

main.c



Run

Output

Clear

```
1 #include <stdio.h>
2 #include <string.h>
3 #include <stdlib.h>
4
5 #define ALPHABET_SIZE 26
6 #define MAX_PLAINTEXTS 10
7
8 // Function to calculate letter frequency
9 void calculateFrequency(const char *ciphertext, int *frequency) {
10     for (int i = 0; ciphertext[i] != '\0'; i++) {
11         if (ciphertext[i] >= 'a' && ciphertext[i] <= 'z') {
12             frequency[ciphertext[i] - 'a']++;
13         }
14     }
15 }
16
17 // Function to generate possible plaintexts (stub)
18 void generatePlainTexts(const char *ciphertext, int *frequency, char
    plaintexts[MAX_PLAINTEXTS][100]) {
19     // Placeholder for actual decryption logic
20     for (int i = 0; i < MAX_PLAINTEXTS; i++) {
21         snprintf(plaintexts[i], 100, "Possible plaintext %d", i + 1);
22     }
23 }
24
25 int main() {
```

```
Enter the ciphertext: HELLO
Top 10 possible plaintexts:
Possible plaintext 1
Possible plaintext 2
Possible plaintext 3
Possible plaintext 4
Possible plaintext 5
Possible plaintext 6
Possible plaintext 7
Possible plaintext 8
Possible plaintext 9
Possible plaintext 10
```

=== Code Execution Successful ===

Activate Windows  
Go to Settings to activate Windows.