intro to ar posters.

joey verbeke

what i did.


Wifey and more!
July 12th
Cornerstone
All Ages!
July 6th, 5:30 PM
Snow Park (Oakland)
OAKLAND BALLERS
THE NEXT CHAPTER FOR BASEBALL IN OAKLAND
OAKLAND B's
we found the intersection of art & technology
.5
1
2×
3
CINEMATIC
VIDEO
PHOTO
PORTRAIT
PANO

what i did.

- generative video animation (stable diffusion)
- qr code link to webpage
- image marker tracking
- overlayed ar video

what you'll learn.

- what to use for the system (mind ar)
- creating a marker from an image
- constructing a simple video overlay
- hosting your web app (to run on mobile)

what you need.

- marker image (1:1 resolution)
- video for overlaying (1:1 resolution)
- ide (cursor is cool)
- github account (for deploying web app)

creating image marker.

https://hiukim.github.io/mind-ar-js-doc/tools/compile/

> ensure sufficient points

> download targets.mind

project structure.

> ar-poster/
>> targets.mind
>> index.html
>> ar-video.mp4

print your picture.

the code.

https://github.com/joeyverbeke/intro-to-ar-posters

todo.

> replace *ar-video.mp4* with your video (same name)

> replace *targets.mind* with your marker (same name)

> time to test

test locally.
(think globally)

> open terminal

> $ cd

> drag folder into terminal

> $ python -m http.server 8000

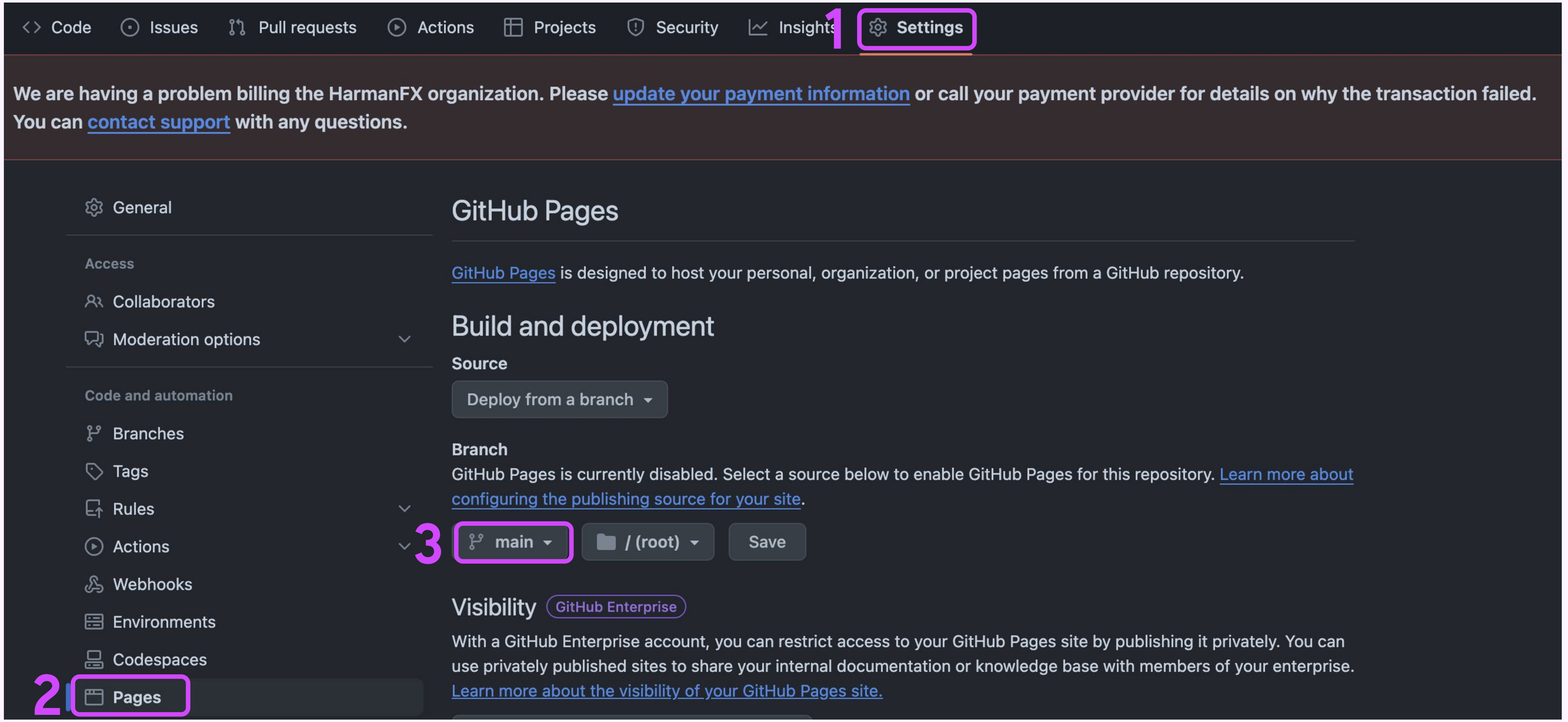
> hold up your image

push to github.

> create a repo in your github

> init / add / commit / push

deploy your web app.



you now have an ar poster.

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