

```
int LevelSensorVal = 0;
```

```
int echoPin = 3;
```

```
int triggerPin = 2;
```

```
long readUltrasonicDistance(int triggerPin, int echoPin) {
```

```
    pinMode(triggerPin, OUTPUT);
```

```
    digitalWrite(triggerPin, LOW);
```

```
    delayMicroseconds(2);
```

```
    digitalWrite(triggerPin, HIGH);
```

```
    delayMicroseconds(10);
```

```
    digitalWrite(triggerPin, LOW);
```

```
    pinMode(echoPin, INPUT);
```

```
    return pulseIn(echoPin, HIGH); // corrected function name
```

```
}
```

```
void setup() {
```

```
    Serial.begin(9600);
```

```
    pinMode(8, OUTPUT);
```

```
    pinMode(9, OUTPUT);
```

```
    pinMode(5, OUTPUT);
```

```
}
```

```
void loop() {
```

```
    LevelSensorVal = 0.01723 * readUltrasonicDistance(2, 3); // Corrected variable name and added assignment
```

```
    Serial.println("medium level");
```

```
    Serial.println(LevelSensorVal);
```

```
    if(LevelSensorVal <= 40) {
```

```
        Serial.println("Tank is FULL");
```

```
        digitalWrite(8, HIGH);
```

```
    digitalWrite(9, HIGH);  
    tone(5, 19, 1000); // play tone 3 (D#0 = 19 Hz)  
}  
if(LevelSensorVal >= 300) {  
    Serial.println("Tank is EMPTY");  
    digitalWrite(8, LOW);  
    digitalWrite(9, HIGH);  
}  
delay(10);  
}
```