

chplvis

A Communication and Task Visualization Tool for Chapel

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Tasks:

```
coforall tid in 0..#numTasks do  
  writeln ("Hello from " + tid);
```

Locales:

```
coforall loc in Locales do  
  on loc do writeln ("Hello from " + here.id);
```

Issues for debugging tasks and locales:

- tasks can be hard to visualize
- data distributions implicitly create tasks and run on locales
- may be difficult to verify computation on all locales
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Solution: chplvis

- Use “VisualDebug” standard module
- startVdebug(name) - starts data collection in file
- stopVdebug() - terminates data collection
- tagVdebug(tagName) – tag, point of interest
- pauseVdebug() / resumeVdebug()

Runtime Additions

Data Collection for task and communication events

Chapel Tasking Runtime has “call-back hooks”

Task Events recorded:

- Task creation
- Task starting execution
- Task termination

Chapel Communication Runtime for multi-locale execution

Communication Events recorded:

- Put
- Get
- Fork (put with remote task start)

Example 1 – The basics

(All example results from Chapel 1.12.0)

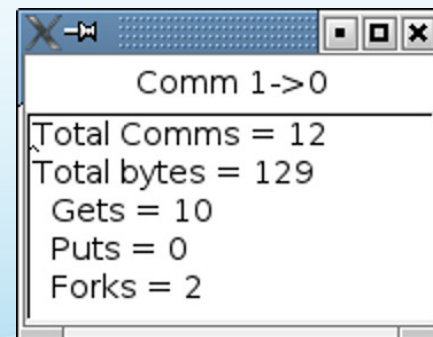
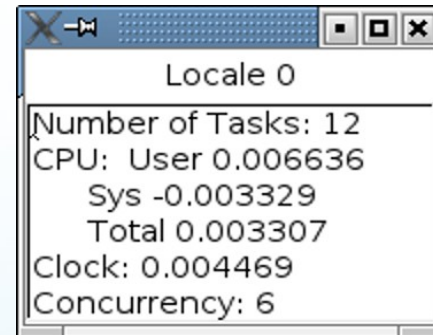
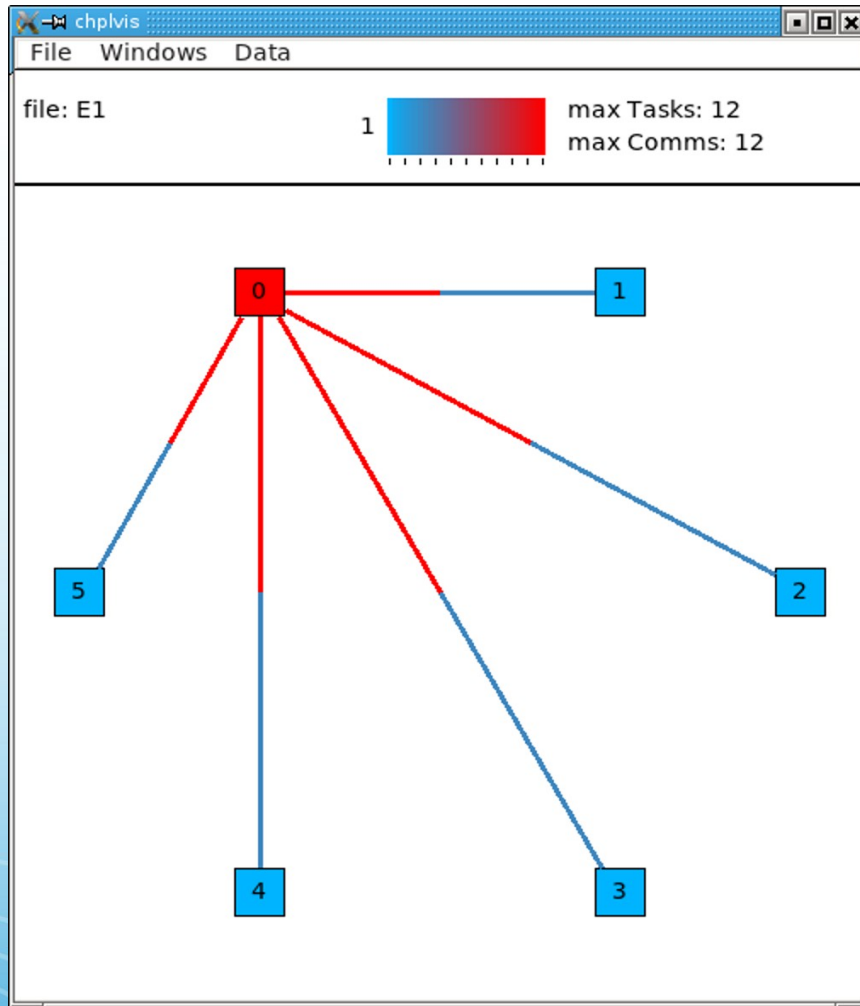
```
startVdebug ("E1");
```

```
coforall loc in Locales do
```

