

# **Management Information Systems**

## **Managing the Digital Firm**

### **12<sup>th</sup> Edition**



# Today's Lecture

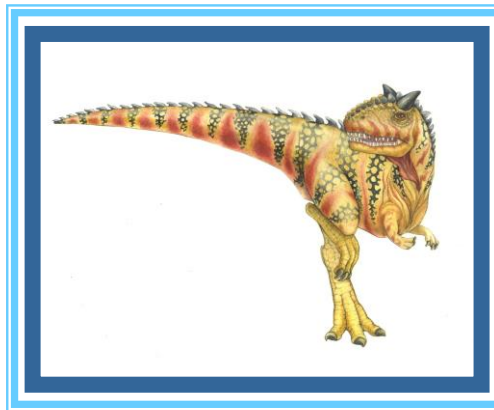
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- Information Systems, Organisations, And Strategy
  - Organisations and Information Systems
  - Importance of organisational culture
  - Entrepreneurial Culture
- How Information Systems Impact Organisations and Business Firms
- Using Information Systems to Achieve Competitive Advantage



# Chapter 3: Information Systems, Organisations, And Strategy

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## VIDEO CASES

- Case 1: National Basketball Association: Competing on Global Delivery With Akamai OS Streaming
- Case 2: Customer Relationship Management for San Francisco's City Government



# Learning Objectives

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- **Identify and describe important features of Organisations that managers need to know about in order to build and use information systems successfully.**
- **Demonstrate how Porter's competitive forces model helps companies develop competitive strategies using information systems.**
- **Explain how the value chain and value web models help businesses identify opportunities for strategic information system applications.**





# Learning Objectives

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- **Demonstrate how information systems help businesses use synergies, core competencies, and network-based strategies to achieve competitive advantage.**
- **Assess the challenges posed by strategic information systems and management solutions.**

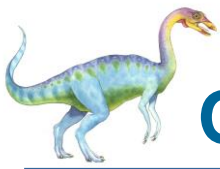




## Verizon or AT&T: Which Company Has the Best Digital Strategy?

- **Problem:** High-stakes competition in the wireless market
- **Solutions:**
  - American multinational telecommunications is marketing leading-edge devices
    - ▶ Has 43% of U.S. smartphone users, but poorer network
  - Verizon is investing in updating, expanding, and improving network
    - ▶ Fewer smartphone customers, but most reliable in U.S.
- **Demonstrates IT's central role in defining competitive strategy**



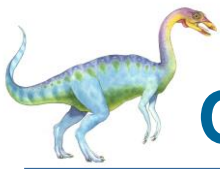


# Organisations and Information Systems

## ■ Information technology and Organisations influence one another

- Complex relationship influenced by Organisation's
  - ▶ Structure
  - ▶ Business processes
  - ▶ Politics
  - ▶ Culture
  - ▶ Environment, and
  - ▶ Management decisions

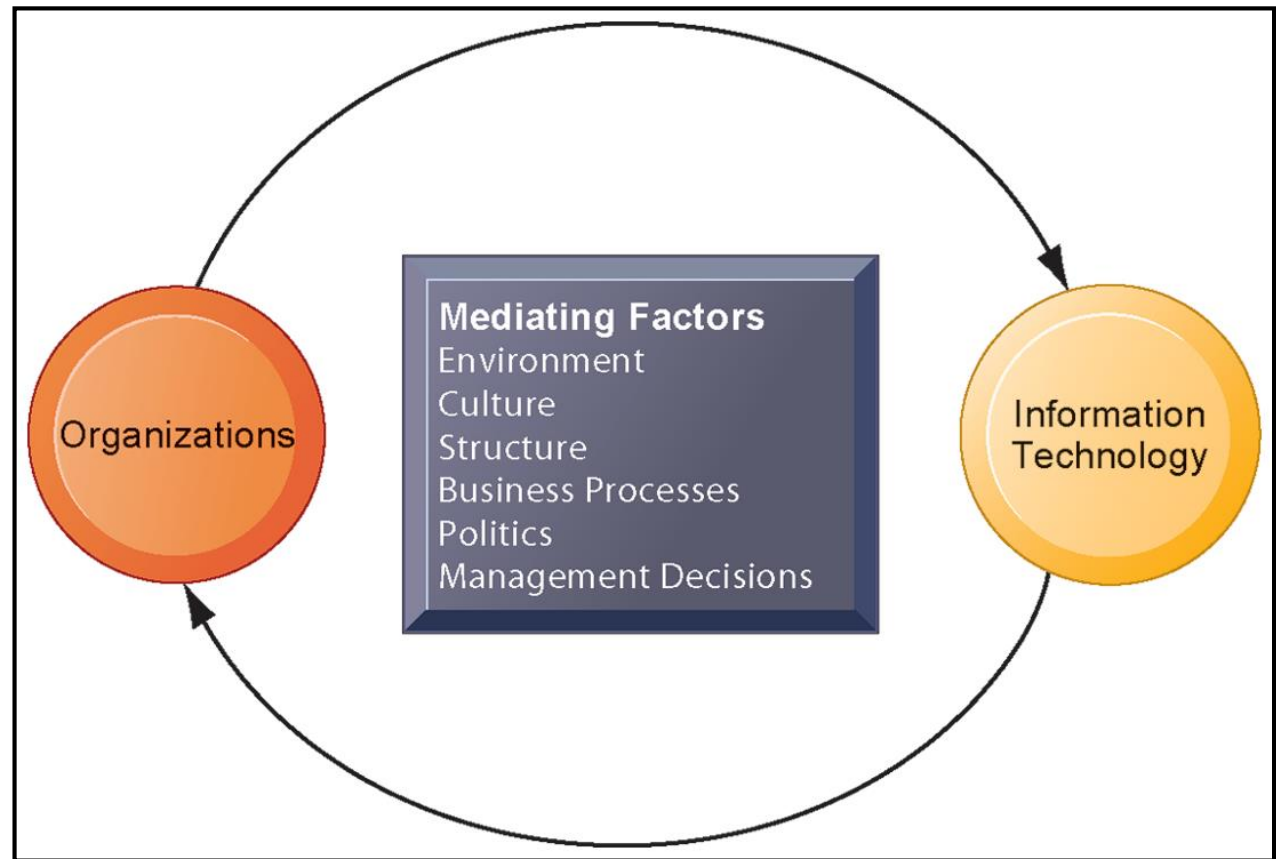




# Organisations and Information Systems

## THE TWO-WAY RELATIONSHIP BETWEEN ORGANISATIONS AND INFORMATION TECHNOLOGY

This complex two-way relationship is mediated by many factors, not the least of which are the decisions made—or not made—by managers. Other factors mediating the relationship include the Organisational culture, structure, politics, business processes, and environment.



