

CSC 2305 Numerical Methods for Optimization Problems (Winter 2016)  
Assignment # 3

1002119049 Hao Wang (UTORid: wangh110)

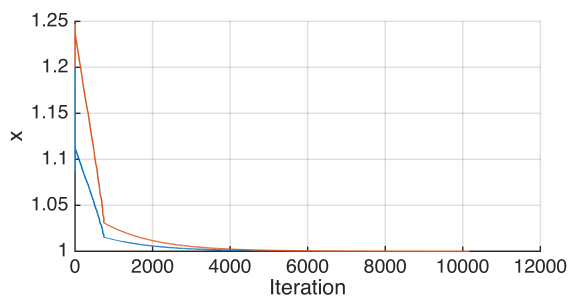
February 28, 2016

## 1 Problem 1

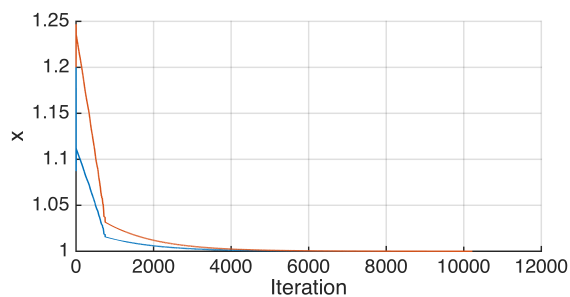
### 1.1 Comments

For starting points  $x_0 = (1.2, 1.2)^T$  and  $x_0 = (-1.2, 1)^T$ , four algorithms all converges to the minimizer  $x = (1, 1)$ . The BFGS and Newton methods reach the convergence very soon, while it takes longer time for the steepest descent method and conjugate method. The reason is BFGS and Newton methods exploit the second order information (*i.e.* Hessian), which accounts for the “velocity” of the gradient, and takes the appropriate step size in that direction.

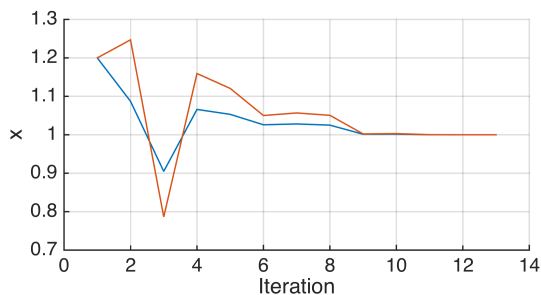
### 1.2 Plots



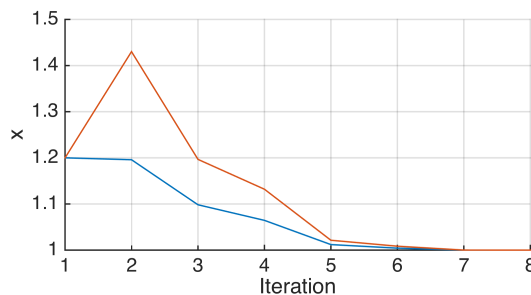
(a) Steepest descent method.



(b) Conjugate gradient method.



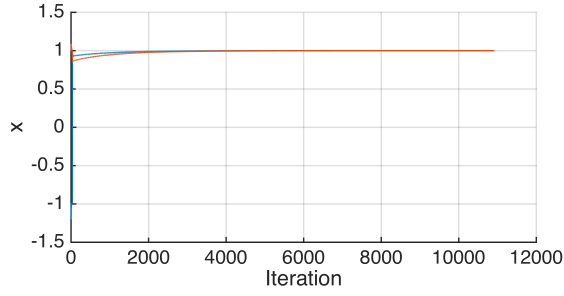
(c) BFGS method.



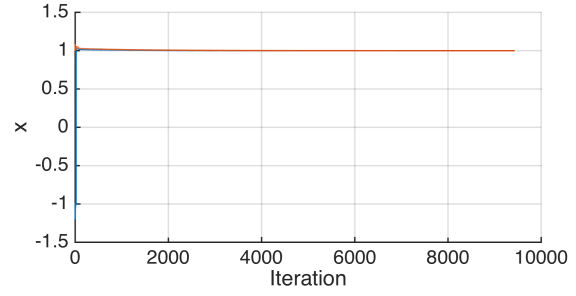
(d) Newton method.

Figure 1:  $\{x_k\}$  iteration with initial point  $x_0 = (1.2, 1.2)^T$ .

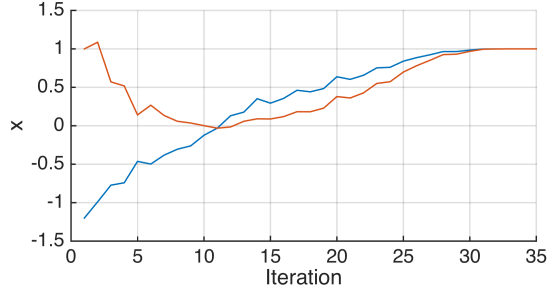
### 1.3 Output



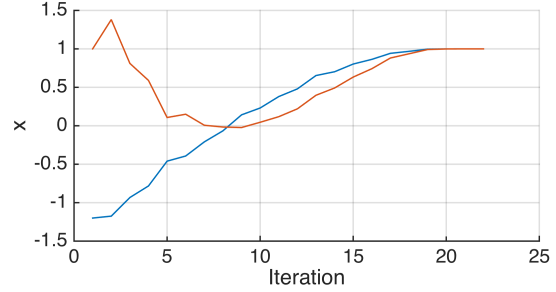
(a) Steepest descent method.



(b) Conjugate gradient method.



(c) BFGS method.



(d) Newton method.

Figure 2:  $\{x_k\}$  iteration with initial point  $x_0 = (-1.2, 1)^T$ .

1	% Steepest descent methods with start = [1.2, 1.2]';			
2	% i	x(1)	x(2)	$\ x_{k+1} - x_k\ _2$
3	1	1.2	1.2	0
4	2	1.08711	1.24687	0.122236
5	3	1.11457	1.23417	0.0302593
6	4	1.11082	1.23575	0.00407096
7	5	1.1114	1.23539	0.000678414
8	6	1.11113	1.23532	0.000280713
9	7	1.11131	1.23504	0.000337664
10	8	1.1109	1.23503	0.000419141
11	9	1.11109	1.23485	0.000266203
12	10	1.1105	1.23433	0.000782034
13	...			
14	10163	1.00001	1.00002	2.52871e-08
15	10164	1.00001	1.00002	2.4512e-08
16	10165	1.00001	1.00002	2.37806e-08
17	10166	1.00001	1.00002	2.30909e-08
18	10167	1.00001	1.00002	2.24411e-08
19	10168	1.00001	1.00002	2.18294e-08
20	10169	1.00001	1.00002	2.1254e-08
21	10170	1.00001	1.00002	2.07133e-08
22	10171	1.00001	1.00002	2.02055e-08
23	10172	1.00001	1.00002	1.97291e-08

```

1  % Steepest descent methods with start = [-1.2, 1]';
2  % i          x(1)          x(2)          ||xk+1 - xk||2
3  1           -1.2           1           0
4  2          -0.989453       1.08594       0.22741
5  3          -1.06433       1.04417       0.0857393
6  4          -1.02345       1.06148       0.0443947
7  5          -1.02677       1.056       0.00640425
8  6          -1.02026       1.05532       0.00654475
9  7          -1.02384       1.04969       0.00666594
10 8          -1.01709       1.04913       0.00676867
11 9          -1.02085       1.0434       0.00684839
12 10         -1.01397       1.04291       0.00690576
13 ...
14 10908       0.999992       0.999984       2.58026e-08
15 10909       0.999992       0.999984       2.49943e-08
16 10910       0.999992       0.999984       2.4231e-08
17 10911       0.999992       0.999984       2.35109e-08
18 10912       0.999992       0.999984       2.28321e-08
19 10913       0.999992       0.999984       2.21926e-08
20 10914       0.999992       0.999984       2.15908e-08
21 10915       0.999992       0.999984       2.10248e-08
22 10916       0.999992       0.999984       2.04931e-08
23 10917       0.999992       0.999984       1.99938e-08

