4.Pseudocode and Flowchart for Sorting Algorithm - Write pseudocode and create a flowchart for a insertion sort algorithm. Provide a brief explanation of how the algorithm works and a simple array of integers to demonstrate a dry run of your algorithm.use following "50,100, 85, 25, 75, 150"

```
PSEUDOCODE:
```

```
BEGIN
Intialize array arr=[100,85,25,75,150]
Find the length of array by using n=sizeof(arr)/sizeof(arr[0])
FUNCTION CALL insertionSort(arr,n)
DISPLAY sorted array are ...
FOR k from 0 to less than n increment by 1
        DISPLAY arr[k]
FUNCTION void insertionSort(int arr[],int n)
DECALRE i,key,j
FOR I from 0 to lessthan n increment by 1
        WHILE j>=0 && arr[j] > key
                arr[j+1]=arr[j]
                j=j-1
```

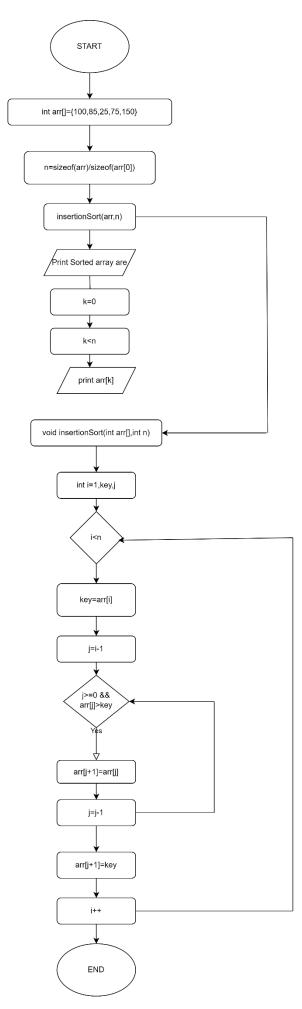
END FOR

END WHILE

arr[j+1]=key

END

INSERTION SORT:



ASSIGNMENT

1. Assignment 1: Pseudocode Development - Task: Write a detailed pseudocode for a simple program that takes a number as input, calculates the square if it's even or the cube if it's odd, and then outputs the result. Incorporate conditional and looping constructs.

BEGIN

GET num

IF num%2==0

Result=num*num

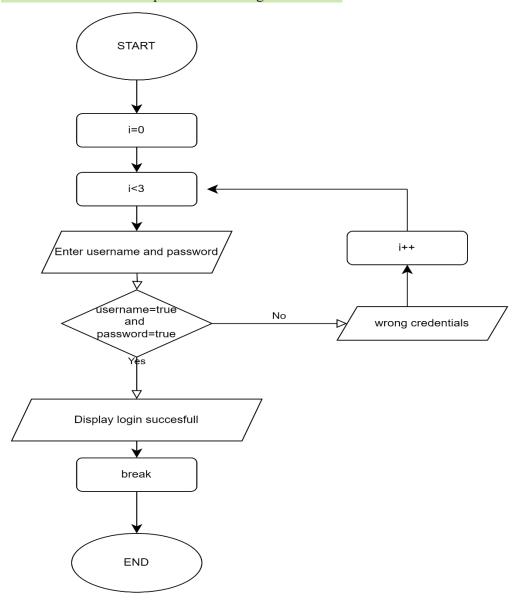
ELSE

Result=num*num*num

ENDIF

DISPLAY Result

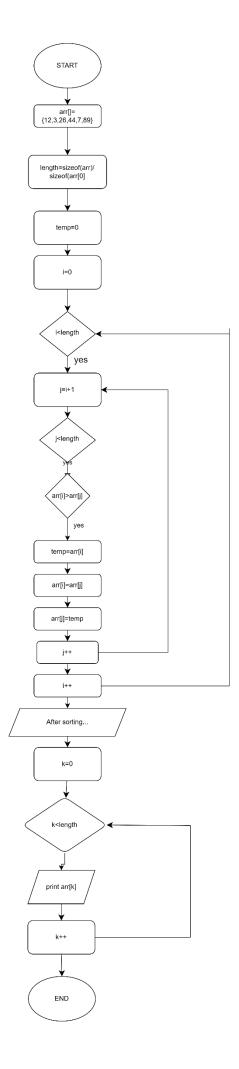
2. Assignment 2: Flowchart Creation - Design a flowchart that outlines the logic for a user login process. It should include conditional paths for successful and unsuccessful login attempts, and a loop that allows a user three attempts before locking the account.



3.

Pseudocode and Flowchart for Sorting Algorithm - Write pseudocode and create a flowchart for a bubble sort algorithm. Provide a brief explanation of how the algorithm works and a simple array of integers to demonstrate a dry run of your algorithm

```
PSEUDOCODE
BEGIN
GET THE arr={12,3,26,44,7,89}
Length=size of arr /size of arr[0]
Intialize temp=0,i=0
For i to length increment by 1
             J=i+1
             For j to length increment by 1
                IF arr[i]>arr[j]
                        temp = arr[i]
                        arr[i]=arr[j]
                        arr[j]=temp
                END IF
                END FOR
ENF FOR
DISPLAY After sorting ....
FOR k to length increment by 1
             DISPLAY arr[k]
END FOR
END
```



