Spring Boot

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Advanced Java Learning Workshops: Week 4



Agenda

- 1. What is a Framework?
- 2. Introduction to Spring
 - 3. MVC Code Demo
 - 4. Questions

What is a Framework?

Framework

- You give the framework control and framework calls your code
- More comprehensive "paradigm shift"
- Inversion of Control:
 Framework manages the flow and calls your code via callbacks/delegations



 You keep control and call the libraries

- Collection of pre-written code you call explicitly
- Can be easily added/removed from existing projects





Advantages of Frameworks

- Productivity: Less boilerplate, conventions over configuration.
- Maintainability: Standardized project structure, patterns.
- Testability: Integrated support for mocking, dependency injection simplifies testing.
- Scalability & Extensibility: Plug-ins and modules reduce reinvention
- Security: Built in compliance and security features

Faster development, fewer bugs*

Introduction to Spring

What is it?

- Comprehensive Java Framework with many modules assisting with handling java objects.
 - Modular Design
- Promotes loose coupling and dependency injection
 - Instead of hardcoding dependencies, Spring injects them for you
- loC-based: Instantiates, configures, and assembles Beans.
 - Beans: Class with noarg constructor (usually w/ getters and setters) that can be created and injected as needed

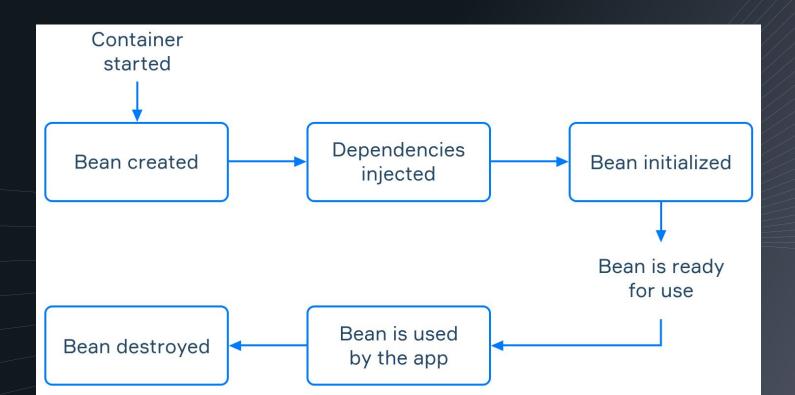
A bit more on Beans

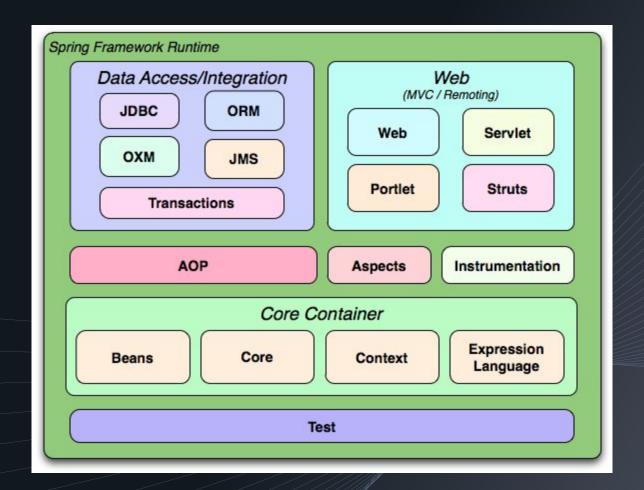
```
import org.springframework.stereotype.Component;
@Component
public class Engine {
   public void start() {
        System.out.println("Engine started");
import org.springframework.context.annotation.Bean;
import org.springframework.context.annotation.Configuration;
@Configuration
public class AppConfig {
   @Bean
   public Engine engine() {
        return new Engine(); // Engine class defined elsewhere
```

