Assignment #2

Worth: 10% of final grade

Account Ticketing System

Milestone	Worth	Due Date	Submission Required
1	*10%*	*(Suggested Target: November 16th)*	*NO*
2	**40%**	**November 26th by 23:59 EST (end of Week 11)**	**YES**
3	*10%*	*(Suggested Target: November 30th)*	*NO*
4	**40%**	**December 3rd by 23:59 EST (end of Week 12)**	**YES**

Introduction

Assignment 2 is a continuation of Assignment 1 Milestone 4 and will complete the account ticketing system. The ticketing component will be added among other improvements. Additional business and data validation rules will be required to ensure a higher quality data store is maintained including security and overall application functionality. Agents will have more features available including ticket management and data persistence (using files) so when data is modified, the changes are retained and can be reloaded when the application is later restarted.

For assignment 2, you will be provided with a set of generalized instructions and given **more freedom to create your own solution** (this means creating your own functions, macro's, and deciding in what file they should be placed). **However, you must use the data types and functions that are explicitly stated).**

Preparation

Download or clone the Assignment 2 (**A2**) from https://github.com/Seneca-144100/BTP-Project
In the directory: A2/MS1 you will find the Visual Studio project files ready to load. Open the project (**a2ms1.vcxproj**) in Visual Studio.

IMPORTANT
- ***You will need to copy your work from Assignment 1 Milestone 4 and add all the header and source code files to the a2ms1 Visual Studio project before continuing.***
- ***Remember to update the comments at the top of each file to reflect Assignment 2 Milestone 1.***
- ***DO NOT ADD the a1ms4.c file.***

Milestone – 1 *(Worth 10%, Target Due Date: November 19th)*

Milestone – 1 does not require a submission and does not have a specific deadline, however, you should target to have this part completed no later than **November 19th** to ensure you leave enough time to complete Milestone – 2 which must be submitted and is due **November 26th**.

Milestone-1 includes the main function and should not be modified (*a2ms1.c*). This main will do some preliminary data type testing by creating some test data using the *new data types* and then launch the application logic by calling the *applicationStart* function accordingly.

This milestone focuses on accommodating some *new data types* and extending/improving on data validation routines including implementing additional business logic (rules and conditions for data).

Specifications

New Data Types

You will need to create three (3) new data types in this milestone ("**Message**", "**Ticket**", and "**AccountTicketingData**") which will complete what is needed for this application.

Review the *a2ms1.c* file (more specifically the "*main*" and "*populateTickets*" functions) to learn more about the field information used in these new data types based on the data being assigned.

The "**Message**" and "**Ticket**" data types will need to be defined in **a new header file "_ticket.h_"** (don't forget to apply the _safeguarding_ technique as described in Assignment 1).

Message type
- The **Message** data type has three members. The 1st member is a single character representing the account type of the author of the message (same as used in the *Account* type). The 2nd member represents the display name for a given user (same as used in the *Account* type) and should be able to accommodate 30 printable characters. The 3rd member represents the message details and should be sized to accommodate 150 printable characters.
- Create meaningful member names for each.

Ticket type
- The **Ticket** type has six (6) members.
  1. Unique number for a ticket.
  2. Customer account number related to the ticket.
  3. A ticket status indicator where 0 represents closed and 1 represent active (still open)
  4. A subject line (like an email subject) that should accommodate up to 30 printable characters.
  5. A counter that represents the number of messages associated with the ticket.
  6. An array of **Message** types that should be able to store up to 20 messages.
- Create meaningful member names for each.

AccountTicketingData type
- This new data type is provided for you below and should be placed in the existing header file **"accountTicketingUI.h".** This type will be used to help simplify the passing of data between key functions with more efficiency and readability.
```
struct AccountTicketingData
{
    struct Account* accounts;    // array of accounts
    const int ACCOUNT_MAX_SIZE; // maximum elements for account array

    struct Ticket* tickets;      // array of tickets
    const int TICKET_MAX_SIZE;   // maximum elements for ticket array
};
```

- Review the *a2ms1.c* file to see how this is instantiated and used.