**FIGURE 3-1**







# Organisations and Information Systems

## ■ What is an Organisation?

### ● Technical definition:

- ▶ Stable, formal social structure that takes resources from environment and processes them to produce outputs
- ▶ A formal legal entity with internal rules and procedures, as well as a social structure

### ● Behavioral definition:

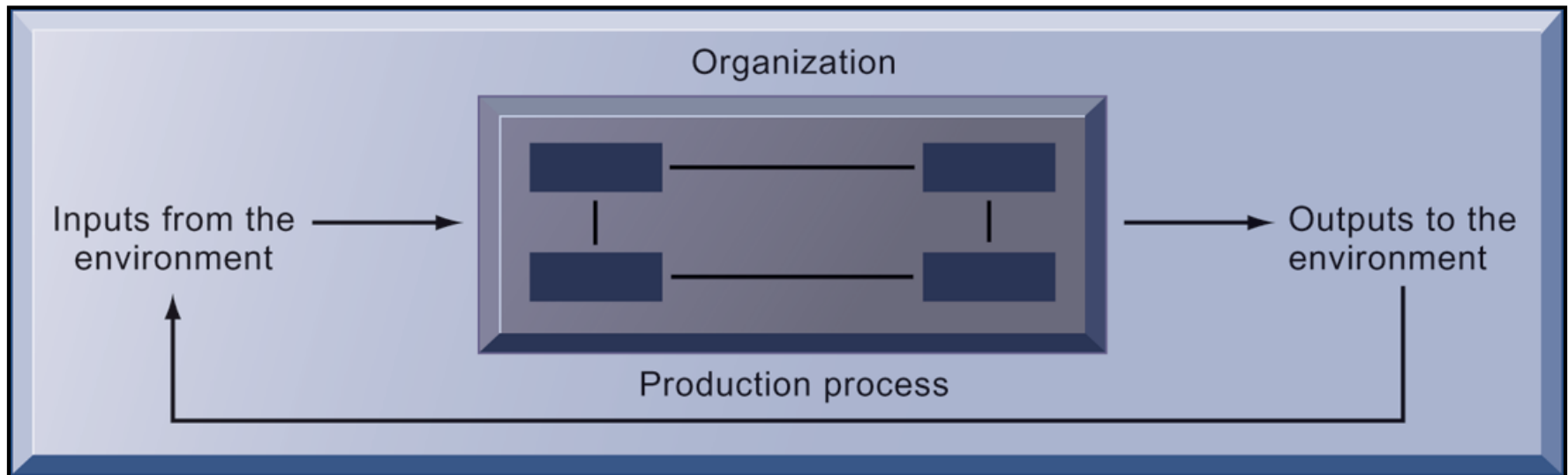
- ▶ A collection of rights, privileges, obligations, and responsibilities that is delicately balanced over a period of time through conflict and conflict resolution





# Organisations and Information Systems

## THE TECHNICAL MICROECONOMIC DEFINITION OF THE ORGANISATION



**FIGURE 3-2**

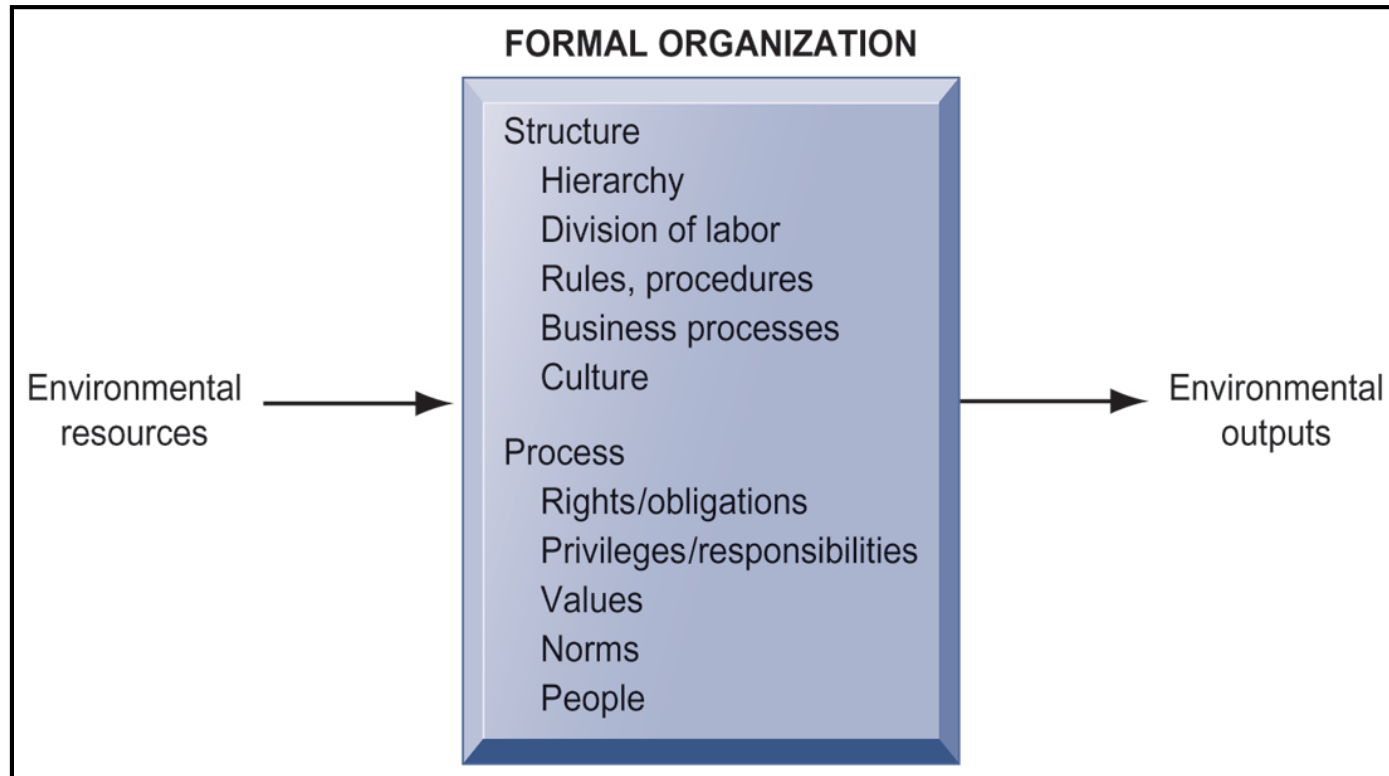
In the microeconomic definition of Organisations, capital and labor (the primary production factors provided by the environment) are transformed by the firm through the production process into products and services (outputs to the environment). The products and services are consumed by the environment, which supplies additional capital and labor as inputs in the feedback loop.





