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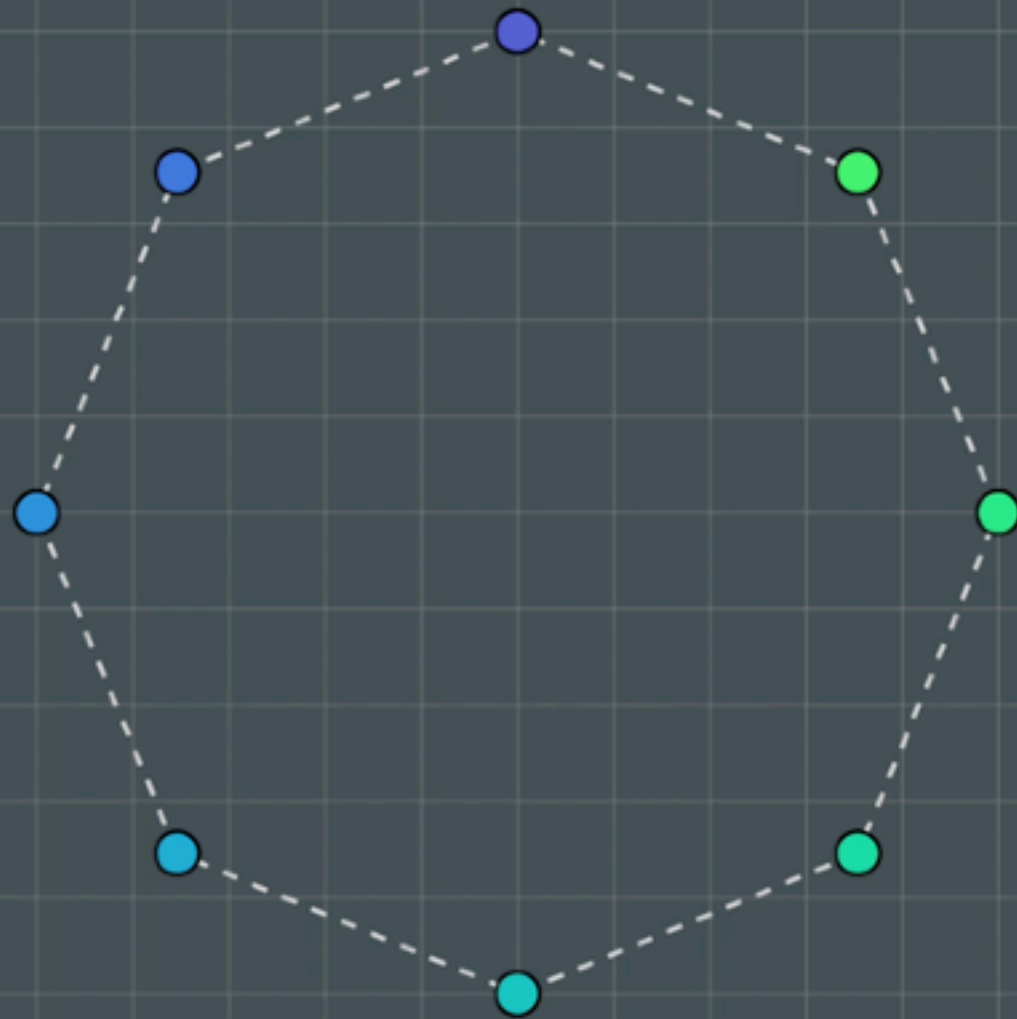
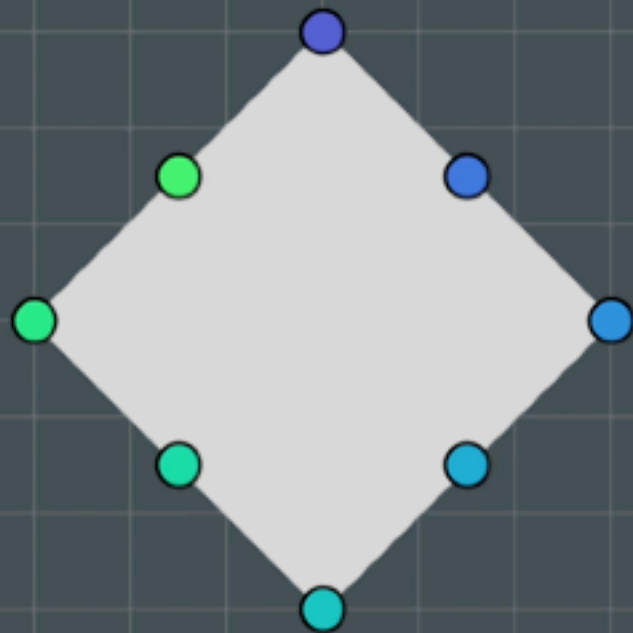
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