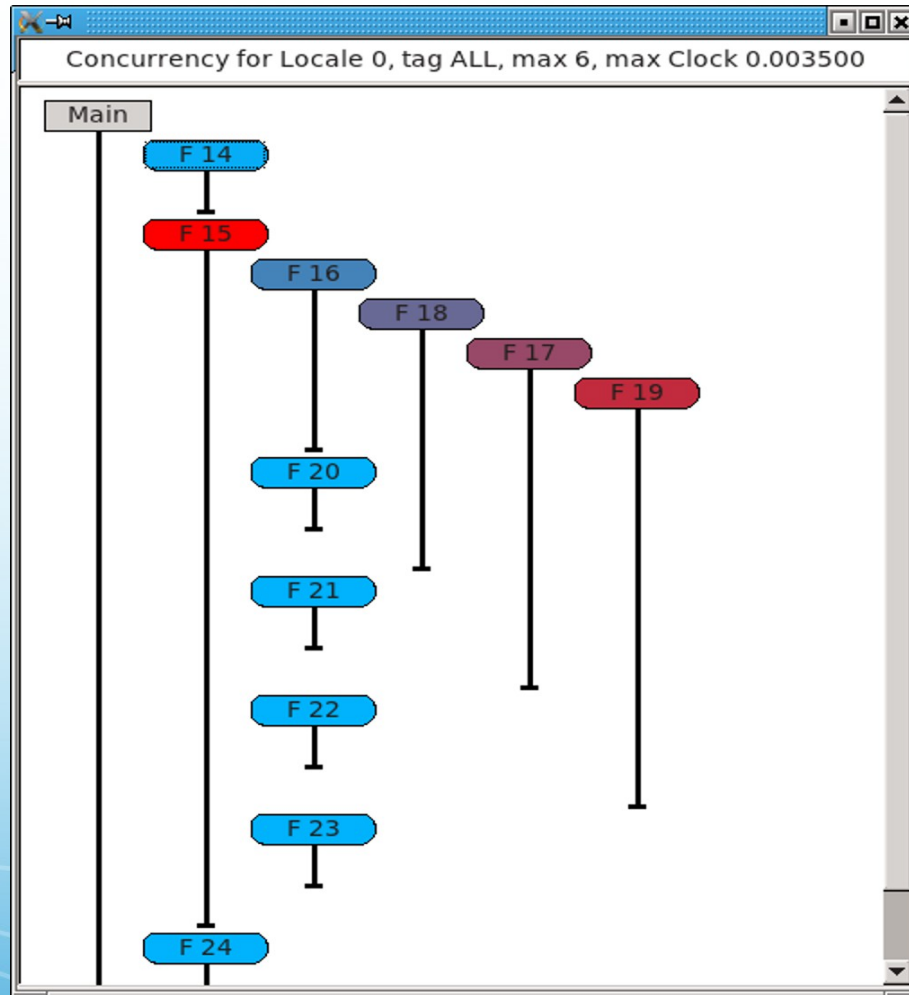
```
    on loc do writeln ("Hello from locale " + here.id + "." );
```

```
stopVdebug();
```

Example 1 chplvis display



Example 1 chplvis display



Example 2 – Tags

```
const Domain = { 1 .. ncells };  
const mapDomain = Domain dmapped Block(Domain);  
var data : [mapDomain] int = 1;
```

```
startDebug ("E2");
```

```
forall i in Domain do data[i] += here.id + 1;
```

```
tagVdebug ("writeln 1");  
writeln ("data = ", data);
```

```
tagVdebug ("step 2");  
forall i in mapDomain do data[i] += here.id+1;
```

