# fargo2radmc3d documentation

## Clément Baruteau

## 1 What is fargo2radmc3d?

It is a python program that post-processes the results of Dusty FARGO-ADSG hydrodynamical simulations with the 3D radiative transfer code RADMC-3D (Dullemond et al. 2015). Dusty FARGO-ADSG is an extended version of the 2D hydrodynamical code FARGO-ADSG, which solves the gas hydrodynamical equations on a polar grid and models dust as Lagrangian test particles. In its current implementation, fargo2radmc3d uses the gas surface density as input to compute images of polarised scattered light or moment maps of molecular line emission, and the dust's spatial distribution obtained in the simulations as input to compute synthetic maps of continuum emission. The code works with both the 2.X and 3.X versions of python. Note that the code may require some extra python librairies to be installed, like for instance astropy.

The paragraphs below explain how fargo2radmc3d converts the outputs of Dusty FARGO-ADSG simulations into inputs for RADMC-3D, and describe the various parameters of the configuration file params.dat. Since the code calls RADMC-3D for the radiative transfer calculations, a basic knowledge of RADMC-3D is definitely helpful. The reader is referred to RADMC-3D's manual. The python files are heavily commented, so the main steps of the code described below should be easily identified in the program.

# 2 From Dusty FARGO-ADSG outputs to RADMC-3D inputs

This section describes the different steps to convert the results of 2D Dusty FARGO-ADSG gas+dust hydrodynamical simulations into inputs for the 3D radiative transfer code RADMC-3D. This description closely follows § 2.2 of Baruteau et al. (2019) for dust radiative transfer calculations, and § 2.2.1 of Baruteau et al. (2021) for gas radiative transfer calculations.

## 2.1 Spatial grid

The spatial grid used in RADMC-3D is a 3D extension in spherical coordinates of the 2D polar grid used in the hydrodynamical simulations. The structure of the simulations grid (size, number of cells in both the radial and azimuthal directions) is found by reading the simulations outputs. The vertical extent of the 3D grid on each side of the disc midplane is specified in units of the gas pressure scale height via zmax\_over\_H in params.dat, and the number of cells in colatitude by ncol. The gas pressure scale height is obtained via the .par parameter file used to run the Dusty FARGO-ADSG simulation, and which is always located in the simulations directory. The name of the simulations directory is set by dir, and the output number of the simulation is set by on. Grid cells are evenly spaced in colatitude, except for dust radiative transfer calculations of the continuum emission, for which a logarithmic spacing is assumed.

### 2.2 Gas radiative transfer calculations

To call a line radiative transfer calculation with RADMC-3D, RTdust\_or\_gas must be set to *gas*. The number density, temperature and velocity field (in physical units) of a gas species need to be specified. We describe how this is done in Sections 2.2.1 to 2.2.3. We then detail in Section 2.2.4 the parameters to be specified for RADMC-3D calculations.

#### 2.2.1 Number density of the gas species

From the gas surface density  $\Sigma_{\rm gas}$  in the simulation, we first infer the gas volume density  $\rho_{\rm gas}$  on the 3D grid by assuming (i) vertical hydrostatic equilibrium, (ii) that the gas temperature is that in the hydrodynamical simulation (Tdust\_eq\_Thydro set to *Yes*) and (iii) is independent of altitude (z). The gas number density is then  $n_{\rm gas} = \rho_{\rm gas}/\mu m_{\rm p}$  with  $m_{\rm p}$  the proton mass and  $\mu$  the mean molecular weight of the gas mixture (assumed to be 2.3). The number density of the gas species that is modelled is first taken to be proportional to the gas number density :  $n_{\rm species} = \chi n_{\rm gas}$ , where  $\chi$  can be seen as the fractional abundance of the molecular species with respect to hydrogen nuclei. It is set by the parameter abundance in params.dat.