Application Logic Entry-Point

The function parameters for "***applicationStart***" will need to be modified so it receives just one argument which is a pointer to the new "***AccountTicketingData***" type.

- Update the necessary function definition to use the new argument accordingly (after reading and implementing the menu changes below).

Menu Modifications

menuAgent
- The function used for the **agent** main menu "***menuAgent***" currently has three (3) parameters but will require modification. Since the accounts array and its maximum size information are now members of the new data type "***AccountTIcketingData***", the existing first two parameters can be replaced with a pointer to the new "***AccountTicketingData***" type. This means this function should now only have two (2) parameters.

- Update the necessary function definition to use the new argument accordingly.

- The **menuAgent** function should be modified to display five (5) more menu options (5 – 9). Selecting any of these new options will display a temporary notice that the feature is not currently available. Review the sample output for details.

Data Validation and Business Rules

You should **apply system library functions** like the ***character analysis*** and ***manipulators*** you have recently learned about to help enforce data validation and business rules where appropriate (review your code and apply where necessary).

New Account
- The application currently prompts the user for an account number when creating a new **Account**. This is not ideal and needs to be replaced with an **auto-generated account number** based on the next increment of the highest number found in the accounts data set.
    - o Upgrade your process for creating a new account so the account number is automatically assigned before getting user input for the remaining data. The account number should also be **displayed as part of the title/banner** (see below sample, the **50600** was automatically assigned).
    - o Prompting for a new account should therefore start with the account type like this:

```
New Account Data (Account#:50600)
---------------------------------------
Enter the account type (A=Agent | C=Customer):
```

User Login
- Enhance the validation for obtaining the **UserLogin** member that stores the ***login identifier*** and do not allow any **whitespace characters** (spaces and tabs etc.). Below is an example of an attempt to enter whitespace characters:

```
User Login Data Input
---------------------------------------
Enter user login (10 chars max): my login
ERROR:  The user login must NOT contain whitespace characters.
```

```
Enter user login (10 chars max): my    login
ERROR:  The user login must NOT contain whitespace characters.
Enter user login (10 chars max):
```

- Enhance the validation for obtaining the **UserLogin** member that stores the ***password*** to enforce the password meets the new criteria (see example below):

```
Enter the password (must be 8 chars in length): password
SECURITY: Password must contain 2 of each:
        Digit: 0-9
        UPPERCASE character
        lowercase character
        symbol character: !@#$%^&*
Enter the password (must be 8 chars in length): aaAA#$12
```

Note: "**aaAA#$12**" is valid because it meets the password validation criteria.

Person

- Enhance the **Person** data input processes (when adding new or updating) so that entered values for the ***country*** member are stored as all UPPERCASE characters (the user should be able to enter lowercase characters and you will convert it to uppercase accordingly).