# Organisations and Information Systems

## THE BEHAVIORAL VIEW OF ORGANISATIONS



**FIGURE 3-3** The behavioral view of Organisations emphasizes group relationships, values, and structures.





# Organisations and Information Systems

## ■ Features of Organisations

- Use of hierarchical structure
- Accountability, authority in system of impartial decision making
- Adherence to principle of efficiency
- Routines and business processes
- Organisational politics, culture, environments and structures





# Organisations and Information Systems

- **Organisational politics**
  - **Divergent viewpoints lead to political struggle, competition, and conflict**
  - **Political resistance greatly hampers Organisational change**





# Organisations and Information Systems

- **Organisational culture:**
  - **Encompasses set of assumptions that define goal and product**
    - What products the Organisation should produce
    - How and where it should be produced
    - For whom the products should be produced
  - **May be powerful unifying force as well as restraint on change**





# Organisations and Information Systems

- **Organisational environments:**
  - **Organisations and environments have a reciprocal relationship**
  - **Organisations are open to, and dependent on, the social and physical environment**
  - **Organisations can influence their environments**
  - **Environments generally change faster than Organisations**
  - **Information systems can be an instrument of environmental scanning, act as a lens**



# IMPORTANCE OF ORGANIZATIONAL CULTURE



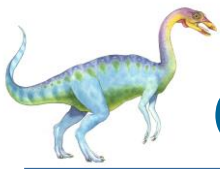
The Culture decides the way employees interact at their workplace.

The organization culture brings all the employees on a common platform.

It is the culture of the organization which extracts the best out of each team member

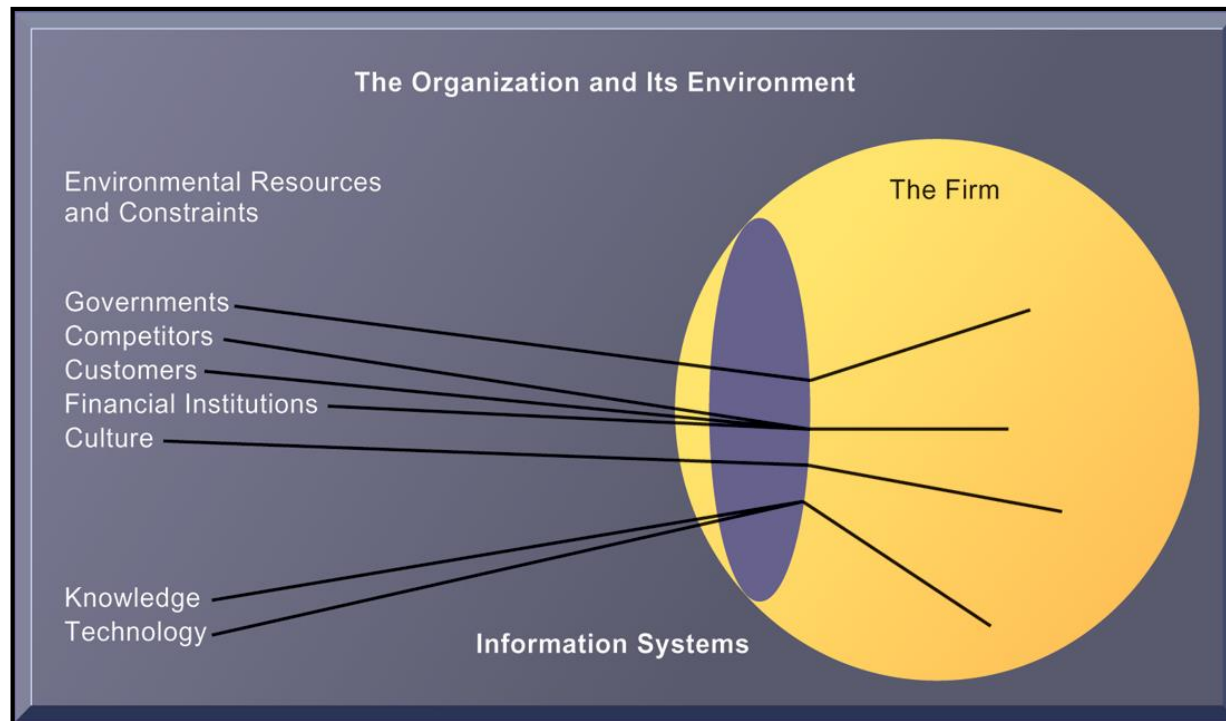






# Organisations and Information Systems

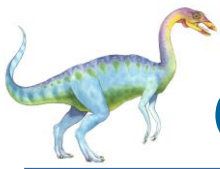
## ENVIRONMENTS AND ORGANISATIONS HAVE A RECIPROCAL RELATIONSHIP



**FIGURE 3-5**

Environments shape what Organisations can do, but Organisations can influence their environments and decide to change environments altogether. Information technology plays a critical role in helping Organisations perceive environmental change and in helping Organisations act on their environment.