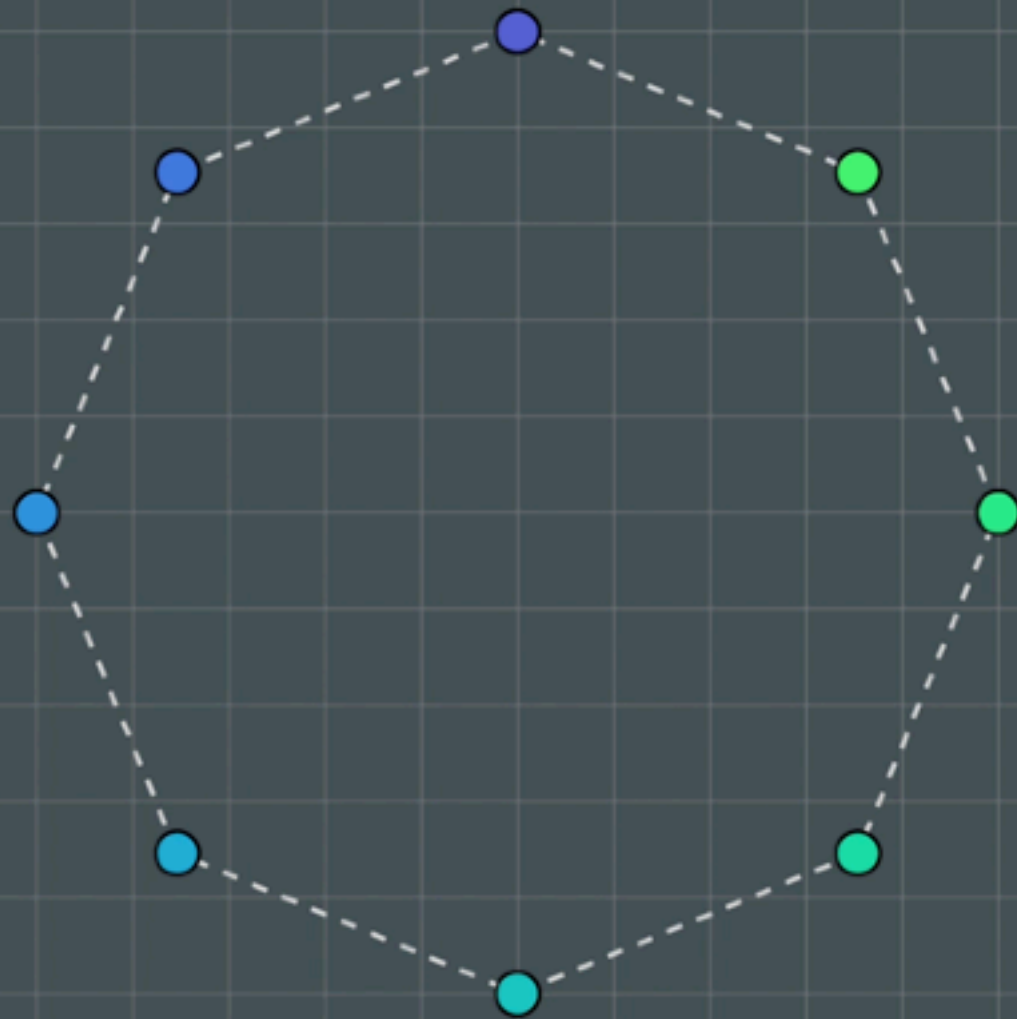
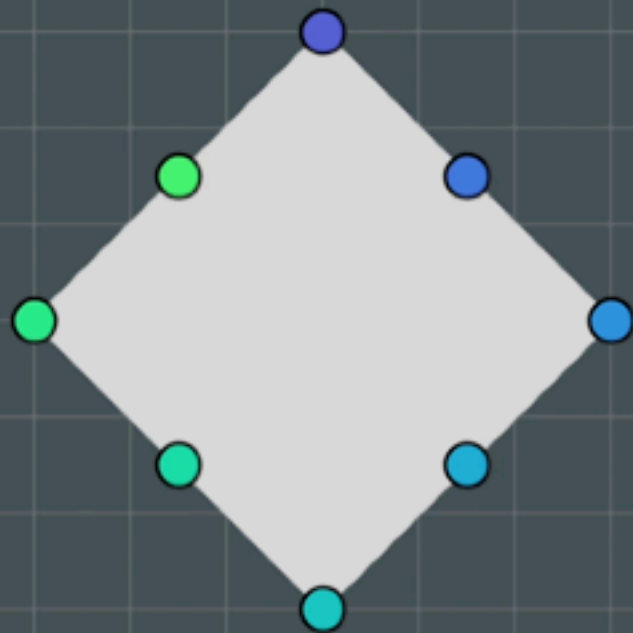
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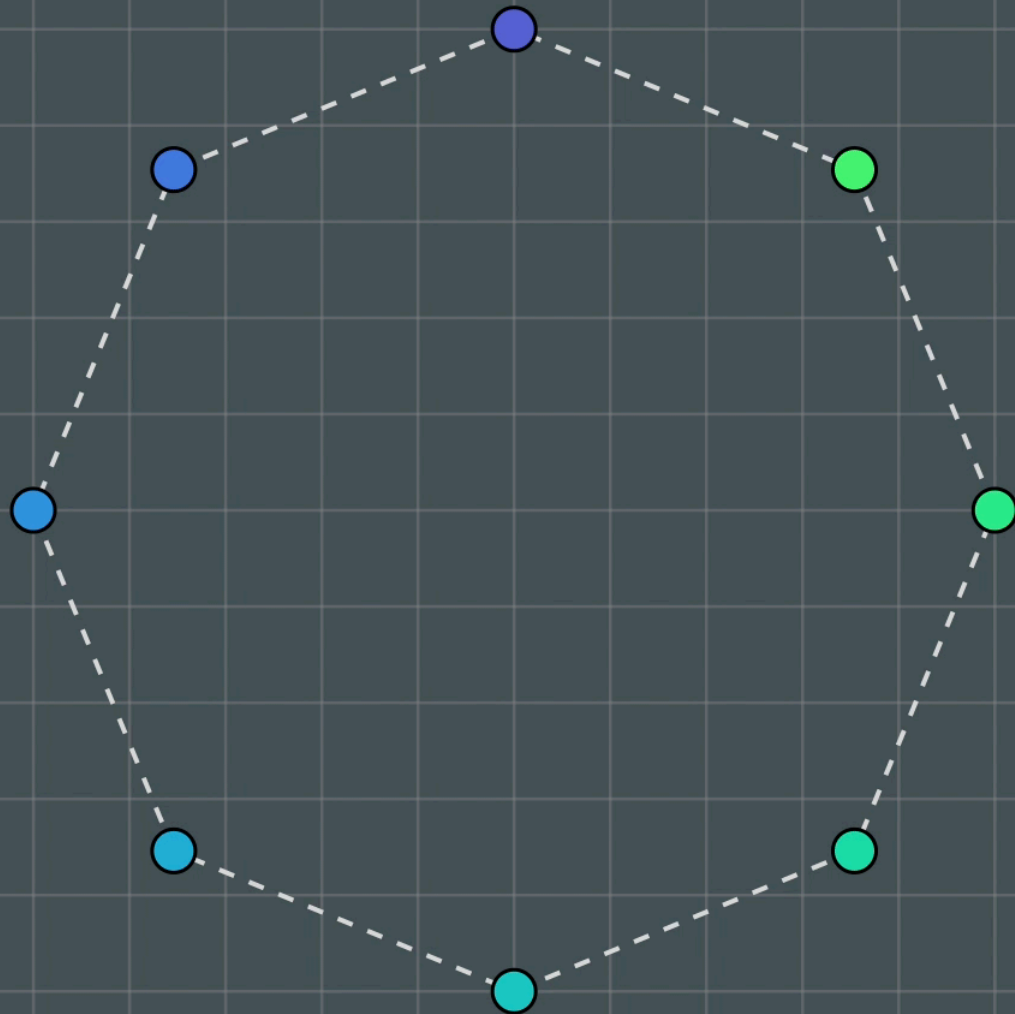
