Pipeline

```
<Service Type="WaypointPlanManagerService" VehicleID="400" />
<Service Type="WaypointPlanManagerService" VehicleID="500" />
```

Per Vehicle
Waypoint

```
<Service Type="MessageLoggerDataService">
  <LogMessage MessageType="uxas" NumberMessagesToSkip="0"/>
  <LogMessage MessageType="afrl" NumberMessagesToSkip="0"/>
</Service>
```

Data Logger



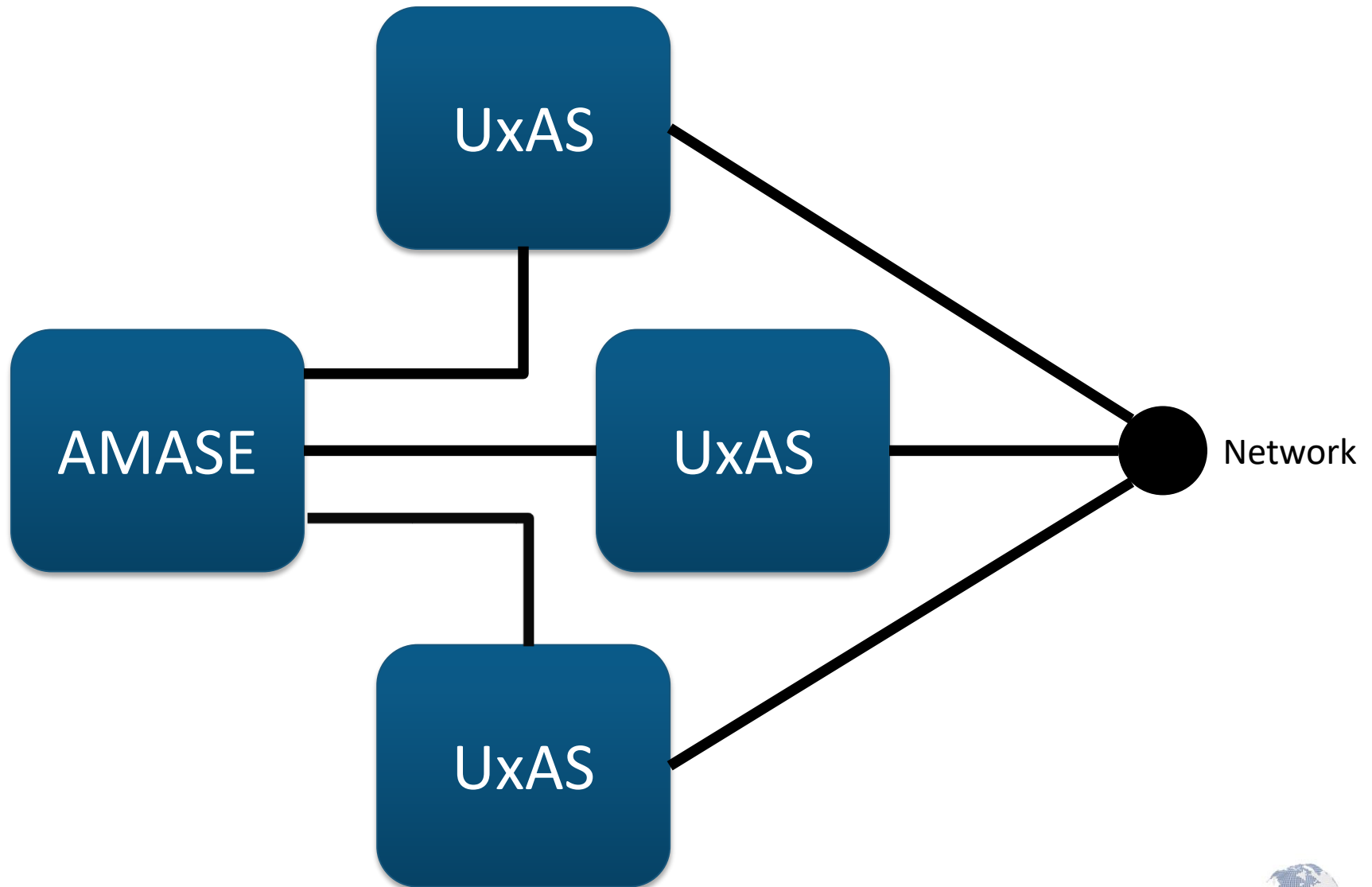
Distributed



- An instance of UxAS runs locally on each vehicle in the system; *assumes a connected network*
- Multiple instances run simultaneously
 - Careful configuration and network setup
 - Can be challenging to properly configure each to be compatible (i.e. changes in one need may need to be carried to the others)
 - Simulation is more complex: each needs to connect to its own simulated vehicle (AMASE supports this through EntityNetworkModule for specific vehicle IDs)
- Distributed examples:
 - Distributed Cooperation
- Research areas: first step toward decentralized



Distributed





Distributed



- **AMASE: multiple vehicle setup:**
OpenAMASE/OpenAMASE/config/amase/EntityControl.xml
 - **Note: an additional vehicle ID will require a specified “single vehicle” connection**

```
<Module Class="avtas.amase.entity.modules.EntityNetworkModule">  
  <TcpConnection Id="100" Port="9100" />  
  <TcpConnection Id="400" Port="9400" />  
  <TcpConnection Id="500" Port="9500" />  
  <TcpConnection Id="600" Port="9600" />  
  <TcpConnection Id="700" Port="9700" />  
  <TcpConnection Id="1000" Port="9800" />  
  <TcpConnection Id="2000" Port="9900" />  
  <TcpConnection Id="4208" Port="4208" />  
  <TcpConnection Id="5140" Port="5140" />  
  <TcpConnection Id="6050" Port="6050" />  
  <TcpConnection Id="6051" Port="6051" />  
</Module>
```



Distributed