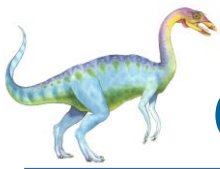


# Organisations and Information Systems

## ■ Disruptive technologies

- Technology that brings about sweeping change to businesses, industries, markets
- Examples: personal computers, word processing software, the Internet, the PageRank algorithm
- First movers and fast followers
  - ▶ First movers – inventors of disruptive technologies
  - ▶ Fast followers – firms with the size and resources to capitalize on that technology





# Organisations and Information Systems

## ■ 5 basic kinds of Organisational structure

- **Entrepreneurial:**

- ▶ Small start-up business

- **Machine bureaucracy:**

- ▶ Midsize manufacturing firm

- **Divisionalized bureaucracy:**

- ▶ Fortune 500 firms

- **Professional bureaucracy:**

- ▶ Law firms, school systems, hospitals

- **Adhocracy:**

- ▶ Consulting firms





# Entrepreneurial Culture

- Organizations existing in the context of an entrepreneurial culture are characterized by high levels of risk taking and creativity.
- There is a commitment to experimentation, innovation, and being on the leading edge.



Steve Jobs – Apple





## ■ Other Organisational features

- Goals
- Constituencies
- Leadership styles
- Tasks
- Surrounding environments





# Organisations and Information Systems

## ■ Economic impacts

- IT changes relative costs of capital and the costs of information
- Information systems technology is a factor of production, like capital and labor
- IT affects the cost and quality of information and changes economics of information
  - ▶ Information technology helps firms contract in size because it can reduce transaction costs (the cost of participating in markets)
    - Outsourcing



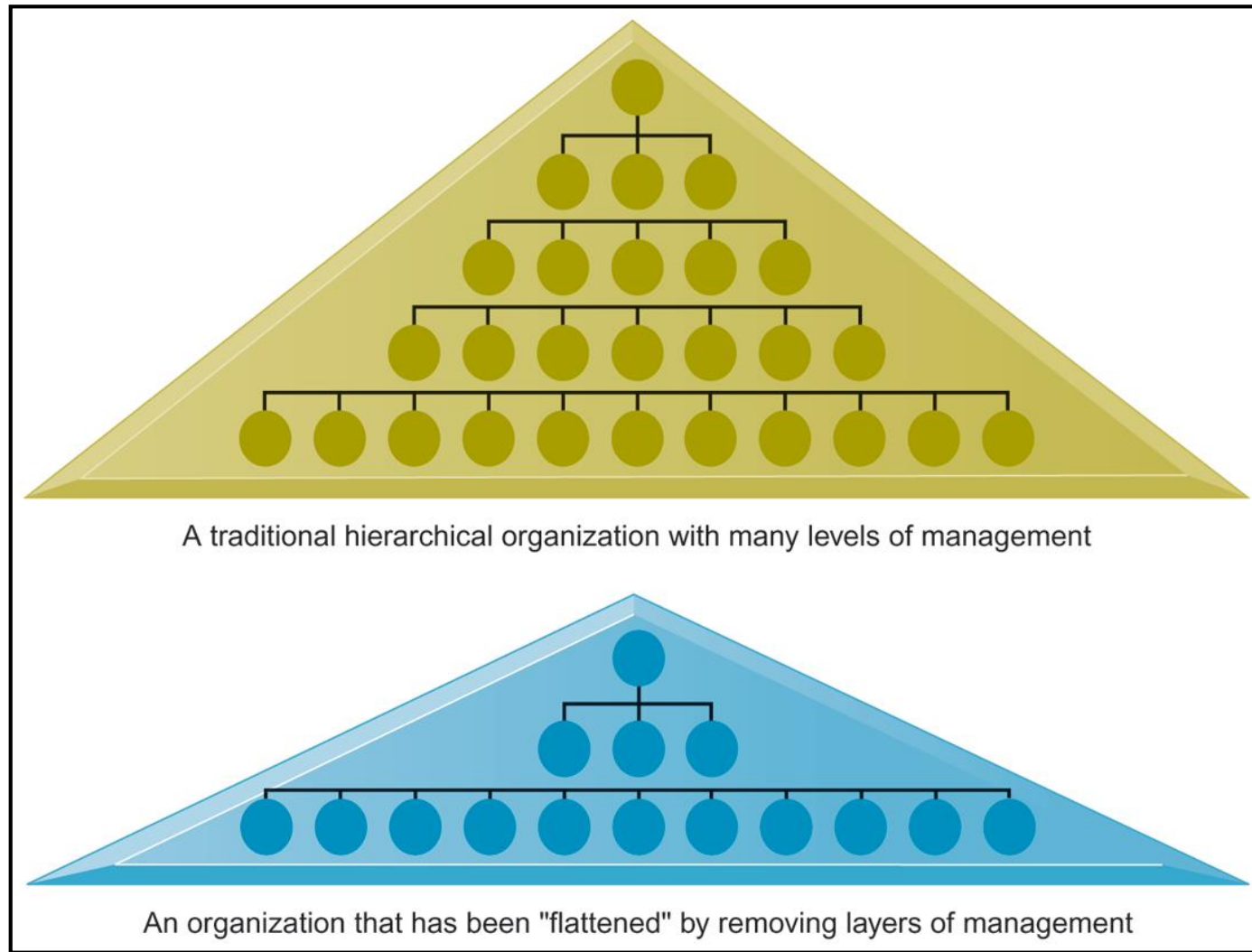


# How Information Systems Impact Organisations and Business Firms

## FLATTENING ORGANISATIONS

Information systems can reduce the number of levels in an Organisation by providing managers with information to supervise larger numbers of workers and by giving lower-level employees more decision-making authority.