```

---

```

1  % Conjugate gradient methods with start = [1.2, 1.2]';
2  % i          x(1)          x(2)          ||xk+1 - xk||2
3  1           1.2           1.2           0
4  2          1.08711       1.24687       0.122236
5  3          1.08711       1.24687       0
6  4          1.11229       1.23471       0.027968
7  5          1.11099       1.23519       0.00138719
8  6          1.11133       1.23485       0.000479725
9  7          1.11102       1.23489       0.000305256
10 8          1.11105       1.23449       0.000402873
11 9          1.11066       1.23446       0.000386174
12 10         1.11083       1.23429       0.000243104
13 ...
14 10213       1.00001       1.00002       2.54752e-08
15 10214       1.00001       1.00002       2.46817e-08
16 10215       1.00001       1.00002       2.39326e-08
17 10216       1.00001       1.00002       2.32258e-08
18 10217       1.00001       1.00002       2.25596e-08
19 10218       1.00001       1.00002       2.19322e-08
20 10219       1.00001       1.00002       2.13417e-08
21 10220       1.00001       1.00002       2.07864e-08
22 10221       1.00001       1.00002       2.02647e-08
23 10222       1.00001       1.00002       1.9775e-08

```

---

```

1  % Conjugate gradient methods with start = [-1.2, 1]';
2  % i          x(1)          x(2)          ||xk+1 - xk||2
3  1           -1.2           1             0
4  2          -0.989453       1.08594       0.22741
5  3          -0.989453       1.08594         0
6  4          -1.06013       1.04339       0.0824913
7  5          -1.02278       1.05911       0.0405224
8  6          -1.02639       1.04952       0.0102459
9  7          -1.01531       1.05107       0.0111914
10 8          -1.02321       1.0432        0.0111493
11 9          -1.01231       1.04467       0.011002
12 10         -1.01994       1.03693       0.0108714
13 ...
14 9424        1.00001        1.00002       2.55843e-08
15 9425        1.00001        1.00002       2.47822e-08
16 9426        1.00001        1.00002       2.40247e-08
17 9427        1.00001        1.00002       2.33099e-08
18 9428        1.00001        1.00002       2.26361e-08
19 9429        1.00001        1.00002       2.20012e-08
20 9430        1.00001        1.00002       2.14036e-08
21 9431        1.00001        1.00002       2.08415e-08
22 9432        1.00001        1.00002       2.03134e-08
23 9433        1.00001        1.00002       1.98174e-08

```

---

```

1  % BFGS methods with start = [1.2, 1.2]';
2  % i          x(1)          x(2)          ||xk+1 - xk||2
3  1           1.2           1.2             0
4  2          1.08711        1.24687       0.122236
5  3          0.90482        0.786471      0.495178
6  4          1.06594        1.15932       0.406168
7  5          1.0531         1.12056      0.0408245
8  6          1.026          1.05009      0.0755019
9  7          1.02814        1.05676      0.00700632
10 8          1.02509        1.05058      0.00689535
11 9          1.0014         1.00217      0.0538974
12 10         1.00151        1.003        0.000836001
13 11         1.00013        1.00026      0.00306171
14 12          1            1            0.000294169
15 13          1            1            1.02671e-06

```

---

```

1  % BFGS methods with start = [-1.2, 1]';
2  % i          x(1)          x(2)          ||xk+1 - xk||2
3  1          -1.2           1             0

```

4	2	-0.989453	1.08594	0.22741
5	3	-0.772346	0.570592	0.55921
6	4	-0.741285	0.518426	0.0607132
7	5	-0.463158	0.141711	0.468262
8	6	-0.497591	0.267292	0.130215
9	7	-0.381971	0.133909	0.176519
10	8	-0.304751	0.0582936	0.108077
11	9	-0.261659	0.0361369	0.0484548
12	10	-0.12335	0.0013522	0.142616
13	11	-0.0311547	-0.0311259	0.0977486
14	12	0.130051	-0.0154993	0.161962
15	13	0.177649	0.0583964	0.0878984
16	14	0.351569	0.0905307	0.176863
17	15	0.293915	0.0882444	0.0576994
18	16	0.356436	0.119517	0.0699063
19	17	0.461592	0.182783	0.122721
20	18	0.441625	0.182158	0.0199774
21	19	0.483813	0.229011	0.0630482
22	20	0.637325	0.379702	0.215114
23	21	0.603506	0.36134	0.0384828
24	22	0.656782	0.42751	0.0849515
25	23	0.75299	0.550488	0.15614
26	24	0.760526	0.572652	0.0234097
27	25	0.840085	0.698663	0.149025
28	26	0.8864	0.781153	0.0946026
29	27	0.923076	0.851441	0.079281
30	28	0.96517	0.925438	0.0851321
31	29	0.965304	0.931125	0.00568878
32	30	0.983979	0.967864	0.0412131
33	31	0.997896	0.995347	0.0308055
34	32	0.999294	0.998613	0.0035529
35	33	1.00001	1.00002	0.00158085
36	34	1	0.999999	2.5459e-05
37	35	1	1	7.83587e-07

---

1	% Newton methods with start = [1.2, 1.2]';			
2	% i	x(1)	x(2)	$\ x_{k+1} - x_k\ _2$
3	1	1.2	1.2	0
4	2	1.19592	1.4302	0.23024
5	3	1.09828	1.19669	0.253105
6	4	1.06449	1.13199	0.0729909
7	5	1.01199	1.02137	0.122445
8	6	1.00426	1.00848	0.0150321
9	7	1.00005	1.00008	0.00939417
10	8	1	1	9.66249e-05

