

Git Workshop Outline

Companion notes to "Git Workshop: Syncing, Branching, and Merging"

- Target Audience
 - Have tried Git for a small project or individual research
 - Have used git add, commit, push/pull, but run into occasional errors that don't make sense
 - A follow-up to the beginner tutorial in <https://swcarpentry.github.io/git-novice/>
- Recommended setup
 - Git UI that shows history as a graph, such as GitKraken
- **Git/Version Control Goals**
 - I want to:
 - Back-up my work
 - Build off previous work
 - Collaborate with teammates on new analyses
 - Re-generate figures 3 years from now
 - Share my code so others can validate my research
- Sync changes across different computers
 - Motivation: push/pull between personal PC and lab/experimental computer
 - pair-up activity:
 - Add a new file
 - Commit
 - push it on one computer
 - pull it on the other
 - will run into "pull before you push"
 - stop and use as a learning moment: show GitHub history vs my local history: which should go first?
 - If you pulled stuff you didn't want: **git log/show/diff HEAD^** and **git checkout <SHA>** file
 - demo with real git repo
 - ~~learn git branching~~ **"Ramping Up"**
- To summarize (What's going on underneath?)
 - <https://rachelcarmena.github.io/2018/12/12/how-to-teach-git.html>
 - add vs commit: "staging area" (ie "index")
 - (Show this side-by-side with Git CLI / GitKraken)
 - Why have a staging area offline?
 - Allows us to group changes to different files
 - Merge conflicts: trade-off you get for being able to work on the same file at the same time... possible conflicts
- Single-branch merge conflicts
 - say we're both working on the same file without knowing it. what happens?

- **demo**
 - Edit file locally, then edit same file on GitHub directly.
 - Try to push, need to pull first
 - Try to pull, results in merge conflict. There's not an obvious way to combine your changes
 - **git mergetool**
- **pair up (show slide)**: in that new file, both modify the same line (e.g. , then try to push/pull.
- Collaborating on code
 - Up until now, all our work is the same workspace. Anything we want to share with 1 person, we're changing for **everybody**. Now, maybe we want to share changes that are half-finished, without disrupting other people's workflows
 - **enter branching (bolded = show in branch tutorial)**
 - Ex. want to run this tutorial, but with Python audience
 - Change hello_world.m to hello_world.py
 - Or (in MATLAB repo), 2 versions. in-session task + updating version simultaneously. This is a very real-world example.
 - Options
 - Commit change (need to commit each time)
 - Create new repository (heavyweight)
 - Branch ("save as...")
 - branch = history tree branch
 - https://learngitbranching.js.org/?locale=en_US
 - ~~lesson 1 for intro to environment~~
 - lessons 2+3 for real branching, then
 - [Lesson 3 objective](#)
 - **pair up: branching in a real git repo**
 - call on people to make it interactive
 - Show it again in GitKraken to make it real
 - **merging** - join the changes from 2 branches together
 - cherry-pick
 - learngitbranching "**moving work around**" 1
 - to see change: git log
 - **pair up: see slides**
 - "branch early and often"
 - A quick walk through GitHub
 - History Tree
 - Insights > Network.
 - In GitKraken, adjust the column size to see the tree
 - Pull Request
 - https://github.com/charlesincharge/tutorial_git/pulls
 - PR = "I request that you pull my changes into your branch"
 - good way of reviewing code changes

- common practice in software orgs - all changes go through pull requests
- Step back and ask: why bother with branches/GitHub?
 - **Show workflow slides**
 - single branch unsustainable and untrack-able
 - single-branch = backup strategy (like Dropbox, not a collaboration strategy)
 - Difficult to collaborate without trampling other people's work
 - Need explicit collaboration strategies
 - branches allow multiple possible backups (ie "save as")
 - like virtual directories. analysis-20190426, analysis-20190321
 - Only way for groups to collaborate on large code projects (which we're doing)
- Tips and Tricks
 - **stash**
 - Working on something partway
 - git stash {pop/list/drop/show -v}
 - tag
 - Good code tagging helps for: re-creating figures 2 years from now
 - Basically like a "commit"
 - Need to version-control both data and different repositories!
 - bisect
 - Finding the commit that broke your code
 - blame
 - Help find rationale behind change - see what other changes were associated
- What's the diff? (Git commands that seem similar but are different)
 - merge/rebase [learn git branching intro4](#), fetch/pull : [learn git branching remote7](#)
 - reset/revert [learn git branching rampup4](#)
 - branch/tag/commit, equivalent

Resources:

- [Atlassian Git Tutorials](#)
- [GitHub Git Tutorials](#)
- <https://learngitbranching.js.org/>
- <https://betterexplained.com/articles/aha-moments-when-learning-git/>
- <https://buddy.works/blog/5-types-of-git-workflows>
- <https://rachelcarmena.github.io/2018/12/12/how-to-teach-git.html>