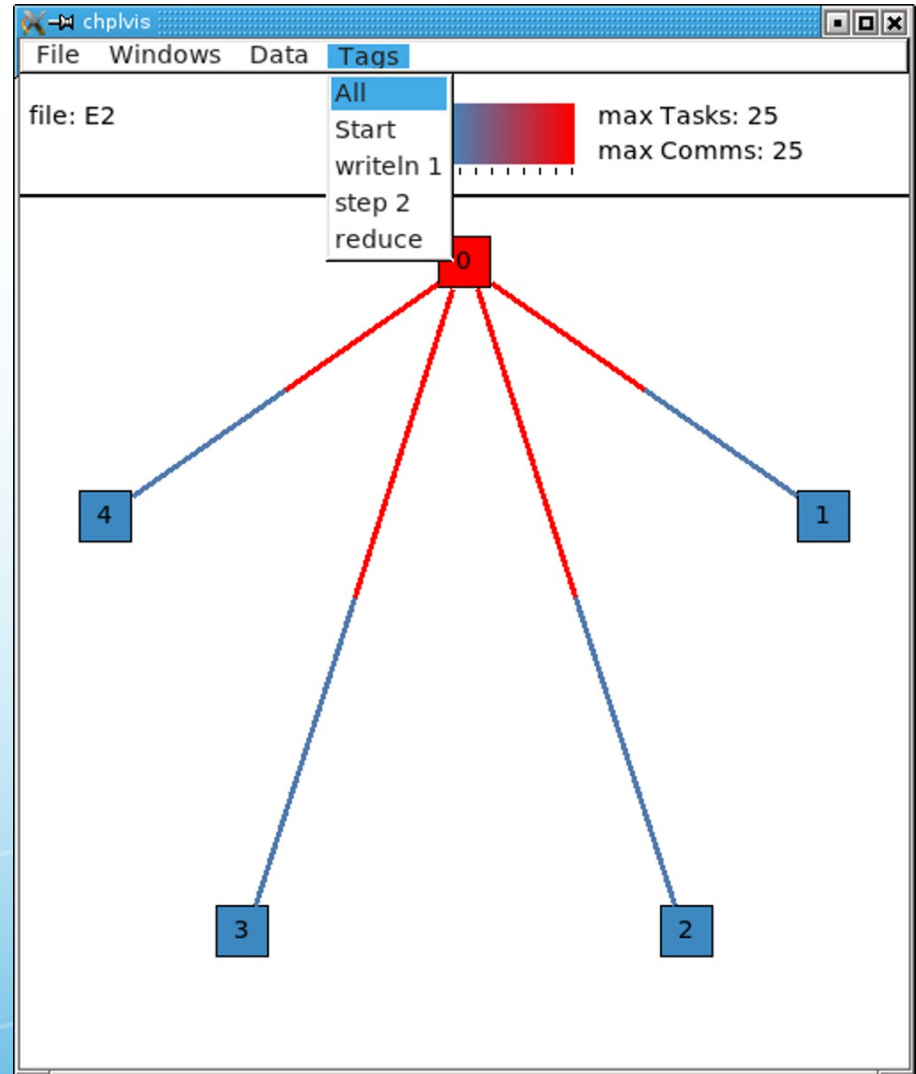
```
pauseVdebug();  
writeln ("data2 =", data);
```

Example 2 – Tags (page 2)

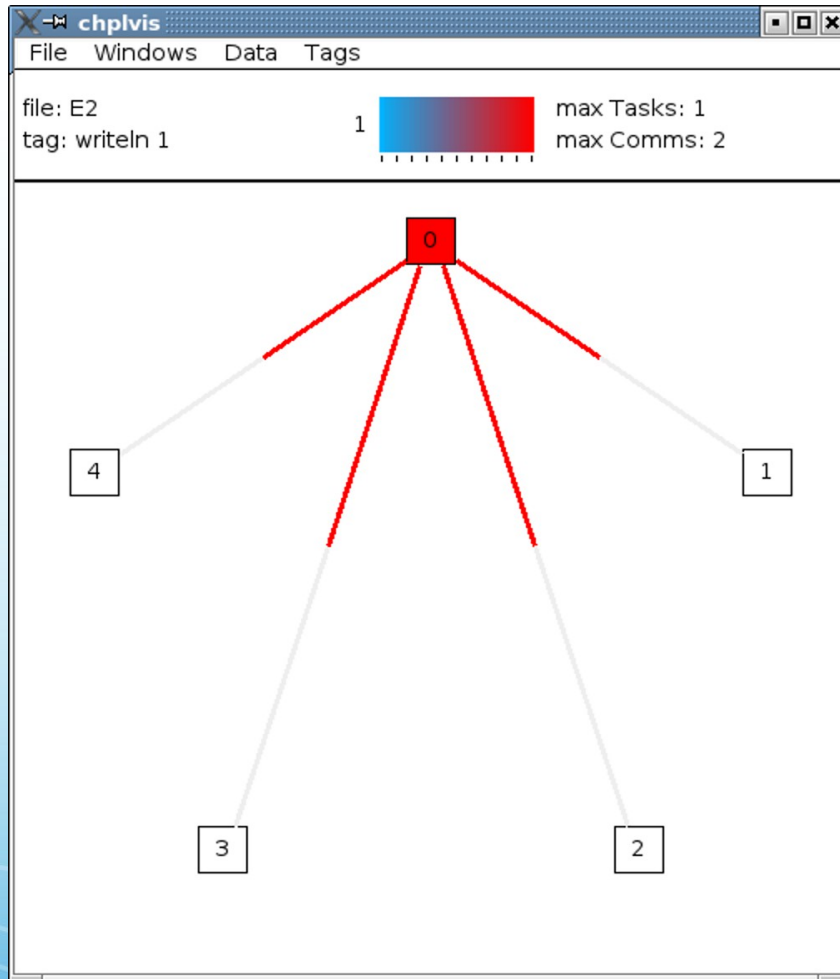
```
tagVdebug("reduce");  
var i = + reduce data;
```

```
StopVdebug();
```

```
Writeln ("sum is " + i + ".");
```



