# **Ansible Notes**

## **Disadvantages of Shell Scripting:**

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- > No Idempotency
- > No Error handling
- > Hard to understand
- > Not scalable
- > Imperative type of programming
- > Homogenous --> Means only works for one distro

## **Configuration Management**

- > server should be ready with application
- > Install system packages
- > Install application dependencies
- > Download the code
- > Create users, permissions or directories
- > Create systemctl services

Ex: Ansible, Chef, puppet

push vs pull: It is a architecture style of programming

We can consider way of election campaign: Gathering people [pull] and doing campaign through internet(push)

The server where ansible is installed is called as master and remaining servers working for it are called as remote servers.

## **Adhoc Commands:**

ansible -i <ipaddress>, all -e ansible\_user=ec2-user -e ansible\_password=Devops321 -m ping --> To check server reachability

ansible -i <ipaddress>, all -e ansible\_user=ec2-user -e ansible\_password=Devops321 -m dnf -a "name=nginx state=installed" -b --> To install nginx

Red color --> Failure

Yellow --> Changed and success

```
Green --> success
```

ansible -i <ipaddress>, all -e ansible\_user=ec2-user -e ansible\_password=Devops321 -m service -a "name=nginx state=started" -b --> To start nginx services

-> In linux, we have commands and same way in ansible we have modules/collections.

Adhoc --> Manual way

playbooks --> [ Like shell script ] Keeping all your modules in a single file with yaml syntax run that file

## **XML vs JSON vs YAML**

```
XML:
[]--> list
{}-> Map
<students>
<Name>Charan</Name>
<subject>Computers</subject>
<address>
<add1>Somajiguda</add1>
<add2>gandhi street</add2>
<city>banglore</city>
</address>
<student>
</student>
</students>
Json:
"name": "charan",
"dob": 29-19-1029,
"address": [
"add1": "D-202",
"add2": "Gandhi nagar",
"city": "banglore"
```

```
},
"add1": "D-212",
"add2": "charan nagar",
"city": "banglore"
yaml:
name: charan
Dob: 40-4-3434
Addresses:
  - address-1: f-23
     address-2: gandhi nagar
     city: banglore
  - address-1: f-23
    address-2: gandhi nagar
    city: banglore
gender: male
inventory: List of hosts
$ ansible -i inventory.ini web/all --list-hosts --> To get ip of list hosts in web list/all
```

\$ ansible-playbook -i inventory.ini -e ansible\_user=ec2-user -e ansible\_password=DevOps321 1.ping.yaml --> To

# Variables

run ping.yaml file

We can define variablee in different levels.

- > 1. variables at playlevel
- 2. variables at task level
- 3. variables from file
- 4. variables from prompt

5. variables as args

\$ ansbible-playbook -i inventory.ini -e ansible\_user=ec2-user -e ansible\_password=DevOps321 9-vars-args.yaml -e "PERSON=RAMESH WISHES=Morning"

## **DataTypes**

**Interview question: How can you run a command and take the output into a variable ?** We can use "register" keyword for the same.

#### **Functions/filters:**

> filter= data manipulation/ transformation

#### Loops

## **Conditions**

we use when keyword to define conditions in ansible

#### shell vs command module

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#### what is Ansible Roles?

> Role is a proper structure of variables, tasks, templates, handlers etc. Using Roles we can re-use the code.

tasks / ==> we will mention all tasks here

handlers/ ==> We will mention all notifiers here

templates/ ==> we will mention all templates here

files/ ==> we will mention all files here

vars/ ==> variables related to roles here

defaults ==> low priority variables are here

meta/ ==> Dependencies are here

#### what are handlers in ansible?

Handlers are notifiers in ansible, usually when there is a change in config we can notify some task to restart.

### **Ansible Vault:**

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ansible-vault create <file-name>.yaml

ansible-playbook db.yml --ask-vault-pass

| Ansible Tags:   |
|---|
|   |
|   |
| Ansible Dynamic inventory:  |
|   |
| To Define number of servers to be connected, we can use something called forks in ansible |
| By default ansible connects to 5 servers at a time  |