

## → How does API composer work.

①

- we will write API composer ~~to~~ service here.  
which will intern talk to individual microservices  
like raw material service, space-production service  
and marketing-management service.
- Now the API composer will have demand and supply. (or) (production analysis) how much  
we can produce. we have production = analytic block.  
It is dummy micro service it makes service called  
each of these microservices, aggregate the data and  
provides the data to the caller.  
i.e. aggregate the data for 3 microservices and  
will provides ~~caller~~ data to caller.
- not related.  
(Asynchronous call → all 3 microservices we want to  
do parallel and aggregate the data parallelly → i.e. RESTful  
service)
- our automobile production service will now  
Production analysis service <sup>(API composer microservice)</sup> which will get the  
aggregate the data always.
- never we don't know this information is coming  
which micro service. so the microservice not tightly  
coupled to other.
- loosely coupled to each other. through API composer.

## api compose

- we have automobile production service is trying to communicate raw-material management service to spare-distribution-service like to get some information for example ~~to~~ demand-and-supply information. what is the demand in the market how much we supply in the raw material to plan for a problem → automobile needs to manufacture because to plan for production. So it demands and supply separated how many we have and demand/distribution we have marketic service.
  - we ~~combined~~ automobile service need to query the data from raw-material service, spare parts, marketing service aggregate the data has to used and combine all data has to used.
- Now such a information we are defining here, so many microservices need all the data we have combined and used, so data should be duplicated.
- each microservice directly talk to the other microservice is tightly coupled. ~~there is~~ change in one microservice is other microservice will be impacted.
- that is where API Compose coming to picture

If more no of network Gells. ②

- The data we are trying to access now production analysis service (api composer) every 10 ms data.
- If more no of times if we are calling to API composer what will happen eventually degrades the performance system because more no of Gells and more no of aggregation is there differently which result in poor performance of the application.
- How to overcome this CQRS is introduced

### CQRS (command query responsibility segregation)

- How can we microservice is communicate with each other.
- Depends on our requirement when we talking to other microservices 2 to 3 microservices we want to aggregate the data if the data sets are ~~are~~ very less and less frequently used then we can go for API composer.
- If we want to get the data from one micro service means directly make a service ~~through the rest template~~.  
Gell, don't go for API composer, if we don't have data aggregation requirement we don't want to talk multiple micro services getting the data when one micro service is talk to another microservice through the rest template we can do.

if we want to combine the data and want to access then only we can go for API compose.

### CQRS

→ we are frequently access the data from across the microservices we are aggregate and taking. suppose we go for API compose large volumes of data inefficient memory and out of memory exception (CPU) more no of GILs performance issue here.

so for CQRS design pattern.

→ ~~How~~ do we need to design one view only database with respect to tables we wanted to aggregate the data. this database will never be performed update/ delete operation only querying the data we processing the data only populated less. view only database here. we will take we will take a microservice here we try to write product finds and analysis microservices. that required ~~to~~ all ~~the~~ ~~view~~ will serve what product trends data i.e. required by whom all the microservices. most demanding products / popular products (marketing information and sales information) we need<sup>\*</sup> in this way multiple ~~other~~ ~~separately~~ both together we can find popular products otherwise we cannot i.e. how can

(9)

aggregate by using product trends and analysis service in this way multiple other requirements also we have.

Now ~~as~~ How does this microservice we have to get now which has to talk to multiple ~~other~~ microservices (like marketing service, inventory management service which products are which stocks, spares products service), to get this information of all our product trends and analysis service is talk to 3 other micro services.  
every 5 minutes the request will come to product trends and analysis service for getting the data, every 5 minutes the request will come now how many times we need all the other microservices i.e. every request the product trends analysis service it has to make a service call and aggregating the data from other microservices and pulling the data.