FIGURE 3-8





## ■ Organisational resistance to change

- Information systems become bound up in Organisational politics because they influence access to a key resource – information
- Information systems potentially change an Organisation's structure, culture, politics, and work
- Most common reason for failure of large projects is due to Organisational and political resistance to change





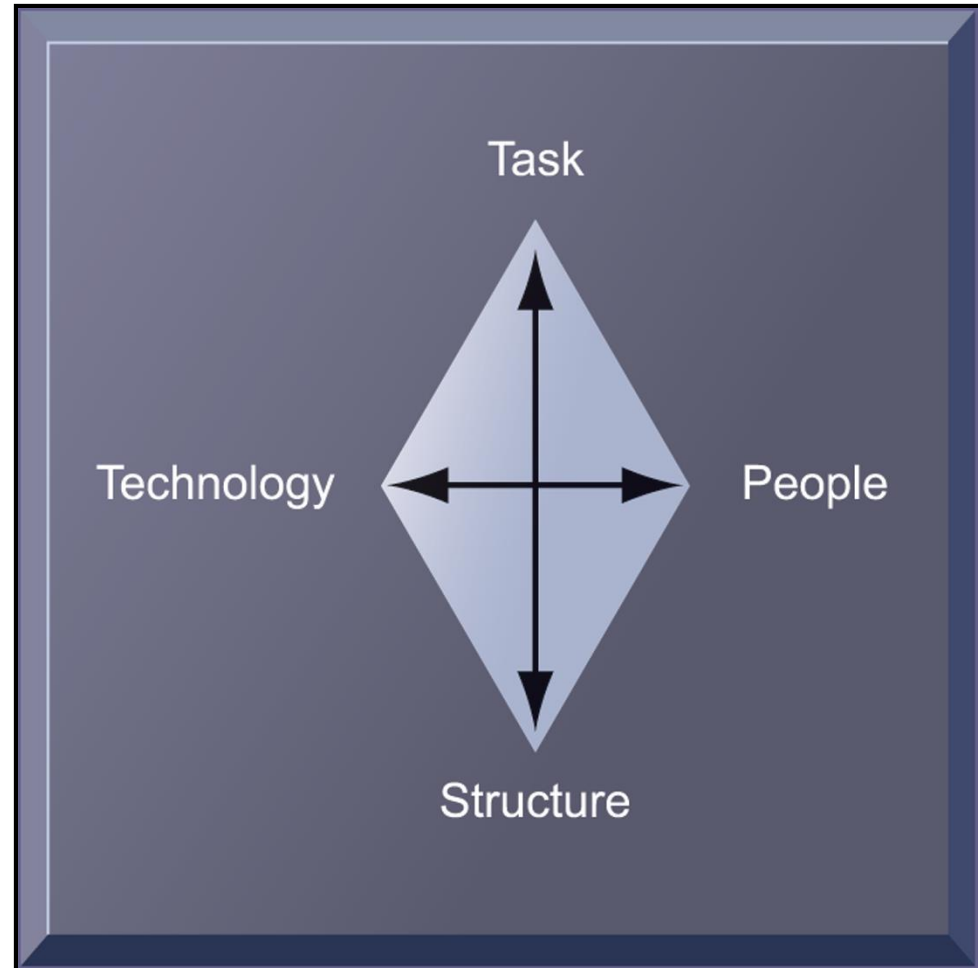


# How Information Systems Impact Organisations and Business Firms

## ORGANISATIONAL RESISTANCE AND THE MUTUALLY ADJUSTING RELATIONSHIP BETWEEN TECHNOLOGY AND THE ORGANISATION

Implementing information systems has consequences for task arrangements, structures, and people. According to this model, to implement change, all four components must be changed simultaneously.

**FIGURE 3-9**





## ■ The Internet and Organisations

- The Internet increases the accessibility, storage, and distribution of information and knowledge for Organisations
- The Internet can greatly lower transaction and agency costs
  - ▶ Example: Large firm delivers internal manuals to employees via a corporate Web site, saving millions of dollars in distribution costs





- **Central Organisational factors to consider when planning a new system:**
  - **Environment**
  - **Structure**
    - ▶ Hierarchy, specialization, routines, business processes
  - **Culture and politics**
  - **Type of Organisation and style of leadership**
  - **Main interest groups affected by system; attitudes of end users**
  - **Tasks, decisions, and business processes the system will assist**





## Using Information Systems to Achieve Competitive Advantage

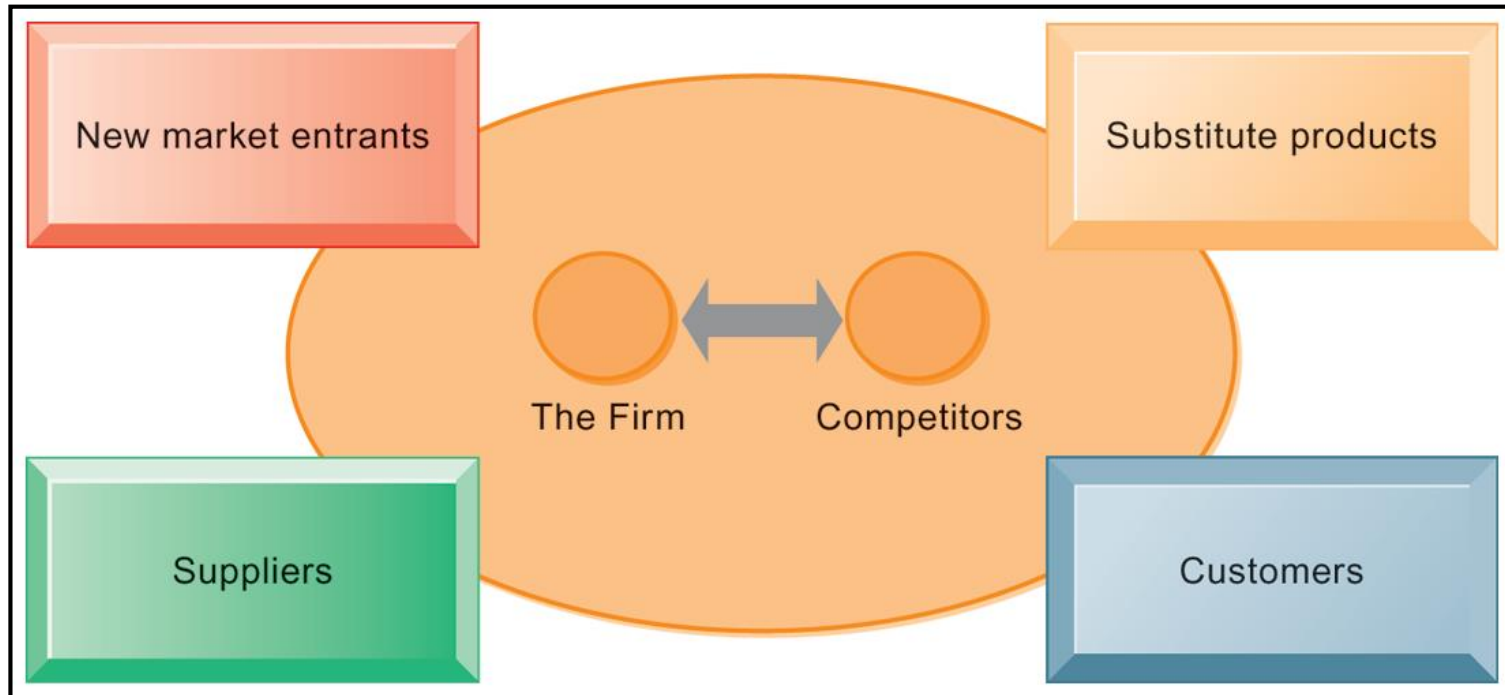
- **Why do some firms become leaders in their industry?**
- **Michael Porter's competitive forces model**
  - **Provides general view of firm, its competitors, and environment**
  - **Five competitive forces shape fate of firm**
    1. Traditional competitors
    2. New market entrants
    3. Substitute products and services
    4. Customers
    5. Suppliers





