




Making room under Gazebo: Accommodating newcomers and power users alike

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May 11th, 2017

 @chapulinaBR



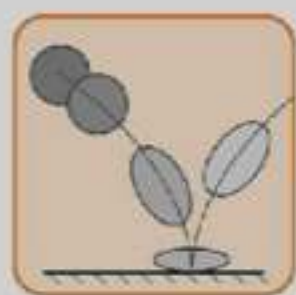
OScon
OPEN SOURCE CONVENTION

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Robotics Foundation



What is Gazebo?

Goal: Best possible substitute for physical robots



Physics



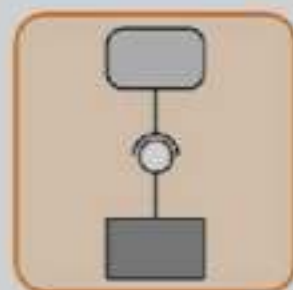
Sensors



GUI



GAZEBO



Interfaces



Cloud



Stats

Gazebo 7 (current LTS)

| | |
|------------------------|-----------|
| Birth | Fall 2002 |
| Downloads | 1k/month |
| Lines of code | 298k |
| Lines of comments | 99k |
| Test function coverage | 52.9% |
| Test branch coverage | 44.5% |
| Tests | 1222 |
| Contributors | 100+ |





Dependencies





Cloud



Simulations in the cloud

The Pr👊p Shop

Online sharing simulation resources



Web, desktop & mobile interfaces



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Use cases

- Iterate on algorithms
- Prototyping
- Education
- Competitions
- Continuous integration
- ...



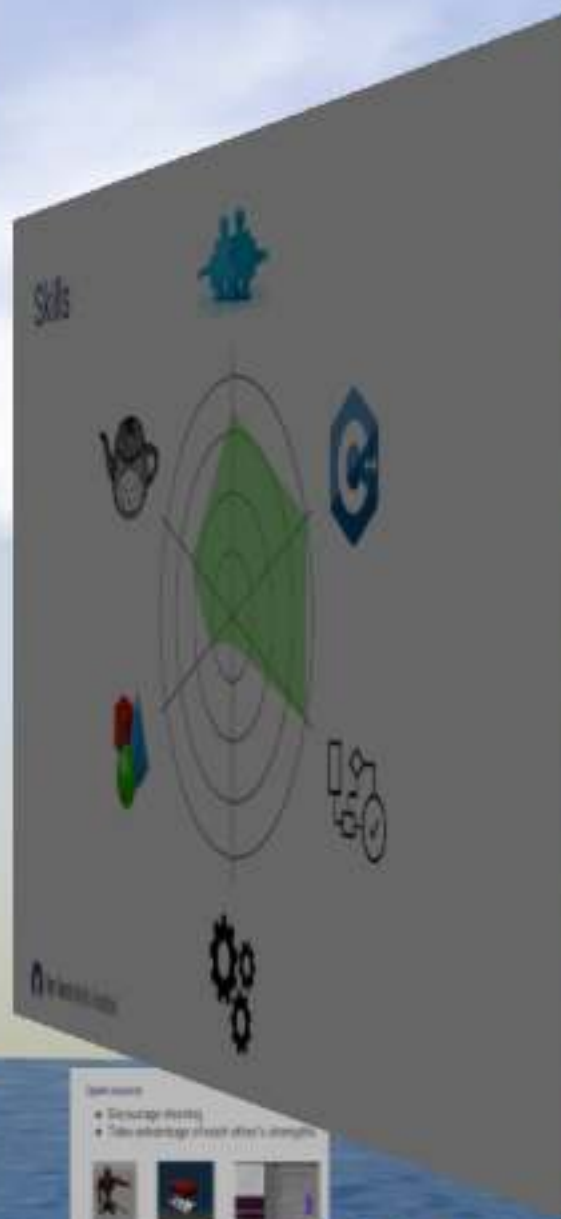


Who are Gazebo's users?



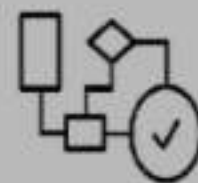
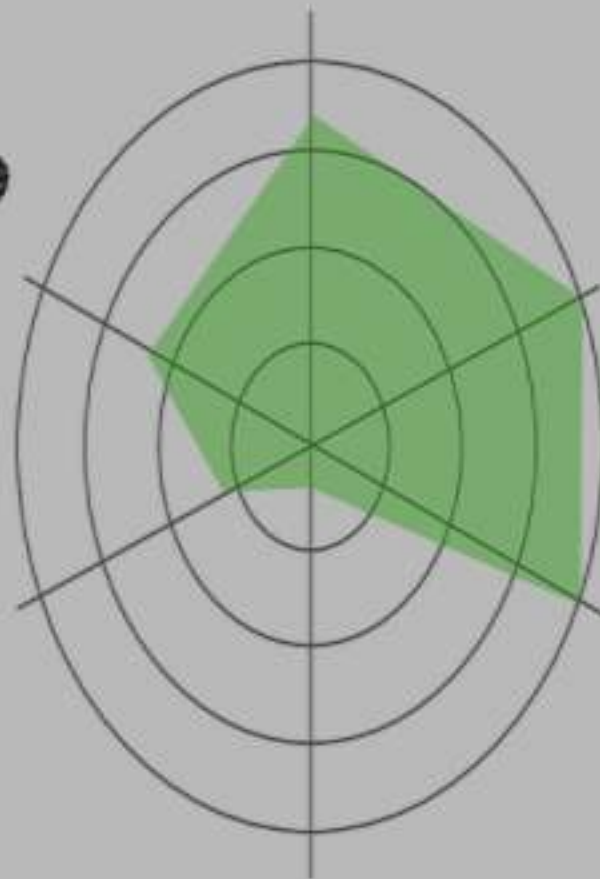