→ ~~frequently update~~ quite often that's the data of the marketing service, like renaming microservices keep on ~~frequently~~ get updated may not be. → even then also for each service below the product trends service repeatedly every 5 minutes & after microservice see performance issues con-

- aggregate data. } CQRS, API compon.
  - Data base per service ~~design pattern~~ we don't need.
  - Instead of frequently called.  
 (① CPU cycles wasted ② network contention more )
  - CQRS comes into picture.
- where it  
(Kafka will be  
used in  
microservices)

- There is a change/update in marketing management service if data has been modified due to some operation then immediately marketing management service has to publish an event. Now there should be bunch of event handlers will registered in ~~both~~ product trend and analysis microservice (aggregate logic service).
- (where are we using Kafka. this the place we are using Kafka in our project.)
- whenever event has been published now who will be called now (when marketing service has published event to change/update data who will be called now) event handler.

Inventory management service there is a change in the stock value immediately ~~the~~ he will publish an event, when he publish an event where does request go to event handler will consume the ~~next~~ event & similarly the sales production service will change in

change in new share in produce, one event will triggered/published. ①

→ when ever there is a change in underlying data for every action/operation. he will publish an event with the relevant data.

→ when ever individual microservices of publish an event <sup>when</sup> there is a change now the corresponding event handler i.e. product trends and analysis micro service called. The product/trends and analysis service when it was called with latest data and it will aggregate the data and will store the data in view only database now.

A change in the data will be update in view only database.

→ when the people are asking popular products now when they send the request to the product/trends and analysis service for getting the popular products now immediately product/analysis microservice should make a ~~short~~ service (or) always they have latest <sup>(i.e. generating microservice)</sup> snapshot of data view only database now?

we are view only database.

→ they can simply get the data and return, so where is the data aggregation happen now? or

## the database level

→ 30 calls we got with in the 5 minutes  
for getting the product analytic data ~~in 20 seconds~~,  
→ <sup>New</sup> 30 micro service calls and 30 times we need  
to do data aggregation? ~~(No)~~ No

→ whenever there is change in data individual  
microservices there are publishing that changes  
to the product trends and analysis service