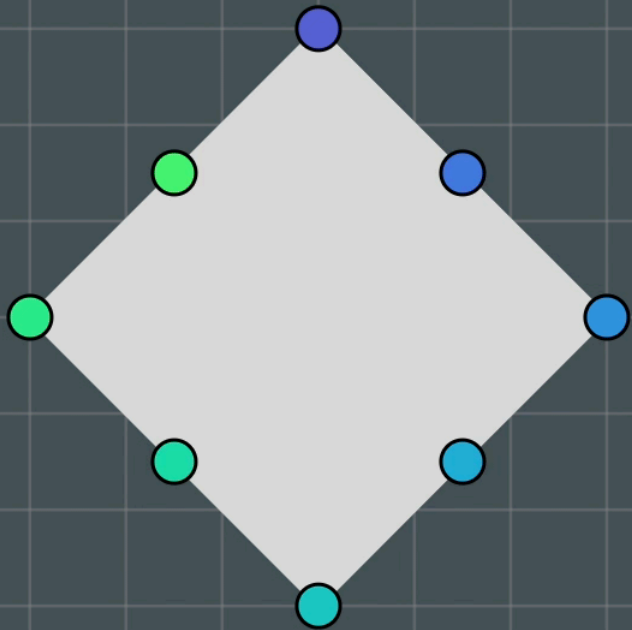
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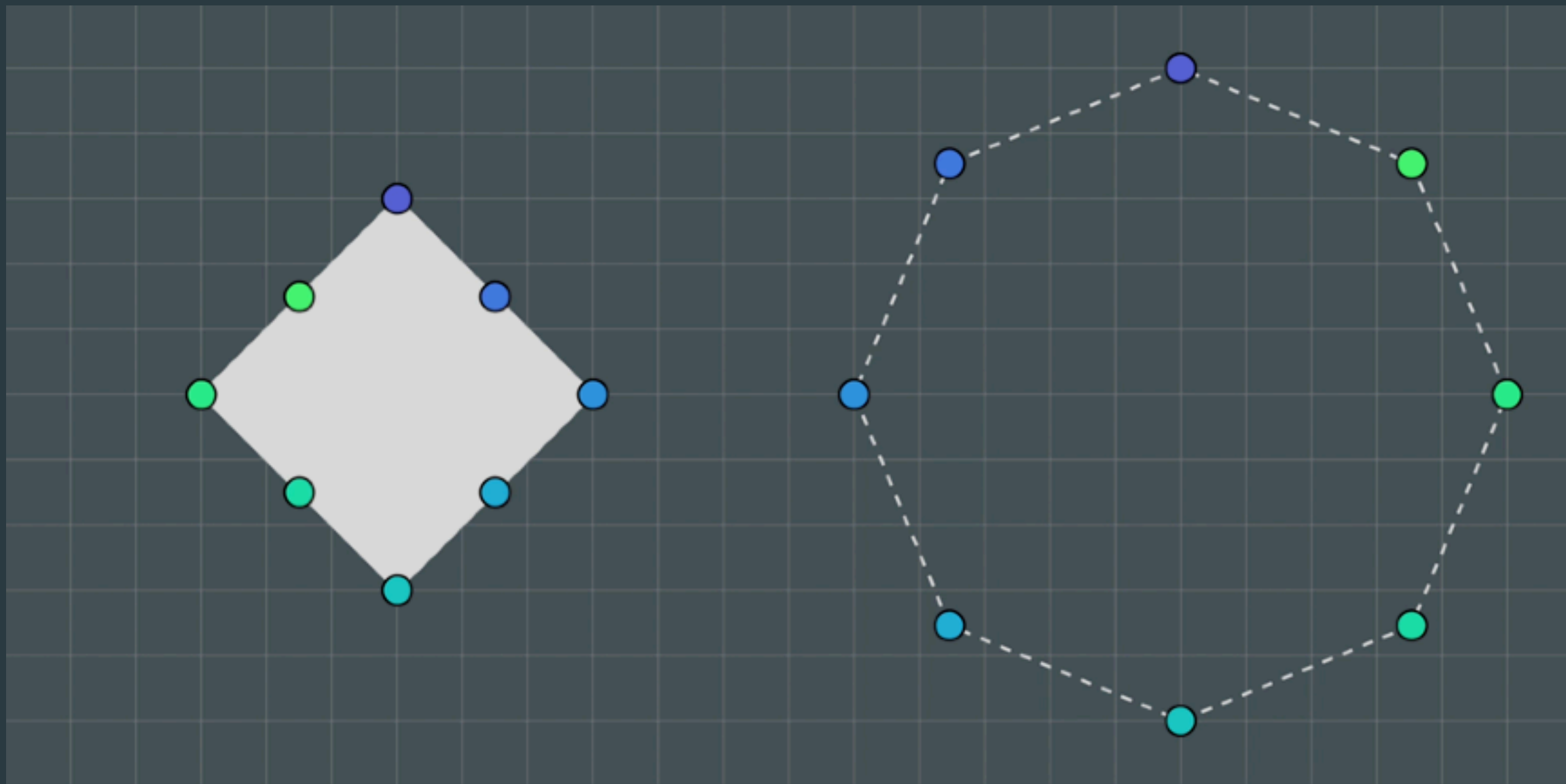
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RECAP

Paths must have the same number & type of drawing commands

Can use tricks like adding dummy points & converting lines into curves

The order of the path points determines the final animation