---

---

```

1 % Newton methods with start = [-1.2, 1]';
2 % i          x(1)          x(2)          ||xk+1 - xk||2
3 1           -1.2           1           0
4 2           -1.17528       1.38067       0.381476
5 3           -0.932981       0.811211       0.618868
6 4           -0.78254       0.589736       0.267738
7 5           -0.459997       0.107563       0.580108
8 6           -0.393046       0.150002       0.079269
9 7           -0.209412       0.00677013       0.232888
10 8           -0.065719       -0.0163287       0.145538
11 9           0.142043       -0.0229888       0.207868
12 10          0.231107       0.045478       0.11234
13 11          0.379743       0.118146       0.165448
14 12          0.479595       0.220041       0.142664
15 13          0.653406       0.396729       0.247849
16 14          0.702624       0.491258       0.106574
17 15          0.802786       0.633221       0.173741
18 16          0.863491       0.741931       0.124511
19 17          0.942079       0.881336       0.160031
20 18          0.967992       0.936337       0.0607992
21 19          0.99621       0.991639       0.0620854
22 20          0.999479       0.998948       0.00800735
23 21          0.999999       0.999998       0.00117074
24 22          1           1           2.72682e-06

```

---

## 1.4 Source code list

---

```

1 function a3_1()
2     % assignment 3 Q1 main function
3     TOL = 10e-6;
4     objFunc = @rosenbrock;
5     start = [1.2, 1.2]';
6     %     start = [-1.2, 1]';
7
8     algs = {@stpDescent, @conjGrd, @BFGS, @newton};
9     alg_names = {'stpDescent', 'conjGrd', 'BFGS', 'newton'};
10
11     for i = 1:length(algs)
12         [xiter, output] = algs{i}(objFunc, start, TOL);
13         fig = draw(xiter);
14         fig.PaperUnits = 'inches';
15         fig.PaperPosition = [0 0 6 3];
16         print(fig, '-depsc', '-r0', sprintf('.../figs/%s-1', alg_names{i}));
17
18         dlmwrite(sprintf('.../output/1-%s-0.txt', alg_names{i}), ...
19             output, 'delimiter', '\t', 'precision', '%6.6g');

```

```

20     end
21 end

```

---

```

1 function [ xiter, outputlist ] = stpDescent( func, x, tol )
2     % steepest descent methods
3     [~, gx, ~] = feval(func, x);
4     gxnorm = norm(gx,2);
5
6     it = 1;
7     xiter{it} = x;
8     outputlist(it, :) = [it, x(1), x(2), 0];
9     %     outputlist(it, :) = [it, 0];
10
11     while( gxnorm > tol )
12         s = -gx;
13         alphak = backtracking(func, s, x, 0.5, 1e-4);
14         x = x + alphak * s;
15         disp(x);
16         [~, gx, ~] = feval(func, x);
17         it = it + 1;
18         xiter{it} = x;
19         diff = norm(xiter{it} - xiter{it-1}, 2);
20         outputlist(it, :) = [it, x(1), x(2), diff];
21     %     outputlist(it, :) = [it, diff];
22
23         gxnorm = norm(gx,2);
24     end

```

---

```

1 function [ xiter, outputlist ] = conjGrd( func, x, tol )
2     % conjugate gradient methods
3     [~, gx, ~] = feval(func, x);
4     gxnorm = norm(gx,2);
5
6     old_gx = gx;
7     p = -gx;
8     it = 1;
9     xiter{it} = x;
10    outputlist(it, :) = [it, x(1), x(2), 0];
11    %     outputlist(it, :) = [it, 0];
12
13
14    while( gxnorm > tol )
15
16        b = (gx' * (gx - old_gx)) / (old_gx' * old_gx);
17        b = max(b, 0);

```

```

18     p = -gx + b * p;
19     alphak = backtracking(func, p, x, 0.5, 1e-4);
20     x = x + alphak * p;
21     disp(x);
22     it = it + 1;
23     xiter{it} = x;
24     diff = norm(xiter{it} - xiter{it-1}, 2);
25     outputlist(it, :) = [it, x(1), x(2), diff];
26 %     outputlist(it, :) = [it, diff];
27
28     [~, gx, ~] = feval(func, x);
29     gxnorm = norm(gx, 2);
30 end
31 end

```

---

```

1 function [ xiter, outputlist ] = BFGS( func, x, tol )
2     % BFGS methods
3     [n, ~] = size(x);
4     H = eye(n);
5     dist = 2*tol;
6
7     it = 1;
8     xiter{it} = x;
9     outputlist(it, :) = [it, x(1), x(2), 0];
10 %     outputlist(it, :) = [it, 0];
11
12 while dist > tol
13     [~, grad] = func(x);
14     p = -H * grad;
15
16     alpha = backtracking(func, p, x, 0.5, 1e-4);
17
18     x = x + alpha * p;
19
20     it = it + 1;
21     xiter{it} = x;
22     diff = norm(xiter{it} - xiter{it-1}, 2);
23     outputlist(it, :) = [it, x(1), x(2), diff];
24 %     outputlist(it, :) = [it, diff];
25
26     s = alpha * p;
27     dist = norm(s);
28     [~, newgrad] = func(x);
29     y = newgrad - grad;
30     rho = 1 / (y' * s);
31     H = (eye(n) - rho * s * y') * H * (eye(n) - rho*y*s') ...
32         + rho * (s * s');

```



```
33     end
34 end
```

---

```
1 function [ xiter, outputlist ] = newton( func, x, tol )
2     % Newton methods
3     [~, gx, hx] = feval(func, x);
4     gxnorm = norm(gx,2);
5     it = 1;
6     xiter{it} = x;
7     outputlist(it, :) = [it, x(1), x(2), 0];
8     outputlist(it, :) = [it, 0];
9
10    while( gxnorm > tol )
11        p = - hx \ gx;
12        alphak = backtracking(func, p, x, 0.5, 1e-4);
13        x = x + alphak * p;
14
15        it = it + 1;
16        xiter{it} = x;
17        diff = norm(xiter{it} - xiter{it-1}, 2);
18        outputlist(it, :) = [it, x(1), x(2), diff];
19    %     outputlist(it, :) = [it, diff];
20
21        [~, gx, hx] = feval(func, x);
22        gxnorm = norm(gx,2);
23    end
24 end
```

---

```
1 function [y, gy, hy] = rosenbrock( x )
2     % Rosenbrock function
3     y = 100.0*(x(2) - x(1).^2).^2 + (1 - x(1)).^2;
4     gy = [-400.0*(x(2) - x(1)^2)*x(1) - 2*(1 - x(1)); 200*(x(2) - x(1)^2)];
5     hy = [-400.0*(x(2) - 3*x(1)^2) + 2, -400*x(1); -400*x(1), 200];
6
7 end
```

---

```
1 function [ fig ] = draw( x )
2     figure;
3
4     set(gcf, 'Position', [0 0 500 200]);
5     set(gca, 'FontSize', 14);
6
7     hold on;
8     grid on;
```

```
9
10     X = NaN(length(x), 2);
11     Y = NaN(length(x), 2);
12     for i = 1:length(x)
13         X(i,:) = [i, x{i}(1)];
14         Y(i,:) = [i, x{i}(2)];
15     end
16
17     plot(X(:,1), X(:,2));
18     plot(Y(:,1), Y(:,2));
19     xlabel('Iteration');
20     ylabel('x');
21
22     fig = gcf;
23 end
```

---

## 2 Problem 2

### 2.1 Comments

I spent a lot of time in developing the gradient and hessian calculation function. Since I think hard coding all those functions is ugly and redundant. With symbolic toolbox in MATLAB, I implemented the following function to calculate gradient and hessian in flight. Unfortunately, this implementation is too slow, it takes more than hours to finish steepest descent method with  $n = 4$ . Eventually, I hard coded gradient and hessian functions as `extRosenbrock4`, `extRosenbrock8` and `extRosenbrock16`, which are pre-calculated by the MATLAB `hessian` function and symbolic toolbox.