4. Write a program that takes two integers name num1 and num2 as input from the user andpasses them to a function named as doublenumber(). The function should double the values of the integers passed to it and print the modified values inside the function. After the function call, print the original values of the integers in the main function

```
rps@rps-virtual-machine: ~/Desktop/charan/day4
                                                                   Q
                                                                        \equiv
 FI.
                                                                                   1 #include<stdio.h>
 2 void doublenumber(int* a,int* b);
 3 int main()
             int num1, num2;
             printf("\nEnter num1\n");
scanf("%d",&num1);
             printf("\nEnter num2\n");
scanf("%d",&num2);
 10
             printf("Before doubled the numbers are %d and %d\n",num1,num2);
             doublenumber(&num1,&num2);
12
             printf("After doubled the numbers are %d and %d\n",num1,num2);
13 }
14 void doublenumber(int* a,int* b)
15 {
             *a=2*(*a);
16
17
             *b=2*(*b);
18
19 }
"doublethenum.c" 19L, 397B
                                                                      10,58-65
```

OUTPUT

```
rps@rps-virtual-machine: ~/Desktop/charan/day4$ gcc doublethenum.c
rps@rps-virtual-machine: ~/Desktop/charan/day4$ ./a.out

Enter num1
2

Enter num2
4
Before doubled the numbers are 2 and 4
After doubled the numbers are 4 and 8
rps@rps-virtual-machine: ~/Desktop/charan/day4$
```

5. Write a program that takes an integer as input from the user and passes it to a function by reference using a pointer. The function should square the value of the integer passed to it and modify the original value using the pointer. Print the modified value inside the function and also print the modified value in the main function after the function call.

```
rps@rps-virtual-machine: ~/Desktop/charan/day4/pointers

#include<stdio.h>
int add(int* fa)

int s=(*fa)*(*fa);
printf("\n a value in add method is : %d",s);
return s;

you'd main()

int a;
scanf("\n%d",&a);

printf("\n value of a in main is %d\n",add(&a));

printf("\n value of a in main is %d\n",add(&a));
```

OUTPUT

```
rps@rps-virtual-machine: ~/Desktop/charan/day4/pointers$

rps@rps-virtual-machine: ~/Desktop/charan/day4/pointers$ gcc first.c

rps@rps-virtual-machine: ~/Desktop/charan/day4/pointers$ ./a.out

4

a value in add method is : 16

value of a in main is 16

rps@rps-virtual-machine: ~/Desktop/charan/day4/pointers$
```

6. Write a program to add 10 elements of an array using pointers

```
rps@rps-virtual-machine: -/Desktop/charan/day4

1 #include<stdio.h>
2 int main()
3 {
    int err[10];
    int* ptr-arr;
    int sum=0;
    printf("Enter 10 elements of the array:\n");
    for(int i=0;i<10;i++);
    for(int j=0;j<10;j++)
11    for(int j=0;j<10;j++);
12    for(int j=0;j<10;j++);
13    for(int j=0;j<10;j++);
14         sum=sum+(*ptr+j);
15    }
16    printf("sum :%d",sum);
</pre>
```

OUTPUT

```
rps@rps-virtual-machine:-/Desktop/s cd charan
rps@rps-virtual-machine:-/Desktop/charans cd day4
rps@rps-virtual-machine:-/Desktop/charan/day4$ vim addArrayusingPointer.c
rps@rps-virtual-machine:-/Desktop/charan/day4$ gcc addArrayusingPointer.c
rps@rps-virtual-machine:-/Desktop/charan/day4$ ./a.out
Enter 10 elements Of the array:
1
2
3
4
5
6
7
8
9
10
rps@rps-virtual-machine:-/Desktop/charan/day4$
```

7.a) In the main function, create an array of integers, pass it to the function, return anything and print the reversed array

OUTPUT

```
rps@rps-virtual-machine:-/Desktop$ cd charan
rps@rps-virtual-machine:-/Desktop/charan$ cd day4
rps@rps-virtual-machine:-/Desktop/charan$ cd day4
rps@rps-virtual-machine:-/Desktop/charan/day4$ cc arrayIntegers.c
rps@rps-virtual-machine:-/Desktop/charan/day4$ carrayIntegers.c
rps@rps-virtual-machine:-/Desktop/charan/day4$ ./a.out
Before sorting...
1
3
5
7
After sorting...
7
5
3
1 rps@rps-virtual-machine:-/Desktop/charan/day4$
```

7b)Count Even and Odd Numbers:

Write a program to count the number of even and odd numbers in an array. Implement a function that takes an integer array, its size, and two pointers to integers for storing the counts of even and odd numbers. The function calculates the counts and updates the pointers accordingly. In the main function, create an array of integers, pass it to the function along with the pointers, and print the counts of even and odd numbers

```
rps@rps-virtual-machine: ~/Desktop$ cd charan rps@rps-virtual-machine: ~/Desktop/charan$ cd day4 rps@rps-virtual-machine: ~/Desktop/charan$ cd day4 rps@rps-virtual-machine: ~/Desktop/charan/day4$ vim countEvenOdd.c rps@rps-virtual-machine: ~/Desktop/charan/day4$ gcc countEvenOdd.c rps@rps-virtual-machine: ~/Desktop/charan/day4$ ./a.out count of even numbers are 2 count of odd numbers are 4 rps@rps-virtual-machine: ~/Desktop/charan/day4$
```