

Day 28, Today's Topic

Sets



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/* ----- */
/* ========== Daily JS - Day 28 ========= */
/* ----- */
 # Day 28: Sets
 Hello and welcome back to the 28th day of DailyJS.
 Today's topic is `Set`.
 If you are coming from Python language, you might be
 familiar with the concept of sets.
 > Set objects are collections of values. You can
 iterate through the elements of a set in insertion order.
 A value in the Set may only occur once; it is unique
 in the Set's collection.
 In layman terms, a set can be seen as a collection
 of elements where each element is unique.
/* ===== madhavbahl.tech/dailyjs/day28 ======== */
/* ======= Join Discord: madhavbahl.tech/discord-c2e ====== */
```

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/* ----- */
/* ========== Daily JS - Day 28 ========= */
/* ----- */
 ## Syntax
 Similar to `Map`, Set is also initialized through a
 constructor.
 ```js
 var mySet = new Set();
 Some important methods -
 1. Set.prototype.add(element)
 2. Set.prototype.delete(element)
 3. Set.prototype.clear()
 4. Set.prototype.has(element)
 5. Set.prototype.entries()
/* ======= madhavbahl.tech/dailyjs/day28 ======== */
/* ======= Join Discord: madhavbahl.tech/discord-c2e ====== */
```

```
/* ------ */
/* ------ */
 var students = new Set (["John", "Kepler", "Amanda"]);
 console.log (students);
 // Add
 students.add ("Ronaldo");
 students.add ("Johny");
 students.add ("John"); // Won't be added
 console.log (students);
 // Delete
 students.delete ("Johny");
 console.log (students);
 // Clear
 students.clear ();
 console.log (students); // Empty set
 // Add some values
 students.add ("Ronaldo");
 students.add ("Johny");
 students.add ("John");
 // Entries
 var entries = students.entries ();
 console.log (entries);
 // Has
 console.log ("Has John?", students.has ("John"));
/* ======== Join Discord: madhavbahl.tech/discord-c2e ======== */
```

. .



## Thank you!

Feel free to reach out...

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