---

```
1 function [ y, gy, hy ] = extRosenbrock( x )
2
3     [n, ~] = size(x);
4     r = sym(zeros(n, 1));
5     v = sym('v', [n, 1]);
6
7     for i = 1 : 2 : n - 1
8         r(i) = 10.0 * (v(i + 1) - v(i)^2);
9         r(i + 1) = 1.0 - v(i);
10    end
11
12    y = r' * r;
13    gy = gradient(y, v);
14    hy = hessian(y, v);
15
16    y = vpa(subs(y, v, x), 5);
17    gy = vpa(subs(gy, v, x), 5);
18    hy = vpa(subs(hy, v, x), 5);
19
20 end
```

---

The iteration number increases when  $n$  is getting larger. Newton and BFGS methods still have better performance than steepest descent method and conjugate gradient method. The Newton method has slightly better performance than BFGS. BFGS applies rank-one updates specified by gradient evaluations (or approximate gradient evaluations) to approximate the Hessian matrix.

### 2.2 Output:

#### 2.2.1 $n = 4$ .

---

1	% Steepest descent methods
2	% i $\ x_{k+1} - x_k\ _2$
3	1            0
4	2            0.172867
5	3            0.0427932

---

6	4	0.0057572
7	5	0.000959422
8	6	0.000396988
9	7	0.00047753
10	8	0.000592755
11	9	0.000376468
12	10	0.00110596
13	...	
14	0594	2.5424e-08
15	0595	2.46391e-08
16	0596	2.38982e-08
17	0597	2.31995e-08
18	0598	2.25411e-08
19	0599	2.19211e-08
20	0600	2.13378e-08
21	0601	2.07895e-08
22	0602	2.02746e-08
23	0603	1.97913e-08

---



---

```

1  % Conjugate gradient methods
2  % i      ||xk+1 - xk||2
3      1      0
4      2      0.172867
5      3      0
6      4      0.0395527
7      5      0.00196178
8      6      0.000678434
9      7      0.000431697
10     8      0.000569749
11     9      0.000546132
12    10      0.000343801
13     ...
14    0644      2.56139e-08
15    0645      2.48107e-08
16    0646      2.40521e-08
17    0647      2.33363e-08
18    0648      2.26615e-08
19    0649      2.20258e-08
20    0650      2.14274e-08
21    0651      2.08645e-08
22    0652      2.03356e-08
23    0653      1.9839e-08

```

---



---

```

1  % BFGS methods
2  % i      ||xk+1 - xk||2

```

3	1	0
4	2	0.172867
5	3	0.700287
6	4	0.574409
7	5	0.0577346
8	6	0.106776
9	7	0.00992511
10	8	0.0027258
11	9	0.0122801
12	10	0.0310893
13	11	0.0274482
14	12	0.0176052
15	13	0.0034513
16	14	0.00176654
17	15	0.00213944
18	16	0.000422755
19	17	9.62826e-05
20	18	8.74168e-06

---



---

```

1  % Newton methods
2  % i      ||xk+1 - xk||2
3  1      0
4  2      0.325609
5  3      0.357944
6  4      0.103225
7  5      0.173163
8  6      0.0212586
9  7      0.0132854
10 8      0.000136648

```

---

### 2.2.2 $n = 8$ .

---

```

1  % Steepest descent methods
2  % i      ||xk+1 - xk||2
3  1      0
4  2      0.244471
5  3      0.0605187
6  4      0.00814191
7  5      0.00135683
8  6      0.000561426
9  7      0.000675329
10 8      0.000838282
11 9      0.000532406
12 10     0.00156407
13 ...

```

14	1025	2.55135e-08
15	1026	2.47215e-08
16	1027	2.39739e-08
17	1028	2.32686e-08
18	1029	2.2604e-08
19	1030	2.1978e-08
20	1031	2.1389e-08
21	1032	2.08352e-08
22	1033	2.0315e-08
23	1034	1.98267e-08

---



---

```

1  % Conjugate gradient methods
2  % i      ||xk+1 - xk||2
3      1      0
4      2      0.244471
5      3      0
6      4      0.055936
7      5      0.00277438
8      6      0.00095945
9      7      0.000610512
10     8      0.000805747
11     9      0.000772347
12    10      0.000486207
13    ...
14 1075      2.57049e-08
15 1076      2.48945e-08
16 1077      2.41292e-08
17 1078      2.34069e-08
18 1079      2.27259e-08
19 1080      2.20841e-08
20 1081      2.148e-08
21 1082      2.09117e-08
22 1083      2.03775e-08
23 1084      1.98759e-08

```

---



---

```

1  % BFGS methods
2  % i      ||xk+1 - xk||2
3      1      0
4      2      0.244471
5      3      0.990356
6      4      0.812336
7      5      0.081649
8      6      0.151004
9      7      0.0140853
10     8      0.00672896

```

---

11	9	0.0201702
12	10	0.0321362
13	11	0.00383713
14	12	0.000393179
15	13	0.0214331
16	14	0.0434435
17	15	0.0200948
18	16	0.00026547
19	17	0.000354085
20	18	0.000357901
21	19	1.84209e-05
22	20	4.11455e-06

---



---

1	<i>% Newton methods</i>	
2	<i>% i</i>	$\ x_{k+1} - x_k\ _2$
3	1	0
4	2	0.460481
5	3	0.50621
6	4	0.145982
7	5	0.24489
8	6	0.0300642
9	7	0.0187883
10	8	0.00019325

---

### 2.2.3 $n = 16$ .

---

1	<i>% Steepest descent methods</i>	
2	<i>% i</i>	$\ x_{k+1} - x_k\ _2$
3	1	0
4	2	0.345735
5	3	0.0855863
6	4	0.0115144
7	5	0.00191884
8	6	0.000793976
9	7	0.000955059
10	8	0.00118551
11	9	0.000752935
12	10	0.00221192
13	...	
14	1456	2.55691e-08
15	1457	2.47719e-08
16	1458	2.40194e-08
17	1459	2.33094e-08
18	1460	2.26402e-08
19	1461	2.20098e-08

20	1462	2.14166e-08
21	1463	2.08589e-08
22	1464	2.03348e-08
23	1465	1.98429e-08

---



---

```

1  % Conjugate gradient methods
2  % i      ||xk+1 - xk||2
3      1      0
4      2      0.345735
5      3      0
6      4      0.0791054
7      5      0.00392356
8      6      0.00135687
9      7      0.000863394
10     8      0.0011395
11     9      0.00109226
12    10      0.000687601
13    ...
14 1482      2.5175e-08
15 1483      2.4405e-08
16 1484      2.36784e-08
17 1485      2.29933e-08
18 1486      2.2348e-08
19 1487      2.17405e-08
20 1488      2.11691e-08
21 1489      2.06323e-08
22 1490      2.01282e-08
23 1491      1.96552e-08