# Using Information Systems to Achieve Competitive Advantage

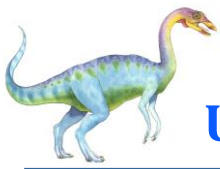
## PORTER'S COMPETITIVE FORCES MODEL



**FIGURE 3-10**

In Porter's competitive forces model, the strategic position of the firm and its strategies are determined not only by competition with its traditional direct competitors but also by four other forces in the industry's environment: new market entrants, substitute products, customers, and suppliers.





# Using Information Systems to Achieve Competitive Advantage

## ■ Traditional competitors

- All firms share market space with competitors who are continuously devising new products, services, efficiencies, switching costs

## ■ New market entrants

- Some industries have high barriers to entry, e.g. computer chip business
- New companies have new equipment, younger workers, but little brand recognition





# Using Information Systems to Achieve Competitive Advantage

## ■ Substitute products and services

- Substitutes customers might use if your prices become too high, e.g. iTunes substitutes for CDs

## ■ Customers

- Can customers easily switch to competitor's products? Can they force businesses to compete on price alone in transparent marketplace?

## ■ Suppliers

- Market power of suppliers when firm cannot raise prices as fast as suppliers





- **Four generic strategies for dealing with competitive forces, enabled by using IT**
  - **Low-cost leadership**
  - **Product differentiation**
  - **Focus on market niche**
  - **Strengthen customer and supplier intimacy**







# Using Information Systems to Achieve Competitive Advantage

## ■ Low-cost leadership

- Produce products and services at a lower price than competitors while enhancing quality and level of service
- Examples: Wal-Mart

## ■ Product differentiation

- Enable new products or services, greatly change customer convenience and experience
- Examples: Google, Nike, Apple





## Using Information Systems to Achieve Competitive Advantage

### ■ Focus on market niche

- Use information systems to enable a focused strategy on a single market niche; specialize
- Example: Hilton Hotels

### ■ Strengthen customer and supplier intimacy

- Use information systems to develop strong ties and loyalty with customers and suppliers; increase switching costs
- Example: Netflix, Amazon





# HOW MUCH DO CREDIT CARD COMPANIES KNOW ABOUT YOU?

*Read the Interactive Session and discuss the following questions*

- **What competitive strategy are the credit card companies pursuing? How do information systems support that strategy?**
- **What are the business benefits of analyzing customer purchase data and constructing behavioral profiles?**
- **Are these practices by credit card companies ethical? Are they an invasion of privacy? Why or why not?**





# Using Information Systems to Achieve Competitive Advantage

- **The Internet's impact on competitive advantage**
  - **Transformation, destruction, threat to some industries**
    - ▶ E.g. travel agency, printed encyclopedia, newspaper
  - **Competitive forces still at work, but rivalry more intense**
  - **Universal standards allow new rivals, entrants to market**
  - **New opportunities for building brands and loyal customer bases**





# IS THE IPAD A DISRUPTIVE TECHNOLOGY?

*Read the Interactive Session and discuss the following questions*

- Evaluate the impact of the iPad using Porter's competitive forces model.
- What makes the iPad a disruptive technology? Who are likely to be the winners and losers if the iPad becomes a hit? Why?
- What effects will the iPad have on the business models of Apple, content creators, and distributors?





## ■ Business value chain model

- Views firm as series of activities that add value to products or services
- Highlights activities where competitive strategies can best be applied
  - ▶ Primary activities vs. support activities
- At each stage, determine how information systems can improve operational efficiency and improve customer and supplier intimacy
- Utilize benchmarking, industry best practices