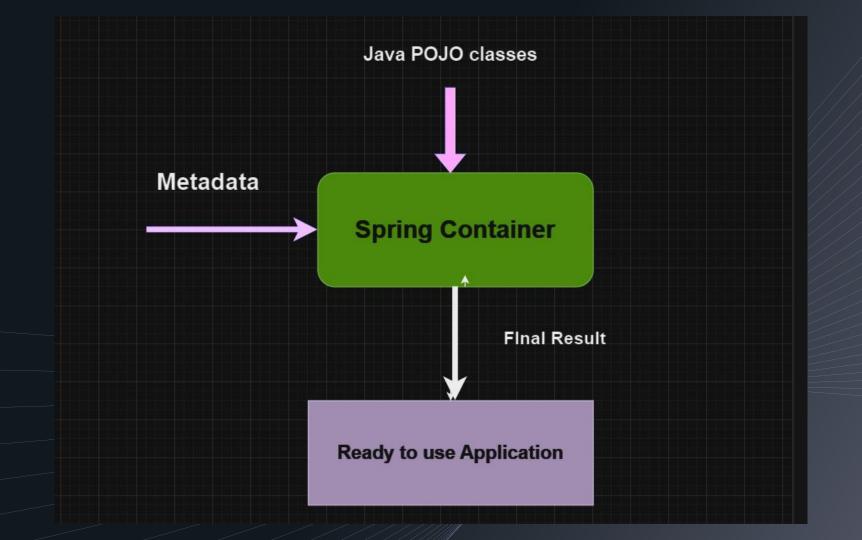
```
@Component
public class CarService {
   @Autowired
   private Engine engine;
            OR
@Component
public class CarService {
   private final Engine engine;
   @Autowired
   public CarService(Engine engine) {
       this.engine = engine;
             OR
@Component
public class CarService {
   private Engine engine;
   @Autowired
   public void setEngine(Engine engine) {
       this.engine = engine;
```

A bit more on Beans

 Spring is aware of the beans throughout your Application Context and can add/remove them as needed through @Autowired







Spring Boot

- Opinionated, heavier version of Spring that removes a lot of boilerplate and needed configuration
 - This is what we are using today
 - No ApplicationContext, no/less xml, fewer dependencies with spring "starters"
 - For comprehensive list of differences, see https://www.baeldung.com/spring-vs-spring-boot
- Used to create, standalone, production ready apps
- Built in health checks, metrics, etc.
- Spring Initalizr
- "Press one button to start"

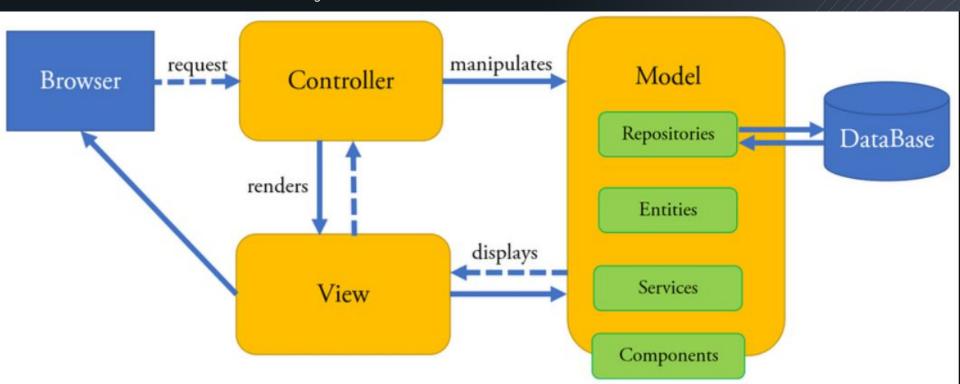
```
@SpringBootApplication
public class Application {
```

```
public static void main(String[] args) {
    SpringApplication.run(Application.class, args);
}
```

MVC Code Demo

Model-View-Controller

- Model: Manages data/services and interfaces with databases
- View: What the user sees and interacts with
- Controller: Intermediary between the Model and View



cURL examples

```
# List all todos
curl -X GET http://localhost:8080/api/todos
# Get a single todo (ID = 1)
curl -X GET http://localhost:8080/api/todos/1
# Create a new todo
curl -X POST http://localhost:8080/api/todos \
  -H "Content-Type: application/json" \
  -d '{"title":"Buy milk"}'
# Fully change a todo
curl -X PUT http://localhost:8080/api/todos/1 \
  -H "Content-Type: application/json" \
  -d '{"title":"Buy chocolate milk", "completed":true}'
# Delete a todo (or mark complete via MVC)
curl -X DELETE http://localhost:8080/api/todos/1
# Mark a task complete
curl -X POST http://localhost:8080/api/todos/complete/1
```

Questions?