```

---



---

```

1  % BFGS methods
2  % i      ||xk+1 - xk||2
3      1      0
4      2      0.345735
5      3      1.40057
6      4      1.14882
7      5      0.115469
8      6      0.213552
9      7      0.0199354
10     8      0.00988384
11     9      0.014455
12    10      0.0367697
13    11      0.0171865
14    12      0.093136
15    13      0.0314112
16    14      0.0105094

```

---



---

```

17 15      0.0158041
18 16      0.000949521
19 17      0.00291164
20 18      6.51753e-06

```

---



---

```

1 % Newton methods
2 % i      ||xk+1 - xk||2
3 1        0
4 2        0.651218
5 3        0.715889
6 4        0.206449
7 5        0.346327
8 6        0.0425171
9 7        0.0265707
10 8        0.000273297

```

---

## 2.3 Source code list

---

```

1 function a3_2()
2
3     TOL = 10e-6;
4     start1(1:4) = 1.2;
5     start2(1:8) = 1.2;
6     start3(1:16) = 1.2;
7
8     input = {start1, start2, start3};
9     algs = {@stpDescent, @conjGrd, @BFGS, @newton};
10    obj = {@extRosenbrock4, @extRosenbrock8, @extRosenbrock16};
11    alg_names = {'stpDescent', 'conjGrd', 'BFGS', 'newton'};
12
13    for j = 1:length(input)
14        start = input{j}';
15        for i = 1:length(algs)
16
17            [~, output] = algs{i}(obj{j}, start, TOL);
18            disp(alg_names{i});
19            dlmwrite(sprintf('..../output/2-%s-%d.txt', alg_names{i}, j), ...
20                output, 'delimiter', '\t', 'precision', '%6.6g');
21        end
22    end
23 end

```

---

```

1 function [ y, gy, hy ] = extRosenbrock4( x )
2     t = num2cell(x);

```

---

```

3     [v1, v2, v3, v4] = t{:};
4
5     y = (conj(v1) - 1)*(v1 - 1) + (conj(v3) - 1)*(v3 - 1)...
6         + (10*conj(v2) - 10*conj(v1)^2)*(- 10*v1^2 + 10*v2)...
7         + (10*conj(v4) - 10*conj(v3)^2)*(- 10*v3^2 + 10*v4);
8
9     gy = [v1 + conj(v1) - 20*v1*(10*conj(v2) - 10*conj(v1)^2) - 20*conj(v1)*(- 10*v
10         100*v2 + 100*conj(v2) - 100*conj(v1)^2 - 100*v1^2;
11         v3 + conj(v3) - 20*v3*(10*conj(v4) - 10*conj(v3)^2) - 20*conj(v3)*(- 10*v3
12         100*v4 + 100*conj(v4) - 100*conj(v3)^2 - 100*v3^2];
13
14     hy = [200*conj(v1)^2 - 200*conj(v2) - 200*v2 + 800*v1*conj(v1) + 200*v1^2 + 2,
15         - 200*v1 - 200*conj(v1), 200, 0, 0;
16         0, 0, 200*conj(v3)^2 - 200*conj(v4) - 200*v4 + 800*v3*conj(v3) + 200*v3^2 + 2,
17         0, 0, - 200*v3 - 200*conj(v3), 200];
18 end

```

---

To save space, function `extRosenbrock8` and function `extRosenbrock16` are not presented.

### 3 Problem 3

#### 3.1 Comments

Beale's function is selected as our objective function:

$$f(x, y) = (1.5 - x + xy)^2 + (2.25 - x + xy^2)^2 + (2.625 - x + xy^3)^2$$

Output by three initial points  $(x_0 = (2.5, 0.4)^T, x_0 = (1.2, 1.2)^T$  and  $x_0 = (-1.2, 1)^T$ ) are presented. All the four algorithms successfully converged and found the minimizer with the initial points  $x_0 = (2.5, 0.4)^T$  and  $x_0 = (1.2, 1.2)^T$ , while none of them reached the minimizer.

Figure 6 and the output of  $x_1$  and  $x_2$  show that methods of steepest descent, conjugate gradient keep zig-zag on the valley (as Figure 3), which is extremely slow and only part of the output is presented. I think steepest descent method and conjugate gradient method will eventually find a local minimizer and stop there. BFGS method converges to a stationary point  $(-2.6825, 0)^T$  and Newton method converges to  $(0, 1)^T$ .

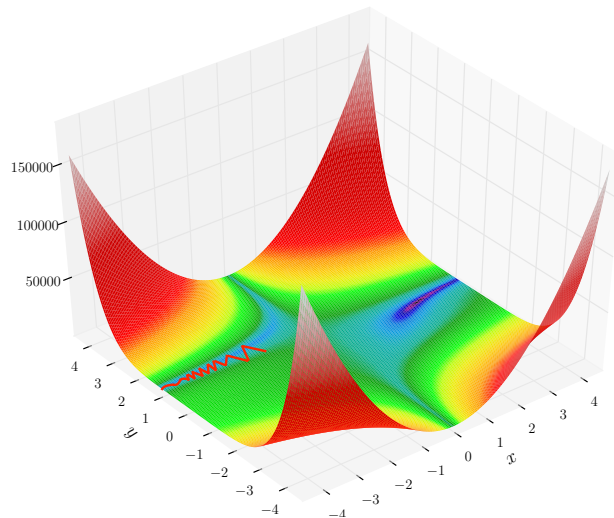


Figure 3:  $\{x_k\}$  iteration with initial point  $x_0 = (2.5, 0.4)^T$ .

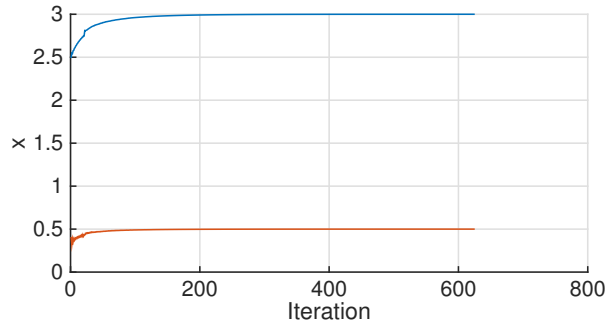
#### 3.2 Plots

#### 3.3 Output

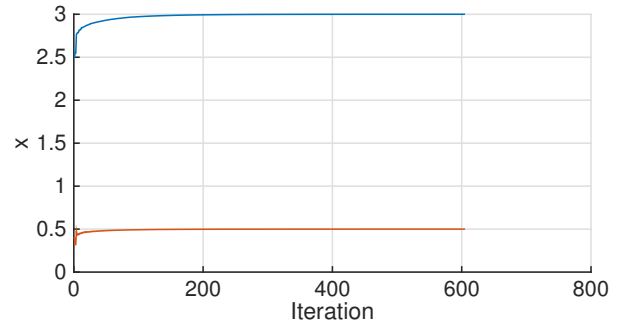
With initial point at  $x_0 = [2.5, 0.4]^T$ .