Skills





Skills



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Skills





Skills





Skills





How can we make all
of them comfortable?





Open source

- Encourage sharing
- Take advantage of each other's strengths



github.com/RethinkRobotics



github.com/uuvsimulator



github.com/erlerobot



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Tutorials



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Gazebo Tutorials

Gazebo tutorials are organized into *Guided* and *Categorized*. Documentation is also available for the *API*, and a help forum is located at *Gazebo Answers*.

Browse all tutorials

Guided

A curriculum-style set of tutorials, recommended for people new to Gazebo.

Beginner

First-time Gazebo users

1. Overview and Installation
2. Understanding the GUI
3. Model Editor

Bonus material

1. Building with custom C++
2. Building Editor
3. Logging and Playback

Intermediate

Customize simulation

1. Construct a Velodyne LIDAR
2. Model experiments
3. Sensor Noise
4. Upload Velodyne model
5. Control plugins
6. Connect to ROS

Advanced

Contribute to Gazebo

1. Where is the code?
2. Run your own copy of Gazebo
3. Workflow
4. Code quality
5. Code review

Categorized

Stand-alone tutorials categorized by topic. Click on a topic to view the tutorials in that category.

Installation

Instructions to install...

Get Started

Welcome to the Gazebo...

Build a Robot

The following tutorials...

Model Editor

The following tutorials...

Build a World

These tutorials describe...

Tools and utilities

Gazebo ships with ma...

Write a plugin

Plugins allow you to c...

Plugins

The following tutorials...

Sensors

A simulated sensor an...

Using Math

Gazebo has a custom...

User Input

User input can take m...

Connect to Player

Player is a robot contr...

Web client (Gzweb)

Gzweb is a WebGL de...

Connect to ROS

ROS is a robot control...

Transport Library

Communication betwe...

Physics Library

A core component of...

Rendering Library

Gazebo's rendering li...

Development

Customizing Gazebo's...

DRISen

DAVINCI Robotics Chai...

Scripting (JavaScript and Python)

Gazebo scripting interf...

HAPTIS

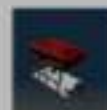
The following are tutor...

Open source

- Encourage sharing
- Take advantage of each other



github.com/opensource



github.com/opensource

github.com/opensource



Tutorials

Every single step

Compiling this code will result in a shared library, `~/gazebo_plugin_tutorial/build/libfactory.so`, that can be inserted in a Gazebo simulation.

```
$ mkdir ~/gazebo_plugin_tutorial/build  
$ cd ~/gazebo_plugin_tutorial/build  
$ cmake ../  
$ make
```

Make the shapes

Make a models directory with a box and a cylinder inside

```
$ mkdir ~/gazebo_plugin_tutorial/models  
$ cd ~/gazebo_plugin_tutorial/models  
$ mkdir box cylinder
```

Create a box model

```
$ cd box  
$ gedit model.sdf
```



Not all robots are created the same

```

front_wheel_locations.keys.next do |i|
  x0 = front_wheel_locations[i][0]
  y0 = front_wheel_locations[i][1]
end

@<Click name> = 'wheel_1 1 1 1' to
  @<pos>= x0 to @< y0 to @< wheel_radius to @< -ball_FL/2 to @< -wheel_angle to @<pin
  <start>
    <draw>@< wheel_name to<draw>
    <circle>
      <dx>@< wheel_x1 to</dx>
      <dy>@< wheel_y1 to</dy>
      <dz>@< wheel_z1 to</dz>
      <dy0>@<dy>
      <dx0>@<dx>
      <dy2>@<dy>
    </circle>
  </start>
</partial>
<collide name='wheel1'>
  <connect>