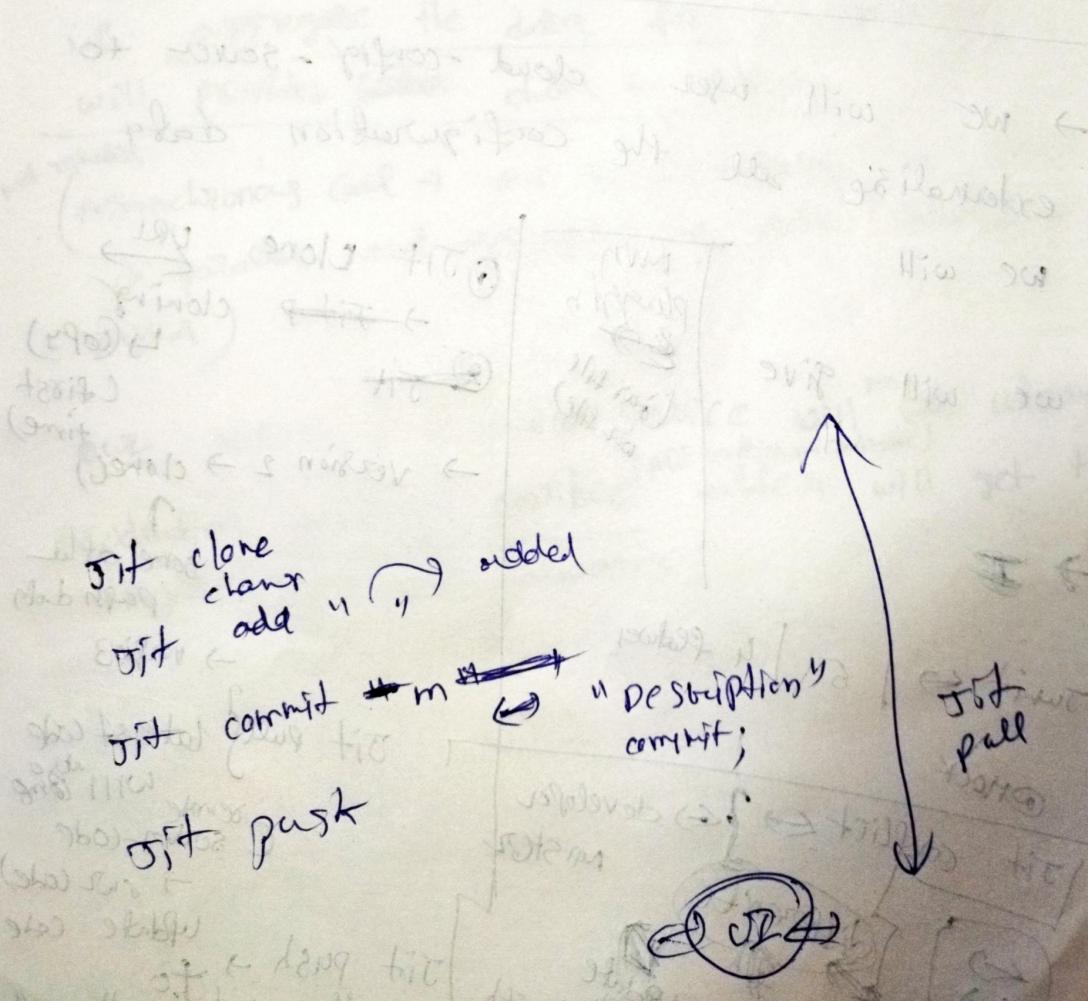
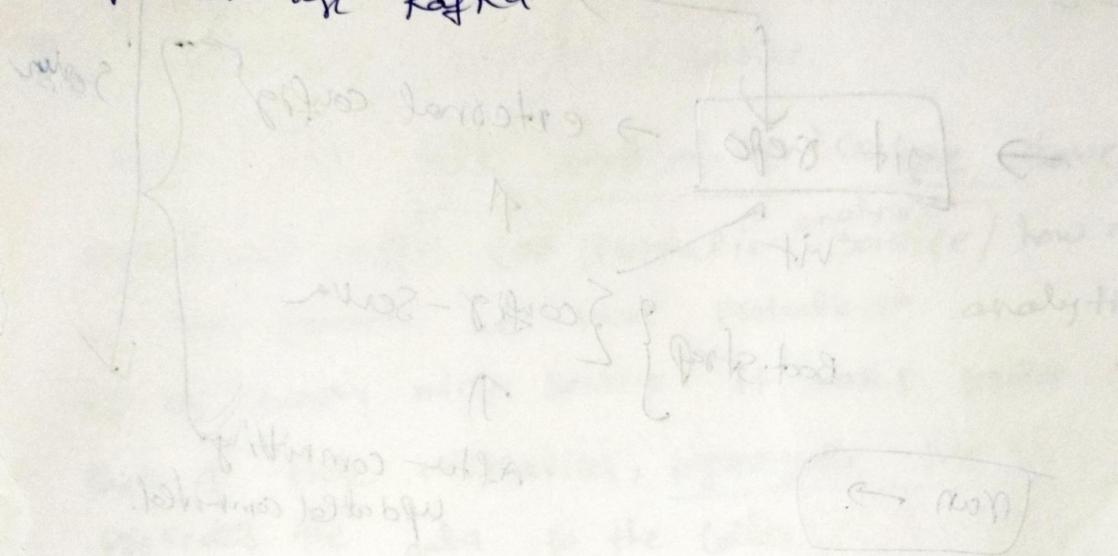
which has computed and stored in view only  
database and so that we can fetch  
that existing data can return quickly now.  
where is the performance issue. so large volumes  
of data also handle by using CQRS design  
pattern, so to avoid network consumption,  
recompute the same data CPU cycles will increase  
so one ~~time~~ time data will be querying and  
one time only data should be transmitted for every  
change. and same data will be read and  
will be serve to the clients.