Connection to UxAS instances
on other vehicles (across network)

```
<Bridge Type="LmcpObjectNetworkZeroMqZyreBridge" NetworkDevice="en0">  
  <SubscribeToExternalMessage MessageType="afrl.cmasi.AirVehicleState"/>  
  <SubscribeToExternalMessage  
    MessageType="uxas.messages.task.AssignmentCoordination"/>  
</Bridge>
```

```
<!-- Connect to AMASE on a single vehicle port (see config folder in OpenAMASE) -->  
<Bridge Type="LmcpObjectNetworkTcpBridge" TcpAddress="tcp://127.0.0.1:9800"  
Server="FALSE" ConsiderSelfGenerated="TRUE">  
  <SubscribeToMessage MessageType="afrl.cmasi.MissionCommand" />  
  <SubscribeToMessage MessageType="afrl.cmasi.LineSearchTask" />  
  <SubscribeToMessage MessageType="afrl.impact.ImpactLineSearchTask" />  
  <SubscribeToMessage MessageType="afrl.impact.AngledAreaSearchTask" />  
  <SubscribeToMessage MessageType="afrl.cmasi.AreaSearchTask" />  
  <SubscribeToMessage MessageType="afrl.cmasi.VehicleActionCommand" />  
  <SubscribeToMessage MessageType="afrl.cmasi.KeepInZone" />  
  <SubscribeToMessage MessageType="afrl.cmasi.KeepOutZone" />  
</Bridge>
```

Connection to AMASE



Distributed



```
<Service Type="Test_SimulationTime"/>
<Service Type="TaskManagerService"/>
<Service Type="AutomationRequestValidatorService"/>
<Service Type="SensorManagerService"/>
<Service Type="RouteAggregatorService"/>
<Service Type="RoutePlannerVisibilityService"/>
<Service Type="AssignmentTreeBranchBoundService" CostFunction="MINMAX" />
<Service Type="PlanBuilderService"/>
<Service Type="AutomationDiagramDataService"/>

<Service Type="WaypointPlanManagerService" VehicleID="1000"/>

<Service Type="MessageLoggerDataService">
  <LogMessage MessageType="uxas" NumberMessagesToSkip="0"/>
  <LogMessage MessageType="afrl" NumberMessagesToSkip="0"/>
</Service>
```