---

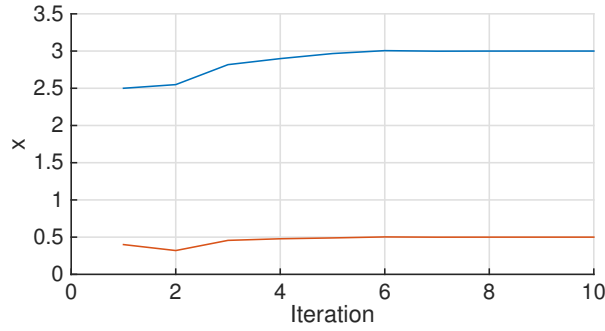
1	% Steepest descent methods with start = [2.5, 0.4]';			
2	% i	x(1)	x(2)	$\ x_{k+1} - x_k\ _2$
3	1	2.5	0.4	0
4	2	2.54909	0.31975	0.0940765
5	3	2.54413	0.386595	0.0670293
6	4	2.57548	0.352199	0.0465373
7	5	2.58056	0.388361	0.036517
8	6	2.60381	0.370396	0.0293844



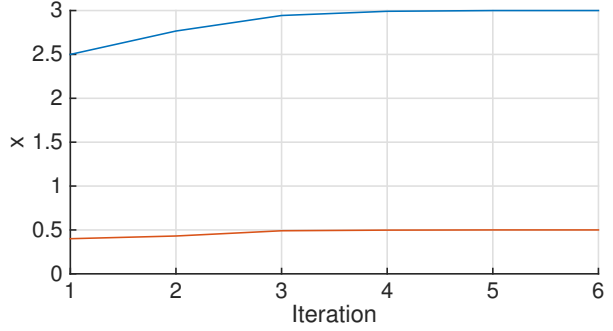
(a) Steepest descent methods.



(b) Conjugate gradient methods.



(c) BFGS methods.



(d) Newton methods.

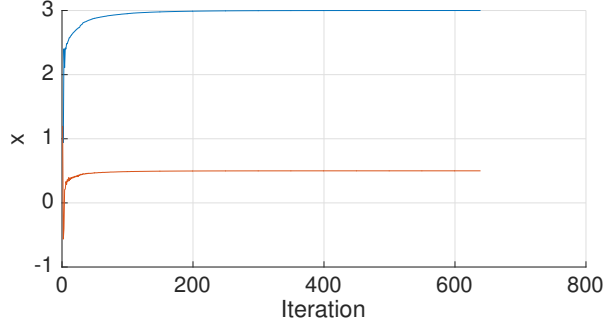
Figure 4:  $\{x_k\}$  iteration with initial point  $x_0 = (2.5, 0.4)^T$ .

9	7	2.61142	0.394369	0.0251537
10	8	2.63035	0.383013	0.0220785
11	9	2.63827	0.40142	0.0200364
12	10	2.65461	0.392695	0.0185216
13	...			
14	615	2.99997	0.499993	5.40255e-07
15	616	2.99997	0.499993	7.25272e-07
16	617	2.99997	0.499994	5.75613e-07
17	618	2.99997	0.499993	7.48008e-07
18	619	2.99997	0.499994	6.16034e-07
19	620	2.99997	0.499993	7.76807e-07
20	621	2.99998	0.499994	6.61839e-07
21	622	2.99998	0.499993	8.12149e-07
22	623	2.99998	0.499994	7.1338e-07
23	624	2.99998	0.499994	4.27255e-07

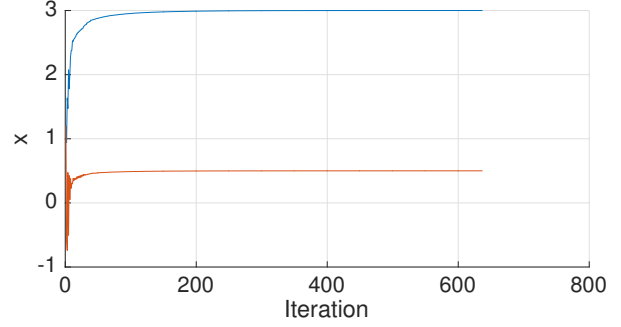
```

1 % Conjugate gradient with start = [2.5, 0.4]';
2 % i      x(1)      x(2)      ||xk+1 - xk||2
3 1        2.5        0.4        0
4 2        2.54909    0.31975    0.0940765
5 3        2.54909    0.31975    0
6 4        2.76238    0.474171    0.263321
7 5        2.77852    0.430273    0.0467711

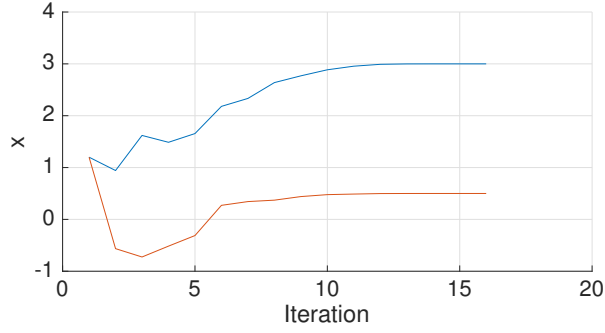
```



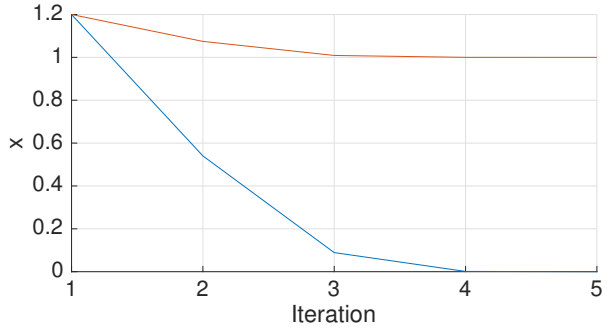
(a) Steepest descent methods.



(b) Conjugate gradient methods.



(c) BFGS methods.



(d) Newton methods.

Figure 5:  $\{x_k\}$  iteration with initial point  $x_0 = (1.2, 1.2)^T$ .

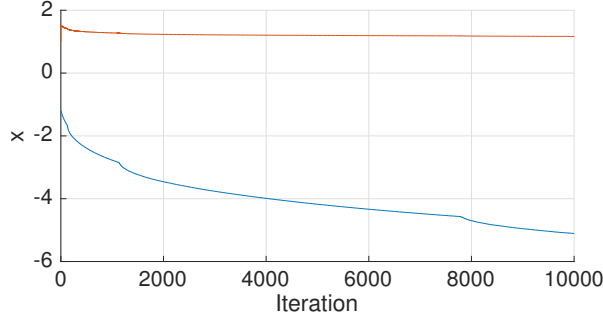
8	6	2.78619	0.430608	0.00767723
9	7	2.78676	0.442708	0.0121136
10	8	2.81231	0.439416	0.025766
11	9	2.81245	0.450516	0.0111008
12	10	2.82372	0.44728	0.0117244
13	...			
14	595	2.99997	0.499993	5.14323e-07
15	596	2.99997	0.499993	7.10408e-07
16	597	2.99997	0.499993	5.45684e-07
17	598	2.99997	0.499993	7.28461e-07
18	599	2.99997	0.499994	5.81854e-07
19	600	2.99997	0.499993	7.52168e-07
20	601	2.99997	0.499994	6.23136e-07
21	602	2.99998	0.499993	7.82015e-07
22	603	2.99998	0.499994	6.69854e-07
23	604	2.99998	0.499994	4.0924e-07