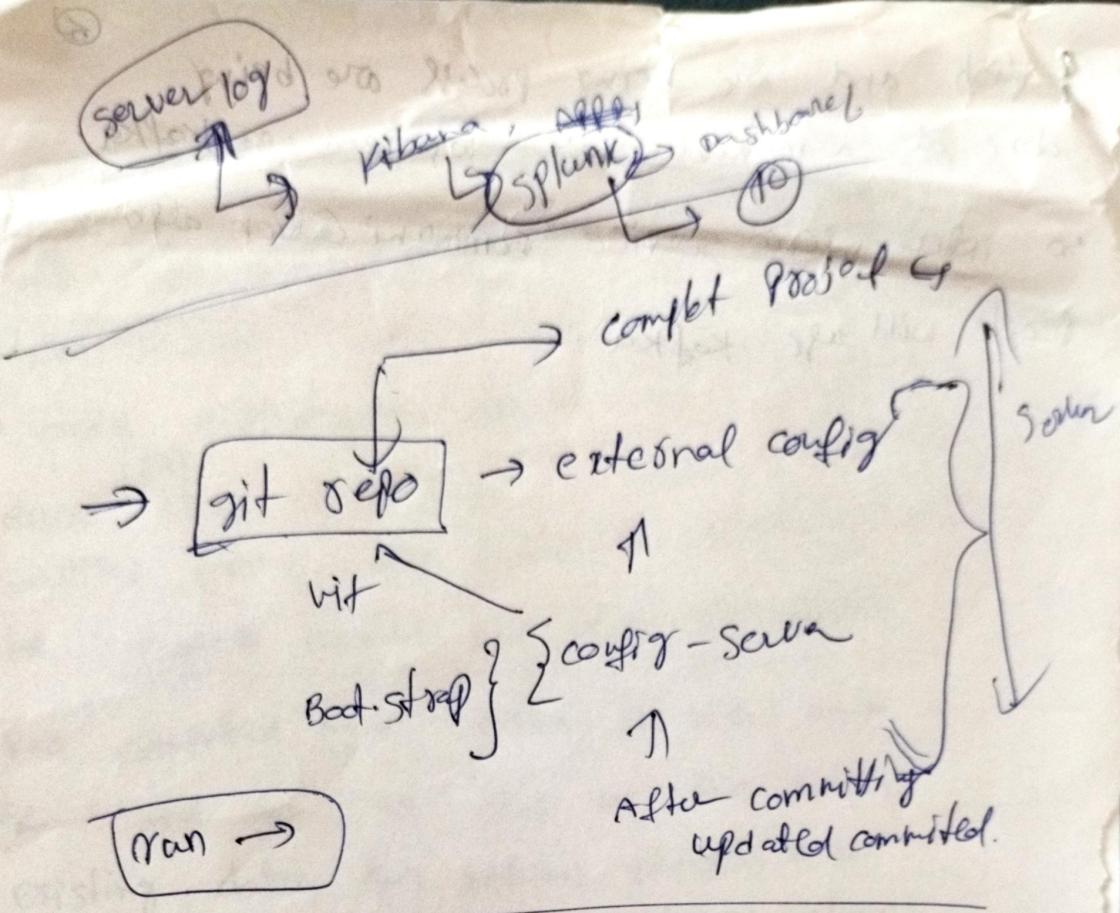
so that all the issues are ~~solved~~ using

## CQRS

→ that is where for CQRS microservice.  
→ How does the every change in any of the microservice  
notified to the CQRS service through event and  
we consume the events, the frequency <sup>which the</sup> of events are  
~~published and are~~

publish and are being products are being  
done at a massive scale. we need use kafka.  
so inter micro service communication also  
people will use kafka.





→ we will user cloud-config-server to externalize all the configuration data.

we will

we will give

mvn  
plugins  
(jar file  
war file)

① JIT clone

② JIT

→ version 2 → clone()

URL

cloning

↳ copy

(first time)

↑  
some other  
push data

→ napis3

Junit ↪ | 5 | 4 failures

Jit pull } latest code

remote will also  
be server code

→ our code

update code

