

Education

Brown University MAY 2022

B.A. Human-Centered Design

Object Oriented Programming,
Data Structures and Algorithms,
UI/UX, HCI Research, Cognition
for Design, Sustainable Design

**Rhode Island School of
Design** FEB-MAY 2020

Cross-Registered in Industrial
and Graphic Design

Leadership

**Engaged Scholars
Program** JUL 2020—

Accepted into competitive
service program for design-
oriented community leadership

Toolbox

Development

Java, Python, C, HTML/CSS,
Javascript, React, JQuery

Design

Photoshop, Illustrator, InDesign,
XD, After Effects, Sketch, Figma,
Principle, InVision

Techniques

Storyboarding & Personas
Rapid Prototyping
UX Research Methodology
RITE Testing & Data Analysis
Visual Design Systems

Hello!

I'm a designer and researcher seeking out ways to subvert the status quo by enhancing the accessibility and inclusivity of digital products.

Experience

UCLA HCI Lab - UX Researcher & UI Specialist DEC 2019—

Spearheaded user research and design sprints with Professor Xiang Chen to rapidly prototype and develop **Journey**, an AI-assisted interactive journal that corrects cognitive distortions, and **BlindSpots**, a telehealth web application focusing on diagnosing eye diseases.

U.S. Network for Democracy in Brazil - Lead Web Designer MAY 2019—

Iteratively redesigned and developed website for the U.S. Network for Democracy in Brazil. Achieved increase of 251% unique visitors and 70% increased site engagement through last iteration.

VISIONS Magazine - Lead Web Designer & Developer DEC 2019-MAY 2020

Designed and developed website for VISIONS Magazine, a joint Brown-RISD literary publication that celebrates Asian-American and Pacific Islander identities. Illustrated graphic elements for website to promote accessibility for all user types and to showcase visual and thematic brand of the publication.

Projects

Design@Brown - ENGN 32: Intro to Design SEP 2019—

Developed course materials and syllabus alongside team and Professor Michael Donohue to launch course ENGN 0032: Intro to Design (to be held in Fall 2020) within Brown University's Engineering department. Launched student-facing initiative to advance design thinking on campus.

Spotlight - Adobe + Netflix Creative Jam JULY 2020—

Co-conducted 48-hour design and user research sprint to design website and browser extension for Netflix streaming experiences. Established main features and visual design system based on rapid user interviews and task analysis.