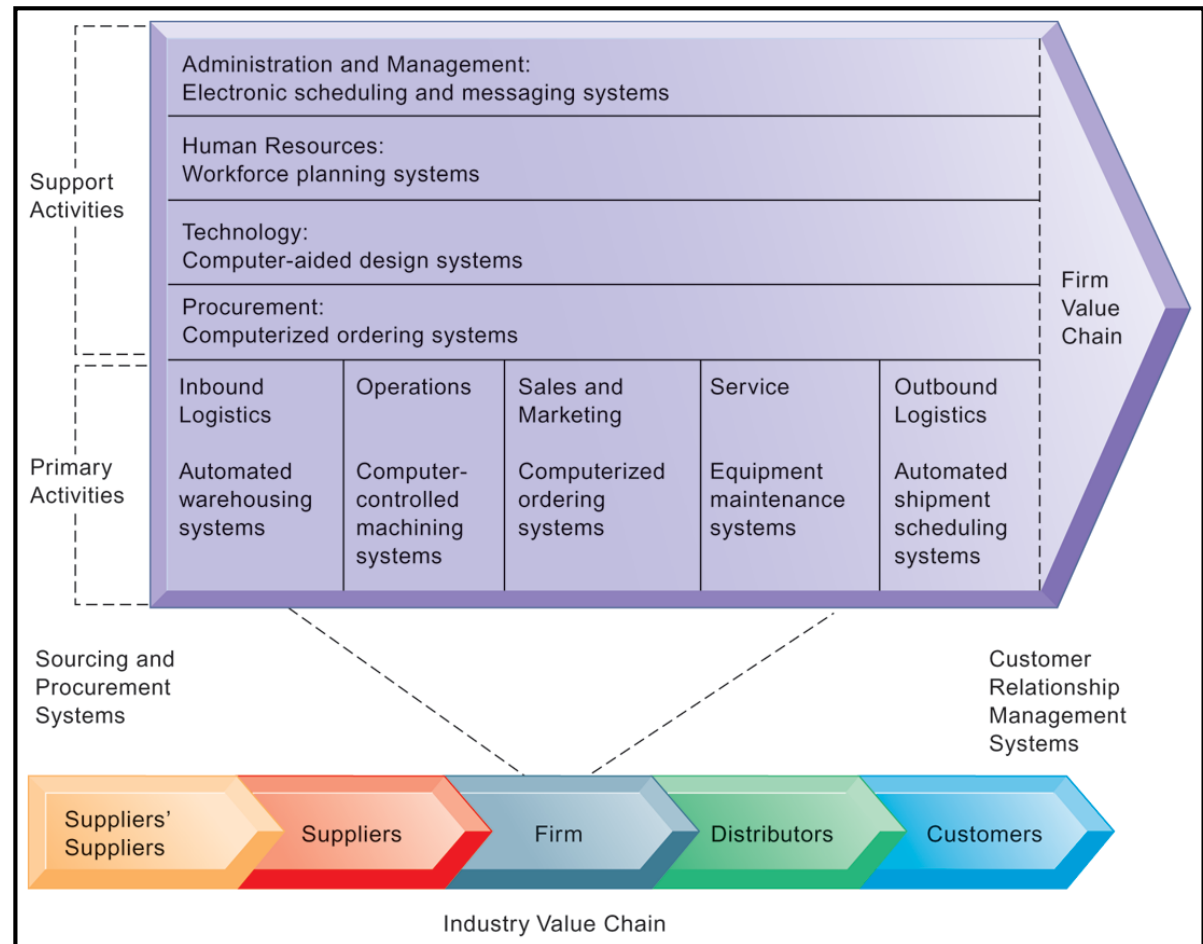


# Using Information Systems to Achieve Competitive Advantage

## THE VALUE CHAIN MODEL

This figure provides examples of systems for both primary and support activities of a firm and of its value partners that can add a margin of value to a firm's products or services.

**FIGURE 3-11**





## ■ Value web:

- Collection of independent firms using highly synchronized IT to coordinate value chains to produce product or service collectively
- More customer driven, less linear operation than traditional value chain





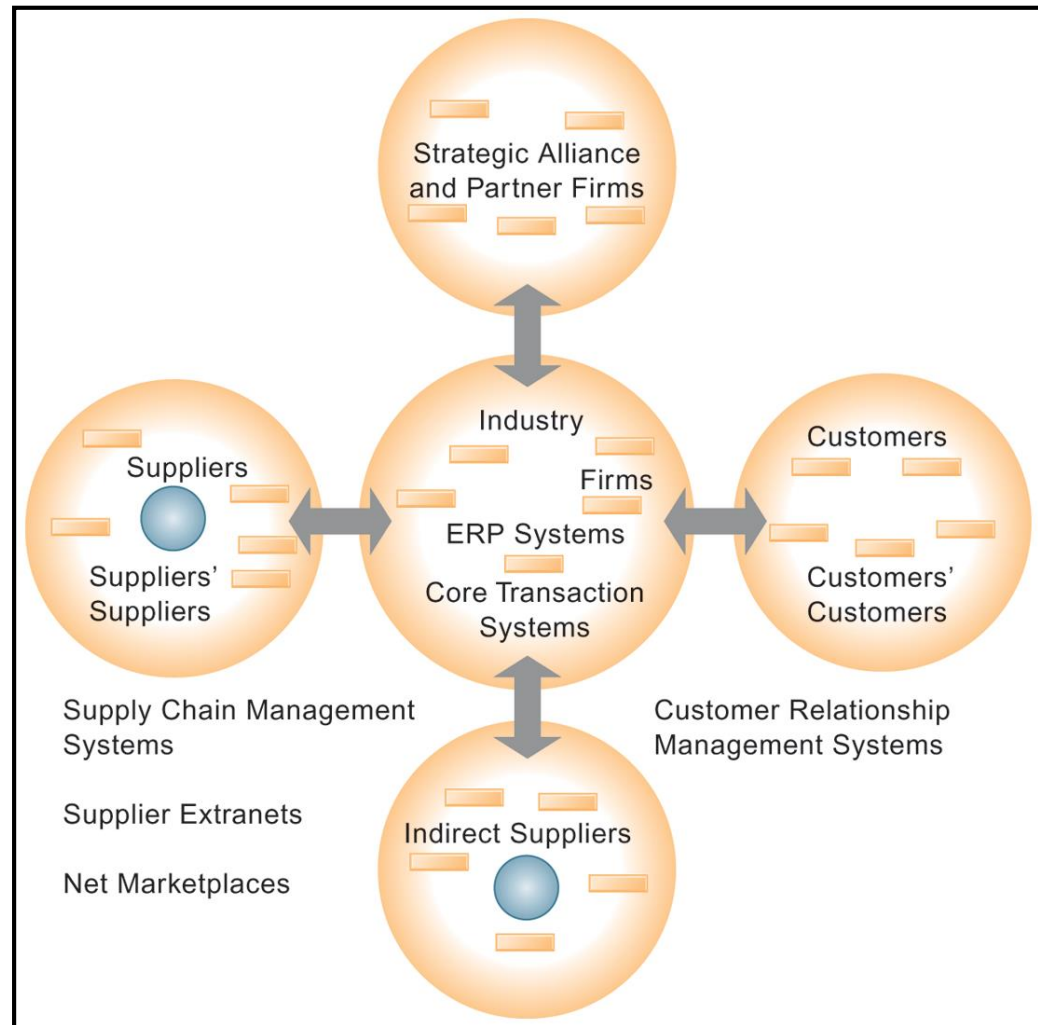


# Using Information Systems to Achieve Competitive Advantage

## THE VALUE WEB

The value web is a networked system that can synchronize the value chains of business partners within an industry to respond rapidly to changes in supply and demand.

