

- With network therefore configure subnet

Home -> Virtual networks

To create virtual machine

Home -> Virtual machine

Go resource -> view vm

24

MA01-02-2025

## VLAN Trunking Protocol

• VTP is a Cisco Proprietary Protocol.

• If we have

[VTP Domain]

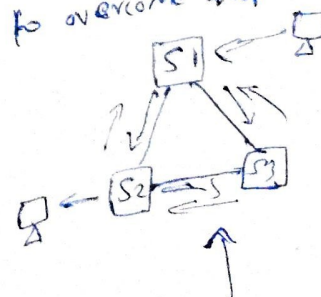
- If you created vlan it will exist in all other switch automatically

Prereq {  
- But trunking should enable b/w these switches  
- > Switchport mode Trunk.  
- VTP domain - all switch under VTP domain.

Used - to auto vlan creation in all the switches when there is 10, 20, 30 switches

## STP - Spanning Tree Protocol

STP used to overcome ~~loop~~ not create loop.



(Loop-Bridges)  
storm

STP remove this link / other link

- Switches send "probe" into the network to find any loop.

## Routers

### Router

⊗ - Router symbol.

• HELPS in communication b/w 2 or more networks

1. Branch router  
- used for small org., Series: 800, 1800, 2800, 2900
2. Internet-edge router
3. Service Provider router.

### Components

#### basics

- Interface - point where cable connect.
- CPU
- IOS - 15.9 version.
- RXBoot image.
- RAM
- NVRAM - router config
- Rom
- Flash memory.
- Configuration Register.

## Routing

- it is a process of selecting path/route along with which the data can be transferred from source to destination.

### Types

#### 1) Static Routing.

- Non-Adaptive Routing.
- manually configuration needed.
- Going to router and telling this is my neighbor router, and this is...
- routing table

#### Advantage

- no overhead - no CPU usage, cheap.
- no Bandwidth - already feed <sup>so</sup> data transfer. usage b/w routers

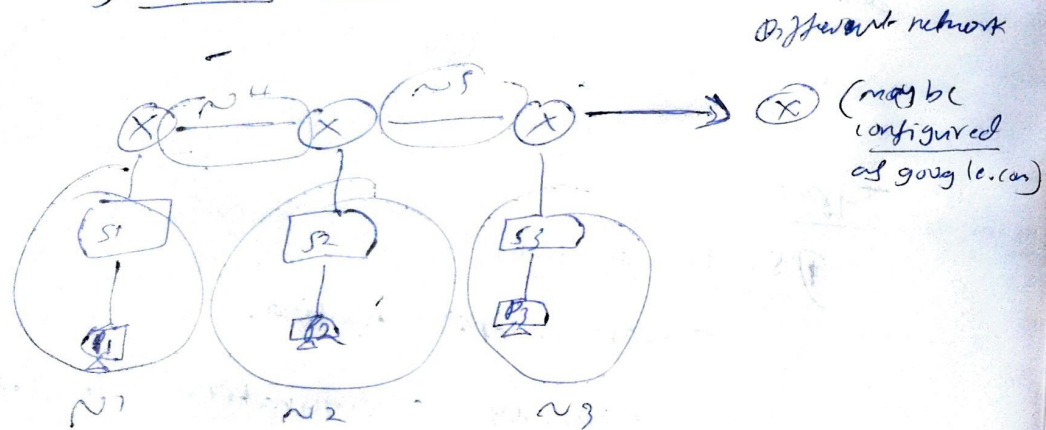
#### Disadvantage

- Difficult for large network
- Admin must have in-depth knowledge



hop -> jumping from one to another router.

## 2) Default Routing:



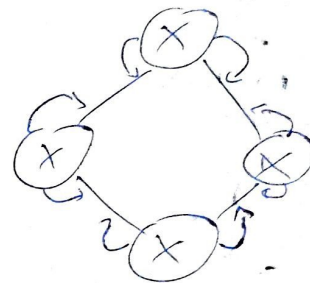
If P1 try to ping P4 (not existed) we send it to different network.

- It's a technique in which a router is configured to send all the packets to the same hop device.

- It doesn't matter whether it belongs to a particular network or not.

## 2) Dynamic Routing - Adaptive routing (etc.)

- Only have to configure direct neighbor router and indirectly connected. to Router Router neighbor in Dynamic Routing



### • Advantage

- easier to configure.