Photodissociation by UV irradiation can be accounted for in the calculation of  $n_{\rm species}$ . For this you need to set photodissociation to *Yes*. It is then simply modelled by dropping  $n_{\rm species}$  by 5 orders of magnitude wherever the local gas column number density falls below  $10^{21}$  cm<sup>-2</sup> (see, e.g., Flaherty et al. 2015):

$$\int_{z_0}^{\infty} n_{\text{gas}}(R, z) dz < 10^{21} \text{cm}^{-2}, \tag{1}$$

with

$$n_{\rm gas}(R,z) = \frac{\Sigma_{\rm gas}(R)}{\mu m_{\rm p} \sqrt{2\pi} H} \exp(-z^2/2H^2).$$
 (2)

Using that

$$\int_{z_0}^{\infty} \frac{1}{\sqrt{2\pi}H} \exp(-z^2/2H^2) dz = \frac{1}{2} \operatorname{erfc}(z_0/\sqrt{2}H),$$
 (3)

where erfc denotes the complementary error function (see, e.g., page 348 of Krumholz 2015), note that Eq. (1) is conveniently recast as

$$\frac{1}{2} \operatorname{erfc}(z_0/\sqrt{2}H) \times \frac{\Sigma_{\text{gas}}(R)}{\mu m_{\text{p}}} < 10^{21} \text{cm}^{-2}.$$
 (4)

Freezeout onto dust grains can also be accounted by setting freezeout to *Yes*. Right now, it only works for CO isotopologues and simply consists in dropping  $n_{\rm species}$  by 5 orders of magnitude wherever the gas temperature falls below 20 K.

The calculation of the gas species' number density requires to set recalc\_gas\_quantities to Yes in params.dat. It produces a rather large file, named numberdens\_gasspecies.inp, which contains the number density for the gas species in every grid cell.

### 2.2.2 Temperature of the gas species

As said above, gas line radiative transfer calculations assume by default that the gas temperature is that in the hydrodynamical simulation. To compute the gas temperature, you need to set recalc\_gas\_quantities to Yes. It produces a rather large file, named gas\_temperature.inp, which contains the gas temperature in every grid cell. There is therefore no preliminary Monte-Carlo thermal calculation to be carried out by RADMC-3D in order to obtain the gas temperature. This is something that could be changed, but it would need to modify the program.

### 2.2.3 Velocity field of the gas species

To expand in 3D the gas velocity field of our simulations, we simply assume that the radial and azimuthal components of the gas velocity are independent of altitude, and the vertical velocity component is zero. A rather large file, named gas\_velocity.inp, is written, which contains the radial, azimuthal and latitudinal components of the gas velocity in every grid cell. Again, this is done if recalc\_gas\_quantities is set to Yes in params.dat.

#### 2.2.4 RADMC-3D parameters

Which gas species is modelled is set by <code>gasspecies</code>. This can be, for instance, <code>co</code>, <code>13co</code>, <code>hco+</code>, <code>c18o</code>... The rotation line is specified by <code>iline</code>. For instance, setting <code>iline</code> to 3 means that the <code>J=3-2</code> rotational line emission is computed. How the level populations are computed depends on the parameter <code>lines\_mode</code>. It set to 1, local thermodynamic equilibrium (LTE) is assumed and RADMC-3D computes the partition function for the level populations from the molecular data files provided by the Leiden <code>LAMBDA</code> database. The code automatically downloads the relevant files. For instance, if <code>gasspecies</code> is set to <code>c18o</code>, the code will find the file <code>c18o</code>.dat in the aforementioned database and rename it in a way that RADMC-3D can understand. Non-LTE calculations simply require to change the value for <code>lines\_mode</code>. For instance, set it to 3 to use the Large Velocity Gradient approximation (Sobolev method), or to 4 to use the optically thin non-LTE population method in RADMC-3D. In non-LTE calculations, collisions are assumed to involve only <code>H</code>2 molecules, and an additional file, named numberdens\_h2.inp, is produced that contains the number density of <code>H</code>2 molecules throughout the grid.

RADMC-3D computes the specific intensity of the gas line emission in linenlam channel maps covering a velocity range of  $\pm$  widthkms around the systemic velocity (widthkms is positive and its value in km s<sup>-1</sup>). Note that a single channel map can also be computed by putting linenlam to 1 and by specifying the velocity centroid in km s<sup>-1</sup> via vkms. A turbulent broadening of the lines can be set by specifying turbvel in km s<sup>-1</sup>. The calculation of the final gas image is described in Section 3.