Decentralized



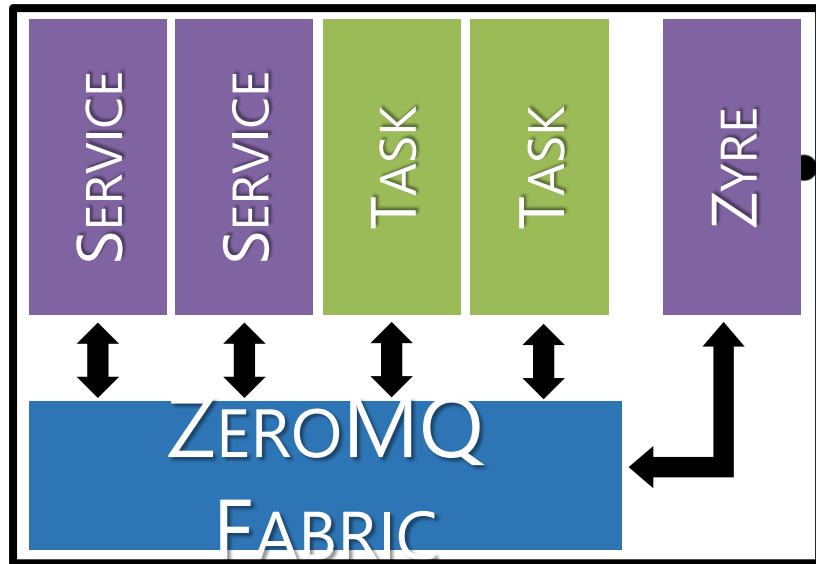
- An instance of UxAS runs locally on each vehicle in the system; *vehicles dynamically connect when able; vehicles must be able to operate completely independently*
- Multiple instances run simultaneously
 - Careful configuration and connection setup
 - Can be challenging to properly configure each to be compatible (i.e. changes in one need may need to be carried to the others)
 - Simulation requires radio simulation (not supported in OpenAMASE)
- Decentralized example
 - Distributed Cooperation, see use of Zyre for connection
- Research areas
 - Cooperative control



Multi-Vehicle Architecture



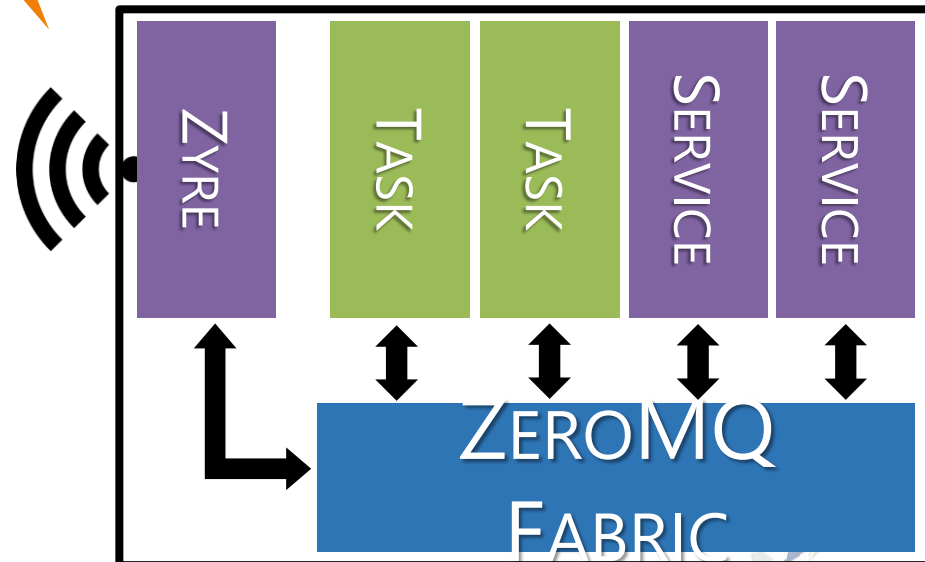
UAV 1



Running on same computer or wired network. Assumed msg delivery and ordering.

