# Coercion and Truthiness

#### Overview

```
- Explicit coercion
- Implicit coercion
  - Concatenation
  - Loose-equality operator (==)
- Coercion to boolean (truthiness)
  - Which values are truthy/falsey
 - conditional expressions
  -! operator
 - logical operators
```

### Explicit coercion

```
/* Coercion occurs when the type of a value is change to a new type */
/* Explicit coercion happens when we use one of built-in global objects
   to create a value of a new type */
let num = 10;
console.log(typeof num);
let string = String(num); // String global object
console.log(string);
console.log(typeof string);
```

### Explicit coercion

```
/* Coercion occurs when the type of a value is change to a new type */
/* Explicit coercion happens when we use one of built-in global objects
   to create a value of a new type */
let string = '1000';
console.log(typeof string);
let num = Number(string); // Number global object
console.log(num);
console.log(typeof num);
```

### Implicit coercion

```
/* implicit coercion also changes the type of a value */
/* unlike explicit coercion, implicit coercion is something that
   JavaScript does for us, behind the scenes */
/* this behavior can be very helpful, but it's important to understand how
   it works so we can anticipate what our code will do */
```



sum: 30 concatenatedString: 1020

notSure: 1020

```
let sum = 10 + 20;
   let concatenatedString = '10' + '20';
   let notSure = 10 + '20'; // will this throw an error? return a value?
   console.log('sum', sum);
   console.log('concatenatedString:', concatenatedString);
   console.log('notSure:', notSure);
10
```

## Implicit coercion: +

```
/* where does 1020 come from? note it's the same value as concatenating
      '10' and '20' */
   /* the + operator will implicitly coerce a number to a string if you try
      to 'add' it to a string */
   let willBeAString = '10' + 20 + 30 + 40 + 50;
   console.log(willBeAString);
   console.log(typeof willBeAString);
10
```

## Implicit coercion: +

```
/* where does 1020 come from? note it's the same value as concatenating
      '10' and '20' */
   /* the + operator will implicitly coerce a number to a string if you try
      to 'add' it to a string */
   let alsoAString = 10 + 20 + 30 + 40 + '50';
   console.log(alsoAString);
   console.log(typeof alsoBeAString);
10
```

### Implicit coercion: ==

```
/* avoid using the == operator, because it uses a large set of rules to
      implicitly coerce values to the same type before comparing them. */
   10 == 10; // => true, makes sense
   10 == '10'; // => true, also makes sense
  'true' == true; // => false, kinda weird
  '' == false; // => true, kinda weird
   true == '1'; // => true, kinda weird*
   /* *behind the scenes, JS coerced both of these values to numbers:
     true coerced to 1
12 '1' coerced to 1
      1 == 1 => true
   */
```



```
// values can be coerced to boolean values, too
let newBool = Boolean('i am a string');
console.log(newBool); // will this be true or false?
```



```
/* when coercing a value to boolean, JS uses rules to decide if a value
   should be coerced to true or false */
/* values coerced to true are called "truthy" */
/* values coerced to false are called "falsey" */
```

#### Boolean coercion: truthiness

```
/* Most values are truthy */
   console.log(Boolean('i am a string')) // strings with length are truthy
   console.log(Boolean(10)); // any non-zero number is truthy
6
   console.log(Boolean(['i', 'am', 'an', 'array'])); // all arrays are truthy
   console.log(Boolean({i: 'am', an: 'object'})); // all objects are truthy
10
```

#### Boolean coercion: truthiness

```
/* These are the only falsey values */
   console.log(Boolean('')) // empty string
   console.log(Boolean(0));
   console.log(Boolean(null));
   console.log(Boolean(undefined));
10
   console.log(Boolean(NaN));
```

#### Boolean coercion: conditionals

```
/* Recall how a conditional expression works in an if statement */
// if the expression below evaluates to true, the if block will run
if (5 > 0) {
  console.log('in the if');
else {
  console.log('in the else');
```

#### Boolean coercion: conditionals

```
/* What if the conditional expression evaluates to a non-boolean value? */
if ('apples') {
  console.log('in the if');
else {
  console.log('in the else');
```

#### Boolean coercion: conditionals

```
/* JS will implicitly coerce the result of an expression in a conditional
      to a boolean value */
  if (10) {
   console.log('yes');
   else {
     console.log('no');
  if (0) {
   console.log('yes');
12 else {
13 console.log('no');
```



### Boolean coercion: ! operator

```
/* The ! operator coerces a value to a boolean value that's opposite of
   its truthiness (that's why ! is also called the not operator) */
console.log(!true);
console.log(!'abc');
console.log(!100);
console.log(!['an', 'array']);
console.log(!{an: 'object'});
```



### Boolean coercion: ! operator

```
/* You can use !! to explicitly coerce a value to a boolean value that
   reflects its truthiness (not not) */
console.log(!!true);
console.log(!!'abc');
console.log(!!100);
console.log(!!['an', 'array']);
console.log(!!{an: 'object'});
```

```
/* Logical operators also coerce values to boolean values */
if (10 && 20) {
  console.log('both 10 and 20 are truthy values');
```

```
/* Logical operators also coerce values to boolean values */
if (10 && 0) {
  console.log('this will not be logged');
else {
  console.log('zero is falsey');
```

```
/* && returns the first falsey value, or the last value if all are
      truthy */
   let returnedValue1 = 10 && 'apples' && 0 && null;
   console.log('returnedValue1:', returnedValue1);
   let returnedValue2 = 'lucky' && 'number' && 7;
   console.log('returnedValue2:', returnedValue2);
10
```

```
/* II returns the first truthy value, or the last value if all are
      falsey */
   let returnedValue1 = null || undefined || 'happy' || 'pumpkin';
   console.log('returnedValue1:', returnedValue1);
   let returnedValue2 = false || null || 10 < 0 || NaN;</pre>
   console.log('returnedValue2:', returnedValue2);
10
```

### Recap

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