#### 2.3 Dust radiative transfer calculations

To call a dust radiative transfer calculation with RADMC-3D, RTdust\_or\_gas must be set to *dust*. Such calculations are used to produce images of polarized scattered light (if polarized\_scat is set to *Yes*) or of continuum emission (polarized\_scat set to *No*). For polarized scattered light, the dust's mass volume density is simply proportional to the gas mass volume density inferred from the simulation's data, whereas for continuum emission it is inferred from the dust's spatial distribution. This is detailed in Sections 2.3.1 and 2.3.2. We then describe in Sections 2.3.3 and 2.3.4 how the dust temperature and opacities are calculated.

#### 2.3.1 Dust's surface density

Dust is modelled as Lagrangian test particles in Dusty FARGO-ADSG, so dust drag on the gas is discarded. For this reason, the mass of the dust particles in the simulation has no dynamical role, and only the spatial distribution of the dust particles matters for dust radiative transfer calculations of the continuum emission. This is why the simulations use an arbitrary size distribution between a minimum and a maximum sizes (the number density of super-particles is usually taken inversely proportional to dust size, so that there is approximately the same number of particles per decade of size).

The dust's size distribution n(a) adopted in the radiative transfer calculations is a power-law function of particles size,  $n(a) \propto a^{-p}$ , between a minimum and a maximum sizes, which are set by amin and amax in params.dat (both values in metres). The opposite of the power law exponent p is set by pindex (it should be positive). The total dust mass is specified via the dust-to-gas mass ratio, which is denoted by ratio in params.dat. The mass of the disc gas is that in the hydrodynamical simulation at the desired output number (recall that the output number is set by on).

The dust's size range is decomposed into  $\mathtt{nbin}$  logarithmically spaced size bins, and from the spatial distribution of the dust particles in the simulation we compute the dust's surface density for each size bin i, which we denote by  $\sigma_{i,\mathrm{dust}}$ . The quantity  $\sigma_{i,\mathrm{dust}}$  can be expressed as

$$\sigma_{i,\mathrm{dust}}(r,\varphi) = \frac{N_i(r,\varphi)}{\mathcal{A}(r)} \times \frac{M_{i,\mathrm{dust}}}{\sum\limits_{r,\varphi} N_i(r,\varphi)},$$
 (5)

where  $N_i$  denotes the number of dust particles per bin size and in each grid cell of the simulation, A is the surface area of each grid cell, and  $M_{i,\text{dust}}$  is the dust mass per bin size, which takes the form

$$M_{i,\text{dust}} = \xi M_{\text{gas}} \times \frac{a_{i+1}^{4-p} - a_i^{4-p}}{a_{\text{max}}^{4-p} - a_{\text{min}}^{4-p}} = \xi M_{\text{gas}} \times \frac{a_i^{4-p}}{\sum_i a_i^{4-p}},\tag{6}$$

where  $[a_i, a_{i+1}]$  is the size range of the  $i^{\rm th}$  size bin,  $a_{\min}$  and  $a_{\max}$  are the minimum and maximum particle sizes, -p is the power-law exponent of the dust's size distribution n(a),  $M_{\rm gas}$  the total mass of gas in the simulation, and  $\xi$  the dust-to-gas mass ratio.

When calculating polarised light images, the spatial distribution of the (small) dust particles is assumed to be the same as that of the gas in the simulation. In this case, the dust's surface density for each size bin simply reads

$$\sigma_{i,\text{dust}}(r,\varphi) = \xi \Sigma_{\text{gas}}(r,\varphi) \times \frac{a_{i+1}^{4-p} - a_{i}^{4-p}}{a_{\text{max}}^{4-p} - a_{\text{min}}^{4-p}} = \xi \Sigma_{\text{gas}}(r,\varphi) \times \frac{a_{i}^{4-p}}{\sum_{i} a_{i}^{4-p}},\tag{7}$$

with  $\Sigma_{\rm gas}$  the gas surface density in the simulations grid.