A2-MS1: Sample Output

```
==========================================
Account Ticketing System - Login
==========================================
1) Login to the system
0) Exit application
------------------------------------------

Selection: 1

Enter your account#: 50008

AGENT: Will Smith (50008)
==========================================
Account Ticketing System - Agent Menu
==========================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
------------------------------------------
0) Logout

Selection: 1

New Account Data (Account#:50600)
----------------------------------------
Enter the account type (A=Agent | C=Customer): A
```

```
Person Data Input
-----------------------------------------
Enter the person's full name (30 chars max): Agent Chris
Enter birth year (current age must be between 18 and 110): 1999
Enter the household Income: $240750.11
Enter the country (30 chars max.): england

User Login Data Input
-----------------------------------------
Enter user login (10 chars max): Has Space
ERROR:  The user login must NOT contain whitespace characters.
Enter user login (10 chars max): Neil234
Enter the password (must be 8 chars in length): 12345678
SECURITY: Password must contain 2 of each:
          Digit: 0-9
          UPPERCASE character
          lowercase character
          symbol character: !@#$^&*
Enter the password (must be 8 chars in length): pa55WD!d
SECURITY: Password must contain 2 of each:
          Digit: 0-9
          UPPERCASE character
          lowercase character
          symbol character: !@#$^&*
Enter the password (must be 8 chars in length): pa55WD&!

*** New account added! ***

<< ENTER key to Continue... >>[ENTER]

AGENT: Will Smith (50008)
==========================================
Account Ticketing System - Agent Menu
==========================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
------------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
------------------------------------------------
0) Logout

Selection: 4

Acct# Acct.Type Full Name       Birth Income     Country    Login      Password
----- --------- --------------- ----- ---------- ---------- ---------- --------
30001 CUSTOMER  Silly Sally     1990   150000.10 CANADA
50599 AGENT     Fred Flintstone 1972  2250400.22 AFRICA     agent1     y*b*#*@*
30004 CUSTOMER  Betty Boop      1978   250800.74 INDIA
50008 AGENT     Will Smith      1952  2350600.82 U.S.A.     agentJ     T***2*t*
20020 CUSTOMER  Shrimpy Shrimp  2000   350500.35 KOREA
50600 AGENT     Agent Chris     1999   240750.11 ENGLAND    Neil234    p*5*W*&*
```

```
<< ENTER key to Continue... >>[ENTER]

AGENT: Will Smith (50008)
===========================================
Account Ticketing System - Agent Menu
===========================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
----------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
----------------------------------------------
0) Logout

Selection: 2

Enter the account#: 50600

Update Account: 50600 (Agent Chris)
----------------------------------------
1) Update account type (current value: A)
2) Person
3) Login
0) Done
Selection: 3

User Login: Neil234 - Update Options
----------------------------------------
1) Password
0) Done
Selection: 1

Enter the password (must be 8 chars in length): juMP1!*&
SECURITY: Password must contain 2 of each:
        Digit: 0-9
        UPPERCASE character
        lowercase character
        symbol character: !@#$^&*
Enter the password (must be 8 chars in length): juMP1!*9

User Login: Neil234 - Update Options
----------------------------------------
1) Password
0) Done
Selection: 0

Update Account: 50600 (Agent Chris)
----------------------------------------
1) Update account type (current value: A)
2) Person
3) Login
0) Done
Selection: 2
```

```
Person Update Options
----------------------------------------
1) Full name (current value: Agent Chris)
2) Household Income (current value: $240750.11)
3) Country (current value: ENGLAND)
0) Done
Selection: 3

Enter the country (30 chars max.): romania

Person Update Options
----------------------------------------
1) Full name (current value: Agent Chris)
2) Household Income (current value: $240750.11)
3) Country (current value: ROMANIA)
0) Done
Selection: 0

Update Account: 50600 (Agent Chris)
----------------------------------------
1) Update account type (current value: A)
2) Person
3) Login
0) Done
Selection: 0

AGENT: Will Smith (50008)
=============================================
Account Ticketing System - Agent Menu
=============================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
-----------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
-----------------------------------------------
0) Logout

Selection: 4
```