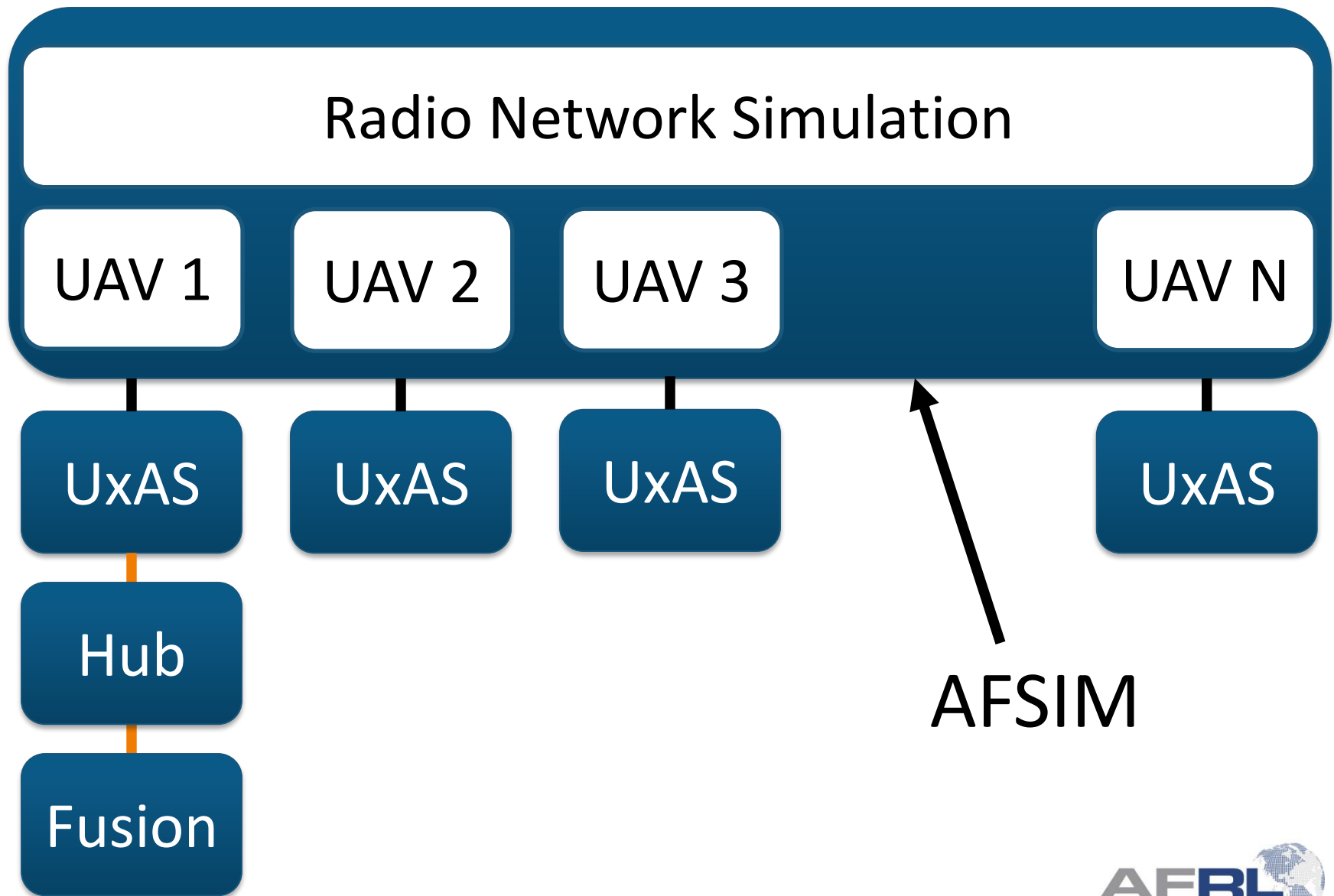
Assumed lossy; 'joined' notification is a hint only.