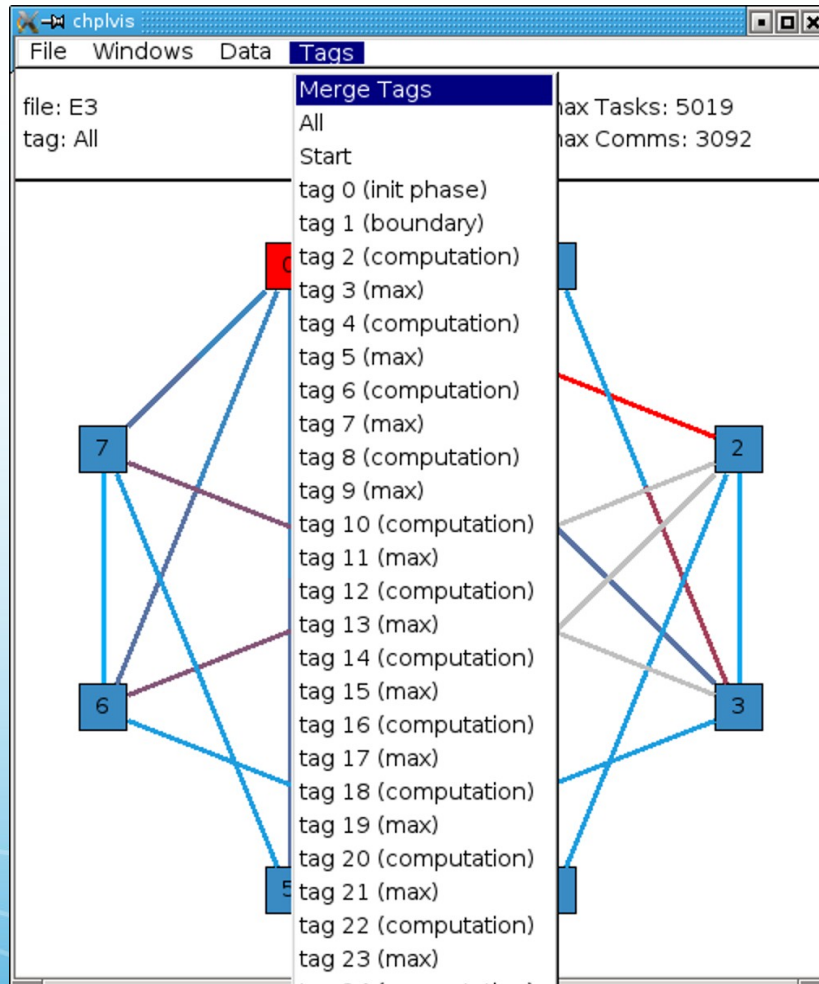
Example 2



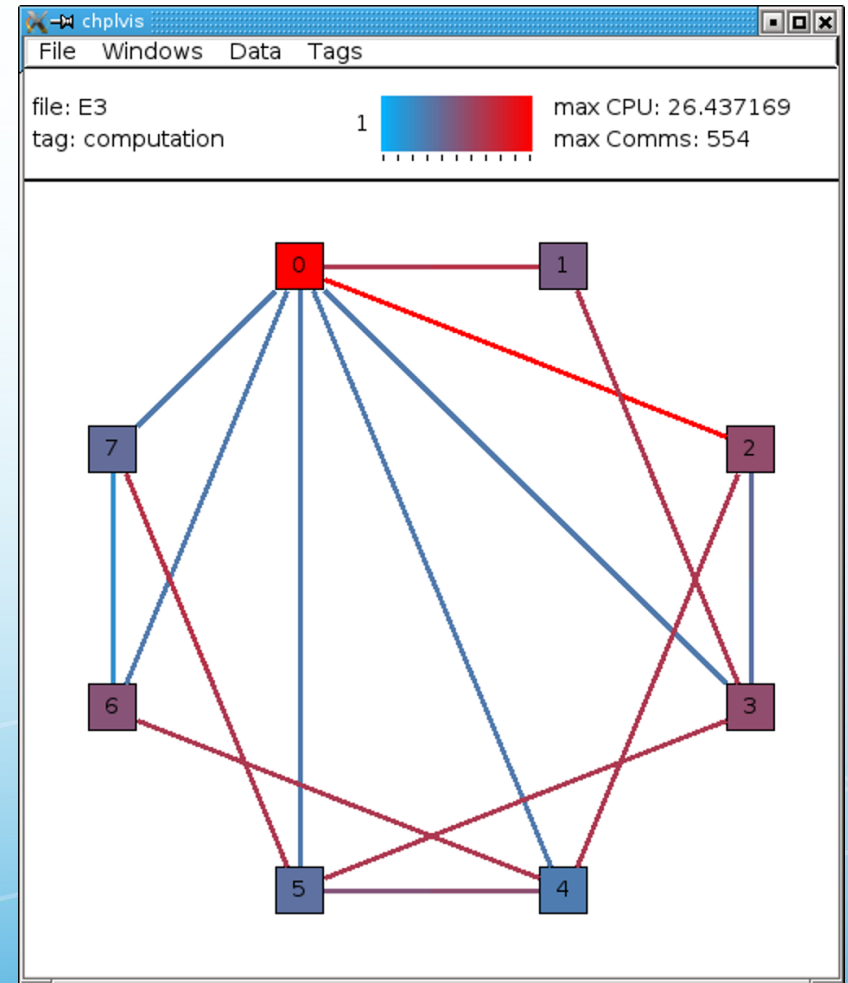
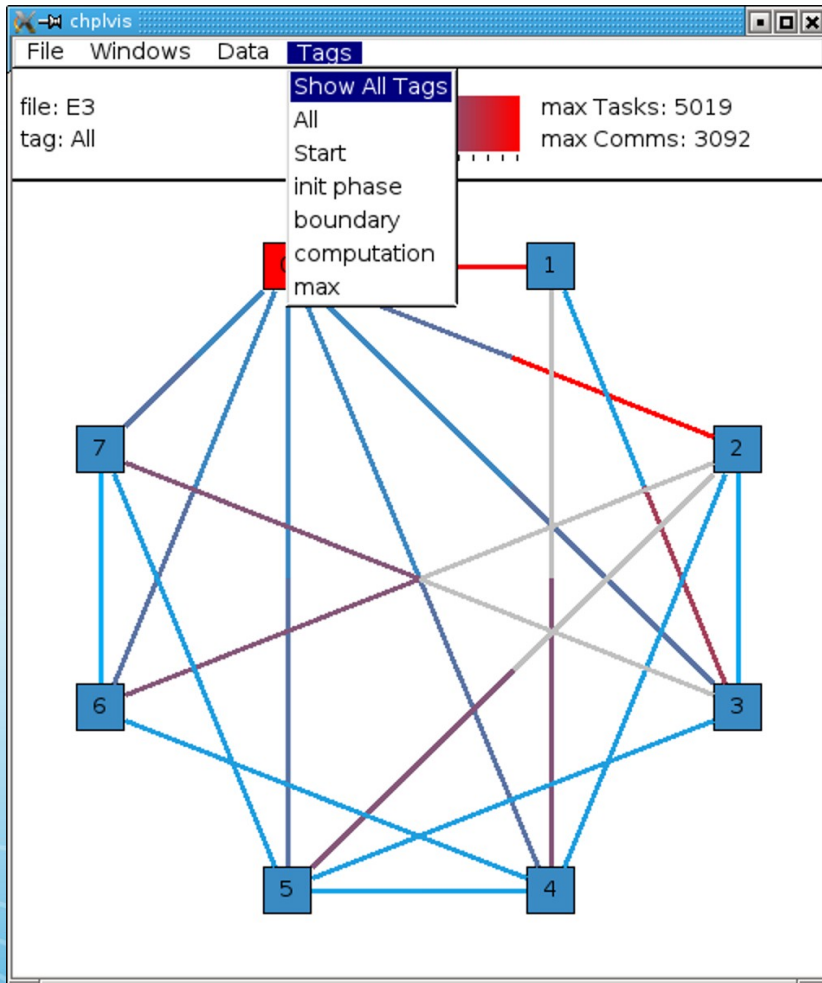
Example 3 – tags in loops

```
while (delta > epsilon) {  
  
    tagVdebug("computation");  
    for t in 1 .. compLoop do {  
        forall (i,j) in R do  
            A(i,j) = Temp(i,j);  
        forall (i,j) in R do  
            Temp(i,j) = (A(i-1,j) + A(i+1,j) + A(i,j-1) + A(i,j+1)) / 4.0;  
        }  
  
        tagVdebug("max");  
        forall (i,j) in R {  
            Diff(i,j) = abs(Temp(i,j)-A(i,j));  
        }  
        delta = max reduce Diff;  
    }  
}
```