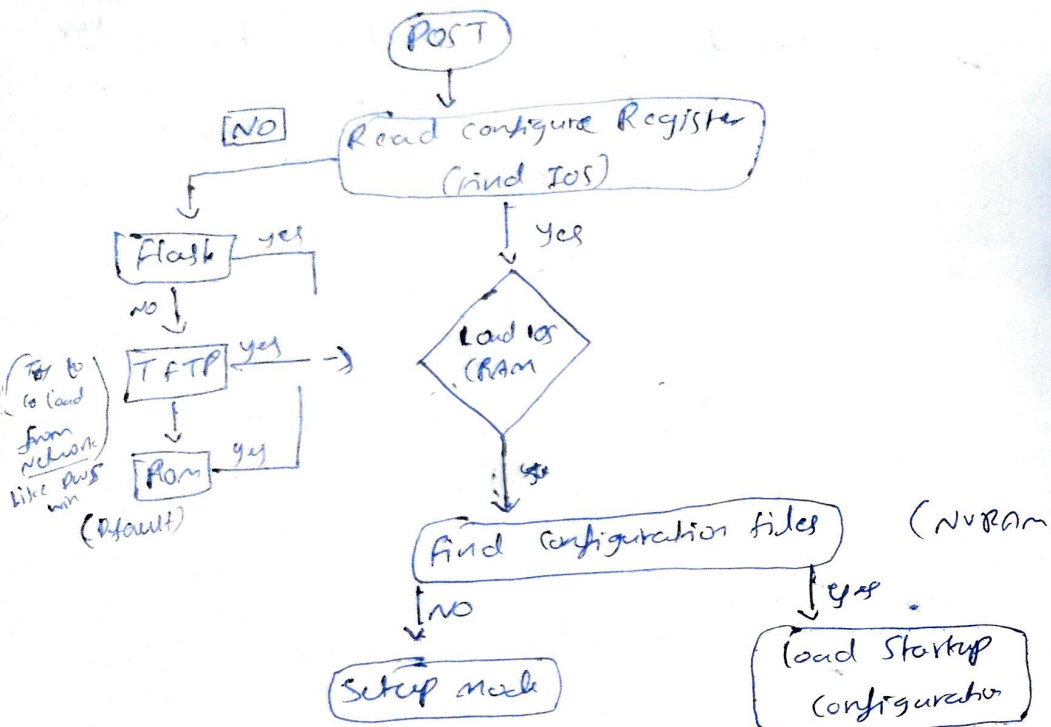
### • Disadvantage

- more expensive. Less secure than default & static routing

- Here, router adds a new router response to the changes in the condition or topology of network.

- Dynamic protocols are used to discover the new routes to reach the destination.  
• protocol like RIP & OSPF

## The Router Boot Sequence:



## Types of Interfaces

- Ethernet - 10Mbps
- Fast Ethernet - 100Mbps
- Gigabit Ethernet - operates at 1000Mbps
- Serial - used for WAN connections for ISP (dedicated).

In routing, things to configure within a period of time,

1. IP address
2. Subnet mask
3. Gateway IP address.

- Gateway is the Door of the first router to get out or come in.

- mention in device.

Fast Ethernet interface - 100Mbps → 2811 ☒

Gigabit Ethernet int - 1000Mbps → 2911 ☒

[We can give Root IP address to Router's Interface (so we can manage many network) There are many interface]





## Router IP configure

Do not

28

→ Router ~~show~~ ip route.

→ Router(config)# hostname R1

← naming the host.

→ R1(config)# interface gigabitEthernet 0/0

R1(config-if)# ip address 10.0.0.1 255.0.0.0

ip address 192.168.10.1 255.255.255.0

# no shutdown

# exit

Notes ← folder, file  
fill (md router config.pdf)

R1(config)# interface gigabitEthernet 0/1

if)# ip address 10.0.0.1 255.0.0.0

# no shutdown

# exit

R1(config)#

Do same for R2

## Routing configure

Static

Router → R1(config)# ip <sup>route</sup> 172.16.0.0 255.255.0.0 10.0.0.2

R2 → R2(config)# ip <sup>route</sup> 192.16.8.0 255.255.255.0 10.0.0.1

opposite  
router  
R2s (R1v1...)

R2 ~~(config)~~ # show ip route.

IMP

Steps to configure  
2 router / more

1. configure LAN (give port)
2. configure another  
router network port

3. Do static

IP only  
configured  
to 2 port

Routing  
will done  
here

## Dynamic routing:

### Two configurations

- 1) Interior Gateway Protocol (IGP)
- 2) Exterior Gateway Protocol (EGP)

↓  
Path Vector

↓  
BGP (eBGP, iBGP)

## IGP

- IGP is used within a single "autonomous system"
- An autonomous system is a network or a group of networks under a common administration and with common routing policies

(view in pdf)

### Ex of IGP:

- RIP v1 (Routing info protocol)
- RIP v2 (Routing info protocol)
- OSPF (Open Shortest Path First)
- EIGRP (Enhanced Interior Gateway routing protocol)
- IS-IS (Intermediate System to Intermediate system)

29

Protocol available

RIP v1, OSPF, EIGRP, BGP (maybe)

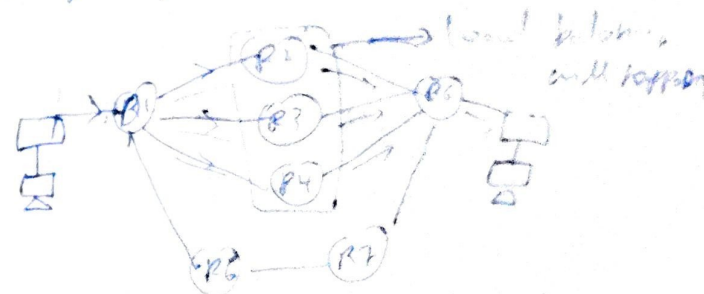
Tunnel A to B will not work (maybe)

## RIP

Routing Information Protocol V1 (RIP v1) (fixed - RPF)

### Load balancing

when router all router all have same  
no. of hops it will divide the load.



Broadcast - 255.255.255.255

when new router is added, new routers  
neighbors will ~~understand~~ broadcast that "I have  
new neighbor, here so on..."

• open standard protocol - supported in every  
networking device (like: Cisco, Juniper...)

• classful routing protocol - subnetting not  
supported.

• updates are broadcasted (even to non-RIP)  
(configured router)

- Metric based on: Hop Count
- Maximum hops allowed: 15
- maximum routers allowed: 16 (1+15)
- Entire routing table is exchanged after 30 seconds
- Both router should configure with same version of R.R

### RIP - V2:

- use multicast → 224.0.0.9  
will send to particular groups.
- Similar to RIPv1.
- supports classful routing protocol.
- supports VLSM
- Auto summary can be done on every router
- supports authentication
- Trigger updates

### 2) Dynamic routing

#### RIP V2

→ (config)# router rip

- router)# version 2

)# network 192.168.10.0

# network 10.0.0.0

# exit

# exit

[view in word (one line)]

[2 Task - Monday]