



COMPUTER ENGINEER

DENİZ SARIBAYIR

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PERSONAL PROFILE

I have embarked on my journey into software development by realizing my project ideas using C# with Windows Forms, Unity, and ASP.NET. With a strong passion for both game development and web programming, I aspire to build a career in these fields. My hands-on experience and enthusiasm for creating software solutions drive me to continually learn and adapt in the ever-evolving world of technology.

SKILLS

- Game development with Unity
- Microsoft ASP.NET MVC
- C++ ve C# desktop and console applications
- Android application development with Java & Kotlin
- Web design using ready-made themes with HTML, CSS, Javascript
- Microsoft Office Programs (Word, Excel, PowerPoint)

WORK EXPERIENCES

SOFTWARE DEVELOPMENT

ASSISTANT SPECIALIST | INDEX GROUP

10.10.2022 - PRESENT

- <https://www.indexgruppazar.com/> B2B site project management, development tests, analysis and documentation studies
- <https://garanti.indexgrup.com/> digital warranty certificate and user manual project backend developments (.Net and Javascript) and tests
- <https://www.indexgruppazar.com/> site Front-end and back-end developments with React.JS, .NET

INTERN | HEPSIBURADA

01.08.2022 - 26.08.2022

- Helpdesk employee
- Windows and Mac computer setups
- RAM and SSD health check
- Computer part replacements

INTERN | HEPSIJET

06.06.2022 - 01.07.2022

- Android application development with Java & Kotlin

HOBBIES

- Chess
- Video games
- Cosplay
- Swimming
- Cycling

EDUCATION

SAKARYA UNIVERSITY

2018 – 2022

COMPUTER ENGINEERING – 2.93

ATAKOY CUMHURİYET HIGH SCHOOL

2014 – 2018

LANGUAGES

- Turkish (Native)
- English (B2)

REFERENCES

SAKARYA UNIVERSITY

Prof.Dr. Ahmet Zengin – azengin@sakarya.edu.tr

PROJECTS

GARANTI-INDEX

It is a project in which I carried out the backend development (.Net & JavaScript) and testing process on transferring the warranty certificate and user manuals to the digital environment. I used IP control for some pages, logged in with sessions, and wrote different authorization services for various functions on the site.

<https://garanti.indexgrup.com>

INDEXGRUPPAZAR

It is a B2B project that I got involved with later. I develop frontend with React and backend with .Net. I made significant improvements to increase the user experience and improve the functionality of the project.

<https://www.indexgruppazar.com/>

SPACESHIP STARCRAFT

It is a space-themed 2D mobile (Android) game project. In addition to the story mode, it includes another game modes, market system and achievements. Apart from the coding of the game, the drawings are also mine. It was developed with Unity and drawn with Aseprite.

<https://play.google.com/store/apps/details?id=com.saribayirdeniz.SpaceShipStarcraft>

BEGINNING OF THE HEROISM-ROAD TO HEROISM

These are my graduation projects in which I undertake coding and stage designs. They are 2D mobile (Android) games in the Platform and Base Defense genre developed with Unity.

<https://play.google.com/store/apps/details?id=com.DOM.BeginningofTheHeroism>

<https://play.google.com/store/apps/details?id=com.DOM.RoadToHeroism>

EXTRAORDINARY

This project is a TV series, movie and anime review site. After logging in, users can review and comment on any product attached to the site. It was developed using .NET.

<https://github.com/chareless/FilmSitesi>

RANDOM TOOLS

It is an Android application that I developed with what I learned in my internship. It is a multi-purpose program that enables the use of various basic functions from a single application. Developed with Kotlin.

<https://play.google.com/store/apps/details?id=com.deniz.randomtools>