---

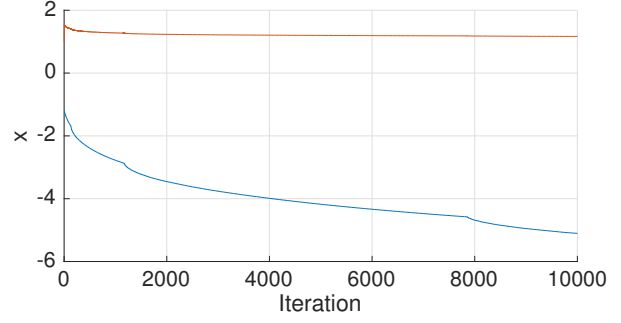
```

1 % BFGS methods with start = [2.5, 0.4]';
2 % i          x(1)          x(2)          ||xk+1 - xk||2
3 1           2.5           0.4           0
4 2           2.54909       0.31975       0.0940765
5 3           2.81737       0.456467      0.301103

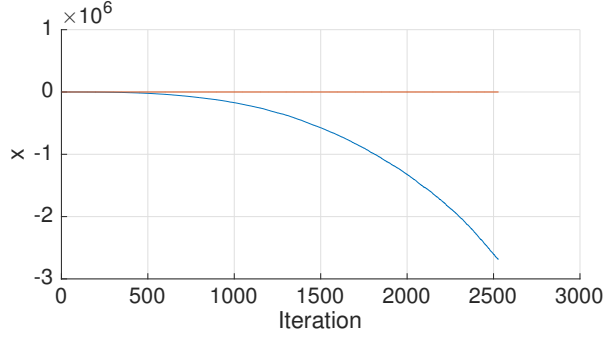
```



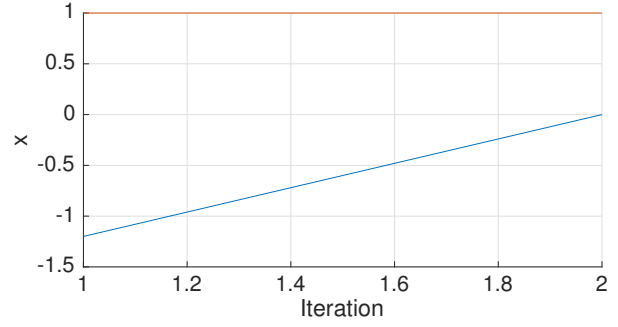
(a) Steepest descent methods.



(b) Conjugate gradient methods.



(c) BFGS methods.



(d) Newton methods.

Figure 6:  $\{x_k\}$  iteration with initial point  $x_0 = (-1.2, 1)^T$ .

6	4	2.89849	0.477988	0.0839215
7	5	2.9663	0.489385	0.06877
8	6	3.00569	0.502971	0.0416631
9	7	2.99821	0.499546	0.0082237
10	8	2.99971	0.499934	0.00154413
11	9	3	0.5	0.000297382
12	10	3	0.5	1.73945e-06

---

1	% Newton methods with start = [2.5, 0.4]';			
2	% i	x(1)	x(2)	$\ x_{k+1} - x_k\ _2$
3	1	2.5	0.4	0
4	2	2.76661	0.430869	0.268387
5	3	2.94357	0.490473	0.186733
6	4	2.99153	0.497874	0.0485273
7	5	2.99989	0.499979	0.00861654
8	6	3	0.5	0.000115568

---

With initial point at  $x_0 = (1.2, 1.2)^T$ .

---

1	% Steepest descent methods with start = [1.2, 1.2]';			
2	% i	x(1)	x(2)	$\ x_{k+1} - x_k\ _2$

3	1	1.2	1.2	0
4	2	0.942669	-0.564086	1.78276
5	3	2.40297	-0.402277	1.46924
6	4	2.1087	0.206745	0.676389
7	5	2.41606	0.215649	0.307492
8	6	2.39978	0.332126	0.117609
9	7	2.48361	0.285803	0.0957701
10	8	2.47998	0.361086	0.0753706
11	9	2.51456	0.334633	0.0435412
12	10	2.53879	0.393072	0.0632642
13	...			
14	630	2.99997	0.499994	5.30772e-07
15	631	2.99997	0.499993	7.10887e-07
16	632	2.99997	0.499994	5.65698e-07
17	633	2.99997	0.499993	7.33527e-07
18	634	2.99997	0.499994	6.05598e-07
19	635	2.99998	0.499993	7.62131e-07
20	636	2.99998	0.499994	6.50789e-07
21	637	2.99998	0.499994	7.9717e-07
22	638	2.99998	0.499994	7.01616e-07
23	639	2.99998	0.499994	4.19553e-07

---

```

1 % Conjugate gradient methods with start = [1.2, 1.2]';
2 % i      x(1)      x(2)      ||xk+1 - xk||2
3 1      1.2      1.2      0
4 2      0.942669  -0.564086  1.78276
5 3      1.63513  -0.741576  0.714841
6 4      1.47093   0.473935  1.22655
7 5      2.07428  -0.504601  1.1496
8 6      1.77897   0.424608  0.975006
9 7      2.00774   0.0510181  0.438069
10 8      2.2746   0.383558  0.426377
11 9      2.37166   0.228042  0.183318
12 10     2.37705   0.309104  0.0812412
13 ...
14 628     2.99997   0.499993  5.19994e-07
15 629     2.99997   0.499993  7.08701e-07
16 630     2.99997   0.499994  5.52813e-07
17 631     2.99997   0.499993  7.28662e-07
18 632     2.99997   0.499994  5.90503e-07
19 633     2.99997   0.499993  7.54402e-07
20 634     2.99998   0.499994  6.3337e-07
21 635     2.99998   0.499993  7.864e-07
22 636     2.99998   0.499994  6.81748e-07
23 637     2.99998   0.499994  4.12563e-07

```

---

---

```

1 % BFGS methods with start = [1.2, 1.2]';
2 % i          x(1)          x(2)          ||xk+1 - xk||2
3 1            1.2            1.2            0
4 2            0.942669       -0.564086       1.78276
5 3            1.61932       -0.725104       0.695545
6 4            1.4872        -0.515602       0.247683
7 5            1.65541       -0.31168        0.264348
8 6            2.18018        0.271298       0.784378
9 7            2.33323        0.343672       0.1693
10 8           2.63866        0.371026       0.306649
11 9           2.76922        0.440192       0.147747
12 10          2.88573        0.477628       0.122378
13 11          2.95532        0.488673       0.0704597
14 12          2.99129        0.49821        0.0372132
15 13          2.99921        0.49979        0.00808016
16 14          3.00001        0.500008       0.000830284
17 15           3            0.5          1.56344e-05
18 16           3            0.5          6.53115e-07

```

---



---

```

1 % Newton methods with start = [1.2, 1.2]';
2 % i          x(1)          x(2)          ||xk+1 - xk||2
3 1            1.2            1.2            0
4 2            0.540199       1.07454        0.671622
5 3            0.0890643      1.00898        0.455874
6 4            0.00129436     1.00007        0.0882206
7 5            1.37612e-07     1            0.00129627

```

---

With initial point at  $x_0 = (-1.2, 1)^T$ .