Example 3



Example 3



Example 4 – asynchronous tasks

```
const space = { 0 .. #numLocales };
const Dspace = space dmapped Block (boundingBox=space);

startVdebug("E4");

var go$: [Dspace] single bool;
var done$: [Dspace] single bool;

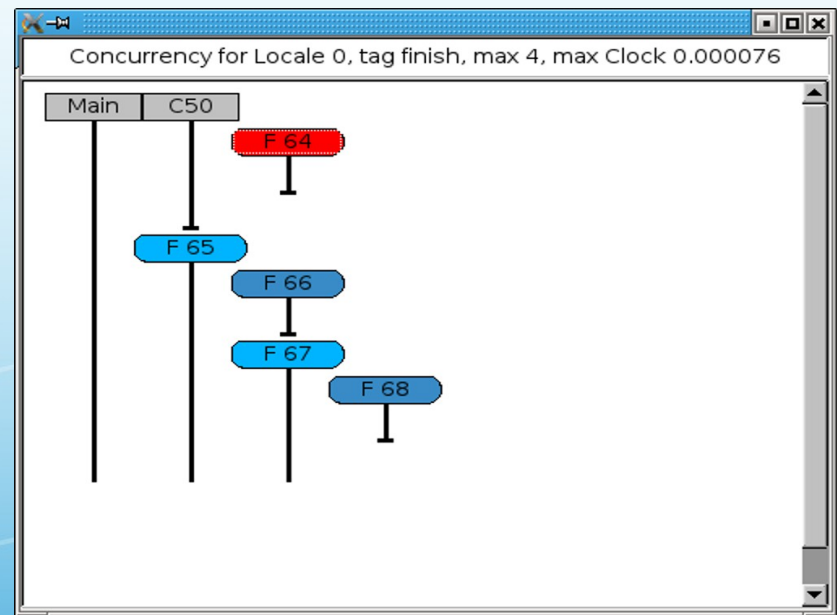
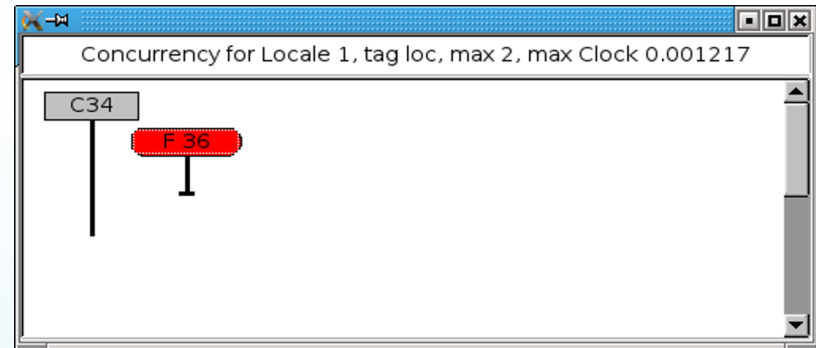
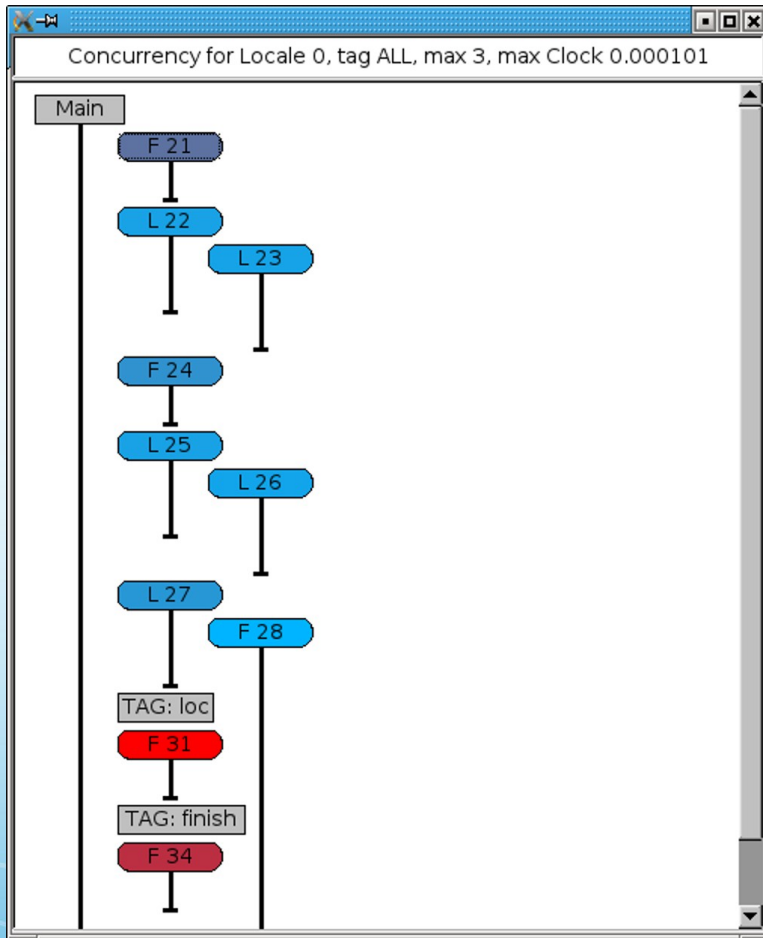
// Start a begin task on all locales. The task will start and then block.
coforall loc in Locales do
  on loc do begin { // start a async task

    go$[here.id]; // Block until ready!
    writeln ("Finishing running the 'begin' statement on locale "
              + here.id + ".");
    done$[here.id] = true;
  }
```

Example 4 – asynchronous tasks

```
tagVdebug("loc");  
  
coforall loc in Locales do  
  on loc do writeln("Hello from " + here.id);  
  
tagVdebug("finish");  
  
// Let all tasks go  
go$ = true;  
  
// Wait until all tasks are finished  
done$;  
  
stopVdebug();
```


Example 4 – asynchronous tasks



Experience with chplvis

Released with Chapel 1.12.0 on October 1, 2015

LLNL user found chplvis “an extremely useful tool”

During development, chplvis exposed sequential issues in parallel iterators.