Acct#	Acct.Type	Full Name	Birth	Income	Country	Login	Password
30001	CUSTOMER	Silly Sally	1990	150000.10	CANADA		
50599	AGENT	Fred Flintstone	1972	2250400.22	AFRICA	agent1	y*b*#*@*
30004	CUSTOMER	Betty Boop	1978	250800.74	INDIA		
50008	AGENT	Will Smith	1952	2350600.82	U.S.A.	agentJ	T***2*t*
20020	CUSTOMER	Shrimpy Shrimp	2000	350500.35	KOREA		
50600	AGENT	Agent Chris	1999	240750.11	ROMANIA	Neil234	j*M*1***

```
<< ENTER key to Continue... >>[ENTER]

AGENT: Will Smith (50008)
```

```
============================================
Account Ticketing System - Agent Menu
============================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
--------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
--------------------------------------------
0) Logout

Selection: 5

Feature #5 currently unavailable!

<< ENTER key to Continue... >>[ENTER]

AGENT: Will Smith (50008)
============================================
Account Ticketing System - Agent Menu
============================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
--------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
--------------------------------------------
0) Logout

Selection: 6

Feature #6 currently unavailable!

<< ENTER key to Continue... >>[ENTER]

AGENT: Will Smith (50008)
============================================
Account Ticketing System - Agent Menu
============================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
--------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
```

```
9) Manage a ticket
------------------------------------------------
0) Logout

Selection: 7

Feature #7 currently unavailable!

<< ENTER key to Continue... >>[ENTER]

AGENT: Will Smith (50008)
================================================
Account Ticketing System - Agent Menu
================================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
------------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
------------------------------------------------
0) Logout

Selection: 8

Feature #8 currently unavailable!

<< ENTER key to Continue... >>[ENTER]

AGENT: Will Smith (50008)
================================================
Account Ticketing System - Agent Menu
================================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
------------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
------------------------------------------------
0) Logout

Selection: 9

Feature #9 currently unavailable!

<< ENTER key to Continue... >>[ENTER]

AGENT: Will Smith (50008)
================================================
```

```
Account Ticketing System - Agent Menu
===========================================
1) Add a new account
2) Modify an existing account
3) Remove an account
4) List accounts: detailed view
-------------------------------------------------
5) List new tickets
6) List active tickets
7) List closed tickets
8) Add a new ticket
9) Manage a ticket
-------------------------------------------------
0) Logout

Selection: 0

### LOGGED OUT ###

===========================================
Account Ticketing System - Login
===========================================
1) Login to the system
0) Exit application
-------------------------------------------------

Selection: 0

Are you sure you want to exit? ([Y]es|[N]o): Y

===========================================
Account Ticketing System - Terminated
===========================================
```

Milestone – 1 Submission

1. ***This is a <u>test submission</u> for verifying your work only*** – no files will be submitted to your instructor.

2. Upload (file transfer) your all header and source files:
   a2ms1.c
   account.c
   account.h
   accountTicketingUI.c
   accountTicketingUI.h
   commonHelpers.c
   commonHelpers.h
   ticket.h

3. Login to matrix in an SSH terminal and change directory to where you placed your source code.

4. Manually compile and run your program to make sure everything works properly:

```
gcc -Wall a2ms1.c account.c accountTicketingUI.c commonHelpers.c -o ms1 <ENTER>
```

   If there are no error/warnings are generated, execute it: **ms1** *<ENTER>*

5. Run the submission command below (replace **profname.proflastname** with <u>your professors</u> Seneca userid and replace **NAA** with your section):

```
~profName.proflastname/submit 100a2ms1/NAA_ms1 <ENTER>
```

6. Follow the on-screen submission instructions.

Milestone – 2 *(Worth 20%, Due Date: November 26ᵀᴴ)*

Milestone – 2 will involve refinements to be made to any appropriate code that would benefit from using the string library (string.h). In addition, the login procedure and requirements will be enhanced to include more robust authentication. This will involve the prompting of the user for their account number, login identifier, and password to be validated before being given access to the system (only three (3) attempts will be permitted and if not successful, will be returned to the login menu). Lastly, support for creating, viewing, and managing of ticket information will be added.

Milestone-2 includes the *main* function which should not be modified (*a2ms2.c*). The *main* function will populate account and ticketing data to be used in testing the changes and new features before handing off the process to your business logic, starting in the *applicationStart* function.

Specifications

Reminder

You will be provided with a set of generalized instructions and given more freedom to <u>create your own solution</u> and unless otherwise explicitly stated, you should **create your own functions and macro's where appropriate, including deciding in what file they should be placed**.

String Library

- Review <u>all your code</u> and upgrade where necessary to use functions available from the string library. Functions you should be considering can be any of the following (but no others):

    strlen, strcpy, strcat, strcmp, strncat, strncmp, strncpy, strchr, strrchr

<u>Business Rules and Logic Modifications</u>

<u>Login Process</u>
- The login process currently only prompts for an account number to permit access to the system. This must be changed to incorporate more robust authentication. This will now include prompting for the following:

    - Account number   (<u>Note</u>: Only agent type accounts can login)
    - User login identifier
    - Password

- The combined validation of all these pieces of information will determine if the user can have access to the system. If all three pieces of information combined match with the system data then the application should launch the agent main menu.