UAV 2



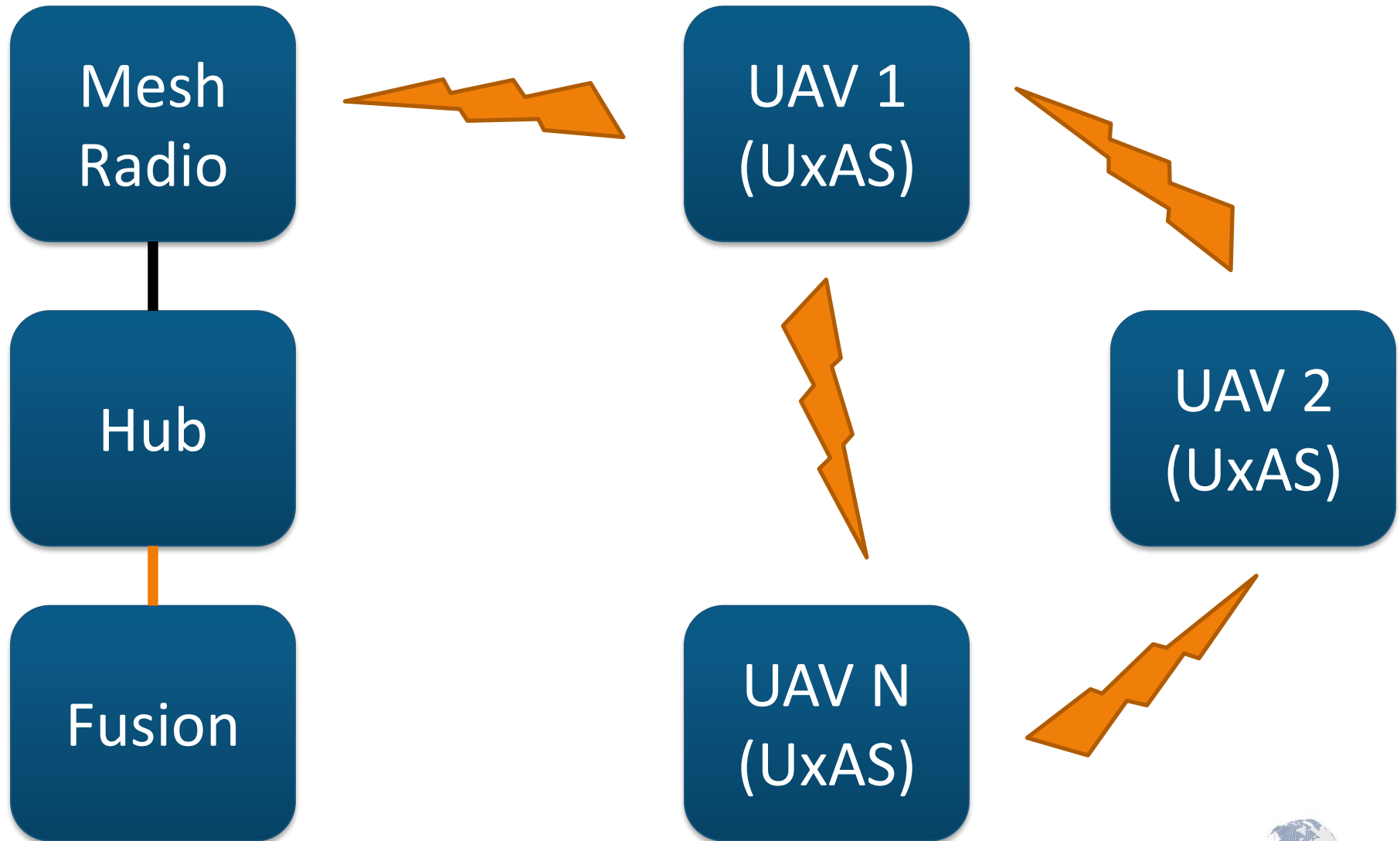


Decentralized





Decentralized





Talisman Sabre 2017



- **Joint US-AUS military training exercise conducted biennially in Australia**
- **Largest combined air, land and sea military training exercise regularly undertaken by the ADF/US forces**
- **Purpose is to improve combat training, readiness and interoperability**
- **Over 28,000 participants**
- **Opportunities for testing and demonstration of technologies relevant to the warfighter (white cell)**