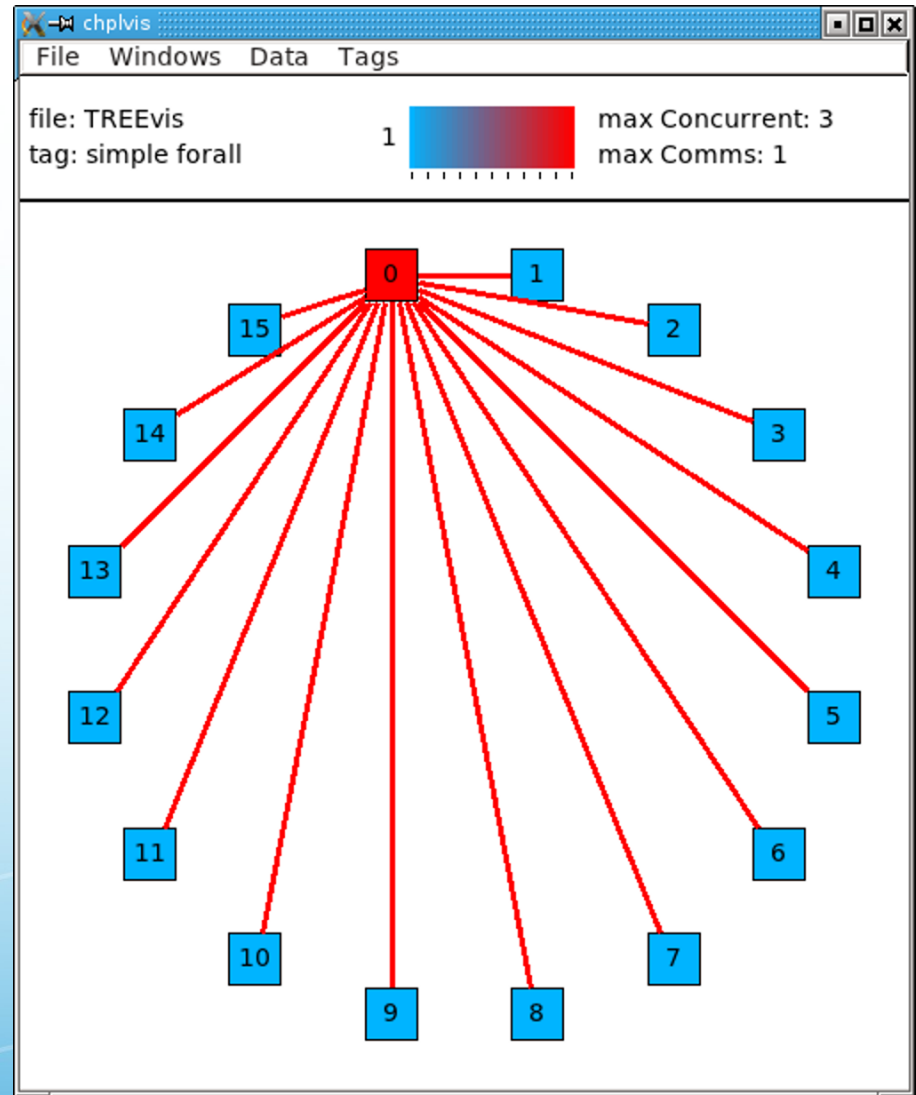
Parallel Iterator Example

Sequential forall:

```
Const space = {0..#numLocales};  
const Bspace = space dmapped  
    Block(boundingBox=space);
```

```
Var b: [Bspace] int;
```

```
tagVdebug("simple forall");  
forall l in Bspace do b[l] = here.id;
```

