

VE281

Data Structures and Algorithms

Graph Search

Learning Objectives:

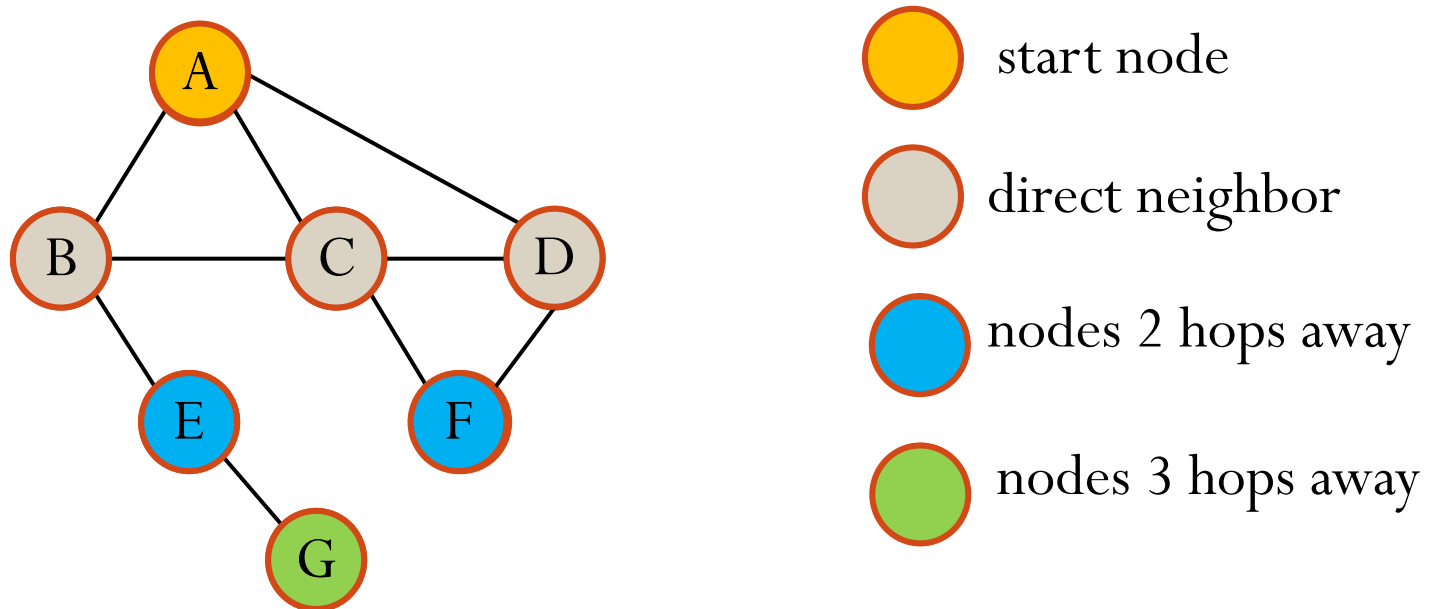
- Know two widely-used graph search algorithms, breadth-first search and depth-first search
- Know their runtime complexity

Graph Search

- A node u is **reachable** from a node v if and only if there is a path from v to u .
- A graph search method starts at a given node v and visits **every** node that is **reachable** from v .
- Many graph problems are solved using a search method.
 - Find a path from one node to another.
 - Find if the graph is connected.
- Commonly used search methods:
 - Breadth-first search.
 - Depth-first search.

Breadth-First Search (BFS)

- Given a start node, visit all directly connected neighbors first, then nodes 2 hops away, 3 hops away, and so on.



$A \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow F \rightarrow G$

Breadth-First Search (BFS)

Implementation

- BFS can be implemented using a queue.

