

main.c



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```
1 #include <stdio.h>
2 #include <string.h>
3 #include <stdlib.h>
4 #include <ctype.h>
5
6 int gcd(int a, int b);
7 char encrypt_char(char p, int a, int b);
8 void affineCipher(const char *plaintext, int a, int b);
9
10 int gcd(int a, int b) {
11     return b == 0 ? (a >= 0 ? a : -a) : gcd(b, a % b);
12 }
13
14 /* Encrypt a single character (handles upper- and lowercase; returns unchanged for
   non-letters) */
15 char encrypt_char(char p, int a, int b) {
16     if (isupper((unsigned char)p)) {
17         int base = 'A';
18         int x = p - base;
19         int y = ( (a * x + b) % 26 + 26 ) % 26; /* safe modulo */
20         return (char)(y + base);
21     } else if (islower((unsigned char)p)) {
22         int base = 'a';
23         int x = p - base;
24         int y = ( (a * x + b) % 26 + 26 ) % 26;
25         return (char)(y + base);
26     }
27     return p;
28 }
```

Enter plaintext: HELLO
RCLIA

=== Code Execution Successful ===

Activate Windows
Go to Settings to activate Windows.