```

Templated file

Examples

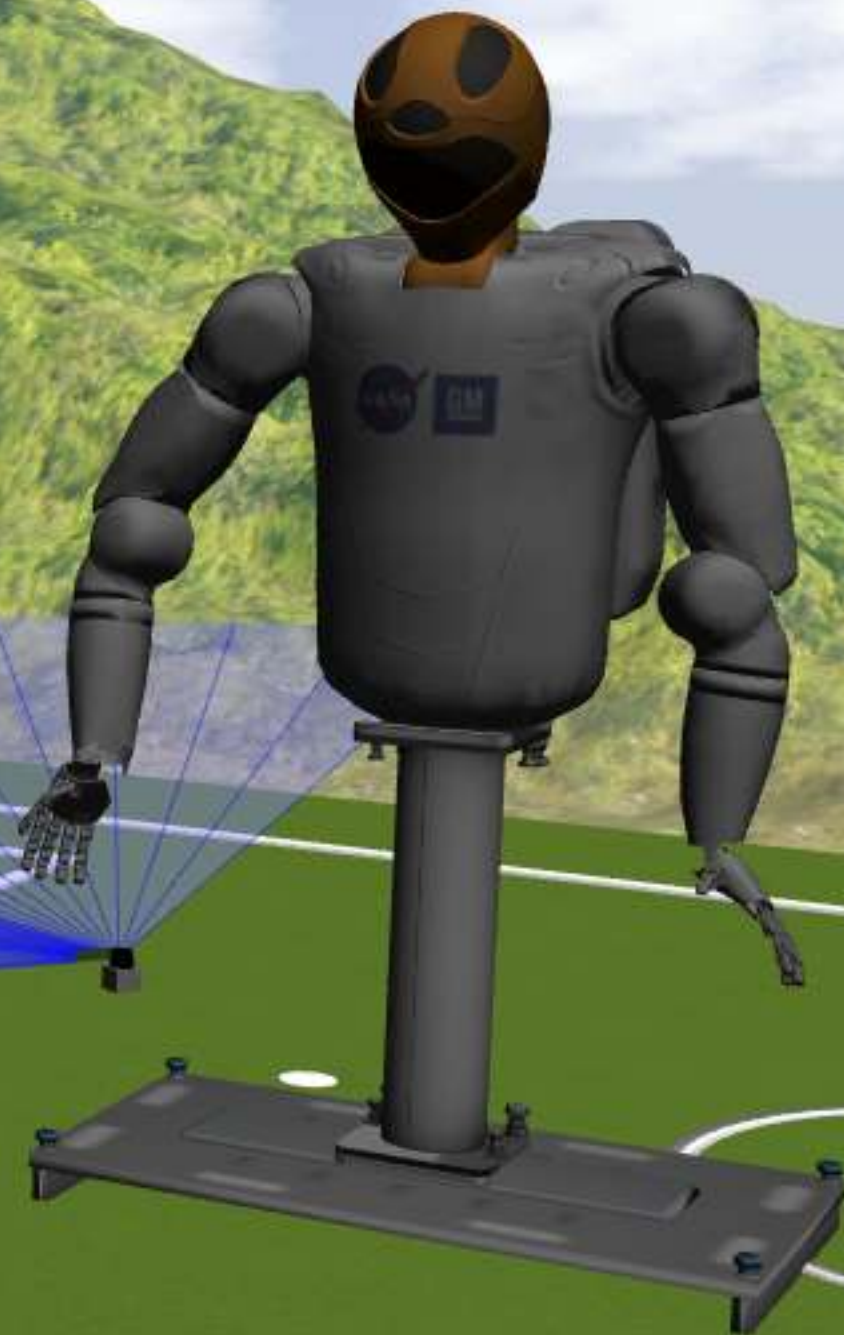
The Prop Shop

bitbucket.org/osrf/gazebo_models

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bitbucket.org/osrf/gazebo_models





Forum



tags

users

badges

chapulina (karma: 5129, badges: + 11 • 21) sign out settings vitals help



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3201 questions

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Contributors

Command "roslaunch gazebo_ros empty_world.launch" crashes gazebo

gazebo_ros

crash

no
votesno
answers7
views

2 hours ago Vlad222

install Gazebo in Debian Jessie

debian

jessie

raspberrypi

no
votesno
answers5
views

5 hours ago batanad

c++ file in a gazebo model plugin?

gazebo_plugins

cpp

model_plugin

c++

no
votes1
answer16
views

8 hours ago albertz

Insert IMU in gazebo model

no
votes1
answer12
views

6 hours ago chapulina

Joints not independent

gazebo-ros-control

independent

pins

no
votes1
answer27
views

6 hours ago chapulina



Interesting tags

add

Ignored tags

add



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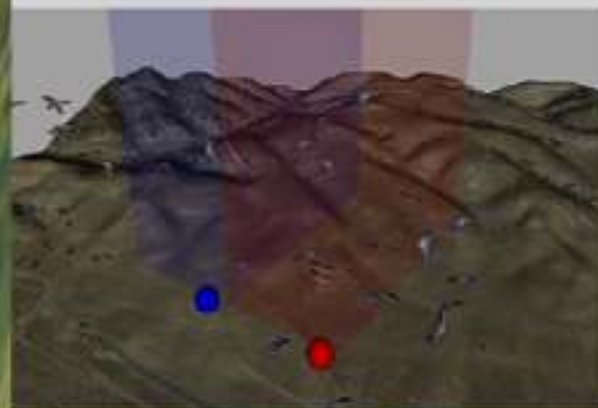
"Eat your own dog food"



HAPTIX



SASC



ARIAC





Mentorship

OUTREACHY



Google
Summer of Code



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There's room for everyone!



Thank you!

<http://gazebo-sim.org>

 @chapulinaBR