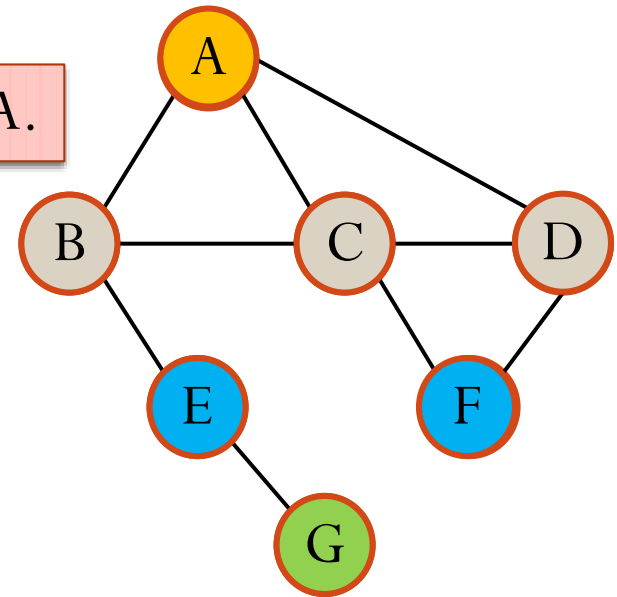
```
BFS(s) {  
    queue q; // An empty queue  
    visit s and mark s as visited;  
    q.enqueue(s);  
    while(!q.isEmpty()) {  
        v = q.dequeue();  
        for(each node u adjacent to v) {  
            if(u is not visited) {  
                visit u and mark u as visited;  
                q.enqueue(u);  
            }  
        }  
    }  
}
```

Breadth-First Search (BFS)

Example

Start node is node A.

```
BFS(s) {  
  queue q; // An empty queue  
  visit s and mark s as visited;  
  q.enqueue(s);  
  while(!q.isEmpty()) {  
    v = q.dequeue();  
    for(each node u adjacent to v) {  
      if(u is not visited) {  
        visit u and mark u as visited;  
        q.enqueue(u);  
      }  
    }  
  }  
}
```



Queue:

A	B	C	D	E	F	G
---	---	---	---	---	---	---

Visit Order: A B C D E F G

Breadth-First Search (BFS)

Time Complexity

- If graph is implemented as **adjacency matrix**:
 - Visit each node exactly once: $O(V)$.
 - The row of each node in the adjacency matrix is scanned once: $O(|V|)$ for each node.
 - Total running time: $O(|V|^2)$.
- If graph is implemented as **adjacency list**:
 - Visit each node exactly once: $O(|V|)$.
 - Adjacency list of each node is scanned once.
 - Size of entire adjacency list is $2|E|$ for undirected graph and $|E|$ for directed graph.
 - Total running time: $O(|V| + |E|)$.

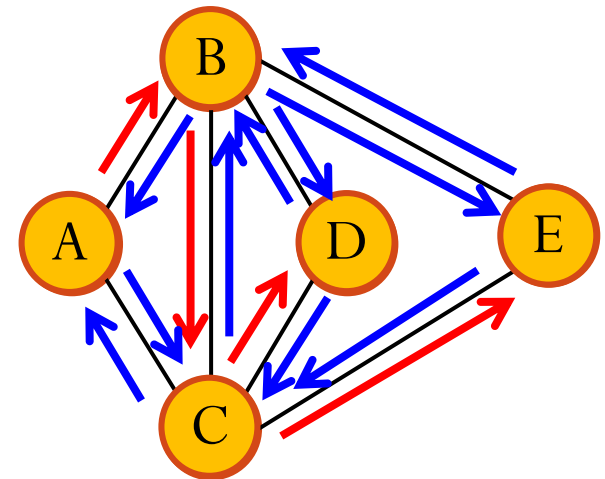
Depth-First Search (DFS)

```
DFS(v) {  
    visit v;  
    mark v as visited;  
    for(each node u adjacent to v)  
        if(u is not visited) DFS(u);  
}
```

- How to mark a node “visited”?
 - Keep a “visited” field in the node

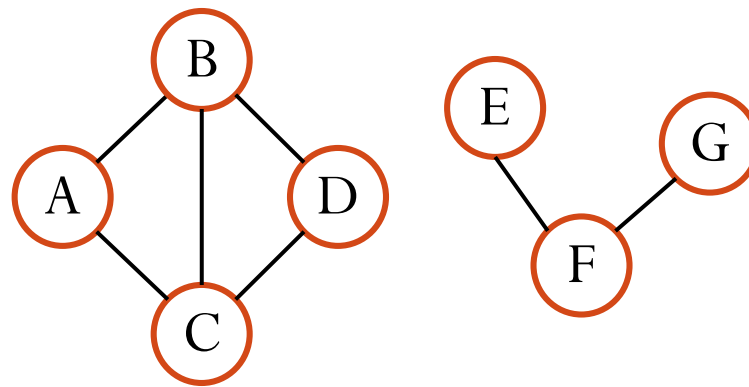
Time complexity?

Same as BFS



Traverse All the Nodes in a Graph

- The graph may not be connected. How can we traverse all the nodes in the graph?



```
for(each node v in the graph)
  if(v is not visited)
    DFS(v) ;
```