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	Marks Attained	Marks Available	Comments	
<b>CODE FEATURES</b>				
<b>Demonstration</b>				
4-5 marks per demonstrated feature + overall flexibility/usability	30	30		
<b>Overall coding style</b>				
Readability, comments, unnecessary repetition, globals (bad), variable names...	6	6		
<b>Implementation of Extensions</b>				
Usability/Flexibility	2	2		5
Lights	5	5		6
Smoke Machine	4	4		4
Props / Band	4	4		5
Backdrop	4	4		4
Choreography	5	5		6
<b>Bonus</b>				30
Game/GUI interface				
Extra2 (up to 5 marks)	2		Use of choreography csv files and alocation in timestamped folders	
Extra3 (up to 5 marks)	1		Use of smoke calculations csv file	
<b>TOTAL CODE &amp; DEMO</b>	<b>63</b>	<b>60</b>		
<b>DOCUMENTS</b>				
<b>User Guide</b>				
Overview	2	2		
Guide to using program	2	2		
Traceability matrix (testing)	10	10		
Discussion	8	8		
UML Class diagram	2	2		
<b>Showcase</b>				
Introduction	2	4	Too simple	
Results - scenario 1	2	2		
Results - scenario 2	2	2		
Results - scenario 3	2	2		
Conclusion/Reflection	2	2		
Future Work	2	2		
References	2	2		
<b>TOTAL DOCUMENTS</b>	<b>38</b>	<b>40</b>		
<b>Overall deductions/additions</b>				
No cover sheet (-5)	0			
No README submitted (-5)	0		Did not include dependencies in README like matplotlib	
Late penalty	0			
<b>TOTAL DEDUCTIONS</b>	<b>0</b>			
Total attained	101	100	<b>Overall Comments:</b>	
Total deductions/additions	0			
<b>FINAL SCORE</b>	<b>101</b>	<b>100</b>		