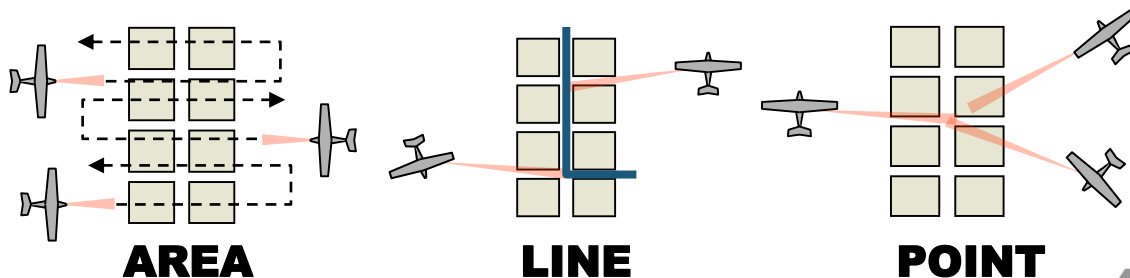
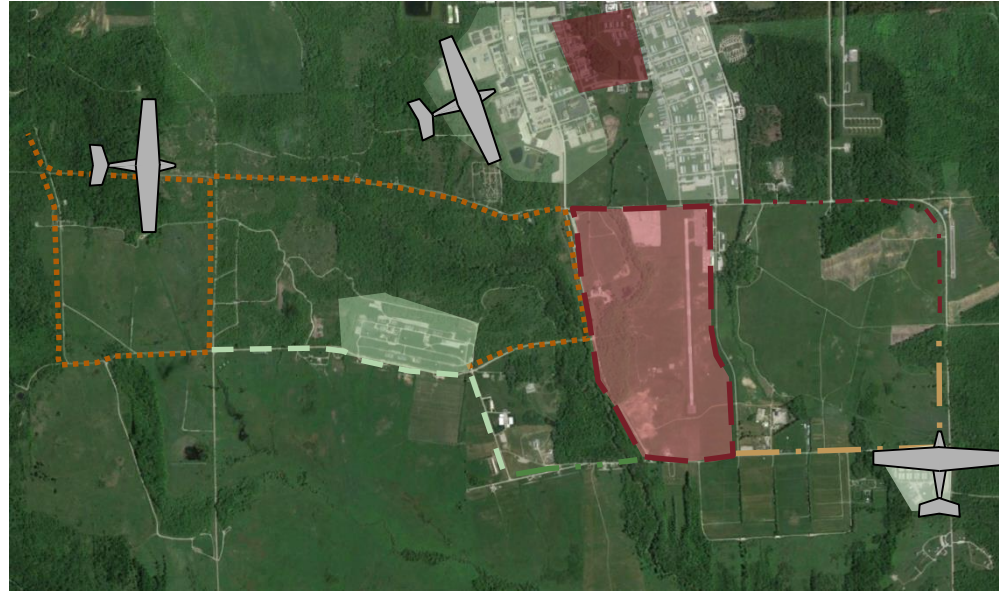




Algorithm Development for TS17: Persistent ISR



- Collect ISR products using multiple aircraft when tasks are:
 - Arbitrary (from known sets)
 - Prioritized
 - Re-occurringwhile adhering to ATO and in “near optimal” patterns
- Deliver collected ISR (video, ground sensor traffic, etc) on demand or when necessary
- Tasks utilize database of environmental features to plan (e.g. roads)
- Automated interpretation of ISR data (e.g. density maps)





Questions?

