

Group Meeting Log #3

When:

- December 5th, 2021 at 8:35 pm - 10:30 pm

Where:

- Discord

Who:

- Charlene Khun
- Minh Nhat Duong
- Arnav Amin
- Benjamin Man
- Arpon Purkayastha

Summary:

- Before today's meeting, **Charlene** connected all the JFrames and expanded on **Arpon's** leaderboard code. During the actual meeting, we tested out the code to see if there were any problems. Below are the issues that need to be fixed:
 - Doesn't have a live score. **Arnav Amin** is working on fixing that.
 - One issue with the leaderboard was that if we want to keep on playing the game, the game doesn't keep track of the most recent player. Instead, the program was always adding the new player to a preexisting scoreboard which is not practical. This is getting fixed by **Arpon Purkayastha**.

- **Benjamin** will fix what happens if the user enters a “SPACE” when he/she types in the player name (JOption Input Dialog Box). This is so the code won't break/ terminate.
- Who contributes what?
 - Started dividing work one last time among all group members
 - **Charlene** is nearly done with her part of the project code. She will read through the lab report to see if any last minute changes need to be made. Also **her** and **Minh** will add all the pictures and links at the bottom of the report.
 - **Arnav** will write the documentation/ comments for all the java files that are in the project. He will also work on writing up the description page for the How To Play java file (this is for the report).
 - **Arpon** will update the leaderboard of the game and write the description pages of 2 project files (report).
 - **Benjamin** will write the description page of another project file (report).
 - **Minh** will finish writing up Group Meeting Log #3 and make sure all the other Meeting Logs are up to date. He will also insert the flowchart and initial game designs into the report.