---

```

1 % Steepest descent methods with start = [-1.2, 1]';
2 % i          x(1)          x(2)          ||xk+1 - xk||2
3 1           -1.2            1            0
4 2           -1.2          1.52031       0.520312
5 3          -1.21118        1.5284        0.0137969
6 4          -1.21186        1.51649        0.0119342
7 5          -1.21748        1.52091        0.00715315
8 6          -1.22362        1.51284        0.0101336
9 7          -1.22923        1.51752        0.00730539
10 8          -1.23519        1.50914        0.0102777
11 9          -1.24086        1.5143        0.00766699
12 10         -1.24657        1.50536        0.0106101
13 ...
14 9991        -5.106         1.1673        0.00042718
15 9992        -5.10605       1.16711       0.00019731
16 9993        -5.10625       1.16725       0.000246758
17 9994        -5.10629       1.16711       0.000152507

```



18	9995	-5.10649	1.16722	0.0002257
19	9996	-5.10653	1.16711	0.000119595
20	9997	-5.10693	1.16727	0.000425461
21	9998	-5.10697	1.16708	0.000193325
22	9999	-5.10717	1.16723	0.000244851
23	10000	-5.10721	1.16708	0.00014983

---

```

1 % Conjugate gradient methods with start = [-1.2, 1]';
2 % i          x(1)          x(2)          ||xk+1 - xk||2
3   1          -1.2           1             0
4   2          -1.2          1.52031         0.520312
5   3         -1.21118         1.5284         0.0137969
6   4         -1.21213         1.51668         0.0117595
7   5         -1.22315         1.52478         0.0136739
8   6         -1.22407         1.51301         0.0118074
9   7         -1.22956         1.51727         0.00694877
10  8         -1.23581         1.50945         0.0100091
11  9         -1.24128         1.51392         0.00706556
12 10         -1.24738         1.50585         0.0101172
13 ...
14 9991         -5.10274         1.16726         0.000145182
15 9992         -5.10293         1.16714         0.00022226
16 9993         -5.10303         1.16734         0.000225513
17 9994         -5.10308         1.1672         0.000149726
18 9995         -5.10327         1.16731         0.000223441
19 9996         -5.10336         1.16709         0.000230521
20 9997         -5.10342         1.16724         0.00015355
21 9998         -5.10361         1.16712         0.00022573
22 9999         -5.10371         1.16733         0.000237675
23 10000        -5.10376         1.16718         0.000158596

```

---

```

1 % BFGS methods with start = [-1.2, 1]';
2 % i          x(1)          x(2)          ||xk+1 - xk||2
3   1          -1.2           1             0
4   2          -1.2          1.52031         0.520312
5   3         -1.24541         1.52182         0.0454398
6   4         -1.31342         1.49776         0.0721334
7   5         -1.67489         1.38386         0.378989
8   6         -1.5312          1.43668         0.153091
9   7         -1.62524         1.41533         0.0964328
10  8         -2.11356         1.31651         0.498226
11  9         -1.90094         1.37048         0.219367
12 10         -2.02833         1.35306         0.12858
13 ...
14 2520        -2.6658e+06         1         0.00792383

```

15	2521	-2.6658e+06	1	0.316947
16	2522	-2.66919e+06	1	3385.36
17	2523	-2.67372e+06	1	4531.23
18	2524	-2.67706e+06	1	3342.14
19	2525	-2.68435e+06	1	7291.67
20	2526	-2.68026e+06	1	4092.93
21	2527	-2.68251e+06	1	2247.88
22	2528	-2.68251e+06	1	2.0647e-05
23	2529	-2.68251e+06	1	3.62424e-06

---



---

<i>% i</i>	<i>x(1)</i>	<i>x(2)</i>	$\ x_{k+1} - x_k\ _2$
1	-1.2	1	0
2	0	1	1.2

---

### 3.4 Source code list

---

```

1 function a3_3()
2
3     % assignment 3 main function
4     TOL = 10e-6;
5     objFunc = @bealsFunction;
6     % start = [1.2, 1.2]';
7     start = [-1.2, 1]';
8
9     algs = {@stpDescent, @conjGrd, @BFGS, @newton};
10    alg_names = {'stpDescent', 'conjGrd', 'BFGS', 'newton'};
11
12    for i = 1:length(algs)
13        [xiter, output] = algs{i}(objFunc, start, TOL);
14        disp(alg_names{i});
15
16        fig = draw(xiter);
17        fig.PaperUnits = 'inches';
18        fig.PaperPosition = [0 0 6 3];
19        print(fig, '-depsc', '-r0', ...
20              sprintf('.../figs/3-%s-1', alg_names{i}));
21
22        dlmwrite(sprintf('.../output/3-%s-1.txt', alg_names{i}), ...
23                  output, 'delimiter', '\t', 'precision', '%6.6g');
24    end
25 end

```

---



---

```

1 function [ y, gy, hy ] = bealsFunction( x )
2

```

```

3     v1 = x(1);
4     v2 = x(2);
5
6     y = (1.5 - v1 + v1*v2)^2 + (2.25 - v1 + v1*v2^2)^2 + ...
7         (2.625 - v1 + v1*v2^3)^2;
8     gy = [2*(v2^2 - 1)*(v1*v2^2 - v1 + 9/4)...
9           + 2*(v2^3 - 1)*(v1*v2^3 - v1 + 21/8)...
10          + 2*(v2 - 1)*(v1*v2 - v1 + 3/2);
11          2*v1*(v1*v2 - v1 + 3/2) + 4*v1*v2*(v1*v2^2 - v1 + 9/4)...
12          + 6*v1*v2^2*(v1*v2^3 - v1 + 21/8)];
13     hy = [2*(v2 - 1)^2 + 2*(v2^2 - 1)^2 + 2*(v2^3 - 1)^2,...
14           6*v2^2*(v1*v2^3 - v1 + 21/8) - 2*v1 + 2*v1*v2...
15           + 2*v1*(v2 - 1) + 4*v2*(v1*v2^2 - v1 + 9/4)...
16           + 4*v1*v2*(v2^2 - 1) + 6*v1*v2^2*(v2^3 - 1) + 3;...
17           6*v2^2*(v1*v2^3 - v1 + 21/8) - 2*v1 + 2*v1*v2...
18           + 2*v1*(v2 - 1) + 4*v2*(v1*v2^2 - v1 + 9/4)...
19           + 4*v1*v2*(v2^2 - 1) + 6*v1*v2^2*(v2^3 - 1) + 3,...
20           8*v1^2*v2^2 + 18*v1^2*v2^4 + 4*v1*(v1*v2^2 - v1 + 9/4)...
21           + 2*v1^2 + 12*v1*v2*(v1*v2^3 - v1 + 21/8)];
22
23 end

```

---