- Only three (3) attempts are permitted. If the 3rd attempt does not match the records for the provided account and user information, the user should be returned to the starting menu.

- Review the sample output carefully to see how the process should work when invalid account numbers, and/or invalid user login identifiers, and/or invalid passwords are entered.

- <u>Note</u>: You do not want to disclose to the user which of the three (3) fields were incorrect – doing so helps hackers determine where they have guessed correctly! You will also want to avoid disclosing the field length limits as this is very useful information to a hacker.

<u>Remove an Account (agent menu option #3)</u>
- Removal of an account should also remove any tickets (set to a safe empty state) that are associated with the account.
- The result message should be updated to include the number of tickets removed:
  `*** Account Removed! (? tickets removed) ***`
  <u>Note</u>: Replace ? with the number of tickets that were removed.

<u>Viewing Tickets</u>

- Currently, the agent main menu options #5-#7 to list new, active, and closed tickets indicates the feature is currently unavailable. This must now be replaced with the functionality to display all the appropriate tickets for the respective views (new, active, or closed).

- **New tickets** are determined based on two field values. The ticket status must be open (will have a value of 1) and there will be only one (1) message.

  <u>Note</u>: Tickets will always have at least one message, and the first message will always be associated with a customer type (the first message describes the ticket issue).

- **Active tickets** are determined based on the status being open (will have a value of 1) and this listing will include new tickets.

- **Closed tickets** are determined based on the status being closed (will have a value of 0).

- All ticket listing views will include six (6) pieces of information:
    - Ticket number
    - Account number
    - Customer's full name *****

        *<u>Hint</u>: see "note" above regarding ticket construction. You may assume the 1st message in a ticket will be authored by a customer.

    - Ticket status
    - Subject line
    - Number of messages
- Review the sample output to see how this should work including what content should be displayed and the desired tabular format.
- You will notice, after displaying the main ticket summaries, the user should have the option to enter a specific ticket number to view the messages related to that specific ticket.

    Note: Only the tickets that are listed may be entered otherwise display the error message:
    `ERROR: Invalid ticket number.`
- Review the sample output to see how the contents of the messages should be displayed.
- When the user enters a zero (0), control will be returned to the ticket menu.

Add New Ticket (menu option #8)

Currently, the agent main menu option #8 indicates the feature is currently unavailable. This must now be replaced with the functionality to create a new customer ticket.

- The system must **automatically determine** the next available **ticket number** (follows the same logic applied in the generation of the next account number).

Note: If the ticketing system has reached the maximum allowable number of tickets, the following error message should be displayed and then return to the main menu:

`ERROR: Ticket listing is FULL, call ITS Support!`
- All new tickets are immediately set to the "ACTIVE" status.
- The customer's account number must be associated with the new ticket being created.

    Note: Agent type account holders are not permitted to have tickets, therefore, if the account number entered belongs to an agent type, the following error message should be shown:

`ERROR: Agent accounts can't have tickets!`
- The main **subject** of the ticket must be entered that concisely summarizes the purpose of the ticket (the problem).
- It is mandatory an initial **message** be entered that details the reason for the ticket.

Hint: You can guarantee and assume that all tickets will have at least one message and that the first message will be associated to the customer.
- The account type and respective full name must be recorded with the message.

<u>Manage a Ticket (menu option #9)</u>

Currently, the agent main menu option #9 indicates the feature is currently unavailable. This must now be replaced with the functionality to manage a ticket.

