

main.cRunOutputClear

```
1 #include <stdio.h>
2 #include <string.h>
3 #include <stdlib.h>
4
5 #define ALPHABET_SIZE 26
6 #define MAX_PLAINTEXTS 10
7
8 // Function to calculate letter frequency
9 void calculateFrequency(const char *ciphertext, int *frequency) {
10    for (int i = 0; ciphertext[i] != '\0'; i++) {
11        if (ciphertext[i] >= 'a' && ciphertext[i] <= 'z') {
12            frequency[ciphertext[i] - 'a']++;
13        }
14    }
15 }
16
17 // Function to generate possible plaintexts (stub)
18 void generatePlaintexts(const char *ciphertext, int *frequency, char
19   plaintexts[MAX_PLAINTEXTS][100]) {
20    // Placeholder for actual decryption logic
21    for (int i = 0; i < MAX_PLAINTEXTS; i++) {
22        sprintf(plaintexts[i], 100, "Possible plaintext %d", i + 1);
23    }
24 }
25 int main() {
```

Enter the ciphertext: HELLO
Top 10 possible plaintexts:
Possible plaintext 1
Possible plaintext 2
Possible plaintext 3
Possible plaintext 4
Possible plaintext 5
Possible plaintext 6
Possible plaintext 7
Possible plaintext 8
Possible plaintext 9
Possible plaintext 10

--- Code Execution Successful ---

Activate Windows
Go to Settings to activate Windows.