



COMPUTER ENGINEER

DENİZ SARIBAYIR

CONTACT

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<https://github.com/chareless>

PERSONAL PROFILE

I realize my project ideas with C# using Windows Forms, Unity, ASP.NET. I want to specialize in game programming and web design.

SKILLS

- Game development with Unity
- Microsoft ASP.NET MVC
- C++ ve C# desktop and console applications
- Android application development with Java & Kotlin
- Web design using ready-made themes with HTML, CSS, Javascript
- Microsoft Office Programs (Word, Excel, PowerPoint)

HOBBIES

- Chess
- Video games
- Cosplay
- Swimming
- Cycling

WORK EXPERIENCES

SOFTWARE DEVELOPMENT

ASSISTANT SPECIALIST | INDEX GROUP

10.10.2022 - PRESENT

- Project testing
- React.JS, ASP and .NET code fixes

INTERN | HEPSIBURADA

01.08.2022 - 26.08.2022

- Helpdesk employee
- Windows and Mac computer setups
- RAM and SSD health check
- Computer part replacements

INTERN | HEPSIJET

06.06.2022 - 01.07.2022

- Android application development with Java & Kotlin

EDUCATION

SAKARYA UNIVERSITY

2018 - 2022

COMPUTER ENGINEERING - 2.93

ATAKOY CUMHURİYET HIGH SCHOOL

2014 - 2018

LANGUAGES

- Turkish (Native)
- English (B2)

PROJECTS

SPACESHIP STARCRAFT

It is a space-themed 2D mobile (Android) game project. In addition to the story mode, it includes another game modes, market system and achievements. Apart from the coding of the game, the drawings are also mine. It was developed with Unity and drawn with Aseprite.

<https://play.google.com/store/apps/details?id=com.saribayirdeniz.SpaceshipStarcraft>

BEGINNING OF THE HEROISM

It is my final project where I undertake the coding and stage design. It is a platform type 2D mobile (Android) game developed with Unity.

<https://play.google.com/store/apps/details?id=com.DOM.BeginningofTheHeroism>

ROAD TO HEROISM

It is my design project where I undertake the coding and stage design. It is a platform type 2D mobile (Android) game developed with Unity.

<https://play.google.com/store/apps/details?id=com.DOM.RoadToHeroism>

EXTRAORDINARY

This project is a TV series, movie and anime review site. After logging in, users can review and comment on any product attached to the site. It was developed using .NET.

<https://github.com/chareless/FilmSitesi>

RANDOM TOOLS

It is an Android application that I developed with what I learned in my internship. It is a multi-purpose program that enables the use of various basic functions from a single application. Developed with Kotlin.

<https://play.google.com/store/apps/details?id=com.deniz.randomtools>

REFERENCES

SAKARYA UNIVERSITY

Prof.Dr. Ahmet Zengin – azengin@sakarya.edu.tr