

```

%{

#include <stdio.h>

%}

%option noyywrap

%%

"++"      { printf("Increment/Decrement operator : %s\n", yytext); }

"--"      { printf("Increment/Decrement operator : %s\n", yytext); }

"+="|"="-|"|"*="|"="/|"%"|"&="|"|=|"|^=" { printf("Compound assignment operator : %s\n",
yytext); }

"=="|"!="|"<="|">=" { printf("Relational operator : %s\n", yytext); }

"<"|">"     { printf("Relational operator : %s\n", yytext); }

"&&"|"||"    { printf("Logical operator : %s\n", yytext); }

"!"        { printf("Logical operator : %s\n", yytext); }

"="        { printf("Assignment operator : %s\n", yytext); }

"+|" "-"|"*"|" "/"|"%" { printf("Arithmetic operator : %s\n", yytext); }

"&"|"|"|"^"|"~"|"<"|">" { printf("Bitwise operator : %s\n", yytext); }

";"|"","|"("|"")"|"{"|""}"

[0-9]+

[A-Za-z_][A-Za-z0-9_]*
[ \t\r\n]+

.      { printf("Unrecognized symbol : %s\n", yytext); }

%%

int main(void)

{
    printf("Enter text containing operators (Ctrl+D to end):\n");
    yylex();
}

```

```
    return 0;  
}  
}
```