**FIGURE 3-12**





# ■ Information systems can improve overall performance of business units by promoting synergies and core competencies

## ● Synergies

- ▶ When output of some units used as inputs to others, or Organisations pool markets and expertise
- ▶ Example: merger of Bank of NY and JPMorgan Chase
- ▶ Purchase of YouTube by Google





## ■ Core competencies

- Activity for which firm is world-class leader
- Relies on knowledge, experience, and sharing this across business units
- Example: Procter & Gamble's intranet and directory of subject matter experts





## ■ Network-based strategies

- Take advantage of firm's abilities to network with each other
- Include use of:
  - ▶ Network economics
  - ▶ Virtual company model
  - ▶ Business ecosystems





## ■ Traditional economics: Law of diminishing returns

- The more any given resource is applied to production, the lower the marginal gain in output, until a point is reached where the additional inputs produce no additional outputs

## ■ Network economics:

- Marginal cost of adding new participant almost zero, with much greater marginal gain
- Value of community grows with size
- Value of software grows as installed customer base grows





## ■ Virtual company strategy

- Virtual company uses networks to ally with other companies to create and distribute products without being limited by traditional Organisational boundaries or physical locations
- E.g. Li & Fung manages production, shipment of garments for major fashion companies, outsourcing all work to over 7,500 suppliers





# Using Information Systems to Achieve Competitive Advantage

## ■ Business ecosystems

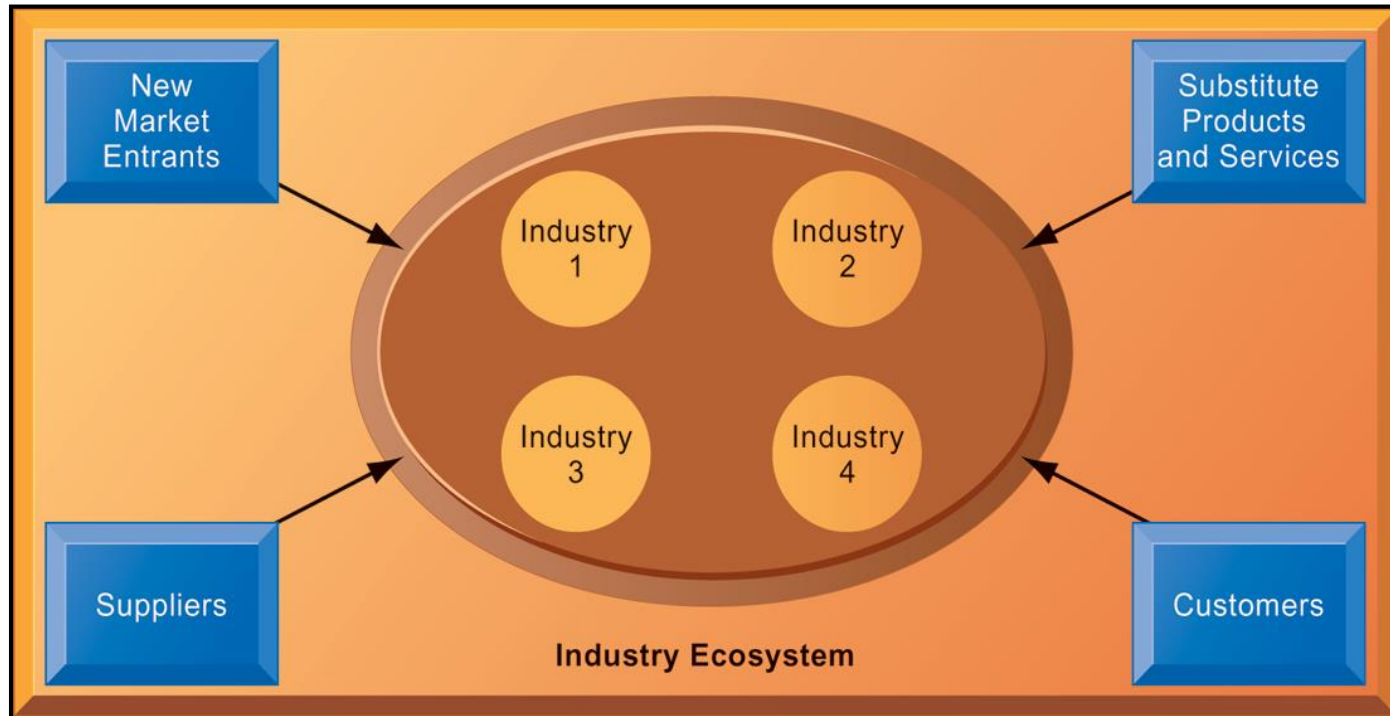
- **Industry sets of firms providing related services and products**
  - ▶ Microsoft platform used by thousands of firms
  - ▶ Wal-Mart's order entry and inventory management
- **Keystone firms:** Dominate ecosystem and create platform used by other firms
- **Niche firms:** Rely on platform developed by keystone firm
- **Individual firms can consider how IT will help them become profitable niche players in larger ecosystems**



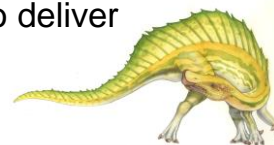


# Using Information Systems to Achieve Competitive Advantage

## AN ECOSYSTEM STRATEGIC MODEL



**FIGURE 3-13** The digital firm era requires a more dynamic view of the boundaries among industries, firms, customers, and suppliers, with competition occurring among industry sets in a business ecosystem. In the ecosystem model, multiple industries work together to deliver value to the customer. IT plays an important role in enabling a dense network of interactions among the participating firms.







## ■ Sustaining competitive advantage

- Because competitors can retaliate and copy strategic systems, competitive advantage is not always sustainable; systems may become tools for survival

## ■ Performing strategic systems analysis

- What is structure of industry?
- What are value chains for this firm?

## ■ Managing strategic transitions

- Adopting strategic systems requires changes in business goals, relationships with customers and suppliers, and business processes

