

# The Fall

By Charles Doucet



# Last Time: Artist's Statement

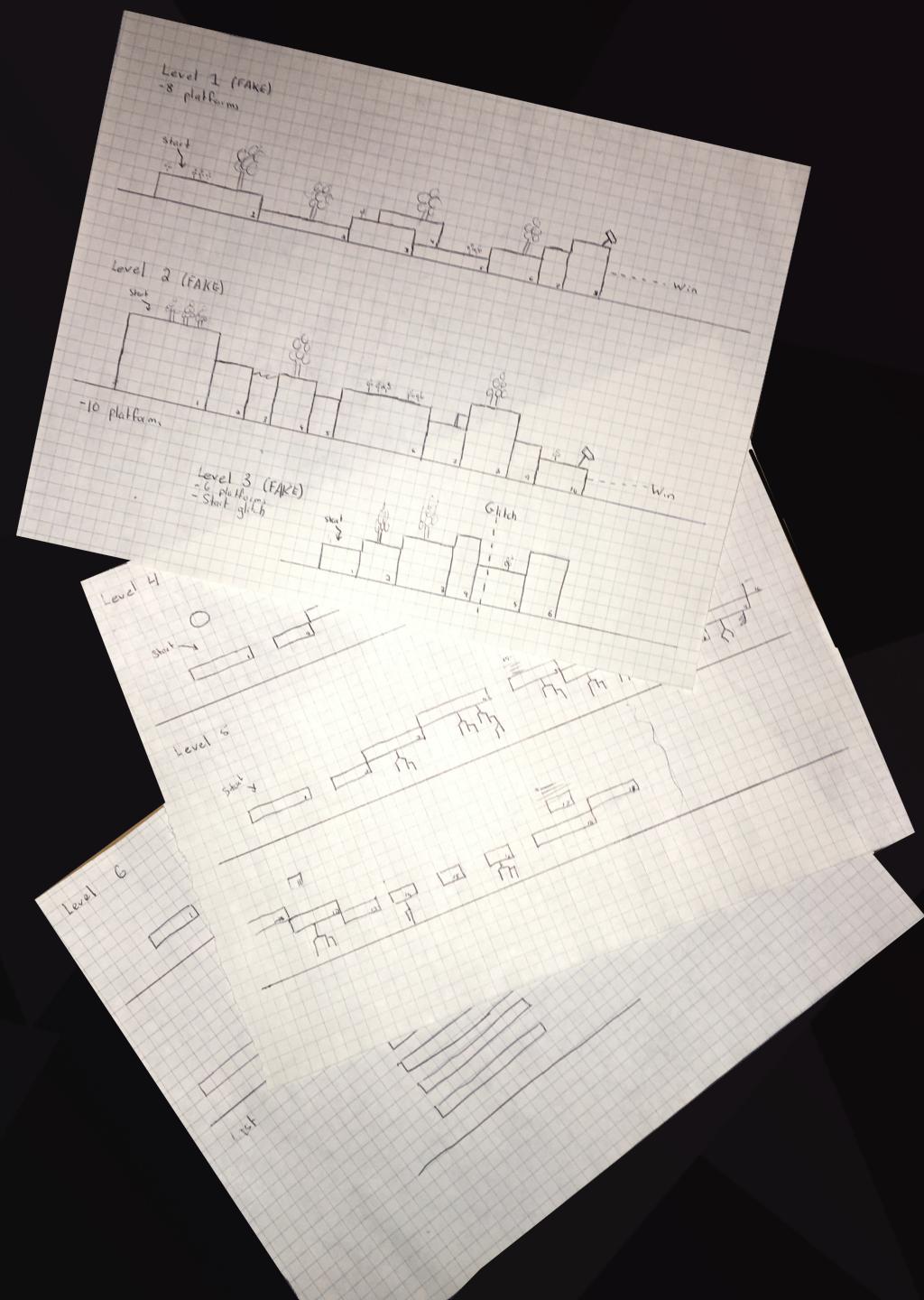
- Platformer environment to be ugly and without interest
- After a while, he falls into a glitch and become stuck into the computer
- Inside the machine will be more elegant, minimalist and dark
- What happens in a device and how it is seen by a segment of the code
- Character has emotion and knows he's been controlled

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# New Stuff

- The game is more an experience than an actual game
- The experience is about 5 to 10 min depending on the user's skills ;)
- Today's version has been modified so there are no penalties.



~~Let's try it~~  
come try it later

# Thank you