- The agent must enter a valid ticket number to be modified. If it is invalid display an error message:
  `ERROR: Invalid ticket number.`

- The agent may modify the ticket in four (4) possible ways:
  1. Add a CUSTOMER message
  2. Add an AGENT message

     Attempting to add a message to a closed ticket should display the error:
     `ERROR: Ticket is closed - new messages are not permitted.`

     Attempting to add a message beyond the maximum message limits should display the error:
     `ERROR: Message limit has been reached, call ITS Support!`

  3. Close the ticket (only if it is currently active)
     o When the ticket is already in a closed state, an error message should be displayed:
       `ERROR: Ticket is already closed!`
     o The agent should be prompted to confirm their action
     o Display a confirmation message when the operation is complete

  4. Re-open a ticket to make it ACTIVE again
     o When the ticket is already in an active state, an error message should be displayed:
       `ERROR: Ticket is already active!`
     o The agent should be prompted to confirm their action
     o Display a confirmation message when the operation is complete

- Review the sample output to see how the ticket management options should be presented.

A2-MS2: Sample Output (LONG)

The LONG submission option will qualify you to **potentially earn a maximum of 100% (A+)**.

Please review the file "*A2MS2-LONG-OUTPUT.pdf*" (located in the **sub-directory**: "*sample-output*") which should be used for this submission option. Also available, is a text file "*a2ms2_4-long-inputs.txt*" which contains only the user inputs and can be used to help automate testing your work by copying and pasting it into your command window.

A2-MS2: Sample Output (SHORT)

The SHORT submission option will qualify you to **potentially earn a maximum of 70% (B)**.

Please review the file "*A2MS2-SHORT-OUTPUT.pdf*" (located in the **sub-directory**: "*sample-output*") which should be used for this submission option. Also available, is a text file "*a2ms2_4-short-inputs.txt*" which contains only the user inputs and can be used to help automate testing your work by copying and pasting it into your command window.

Reflection (Worth 20%, Due Date: Nov. 26th)

Instructions

- Create a text file named "**reflect.txt**" and record your answers to the questions below in this file.
- Answer each question in <u>sentence/paragraph form</u> unless otherwise instructed.
- A minimum **350** overall word count is required (does NOT include the question or any sample code) and <u>no more</u> than **600.**
- Whenever possible, it is expected you will substantiate your answers with a brief example to demonstrate your view(s).

1. What is your favourite string function from the string library that you have used in this application? Describe why?

2. Milestones <u>1 & 2</u> required you to create some additional functions. List all the **new** function **prototypes** you added. For <u>each new function</u> you created, briefly describe why you created it and include what module/library you put it in <u>and why</u> you added it to that specific module.

Reflections will be graded based on the published rubric:
https://github.com/Seneca-144100/BTP-Project/tree/master/Reflection%20Rubric.pdf

Milestone – 2 Submission

1. Upload (file transfer) your all header and source files including your reflection:
   - `a2ms2.c`
   - `account.c`
   - `account.h`
   - `accountTicketingUI.c`
   - `accountTicketingUI.h`
   - `commonHelpers.c`
   - `commonHelpers.h`
   - `ticket.h`
   - `ticket.c`
   - `reflect.txt`

2. Login to matrix in an SSH terminal and change directory to where you placed your source code.

3. Manually compile and run your program to make sure everything works properly:
```
gcc -Wall a2ms2.c account.c ticket.c accountTicketingUI.c commonHelpers.c -o ms2 <ENTER>
```
   If there are no error/warnings are generated, execute it: ms2 <ENTER>

4. There are <u>TWO options</u> (a or b below) for submission. Decide which **ONE** is best for you. Each option has its own submission command (see below). Replace **profname.proflastname** with **your professors** Seneca userid and replace **NAA** with your section accordingly:

   a. **LONG** version, for a potential **maximum grade of 100% (A+)**.
      Use the sample output file "*A2MS2-LONG-OUTPUT.pdf*":

      ```
      ~profName.proflastname/submit 100a2ms2Long/NAA_ms2Long <ENTER>
      ```

      ===== OR =====

   b. **SHORT** version, for a potential **maximum grade of 70% (B)**.
      Use the sample output file "*A2MS2-SHORT-OUTPUT.pdf*":

      ```
      ~profName.proflastname/submit 100a2ms2Short/NAA_ms2Short <ENTER>
      ```

5. Follow the on-screen submission instructions.