#### 2.3.2 Dust's mass volume density

For the vertical distribution of the dust's mass volume density, hydrostatic equilibrium is assumed and for each size bin a Gaussian profile is adopted in which the dust's scale height  $H_{i,\mathrm{dust}}$  of the  $i^{\mathrm{th}}$  size bin is given by :

$$H_{i,\mathrm{dust}} = H \times \left(\frac{\alpha}{\alpha + \mathrm{St}_i}\right)^{1/2}$$
 if z\_expansion is set to T, (8)

$$H$$
 if z\_expansion is set to G, (9)

where H denotes the gas pressure scale height,  $\operatorname{St}_i$  the average Stokes number of the dust particles in the  $i^{\operatorname{th}}$  size bin, and  $\alpha$  the alpha turbulent viscosity in the hydrodynamical simulation (if a constant kinematic viscosity  $\nu$  is used instead of an  $\alpha$ -viscosity in the simulation,  $\alpha$  is simply evaluated from  $\nu$ ). Note that  $\mathbf{z}_{\mathtt{expansion}}$  is automatically set to G if polarised images are computed. The dust's mass volume density is finally re-normalized such that the sum over the 3D grid's volume of the dust's mass volume density times the volume of each grid cell does give us the right total dust mass, equal to  $\xi M_{\mathrm{gas}}$  with above notations.

The calculation of the dust's surface and volume densities requires to set recalc\_dust\_density to Yes in params.dat. It produces a rather large file, named dust\_density.inp, which contains the dust's mass volume density for each size bin at every grid cell.

#### 2.3.3 Dust's temperature

The usual practice in dust radiative transfer calculations is to compute the dust temperature via a thermal Monte-Carlo calculation. This is what is assumed by default, and in this case RADMC-3D produces a big binary file, named dust\_temperature.bdat, which contains the dust temperature for each size bin and in each grid cell. However, you can still choose to take for the dust temperature that in the hydrodynamical simulation, independently of the dust size. This requires to set both Tdust\_eq\_Thydro and recalc\_dust\_temperature to Yes.

#### 2.3.4 Dust opacities

Dust opacities are computed via the python scripts makedustopac.py and bhmie.py, written by C. Dullemond, and based on the original Mie code by Bruce Draine. For continuum emission maps, absorption

opacities, scattering opacities for anisotropic scattering and the mean scattering angle are computed as a function of wavelength and stored in dustkappa\*.inp files. For polarised light images, the scattering matrix is also computed in the dustkapscatmat\*.inp files. The optical constants for various dust compositions can be found in .lnk files in the sub-directory python/fargo2radmc3d/opac:

- mix\_2species\_60silicates\_40carbons.lnk: compact dust particles made of 60% astrosilicates and 40% amorphous carbons (internal density is 2.7 g cm<sup>-3</sup>),
- mix\_2species\_ice70.lnk: compact dust particles comprised of 70% water ices and 30% astrosilicates (internal density is 1.3 g cm<sup>-3</sup>),
- mix\_2species\_porous\_ice70.lnk: porous dust particles with an internal density of 0.1 g cm<sup>-3</sup>. The
  dust is actually a mixture of a silicate matrix, water ices and a vacuum inclusion. For the mix aggregate
  to have 70% of its solids in water ices and 30% in silicates, the level of porosity (volume fraction of
  vacuum) needed to produce grains with a density of 0.1 g cm<sup>-3</sup> is ∼92%. The Bruggeman rules are
  applied to compute the optical constants of the dust mixture.

The optical constants of water ices are obtained from the Jena database, those of astrosilicates are from Draine & Lee (1984), and those of amorphous carbons are from Li & Greenberg (1997).

The calculation of the dust opacities requires to activate recalc\_opac in params.dat. The choice of the dust composition is set by species, and the directory that contains the optical constant files is specified via opacity\_dir (make sure to define the latter properly!).

### 2.4 Call to RADMC-3D

Call to RADMC-3D requires recalc\_radmc to be set to Yes. For dust radiative transfer calculations, this is usually done in two steps: the dust temperatures are computed first with a thermal Monte-Carlo calculation, and then the continuum or polarised light images are computed by ray-tracing. Before actually executing the radiative transfer calculation, fargo2radmc3d writes a number of input parameter files needed by RADMC-3D, which requires to specify the following parameters in params.dat:

