3D point correspondences in the LiDAR Frame (or point cound) , PIER3 $P = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}, \begin{bmatrix} b_2 \\ b_3 \end{bmatrix}, \dots, \begin{bmatrix} b_n \end{bmatrix}$ q = [2, , 2z , ... , 2n] n: No of points in each frame. *Let P and Q be 2 sets of corresponding points in R3. Note that here we know that pi maps to qi. We want to find a rigid transformation that oftimally aligns that two sels in least ignares sense, => We seek a robation R and a translation & such that: $(R, \pm) = \underset{i=1}{\operatorname{argmin}} \sum_{j=1}^{N} ||(R_{j} + \pm) - 2_{i}||^{2}$ RE 50(3), t ER3 * Compute exanstation $f(\ell) = \sum_{i=1}^{n} ||R_{i}^{i} + \ell - 2^{i}||^{2}$ $0 = \frac{\partial F}{\partial \ell} = 2 \sum_{i=1}^{n} (R_i^{p_i} + \ell - 2_i^{p_i}) = R_i^{n_i} + \ell \sum_{i=1}^{n} 1 - \sum_{i=1}^{n} 2_i^{p_i}$ (08) we can see that our problem ruduus to ai = Pi - FP (R, t) = argmin \(\frac{\mathbb{h}}{2} \| || Rai - bi || \\
RE SO(3), || || || bi = 2i - Q + ER3 wither make centroids of P& Q equal to zero or make centroid of P equal to centroid of Q. beganice

* Compute rotation Substitute $\ell = \bar{\varphi} - R\bar{\rho}$ into the initial equation arg min [] | R(p:- p) - (2i- Qi) ||2 RE 50(3) Let $X_i = p_i - \overline{p}$ and $Y_i = 2i - \overline{q}$ $X_i' = \mathcal{R}X_i$ Derivation: $||X_i - Y_i||^2 = \sum_{j=1}^3 (x_{ij} - Y_{ij})^2$ $X - Y = \begin{bmatrix} X_1 - Y_1 & X_2 - Y_2 & \cdots & X_n - Y_n \end{bmatrix}_{3 \times n}$ $x_{i} - Y_{i} = \begin{bmatrix} x_{i1} - y_{i1} \\ x_{i2} - y_{i2} \\ z_{i3} - y_{i3} \end{bmatrix}$ $\begin{bmatrix} X-Y \end{bmatrix}^T \begin{bmatrix} X-Y \end{bmatrix} = \begin{bmatrix} \begin{pmatrix} X_1-Y_1 \end{pmatrix}^T \\ \begin{pmatrix} X_2-Y_2 \end{pmatrix}^T \\ \begin{pmatrix} X_2-Y_2 \end{pmatrix}^T \\ \begin{pmatrix} X_1-Y_1 \end{pmatrix}^T \\ \begin{pmatrix} X_2-Y_2 \end{pmatrix}^T \\ \begin{pmatrix} X_1-Y_1 \end{pmatrix}^T \\ \begin{pmatrix} X_1 = \begin{bmatrix} [x_1 - 4_1]^T [x_1 - 4_1] & [x_1 - 4_1]^T [x_2 - 4_2] & --- & [x_1 - 4_1]^T [x_1 - 4_1] \\ [x_2 - 4_2]^T [x_1 - 4_1] & [x_2 - 4_2]^T [x_2 - 4_2] & --- & [x_2 - 4_2]^T [x_1 - 4_1] \end{bmatrix}$ [xn-4n] [xn-4n] [xn-4n] [xn-4n] $[x_n-y_n]^T[x_1-y_1]$

III - MAN S

Trace ((x'-4) (x'-4)) = Trace (x'Tx') + Trace (4T4) - 2 Trace (4Tx) R is orthonormal => $|X_i'|^2 = |X_i|^2$ Trace $((X'-Y)^T(X'-Y)) = \sum_{i=1}^{n} (|X_i|^2 + |Y_i|^2) - 2Tr(Y^TX')$ 4)'(X-11)

i=1

independent

of R. =) $R = \underset{R \in SO(3)}{\operatorname{argman}} Tr(Y^TX')$ $Tr(Y^TX') = Tr(Y^TXR) = Tr(XY^TR)$ $\begin{bmatrix} xy^T = UDV^T \end{bmatrix}$ man. willow distinct the to A can be factorized as, A = UDVT

V: nxh et orthogonal motive, D: nxn diagonal mostrix of sugular values in descending order U: mxn motein with org orthogonal ephinned. i.e. UTU=Inxn (XYTR) = TY (UDVTR) = TY (DVTRU) vulture companding Tr (YTX') = \(\int \ di \ \mathref{H}_{ii} \) = \(\int \ \ \ i = 1 \) M = VTRU singular values of D. whose redunned are ringular 11 > di vi Ru;

Maximum value of Tr (YTX') occurs where M = I. $VV^T = VU^T = I$ VTRU = I => TR = VUT Properties of tens method: OPTIMAL DIRECT To ensure - that the rotation matrix; R E SO(3), we ned to make sure that det (R) = +1. If R=VUT is has det (R) = -1, we nee to find R 8.t. Tr (YTX') lakes the sword largest value passible. TERTER Tr(YTX')= d, M, +dzMzz +d3 M33 , d1>, d2 >d3 € |Mii| ≤ 1 =) 2nd Largest value occurs when M1 = M22 = 1 & M33 = -1 The above observation =) R = VCUT can be simplified by multiply by a matrix. det (VUT)