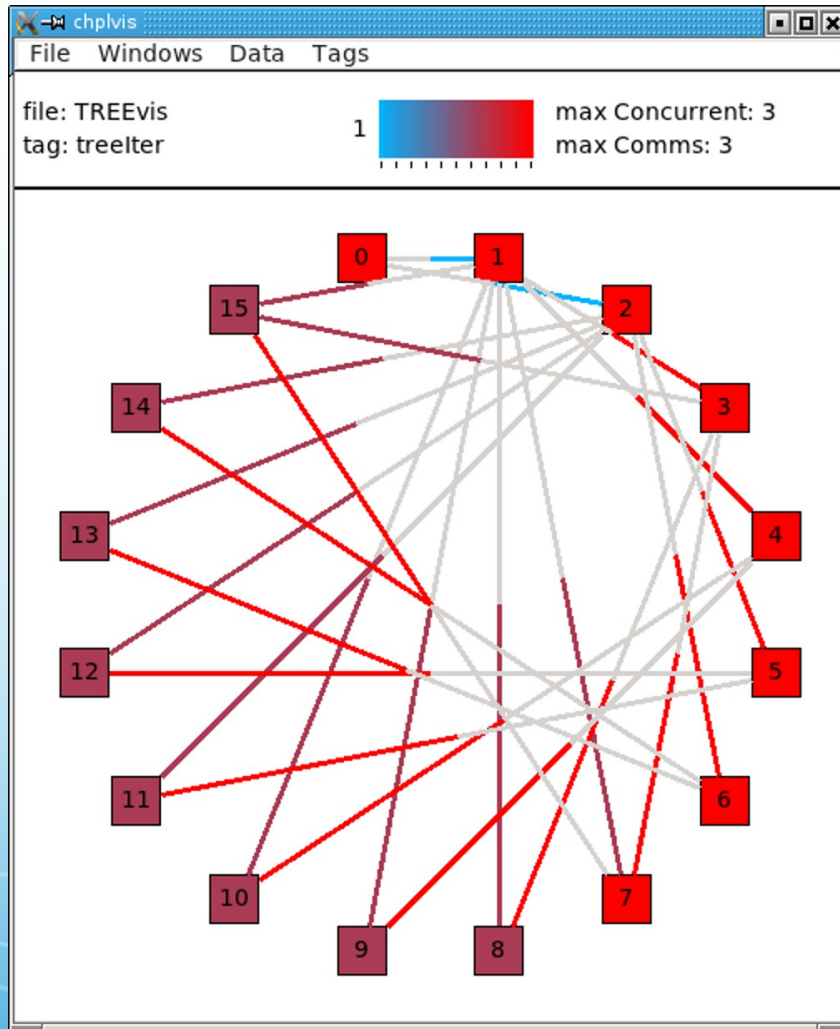


Parallel Iterator Example (Parallel iterator, tree pattern)

```
iter treeiter ( n: int, id: int=0) : int {  
  If (id < n) {  
    yield id;  
    for z in treeiter (n, 2*id + 1) do yield z;  
    for z in treeiter (n, 2*id + 2) do yield z;  
  }  
}
```

```
iter treeiter ( param tag: iterKind, n: int, id: int=0) : int  
  Where tag == iterKind.standalone {  
    If (id < n) {  
      yield id;  
      cobegin {  
        if 2*id +1 < n then on Locales[2*id+1] do  
          for z in treeiter(n=n, id=2*id+1, tag=iterKind.standalone) do yield z;  
        if 2*id +2 < n then on Locales[2*id+2] do  
          for z in treeiter(n=n, id=2*id+2, tag=iterKind.standalone) do yield z;  
        }  
      }  
    }  
  }
```

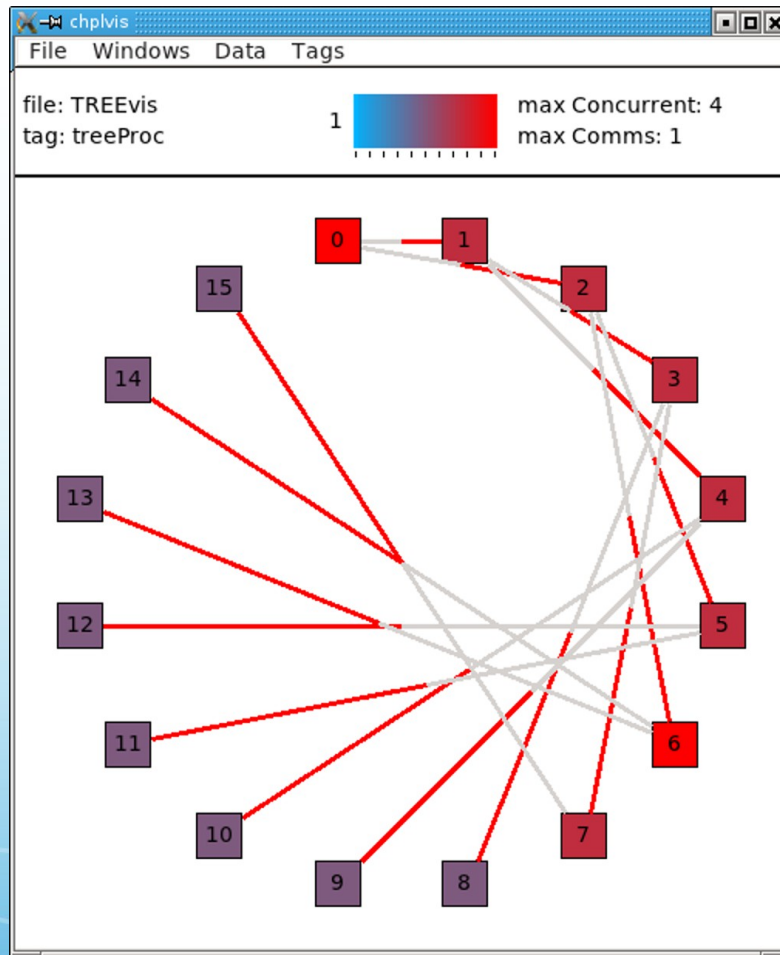
Parallel Iterator Example (Parallel iterator, tree pattern)



Parallel Iterator Example (Parallel procedure, tree pattern)

```
proc SetAPar ( id: int = 0 ) {  
  Var child = id * 2 + 1;  
  
  cobegin {  
    If child < numLocales then  
      On Locales[child] do SetAPar(child);  
    If child+1 < numLocales then  
      On Locales[child+1] do SetAPar(child+1);  
  }  
  a[id] = here.id;  
}
```

Parallel Iterator Example (Parallel procedure, tree pattern)



Future work

Improve data collection from the runtime system

Changes to view large numbers of locales

Add ways to “drill down” to find user code that generates tasks or communication

Users request new features?