- the star's radius (rstar, in Solar radii) and effective temperature (teff, in Kelvin),
- the disc's inclination (inclination), position angle (posangle) and phi angle (phiangle), with all three
  angles in degrees (the phi angle corresponds to a rotation in the disc plane, while the position angle
  corresponds to a rotation in the image plane),
- the number of pixels in the image (nbpixels),
- the number of cores to be used by RADMC-3D for the radiative transfer calculation (nbcores),
- for dust radiative transfer calculations, we also seed to specify (i) the wavelength at which the continuum or polarised light images are to be computed (via wavelength, quantity in millimetres), (ii) the number of photon packages (nb\_photons) and that for scattering (nb\_photons\_scat), and (iii) how RADMC-3D will treat scattering, via the scat\_mode parameter. When set to 0, dust scattering is discarded (only thermal absorption is included). When set to 2, anisotropic scattering is included via the Henyey-Greenstein approximation for the scattering phase function. When set to 5, a full treatment of polarisation is adopted using the dust's scattering matrix.

#### 2.5 Miscellaneous options

Further options are available in the params.dat parameter file, which are briefly listed below:

 verbose: option to activate verbose mode of the code, which can be helpful to check what the code is calculating.

- xaxisflip: option to add 180 degrees to the disc inclination (can be useful if the disc that you model rotates clockwise in the observations, since the disc will always rotate counter-clockwise in the simulations this is the case for instance of the MWC 758 disc).
- override\_units: by default, fargo2radmc3d looks for a file named 'units.dat' in the simulation directory to get the code units used in the simulation. It is possible to change the units, in particular for gas radiative transfer calculations. For fargo2radmc3d to override the units used in the simulation, you need to specify override\_units to Yes, and provide new international system units: the new code's unit of length (new\_unit\_length) and/or that of mass (new\_unit\_mass). The corresponding units of time and temperature follow by the assumption that the gravitational constant is equal to unity in the code, and that of temperature by setting the universal gas constant equal to unity and by specifying a mean molecular weight μ for the gas, which is taken equal to 2.3 (corresponding to a solar nebula H<sub>2</sub>-He gas mixture).
- plot\_opac : option to plot the absorption and scattering opacities as a function of particle size at the desired wavelength.
- plot\_tau: option to plot an image of the (absorption) optical depth of the dust or of the gas, instead of a specific intensity of emission.
- secondorder: use (or not) of second-order integration for ray tracing in RADMC-3D.
- recalc\_rawfits: option to re-compute the final image if the raw image produced by RADMC-3D (image.out) has been calculated on a machine or a computing cluster with no python support (RADMC-3D's execution can be done via the script\_radmc). It is also useful if you would like to add noise to the specific intensity of emission (see Section 3).
- check\_beam : option to check in the final image that the beam has the expected shape and size by adding a point-like source at the origin of the image grid.
- plot\_gas\_quantities: option to plot the azimuthally-averaged number density and temperature of the gas species as a function of cylindrical radius and vertical altitude. The surface temperature is also displayed with cartesian coordinates.
- plot\_dust\_temperature: option to plot (i) the azimuthally-averaged dust temperature of all dust size bins as a function of cylindrical radius and vertical altitude and (ii) the surface temperature of all dust size bins with cartesian coordinates. A pdf file is produced for each dust size bin.
- mask\_radius (arcseconds): option to truncate the dust density within mask\_radius of the star for polarised intensity images.
- truncation\_radius (arcseconds): option to reduce the dust density beyond truncation\_radius for polarised intensity images (by a power-law function of r which can be changed).

# 3 Computation of the final image

The computation of the final image requires to set recalc\_fluxmap to Yes. This is automatically the case when RADMC-3D is executed (via recalc\_radmc). The disc distance needs to be specified in parsecs via distance.

### 3.1 Gas line emission

For gas line radiative transfer calculations, RADMC-3D computes a datacube with the specific intensity of the line emission in every velocity channel. Optional noise can be added in the channel intensities if  $add_noise$  is set to *Yes*. When noise is included, random numbers with a Gaussian probability distribution of zero mean and standard deviation  $\sigma$  are added in each channel map prior to beam convolution. After

beam convolution, each convolved channel map then includes white noise with a spatial scale that is similar to the beam size. The standard deviation in Jy/beam per channel map is specified via noise\_dev\_std. Whether noise is included or not, fargo2radmc3d will compute bean-convolved moment maps of the line emission, with the moment order being set by moment\_order. If it is equal to 0, fargo2radmc3d will compute an integrated intensity map of the line emission (zeroth moment) in mJy/beam km/s or  $\mu$ Jy/beam km/s. If it equals 1, fargo2radmc3d will compute a rotational map (first moment) in km/s. Other moment orders are not available yet. Regarding the elliptical beam, its major axis (bmaj) and minor axis (bmin) are set in arcseconds in params.dat, and the beam's position angle (bpaangle) in degrees. The final image is saved both as .pdf and .fits files.

Note also that fargo2radmc3d stores the full datacube produced by RADMC-3D in a big .fits file, which can be used as entry for third-party programs like CASA or bettermoments (Teague & Foreman-Mackey 2018). To compute moment maps of the gas line emission with bettermoments, you need to set intensity\_inJyperpixel\_inrawdatacube to *No* in params.dat, meaning that it is the beam-convolved specific intensity in each channel map that is written (in Jy/beam). To use the gas datacube as entry for CASA, you need to set intensity\_inJyperpixel\_inrawdatacube to *Yes*, meaning that it is the specific intensity without beam convolution (and without noise) that is written (in Jy/pixel).

#### 3.2 Dust continuum emission

When computing a dust continuum image, RADMC-3D calculates the raw flux of emission at the desired wavelength, and fargo2radmc3d then convolves the resulting image by an elliptical beam. Like for the gas line emission, the beam's major axis (bmaj), minor axis (bmin) are set in arcseconds in params.dat, and the beam's position angle (bpaangle) in degrees. The convolved flux image is returned in units of mJy/beam or  $\mu$ Jy/beam. It is saved as .pdf and .fits files.

Like for the gas line emission, synthetic images of dust continuum emission can include noise if add\_noise is set to Yes in params.dat. This is done by adding white noise to the raw maps of continuum emission. More specifically, at each pixel of the raw maps a random number is added that follows a Gaussian probability distribution with zero mean and given standard deviation. The noise's standard deviation is set in Jy/beam by noise\_dev\_std.

As already said in Section 2.5, an image of the optical depth of continuum emission can be computed instead of the flux. This can be done by setting plot\_tau to Yes. If scat\_mode is set to 0, the absorption optical depth will be calculated. If it set to 2, the total (absorption + scattering) optical depth will be calculated.

## 3.3 Polarised scattered light

When computing a polarised light image, RADMC-3D calculates the raw Stokes maps I, Q, U and V, and then convolves the Stokes maps Q and U, which represent linear polarised intensities, by an elliptical beam. Like for continuum emission maps, the beam's major axis (bmaj), minor axis (bmin) need to be set in arcseconds in params.dat, and the beam's position angle (bpaangle) in degrees. Next, the convolved Stokes maps are post-processed to obtain the local Stokes  $Q_{\phi}$  following the procedure described in Avenhaus et al. (2017). Each pixel of the  $Q_{\phi}$  synthetic image is finally scaled with the square of the deprojected distance from the central star, and normalised such that the intensity of the strongest pixel is 1. The final image is saved as .pdf and .fits files.

White noise can also be included via the  $add_{noise}$  parameter. If so, at each pixel of the Stokes maps Q and U, random numbers are added that have Gaussian probability distributions with zero mean and a standard deviation of 0.4% the maximum value of each map (this value should be changed to reflect the desired rms noise level in the final synthetic map).

## 3.4 Deprojected images

By default, the synthetic images of line emission, dust continuum emission or of polarised light are displayed in the sky plane, and the x- and y-axes show the offset from the stellar position in the right ascension (RA) and declination (Dec) in arcseconds (i.e., north is up and east is to the left). The maximum value for x and y is set by minmaxaxis in params.dat, in arcseconds. The synthetic images can also be deprojected on the disc plane, by setting deproj\_polar to Yes. If so, the image will show orbital radius in arcseconds in y-axis, with a maximum value of minmaxaxis, and position angle in x-axis.

# 4 Contributing authors and acknowledgments

The code fargo2radmc3d has been written by Clément Baruteau, Sebastián Pérez, Marcelo Barraza and Gaylor Wafflard-Fernandez, with substantial contributions from Simon Casassus. If you use fargo2radmc3d in your publications for dust radiative transfer calculations, please cite Baruteau et al. (2019). If you use it for gas radiative transfer calculations, please cite Baruteau et al. (2021).

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